

# BVMS



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32.2	Reestablishing the connection to an IntuiKey keyboard	376
32.3	Reducing the number of Allegiant cameras	376
32.4	Used ports	376
32.5	Enabling logging for ONVIF events	382

# 1 Using the Help



## Notice!

This document describes some functions that are not available for BVMS Viewer.

For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

To find out more about how to do something in BVMS, access the online Help using any of the following methods.

### To use the Contents, Index, or Search:

- ▶ On the **Help** menu, click **Display help**. Use the buttons and links to navigate.

### To get help on a window or dialog:

- ▶ On the toolbar, click  .

OR

- ▶ Press F1 for help on any program window or dialog.

## 1.1 Finding information

You can find information in the Help in several ways.

To find information in the Online Help:

1. On the **Help** menu, click **Help**.
2. If the left-hand pane is not visible, click the **Show** button.
3. In the Help window, do the following:

Click:	To:
<b>Contents</b>	Display the table of contents for the Online Help. Click each book to display pages that link to topics, and click each page to display the corresponding topic in the right-hand pane.
<b>Index</b>	Search for specific words or phrases or select from a list of index keywords. Double-click the keyword to display the corresponding topic in the right-hand pane.
<b>Search</b>	Locate words or phrases within the content of your topics. Type the word or phrase in the text field, press ENTER, and select the topic you want from the list of topics.

Texts of the user interface are marked **bold**.

- ▶ The arrow invites you to click on the underlined text or to click an item in the application.

### Related Topics

- ▶ Click to display a topic with information on the application window you currently use. This topic provides information on the application window controls.

[Concepts, page 24](#) provides background information on selected issues.



## Notice!

This symbol indicates a potential risk of property damage or data loss.

## 1.2 Printing the Help

While using the Online Help, you can print topics and information right from the browser window.

**To print a Help topic:**

1. Right-click in the right pane and select **Print**.  
The **Print** dialog box opens.
2. Click **Print**.  
⇒ The topic is printed to the specified printer.

## 2 Use latest software

Before using the software application for the first time, make sure that you are running the most current software release. For consistent functionality, compatibility, performance, and security, regularly update the software throughout the operational life of the software application. Follow the instructions in the product documentation regarding software installation and updates.

We only create new updates for software versions in general or limited availability state.

For more information, refer to:

[Software Service and Support](#).

## 3 Introduction

Click the link to access the Open Source Software licenses used by BVMS and the Mobile App:

<http://www.keenfinity-group.com/oss/>



Covered by one or more claims of the patents listed at [patentlist.hevcadvance.com](http://patentlist.hevcadvance.com).

### BVMS

BVMS integrates digital video, audio and data across any IP network.

The system consists of the following software modules:

- Management Server
- VRM recording (Video Recording Manager)
- Operator Client
- Configuration Client


To achieve a running system, you must perform the following tasks:

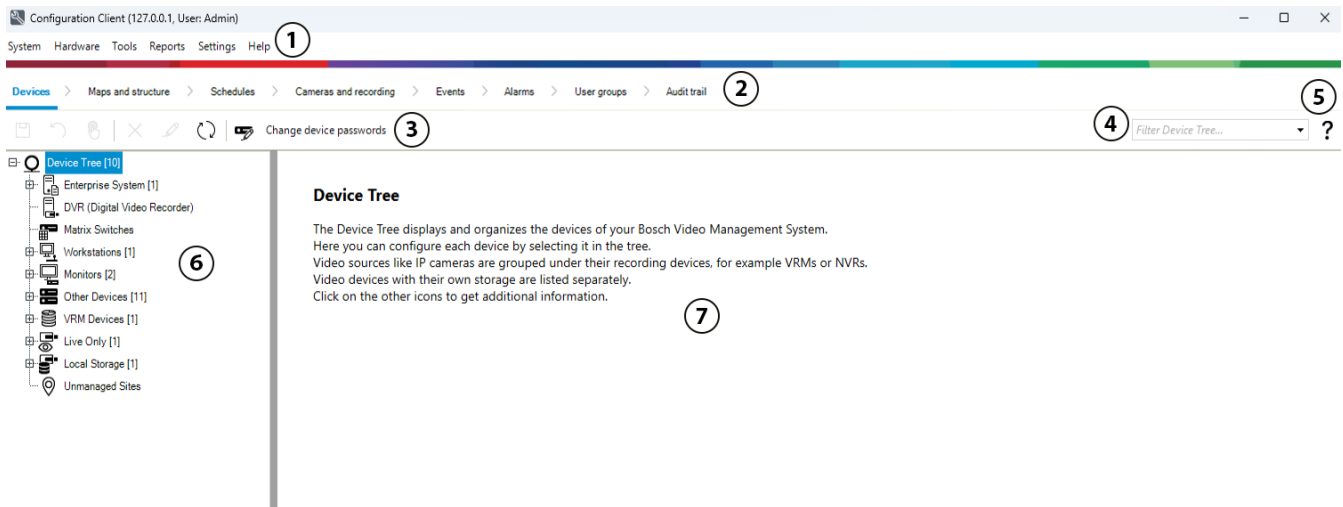
- Install services (Management Server and VRM)
- Install Operator Client and Configuration Client
- Connect to network
- Connect devices to network
- Basic configuration:
  - Add devices (e.g. by device scan)
  - Build logical structure
  - Configure schedules, cameras, events, and alarms
  - Configure user groups

### BVMS Configuration Client

The idea of BVMS Configuration Client is to start with the configuration of the devices, followed by the configuration of the logical tree. After these two steps, the schedules, recordings, events, and alarms for the devices can be configured on their respective pages. The last step is to configure the user groups in the user groups page. After configuring all pages from left to right, everything is configured and the operator can start using Operator Client.

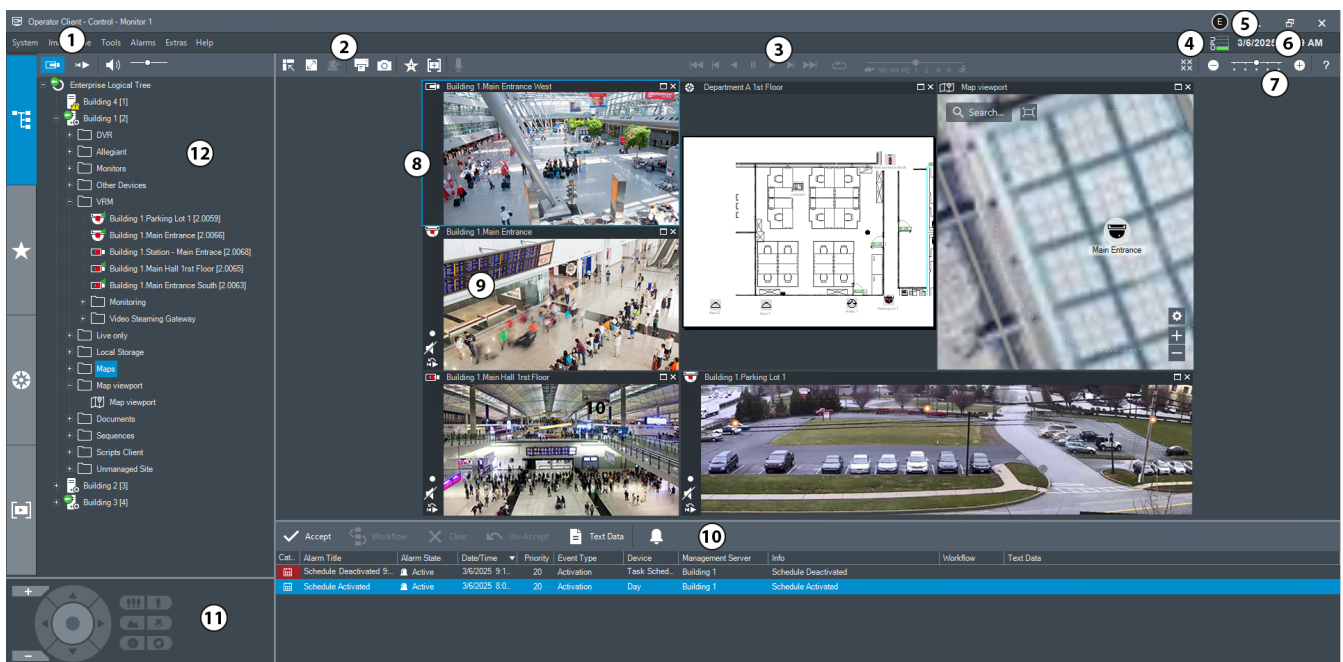
After configuring each page, save the configuration by clicking  in the tools menu.

To make the changes visible in BVMS Operator Client, click  .









1	Menu bar	Allows you to select a menu command.
2	Pages bar	Allows you to configure all necessary steps from left to right.
3	Tool bar	Displays the available buttons according to the active tab. Hover over an icon to display the tooltip.
4	Search bar	Allows you to search for a specific device and their corresponding parents in the device tree.
5	Help icon	Displays the online help for the BVMS Configuration Client.
6	Selection window	Hierarchical list of all available devices in the system.
7	Configuration window	Allows you to configure the selected device.

### BVMS Operator Client



1	Menu bar	Allows you to select a menu command.
---	----------	--------------------------------------

2	Toolbar	Displays the available buttons. Point to an icon to display a tooltip.
3	Playback controls	Allows you to control instant playback or a camera sequence or alarm sequence.
4	Performance meter	Displays the CPU usage.
5	User logon icon	Displays the first letter of the user name of the logged on user. Hover over the icon to display the user name and the corresponding user group. If configured in Configuration Client, also the full name and the description for the user is displayed (Only available for users logged on as BVMS users. Not available for users logged on as Windows users, LDAP users or through an external Identity provider). For dual authorization, a logon icon for each logged on user is displayed, showing the user information and the corresponding dual authorization group.
6	Time zone selector	Select an entry for the time zone to be displayed in most time related fields. Only available if at least one Management Server or unmanaged site in the Logical Tree is located in another time zone as your Operator Client.
7	Controls for Image panes	Allows you to select the required number of Image panes and to close all Image panes.
8	Image window	Displays the Image panes. Allows you to arrange the Image panes.
9	Image pane	Displays a camera, a map, an image, a document (HTML file).
10	 <b>Alarm List</b> window	Displays all alarms that the system generates. Allows you to accept or clear an alarm or to start a workflow, for example, by sending an E-mail to a maintenance person. The Alarm List is not being displayed, when the connection to the Management Server is lost.
11	 <b>PTZ Control</b> window	Allows you to control a PTZ camera.
12	 <b>Logical tree</b> window	Displays the devices your user group has access to. Allows you to select a device for assigning it to an Image pane.
	 <b>Favorites tree</b> window	Allows you to organize the devices of the Logical Tree as required.
	 <b>Bookmarks</b> window	Allows to manage bookmarks.

	 <p><b>Map window</b></p>	<p>Displays a site map. Allows you to drag the map to display a particular section of the map.</p> <p>If activated, a map is displayed automatically for each camera displayed in an Image pane. In this case, the camera must be configured on a map.</p>
--	--	--

## 3.1 BVMS editions

The different BVMS editions offer you full scalability, so you can expand your video surveillance system according to your needs.

The following editions of BVMS are available:

- BVMS Professional
- BVMS Enterprise
- BVMS Plus
- BVMS Lite
- BVMS Viewer

BVMS Viewer and BVMS Professional are Software Only products. You can not use them on DIVAR IP devices.

You can use BVMS Lite and BVMS Plus on DIVAR IP devices or as Software Only products on any other hardware.

For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

## 3.2 BVMS License activation overview

This chapter provides an overview about the license activation of BVMS.

### License ordering

- Order by using the order desk.
- The order confirmation includes the new software order ID that is required for the later software activation process.
- From BVMS 11.0 the BVMS base and expansion licenses are no longer software version dependent.

### License activation

- The Remote Portal (<https://www.remote.boschsecurity.com>) replaces the **License Manager**.
- A new user registration is required in Remote Portal.
- Mandatory input for the license activation is the System info file and the Software order ID.
- The output of the Remote Portal is the License file and includes all activation details. Add this file to the installed BVMS system.
- The activation process defines the start date of the software assurance period. The end date is displayed on the **License Manager** of the BVMS Configuration Client.

**Software license activation process**



**To activate your software licenses do the following:**

1. Order software products
  - Order your software products by following the standard ordering process.
  - Software orders can consist of one or multiple products of one or multiple product editions.
2. Receive the software order ID
  - The result of the order is a software order confirmation that contains the software order ID.
  - The software order ID allows connect the installed software (on operating system and hardware) to the ordered software products.
3. Activate the license
  - Mandatory input for license activation is the system info file that represents the unique operating system and hardware where the software is installed.
  - The activation connects the software order ID to the installed software and creates the license file as an output.
  - The activation defines attributes of the system, like the software assurance start and end date.
4. Activate the software
  - In order to activate the software, add the license file to the installed software.
  - The license files enables the BVMS features according to the activated items.

**Notice!**

**The license file includes the following activation details:**

- BVMS product edition
- BVMS version allowed
- Software Assurance expiring date
- Number of expansion/feature license



**Refer to**

- *Activating the software licenses, page 78*

## 4 System overview



### Notice!

This document describes some functions that are not available for BVMS Viewer.

For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

If you plan to install and configure BVMS, participate in a system training on BVMS. Refer to the Release Notes of the current BVMS version for supported versions of firmware and hardware and other important information.

See data sheets on workstations and servers for information on computers where BVMS can be installed.

The BVMS software modules can optionally be installed on one PC.

### Important components

Component	Description
Management Server (selectable in Setup)	Stream management, alarm management, priority management, Management logbook, user management, device state management. Additional Enterprise System license: Managing Enterprise User Groups and Enterprise Accounts.
Config Wizard	Easy and fast setup of a recording system.
Configuration Client (selectable in Setup)	System configuration and administration for Operator Client.
Operator Client (selectable in Setup)	Live monitoring, storage retrieval and playback, alarm and accessing multiple Management Server computers simultaneously.
Video Recording Manager (selectable in Setup)	Distributing storage capacities on iSCSI devices to the encoders, while handling load balancing between multiple iSCSI devices. Streaming playback video and audio data from iSCSI to Operator Clients.
Web Client	You can access live and playback videos via Web browser.
Mobile App	You can use the Mobile App on iPhone or iPad to access live and playback video.
Video Streaming Gateway (selectable in Setup)	Provides the integration of 3rd party cameras, e.g. in low-bandwidth networks.
Cameo SDK (selectable in Setup)	The Cameo SDK is used to embed BVMS live and playback Image panes to your external third-party application. The Image panes follow the BVMS based user permissions. The Cameo SDK provides a subset of the BVMS Operator Client functionalities that enables you to create applications similar to the Operator Client.

Component	Description
Client Enterprise SDK	The Client Enterprise SDK is meant to control and monitor the behaviour of Operator Client of an Enterprise System by external applications. The SDK allows to browse devices that are accessible by the running, connected Operator Client and to control some UI functionalities.
Client SDK / Server SDK	The Server SDK is used to control and monitor the Management Server by scripts and external applications. You can use those interfaces with a valid administrator account. The Client SDK is used to control and monitor the Operator Client by external applications and scripts (part of the related server configuration).

## 4.1 Hardware requirements

See the data sheet for BVMS. Data sheets for platform PCs are also available.

## 4.2 Software requirements

You can not install the BVMS Viewer where any other BVMS component is installed.  
See the data sheet for BVMS.

## 4.3 License requirements

See the data sheet for BVMS for the available licenses.

## 5 Concepts



### Notice!

BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

This chapter provides background information on selected issues.

### 5.1 BVMS design concepts

#### *Single Management Server System, page 24*

A single BVMS Management Server System provides management, monitoring and control of up to 2000 cameras/encoders.

#### *Enterprise System, page 25*

An Enterprise Management Server provides simultaneous access to multiple Management Servers. The Enterprise System allows full access to events and alarms from multiple subsystems.

#### *Server Lookup, page 26*

The Server Lookup feature provides a list of available BVMS Management Servers to the BVMS Operator Client. The Operator can select a server out of the list of available server. Connected to the Management Server the Client has full access to the Management Server.

#### *Unmanaged site, page 27*

Devices can be grouped to unmanaged sites. Devices under unmanaged sites are not monitored by the Management Server. The Management Server provides a list of unmanaged sites to the Operator Client. The Operator can connect on demand to the site and gets access to live video data and recorded video data. Event and alarm handling is not available in the unmanaged site concept.

#### 5.1.1 Single Management Server System

- A single BVMS Management Server can manage up to 2000 channels.
- A BVMS Management Server provides management, monitoring, and control of the entire system.
- The BVMS Operator Client is connected to the Management Server and receives events and alarms from the BVMS Management Server and shows live and playback.
- In most cases all devices are in one local area network with a high bandwidth and a low latency.

Responsibilities:

- Configuring data
- Event log (logbook)
- User profiles
- User priorities
- Licensing
- Event- and alarm-management

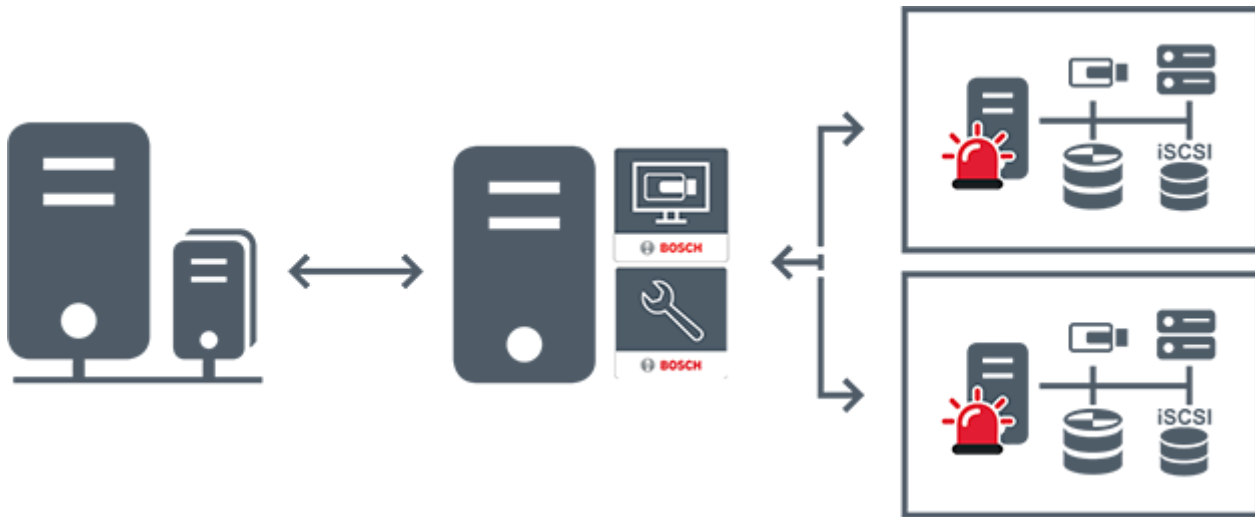


	Live, playback, events, alarms
	Management Server
	Operator Client / Configuration Client
	Cameras
	VRM
	iSCSI
	Other devices

### 5.1.2

#### Enterprise System

- The target of a BVMS Enterprise System is to enable a user of an Operator Client to simultaneously access multiple Management Servers (subsystems).
- Clients connected to an Enterprise Server have full access to all cameras and recordings from the subsystems.
- Clients connected to an Enterprise Server have full real time awareness of events and alarms of all subsystems.
- Typical application areas:
  - Metros
  - Airports



	Live, playback, events, alarms
	BVMS Enterprise Management Server
	BVMS Operator Client / Configuration Client
	BVMS Subsystem

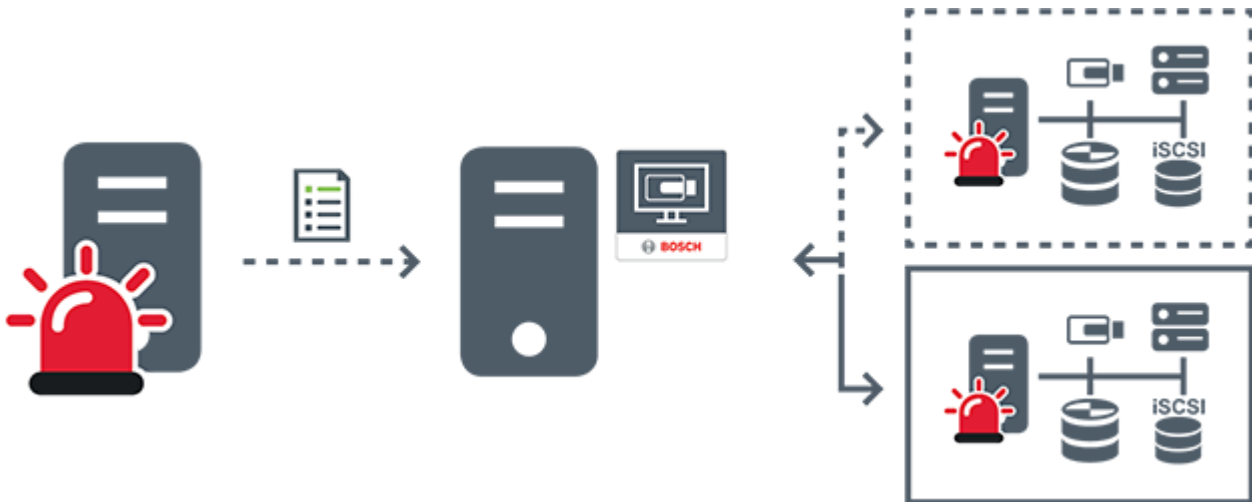
**Refer to**

- *Creating an Enterprise System, page 88*
- *Configuring the Server List for Enterprise System, page 88*
- *Configuring users, permissions and Enterprise Access, page 353*
- *Accessing the system, page 77*

**5.1.3**

**Server Lookup**

- The BVMS Server Lookup feature allows Operators to connect to a BVMS Management Server out of a provided list of servers.
- A single user of Configuration Client or Operator Client can connect to multiple system access points sequentially.
- System access points can be Management Server or Enterprise Management Server.
- Server Lookup uses dedicated Management Server to host the Server List.
- Server Lookup and Management Server or Enterprise Management Server functionally can be run on one machine.
- Server Lookup supports you in locating system access points by their names or descriptions.
- Once connected to the Management Server the Operator Client receives events and alarms from the BVMS Management Server and shows live and playback



	On demand live, playback, events, alarms - connected
	On demand live, playback, events, alarms - not connected
	Management Server
	Server list
	Operator Client
	Connected BVMS from server list
	Not connected BVMS from server list

**Refer to**

- *Configuring Server Lookup, page 133*
- *Server list / Address Book page, page 132*
- *Using Server Lookup, page 77*
- *Exporting the Server List, page 134*
- *Importing a Server List, page 134*

**5.1.4**

**Unmanaged site**

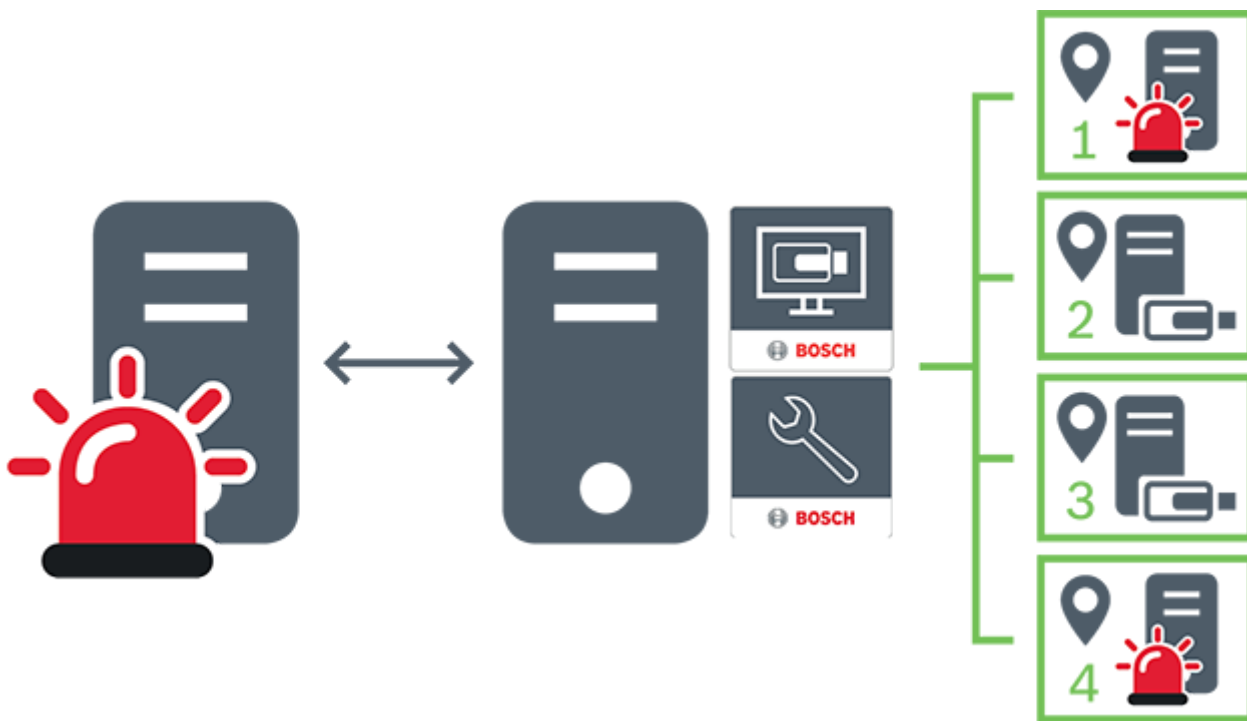
- A system design option in BVMS with a large number of small subsystems.

- It allows to configure up to 9999 locations in one BVMS Management Server
- Operators can access live and recorded video data from up to 20 sites simultaneously.
- For an easy navigation sites can be grouped in folders or can be placed on maps. Predefined username and password allow operators to quickly connect to a site .

The unmanaged site concept supports IP based BVMS system as well as analog DVR solutions:

- DIVAR AN 3000 / 5000 analog recorders
- DIVAR hybrid recorders
- DIVAR network recorders
- DIP 3000/7000 units IP based recording
- Single BVMS Management Server System

Adding a site for central monitoring only requires a license per site and is independent of the number of channels in the site.



	Live, playback, events, alarms
	On demand live and playback video traffic
	Management Server
	Operator Client / Configuration Client

	site
	DVR

**Refer to**

- *Adding an unmanaged site manually, page 216*

## 5.2 Recording

This chapter explains the different recording and replay related functions in the system.

### 5.2.1 Automated Network Replenishment (ANR)



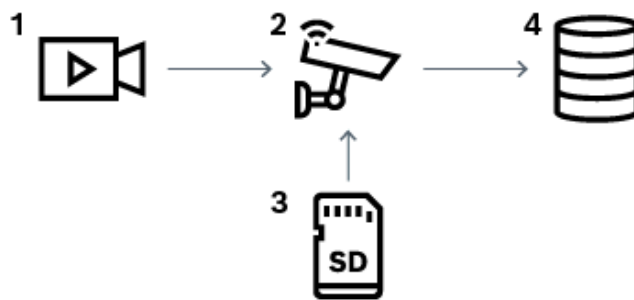
**Notice!**

BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

**Intended use**

When a failure of the network or the central storage occurs, the ANR function ensures that the encoder transmits the locally buffered recording of the missing time period to the central storage after the failure is fixed.

The following graphic shows the transmission of video data after a network or storage failure is fixed.



1	Video
2	Encoder, IP network
3	SD card (ring buffer)
4	iSCSI target (central storage)

**Example: Work around network failure**

If the network fails unexpectedly, the ANR function completes the central storage with the locally buffered recording when the network is available again.

**Example: Store video data when network is not available**

A subway has no network connection to the central storage when located between stations. Only during regular stops the buffered recording can be transmitted to the central storage. Ensure that the time period that is required for transferring the buffered recording, does not exceed the time period of a stop.

**Example: ANR for alarm recording**

The pre-alarm recording is stored locally. Only in case of an alarm, this pre-alarm recording is transmitted to the central storage. If no alarm occurs, the obsolete pre-alarm recording is not transmitted to the central storage and, hence, does not burden the network.

**Limitations****Notice!**

You cannot use playback from the local storage media when the passwords for `user` and `live` are set on the encoder. Remove the passwords if required.

The ANR function only works with VRM recording.

The ANR function does not work with an encoder for which a secure connection for live display is configured.

You must have configured the storage media of an encoder to use the ANR function.

The encoder for which you configure the ANR function, must have firmware version 5.90 or later. Not all encoder types support the ANR function.

You cannot use the ANR function with dual recording.

Your iSCSI storage system must be properly configured.

The following list contains the possible reasons if you cannot configure the ANR function:

- Encoder is not reachable (wrong IP address, network failure, etc.).
- Storage media of the encoder not available or read-only.
- Wrong firmware version.
- Encoder type does not support the ANR function.
- Dual recording is active.

**Refer to**

- *Configuring an iSCSI device, page 197*
- *Configuring the storage media of an encoder, page 86*
- *Configuring the ANR function, page 305*

## 5.2.2

### Dual / failover recording

**Intended use**

A Primary VRM manages the normal recording of the cameras of your system. You use a Secondary VRM to achieve dual recording of your cameras.

Dual recording allows you to record video data from the same camera to different locations. Dual recording is usually performed with different stream settings and recording modes. As a special case of dual recording you can configure mirrored recording: the same video signal is recorded twice to different locations.

Dual recording is realized by using 2 VRM servers managing multiple iSCSI devices that can be located at different locations.

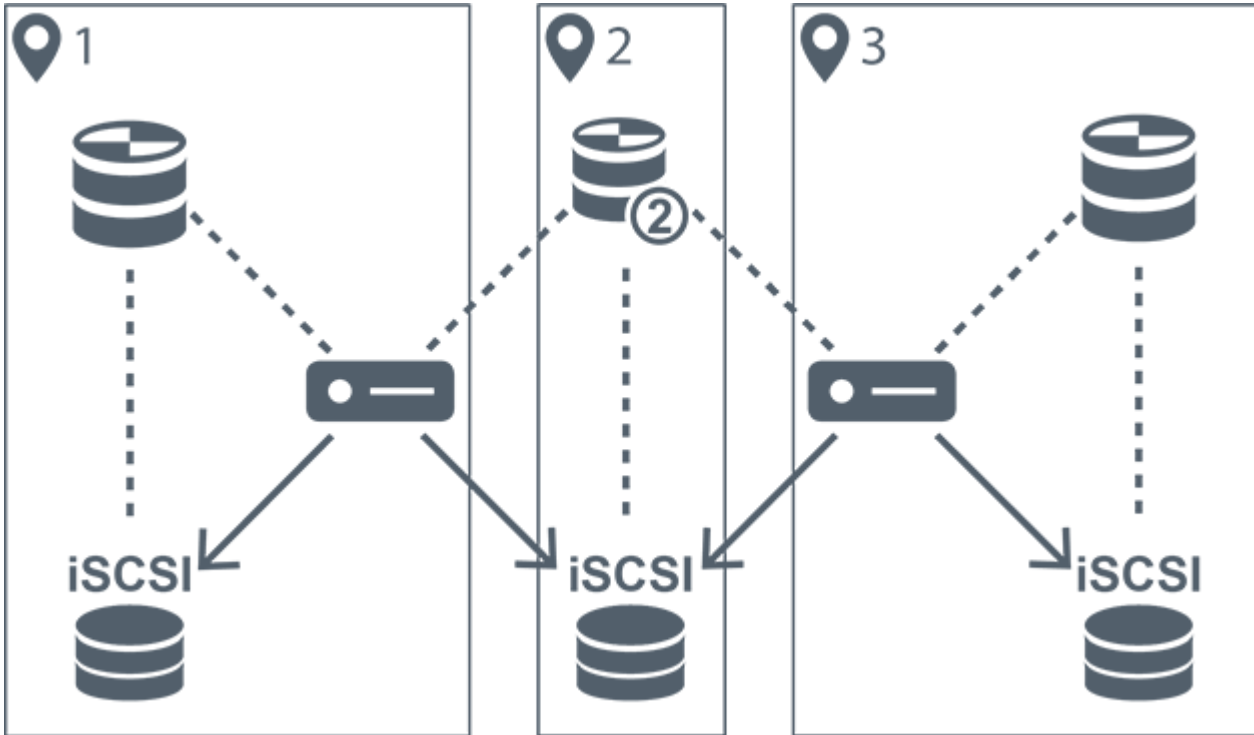
A Secondary VRM can manage the secondary recording for multiple Primary VRMs.

The user can select between the recordings managed by the Primary VRM and those managed by the Secondary VRM. For a single camera, the user can switch over to the recordings of the Secondary / Primary VRM. The user can also display the recordings of the same camera managed by Primary VRM and Secondary VRM simultaneously.

For dual recording, you must install a Secondary VRM during Setup.

A Failover VRM is used for continuing the recording of a failed Primary VRM or a failed Secondary VRM computer.

The following graphic shows an example of a dual recording scenario:



1	Site 1		Encoder
2	Central site		iSCSI storage device
3	Site 2	.....	Control connection
	Primary VRM	→	Video stream
	Secondary VRM		

**Limitations**

You cannot use dual recording together with ANR.  
 Cameo SDK only supports the playback of primary recording.

**Refer to**

- *Configuring dual recording in the Camera Table, page 306*
- *Adding a Mirrored VRM manually, page 182*
- *Adding a Failover VRM manually, page 181*

- *Cameras page, page 288*

### 5.2.3

#### VRM recording modes

This chapter shows graphics to illustrate the possible VRM recording modes.




List of possible VRM recording modes:

- Primary VRM recording
- Mirrored VRM recording
- Secondary VRM recording
- Failover VRM recording

For ANR recording, see chapter *Automated Network Replenishment (ANR), page 29*.

#### Primary VRM recording



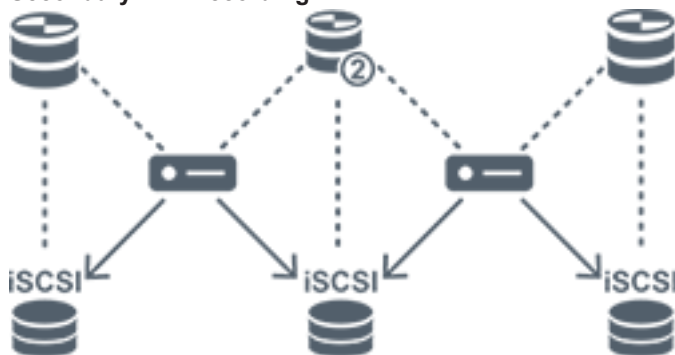
	Primary VRM	-----	Control connection
	iSCSI storage device	→	Video stream
	Encoder		

**Mirrored VRM recording**



	Primary VRM		Secondary VRM
	iSCSI storage device		Control connection
	Encoder		Video stream

**Secondary VRM recording**



	Primary VRM		Secondary VRM
	iSCSI storage device		Control connection
	Encoder		Video stream

**Failover VRM recording**



	Primary VRM		Primary Failover VRM
	iSCSI storage device		Encoder
.....	Control connection	→	Video stream

**5.2.4**

**Playback of VRM recording sources**

The following graphics show Image panes with playback from all possible VRM recording sources. Each graphic displays the storage device, the VRM instance (if available), and a section of an Image pane as example of the playback. If applicable, the recording source is indicated by an appropriate icon on the Image pane bar.

- [Playback of single recording, page 34](#)
- [Playback of dual VRM recording, page 36](#)
- [Playback of Primary VRM recording with optional Failover VRM, page 37](#)
- [Playback of Secondary VRM recording with optional Failover VRM, page 38](#)
- [Automatic Network Replenishment, page 39](#)

**Playback of single recording**

This Image pane is displayed when only a Primary VRM is configured. You cannot select another recording source.

: If configured for this workstation, playback is provided directly by the iSCSI storage device.



	iSCSI storage device
--	----------------------

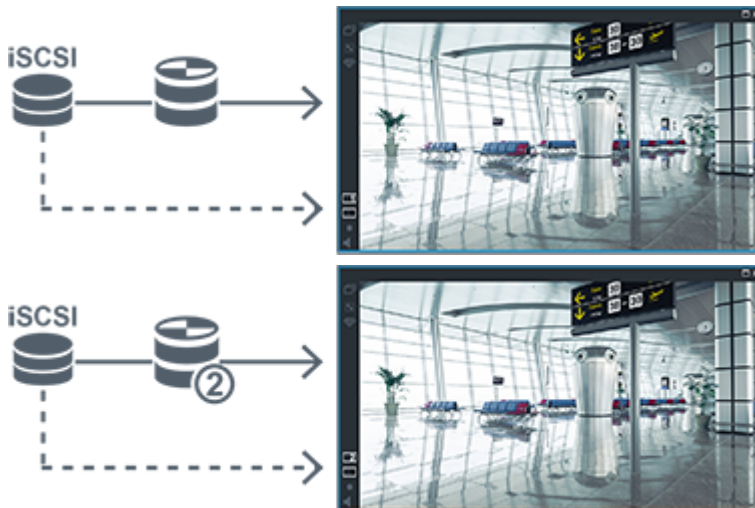


Primary VRM

**Playback of dual VRM recording**

A Primary VRM and a Secondary VRM are configured. Click the recording source icon to display primary or secondary playback.

If configured for this workstation, playback is provided directly by the iSCSI storage device.



	iSCSI storage device
	Primary VRM
	Secondary VRM

**Playback of Primary VRM recording with optional Failover VRM**

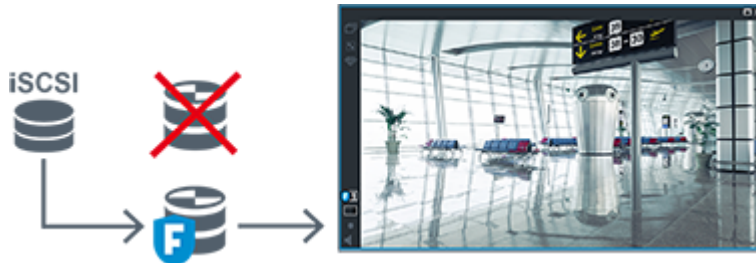
While the Primary VRM is working, it provides playback. The Failover VRM runs in idle state.

If configured for this workstation, playback is provided directly by the iSCSI storage device.

If a Secondary VRM or ANR recording is configured, you can switch the recording source.







When the Primary VRM is not connected, the configured Failover VRM provides playback. Close the Image pane and display the camera again in an Image pane:



When the Primary VRM and the optional Primary Failover VRM are both not connected, the encoder provides playback. Close the Image pane and display the camera again in an Image pane:



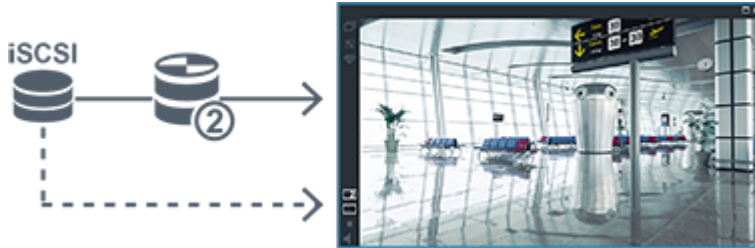
	iSCSI storage device
	Primary VRM
	Primary Failover VRM
	Encoder

Encoder playback can only access a limited recording period.

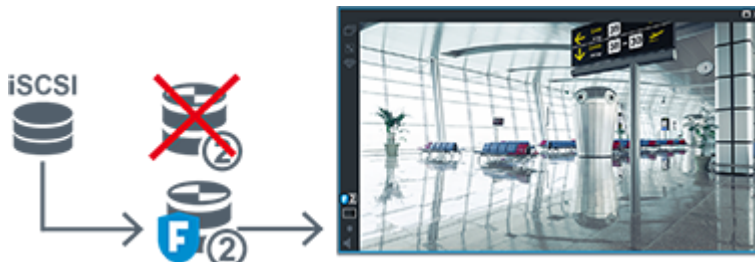
**Playback of Secondary VRM recording with optional Failover VRM**

While the Secondary VRM is working, it provides playback. The Failover VRM runs in idle state.

If configured for this workstation, playback is provided directly by the iSCSI storage device.







When the Secondary VRM is not connected, the configured Failover VRM provides playback. Close the Image pane and display the camera again in an Image pane:



When the Secondary VRM and the optional Secondary Failover VRM are both not connected, the encoder provides playback. Close the Image pane and drag the camera again to an Image pane:



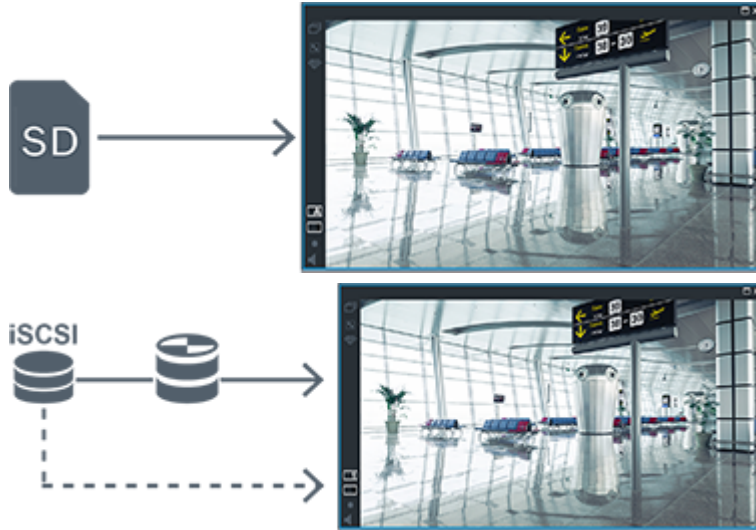
	iSCSI storage device
	Primary VRM
	Secondary Failover VRM
	Encoder




Encoder playback can only access a limited recording period.

**Automatic Network Replenishment**

ANR is configured. Click the recording source icon to display primary playback (primary failover playback, primary encoder playback) or ANR playback.

If configured for this workstation, playback is provided directly by the iSCSI storage device.



	iSCSI storage device
	Primary VRM
	SD card

**5.2.5 Overview of the storage related events**

This chapter describes the different storage related events.

**Buffer Storage State**

When a failure of the network or the central storage occurs, the ANR function ensures that the encoder transmits the locally buffered recording of the missing time period to the central storage after the failure is fixed.

The buffer storage states are:

- **Storage State Unknown**
- **Storage State OK**
- **Storage State Critical Buffer Fill Level**
- **Storage State Failure**

**Buffer Storage Overflow**

This event indicates that the storage buffer is already full and the recording is not transmitted to the central storage anymore.

**Storage State / Secondary Storage State**

The **Storage State** indicates the status of the connection between a camera and the central storage. The **Storage State Failure** event is triggered if the camera loses the connection to the central storage. If the disconnection only lasts a short moment, this event does not necessarily indicate that video data is lost.

The storage states are:

- **Storage State Unknown**
- **Storage State OK**
- **Storage State Failure**

#### **Recording monitor state / Secondary recording monitor state**

This event indicates a recording monitoring. As long as the camera can buffer recording in the RAM, no alarm is triggered. The **Recording monitor state recording loss** event is only triggered if within the last two minutes video data can no longer be buffered in the RAM and is lost. The event also indicates the time period when video data was lost.

The recording monitor states are:

- **Recording monitor state unknown**
- **Recording monitor state ok**
- **Recording monitor state recording loss**

#### **Refer to**

- *Automated Network Replenishment (ANR), page 29*
- *Configuring events and alarms, page 321*

## 5.3 Alarm handling

Alarms can be individually configured to be handled by one or more user groups. When an alarm occurs, it appears in the Alarm List of all users in the user groups configured to receive that alarm. When any one of these users starts to work on the alarm, it disappears from the Alarm List of all other users.

Alarms are displayed on a workstation's alarm monitor. This behavior is described in the following paragraphs.

#### **Alarm flow**

1. An alarm occurs in the system.
2. Alarm notifications appear in the Alarm Lists of all users configured for this alarm. Alarm video is immediately displayed on configured monitors. If it is an automatically displayed alarm (auto pop-up), the alarm video is also automatically displayed on the Operator Client workstation's alarm monitors.

If the alarm is configured as an auto-clear alarm, the alarm is removed from the Alarm List after the auto-clear time (configured in the Configuration Client).

On monitors, any quad views from VIP XDs are temporarily replaced by full-screen displays.

3. One of the users accepts the alarm. The alarm video is then displayed on this user's workstation (if it is not already displayed via auto pop-up). The alarm is removed from all other Alarm Lists and alarm video displays.
4. The user who accepted the alarm invokes a workflow that can include reading an action plan and entering comments. This step is optional - requirements for workflow can be configured by the administrator.
5. Finally, the user clears the alarm. This removes the alarm from his Alarm List and alarm display. On a monitor group, the monitors return to the cameras that were displayed before the alarm occurred.

#### **Alarm Image window**

1. To display alarm video, the Alarm Image window replaces the Live or Playback Image window on the monitor that has been configured for alarm display.
2. Each alarm gets a row of Image panes. Up to 5 Image panes can be associated with each alarm. These Image panes can display live video, playback video, or maps.

On a monitor group, each alarm can call up cameras on a row of monitors. The number of cameras in the row is limited by the number of columns in the monitor group. Monitors in the row that are not used for alarm video can be configured to either continue with their current display or to display a blank screen.

3. Higher priority alarms are displayed above lower priority alarms on both monitor rows and the Operator Client workstation display alarm rows.
4. If the Alarm image window is completely full of Alarm image rows and an additional alarm must be displayed, the lowest priority alarms "stack up" in the bottom row of the Alarm image window. You can step through the stacked alarms with the controls at the left side of the alarm row. You can step through the alarm stacks on monitor groups with control buttons in the **Monitors** window of the Operator Client workstation display. Monitors in alarm are indicated by red icons with blinking "LEDs".  
The alarm title, time, and date can be optionally be displayed on all monitors, or only the first monitor in the alarm row.
5. For equal priority alarms, the administrator can configure the order behavior:
  - Last-in-First-out (LIFO) mode: in this configuration, new alarms are inserted *above* older alarms of the same priority.
  - First-in-First-out (FIFO) mode; in this configuration, new alarms are inserted *below* older alarms of the same priority.
6. An alarm's Image row can appear in the Alarm Image window in one of two ways:
  - When it is generated (auto pop-up). This occurs when the alarm priority is higher than display priority.
  - When the alarm is accepted. This occurs when the alarm priority is lower than display priority.

#### Auto pop-up alarms

Alarms can be configured to automatically display (pop up) in the Alarm Image window, based on the alarm priority. Each user group's live and playback displays are also assigned priorities. When alarms are received with priority higher than that of the user's display, the alarm automatically displays its alarm row in the Alarm Image window. If the Alarm Image window is not currently displayed, it automatically replaces the Live or Playback Image window on the alarm-enabled monitor.

Although auto pop-up alarms are displayed in the Alarm Image window, they are not automatically accepted. They can be displayed on multiple users' displays simultaneously. When a user accepts an auto pop-up alarm, it is removed from all other users Alarm Lists and alarm displays.

#### Alarm handling in case of shutdown

On a server shutdown all active alarms are preserved. The alarms are restored and reappear in the **Alarm List** window, when the system restarts.

Alarms in the state **Accepted** or **Workflow** are automatically set back to the state **Active** when the system restarts. Comments entered for alarms in the state **Workflow** are preserved.



#### Notice!

The alarm data is automatically saved every minute, so the maximum data loss is the data accumulated in one minute.


#### Refer to

- *Configuring the pre- and post-alarm duration for an alarm, page 326*


## 5.4 Activating/Deactivating Video Analysis

Users of a user group with the corresponding permission can temporarily activate or deactivate Video Analysis for specific cameras.

### To configure the permission in Configuration Client:

- Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **Operator features** tab > **Activate/Deactivate Video Analysis**

or

- Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **Operator features** tab > **Activate/Deactivate Video Analysis**

In Operator Client, per default, Video Analysis is activated for all cameras. You can deactivate it for a single camera or for multiple cameras.


### To deactivate Video Analysis for a single camera:

1. In Operator Client, navigate to the desired camera in the Logical Tree, or in the Favorites Tree, or in an Image pane, or on a site map.
2. Right-click the camera, then click **Deactivate Video Analysis**.

Video Analysis is deactivated, and the overlay icon  is displayed on the camera.

### To deactivate Video Analysis for multiple cameras:

1. In Operator Client, navigate to the folder in the Logical Tree or in the Favorites Tree which contains the desired cameras.
2. Right-click the folder, then click **Deactivate Video Analysis**.

Video Analysis is deactivated for all cameras in this folder, and the overlay icon  is displayed on all cameras in the folder.


### To activate Video Analysis for a single camera with state Video Analysis: Deactivated:

1. In Operator Client, navigate to the desired camera in the Logical Tree, or in the Favorites Tree, or in an Image pane, or on a site map.
2. Right-click the camera, then click **Activate Video Analysis**.

Video Analysis is activated, and the overlay icon  on the camera disappears.

### To activate Video Analysis for multiple cameras with state Video Analysis: Deactivated:

1. In Operator Client, navigate to the folder in the Logical Tree or in the Favorites Tree which contains the desired cameras.
2. Right-click the folder, then click **Activate Video Analysis**.

Video Analysis is activated for all cameras in this folder, and the overlay icon  on the cameras disappears.



#### Notice!

Activating/Deactivating Video Analysis in Operator Client is only possible if Operator Client has a connection to Central Server.

**Notice!**

Activating/Deactivating Video Analysis is not available for ONVIF profile G encoders.

**Notice!**

After restart of Operator Client or Central Server, the last setting is retained.

## 5.5

## ONVIF event mapping

**Notice!**

**Be aware that this feature is soon end of life.**

Use the ONVIF Camera Event Driver Tool for easy ONVIF event mapping.

See [Starting ONVIF Camera Event Driver Tool from Configuration Client, page 212](#).

**Intended use**

Intended use is the mapping of ONVIF events to BVMS events. ONVIF events can then trigger BVMS alarms and recording.

You can define default event mappings valid only for a specific ONVIF device, for all ONVIF devices of the same manufacturer and model, or for all ONVIF devices of the same manufacturer. Default event mappings are automatically assigned to all affected ONVIF encoders that are added using the BVMS Scan Wizard or are added manually.

When you add an ONVIF encoder to the BVMS configuration without a connection to this ONVIF encoder, no event mappings are assigned. You can update such an ONVIF encoder with event mappings from an ONVIF encoder of the same manufacturer and/or model that you already have added.

You define event mappings specific for each of the following sources:

- ONVIF encoder
- Cameras of this ONVIF encoder
- Relays of this ONVIF encoder
- Inputs of this ONVIF encoder

**Example**

In an ONVIF camera a motion detection event occurs. This event shall trigger a **Motion Detected** event in BVMS.

To achieve this, you configure for this ONVIF camera:

- ONVIF topic (`MotionDetection`)
- ONVIF data item (`motion`)
- ONVIF data type (`boolean`)
- ONVIF data value (`true`)

**Note:** It is not sufficient to only configure the **Motion Detected** event. Please configure also the **Motion Stopped** event. You always must configure a pair of events.

**Import or export of a Mapping Table**

You can export a Mapping Table on a computer where you have created it and import this Mapping table on another computer where the required mapping table is not available.

**Troubleshooting**

You can create log files for troubleshooting.

**Refer to**

- *Configuring an ONVIF mapping table, page 245*
- *Enabling logging for ONVIF events, page 382*
- *ONVIF Encoder Events page, page 241*

## 5.6 Inactivity logoff

**Intended use**

Intended use of inactivity logoff is to protect an Operator Client or Configuration Client during the absence of the operator or administrator.

You can configure per user group that Operator Client shall be logged off automatically after a specified time period without activity.

For Configuration Client no user groups are available. The inactivity logoff setting is valid only for the **admin** user.

All operations with keyboard, mouse and CCTV keyboard affect the specified time period for inactivity logoff. Automatic activities of Operator Client do not affect the time period. Automatic activities of Configuration Client like firmware upload or iSCSI setup prevent the inactivity logoff.

You can also configure the inactivity logoff for a BVMS Web Client.

Short before an inactivity logoff, a dialog box reminds the user to actively prevent the inactivity logoff.

The Logbook records an occurred inactivity logoff.

**Example**

If a workstation is located in a public area, the inactivity logoff minimizes the risk that on an unattended workstation Operator Client is accessed by an unauthorized person.

An administrator group member shall logoff automatically after inactivity but a desk officer (operator group) might just watch video without operating the system and does not want an inactivity logoff.

**Limitations**

Client SDK activity does not support the inactivity logoff, this means that the activity of Client SDK does not affect the specified time period.

**Refer to**

- *Options dialog box (Settings menu), page 124*
- *Operator features page, page 339*

## 5.7 Version independent Operator Client

For Compatibility mode both Operator Client and Management Server must have a version later than 5.5.

A user of Operator Client can successfully log on to a Management Server where a previous software version is running.

If the server provides a newer configuration than available on the Operator Client workstation, this configuration is automatically copied to the Operator Client workstation. The user can decide to download the new configuration.

Operator Client provides a reduced feature set and is connected to this Management Server. The following Management Server related features are available after logon to a Management Server with a previous version:

- User preferences
- Start manual recording

- Display of device states
- Toggling relay states
- Searching the Logbook  
Search for events is not possible.
- Server Lookup
- Remote export

### 5.7.1 Working with Compatibility Mode



This Operator Client state displays in case of compatibility mode.

In version later than 5.5, the Operator Client will work in compatibility mode if the version of the Management Server is lower than the version of the Operator Client.

In version later than 10.0, the Operator Client will work in compatibility mode in case of the following:

- Not all communication services could be connected by Operator Client.
- Example: The Management Server is up and running, but WebServiceHost is down.
- There are changes within the communication interface between Operator Client and Management Server

Only semantic interface changes or partial drop of services may cause that some functionalities can be missing in the Operator Client.

## 5.8 Viewing modes of a panoramic camera

This chapter illustrates the viewing modes of a panoramic camera which are available in BVMS.

The following viewing modes are available:

- Circle view
- Panorama view
- Cropped view

Panorama and cropped view modes are created by the dewarping process in BVMS. Edge dewarping is not used.

The administrator must configure the mounting position of a panoramic camera in Configuration Client.

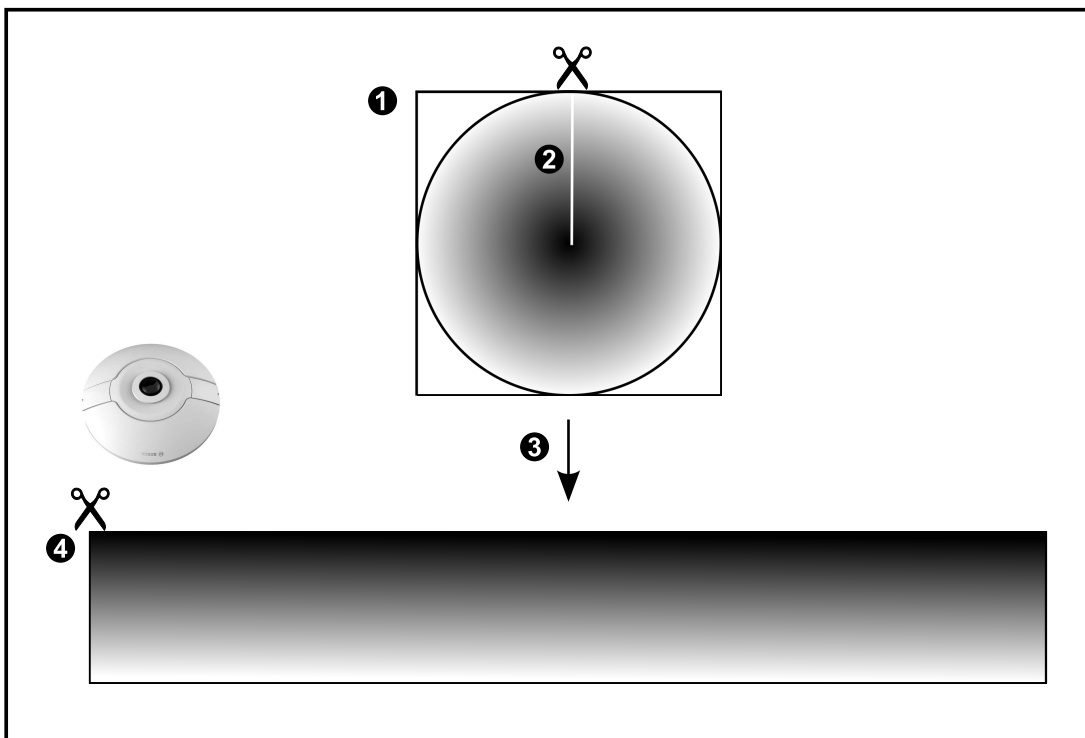
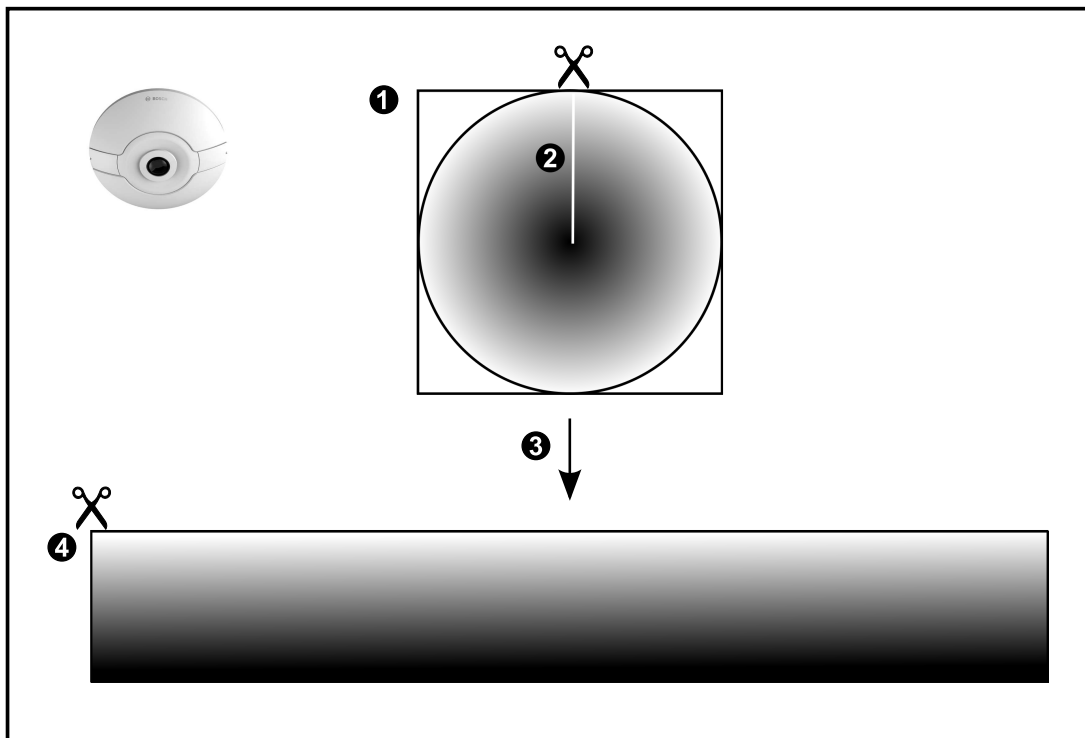
You can resize the Image pane of a camera as required. The Image pane ratio is not restricted to the 4:3 or 16:9 aspect ratio.

#### Refer to

- *Configuring predefined positions and auxiliary commands, page 303*

### 5.8.1 360° panoramic camera - floor- or ceiling mounted

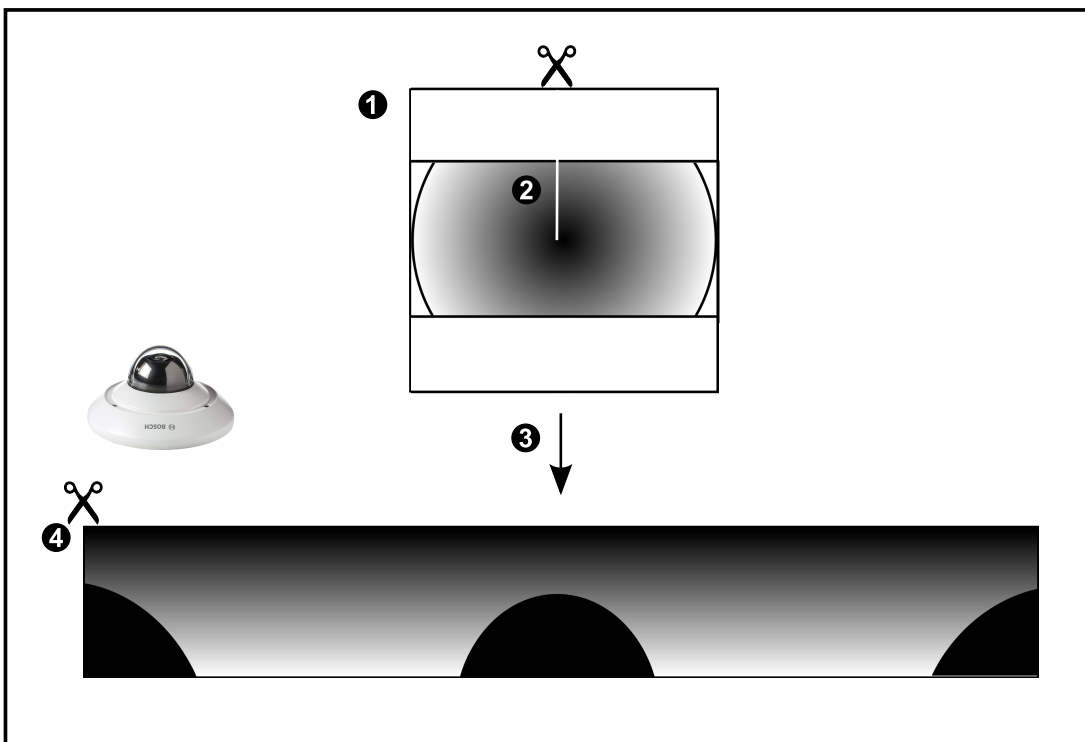
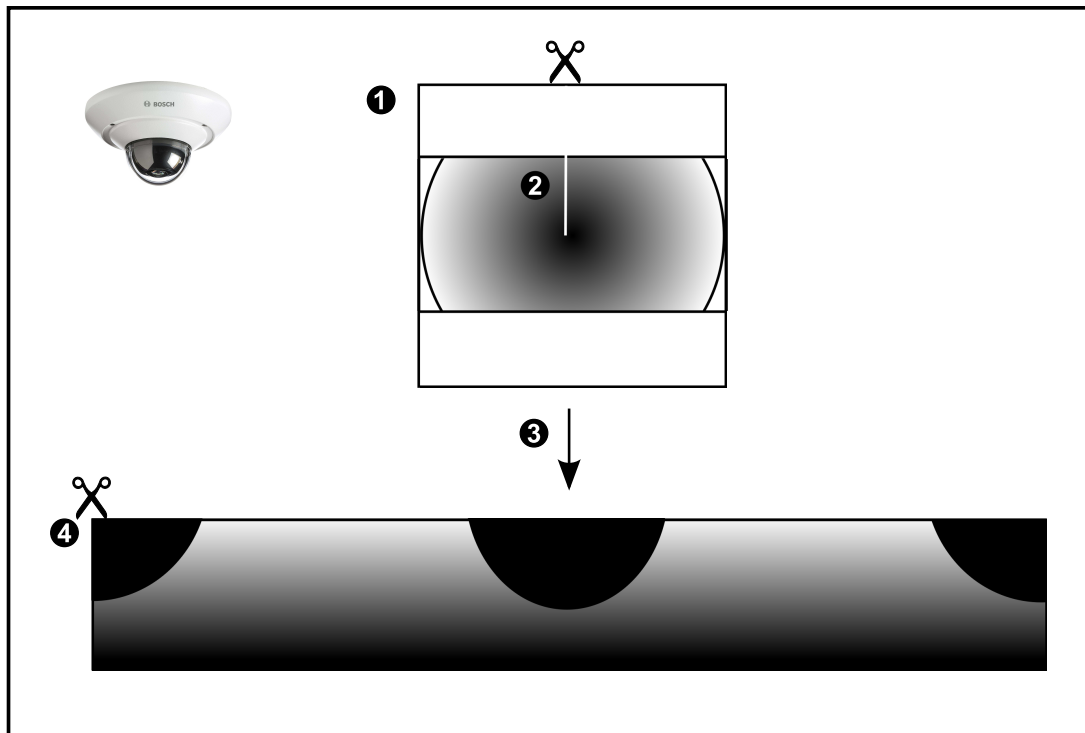
The following figure illustrates the dewarping of a 360° camera which is floor- or ceiling mounted.



1	Full circle image	3	Dewarping
2	Snipping line (operator can change its position when not zoomed in)	4	Panorama view

### 5.8.2 180° panoramic camera - floor- or ceiling mounted

The following figure illustrates the dewarping of a 180° camera which is floor- or ceiling mounted.

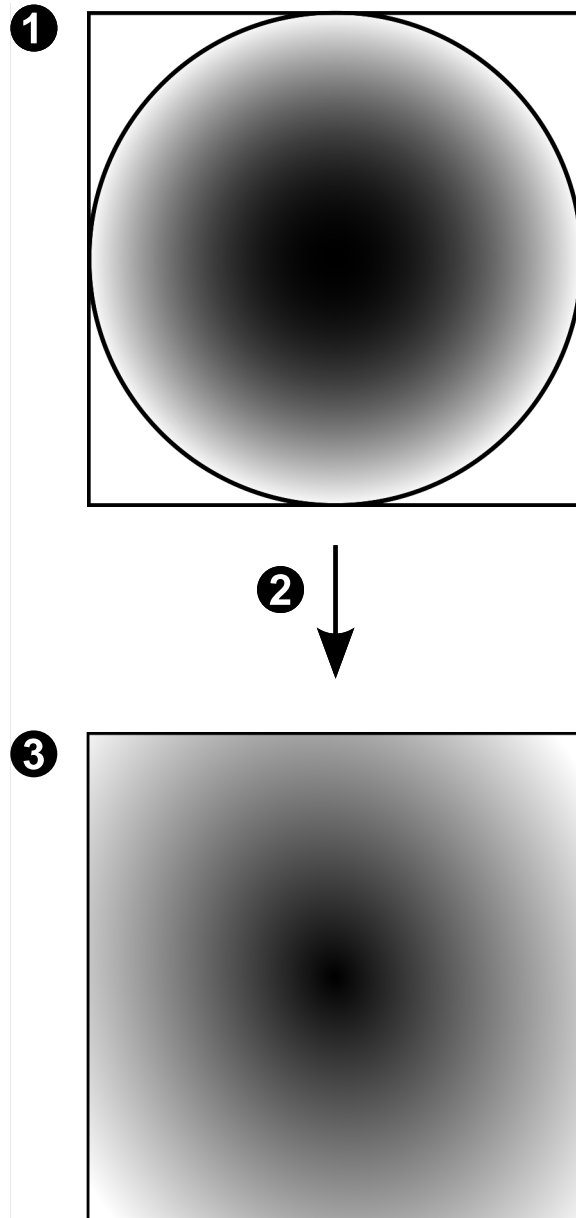


1	Full circle image	3	Dewarping
2	Snipping line (operator can change its position when not zoomed in)	4	Panorama view

5.8.3

**360° panoramic camera - wall mounted**

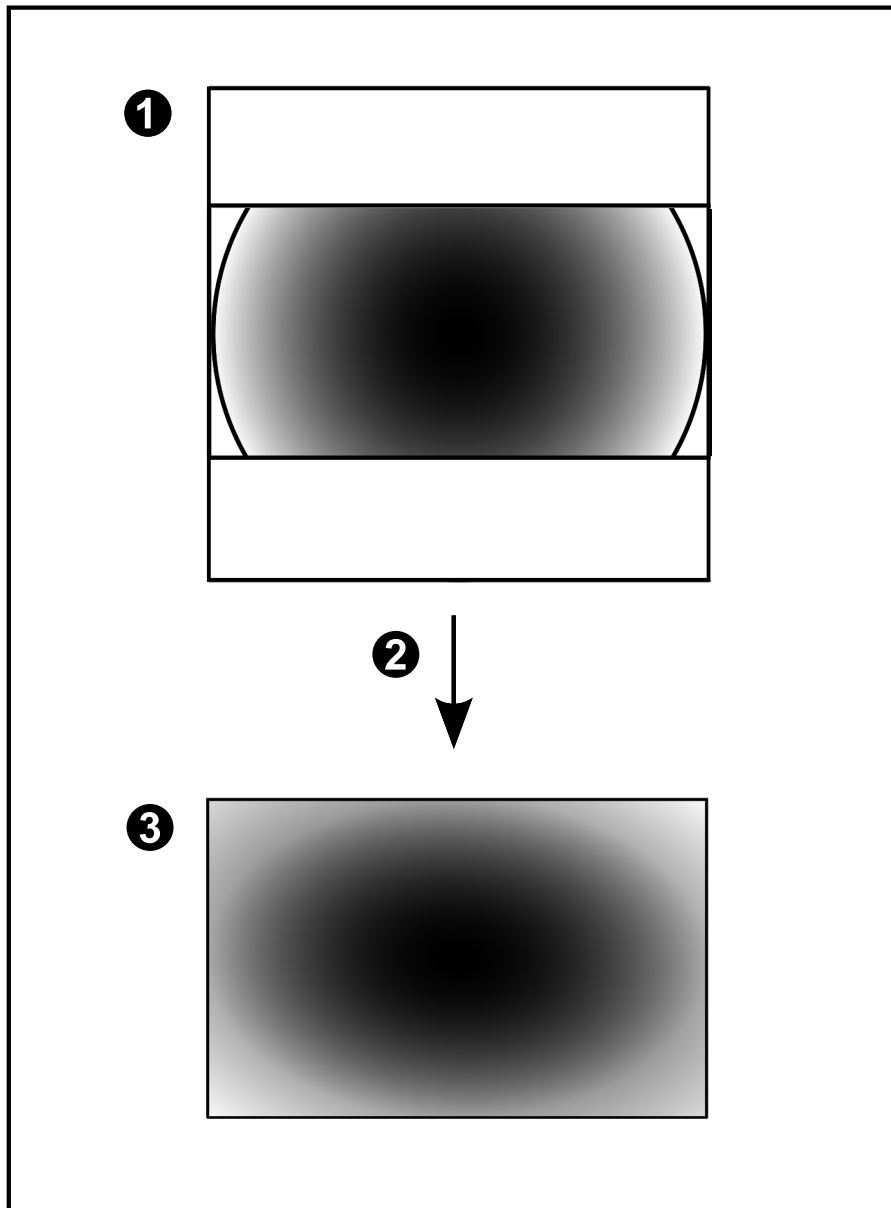
The following figure illustrates the dewarping of a 360° camera which is wall mounted.



1	Full circle image	3	Panorama view
2	Dewarping		

### 5.8.4 180° panoramic camera - wall mounted

The following figure illustrates the dewarping of a 180° camera which is wall mounted.

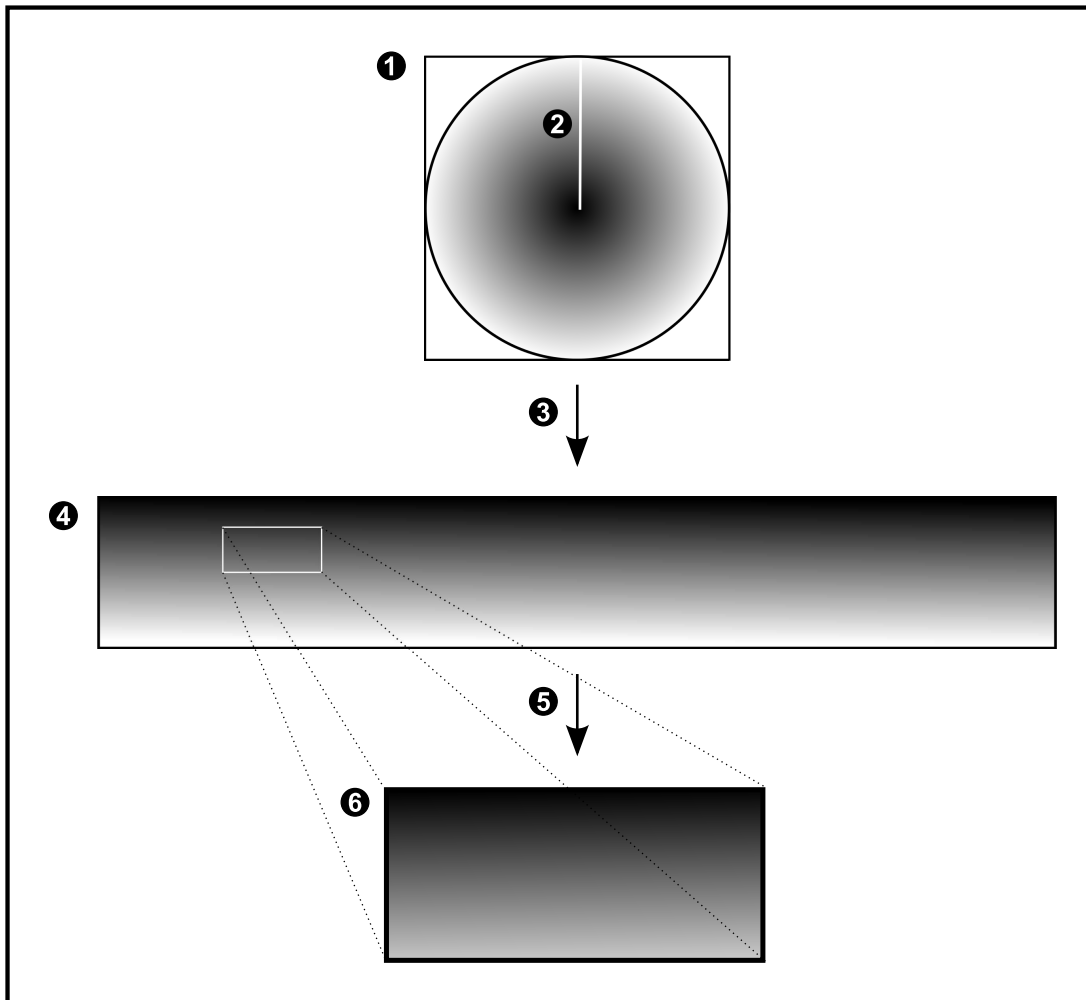


1	Full circle image	3	Panorama view
2	Dewarping		

### 5.8.5 Cropped view on a panoramic camera

The following example figure illustrates the cropping of a 360° camera which is floor- or ceiling mounted.

The rectilinear section used for cropping is fixed. You can change the section in the cropped Image pane using the available PTZ controls.



1	Full circle image	4	Panorama view
2	Snipping line (operator can change its position when not zoomed in)	5	Cropping
3	Dewarping	6	Cropped Image pane

## 5.9 SSH Tunneling

BVMS provides remote connectivity utilizing Secure Shell (SSH) tunneling. SSH tunneling constructs an encrypted tunnel established by an SSH protocol/socket connection. This encrypted tunnel can provide transport to both encrypted and un-encrypted traffic. The SSH implementation also utilizes Omni-Path protocol, which is a high performance low latency communications protocol developed by Intel.

### Technical aspects and restrictions

- SSH tunneling utilizes port 5322. This port cannot be modified.
- The SSH Service must be installed on the same server as the BVMS Management Server.
- (Enterprise) user accounts must have a configured password. (Enterprise) user accounts without a password cannot log on utilizing a SSH connection.
- Local storage cameras do not support SSH connection.
- Configuration Client cannot connect remotely via SSH. Configuration Client connection must be done via port mapping.
- Operator Client checks connection with SSH service every 15 seconds. If the connection is interrupted, Operator Client retests the connection every minute.

### Note:

If you have enabled TLS certificate validation during setup, Operator Client will validate the server's TLS certificate upon start.

- The SSH server checks the certificate only when it starts. If no valid certificate is found, the SSH server enters a sort of sleep mode. This means that it continues to run but does not perform any actions.
- If the Operator Client reports that the server is offline even though the service is running, the certificate must be replaced with a valid one and the SSH service restarted.
- In case the certificate is replaced, the SSH service must be restarted so that the new certificate takes effect.
- In the SSH service log file, you can see which certificate the SSH service is using.

### Port mapping

- ▶ Configure one port forwarding for the BVMS Management Server to utilize port 5322 for both internal and external connections.  
This is the only port mapping entry that you need to make for the entire system.  
BVMS port mapping is not required.

### Encrypted communication

After the connection is established via a SSH tunnel, all communications between the BVMS Management Server and a remote client are encrypted.

## 5.10 Multipathing

BVMS provides multipathing for dual controller systems. Multipath is a fault-tolerance technique that defines more than one physical path between the camera and its iSCSI storage devices through redundant network connections. When using multipathing, recording of video data and replaying video data is possible even in case of an iSCSI controller failure.

### Prerequisites and restrictions

- Netapp E2800 dual controller iSCSI unit is installed.
- Firmware 6.43 enables devices recording to E2800 to use alternative paths.

- VRM 3.71 to monitor and log devices with multipathing are enabled.
- Two physical iSCSI ports are configured per controller: either 2x2 RJ45 or 2x2 optical.
- Link speed needs to be 10 Gbit/s in order to achieve full performance.
- The Dual-Simplex mode used in E2700 is not supported anymore.

For more details on installation of DSA E2800 Full Duplex see Installation Manual DSA E-Series E2800.

## 5.11 Open ID Connect (OIDC) and Identity Provider (IdP)

BVMS supports authentication via an external authorization provider service. By using Open ID Connect (OIDC), the authentication is handled via a preconfigured Identity provider (IdP), while BVMS focuses on the authorization task.

This is useful for large enterprise groups who do not want to manage single users individually. By mapping user groups to IdP groups, users are granted access according to their needs.

### Refer to

- *Options dialog box (Settings menu), page 124*
- *User Groups page, page 330*

## 5.12 License plate recognition

Latest cameras with Intelligent Video Analytics (IVA) Pro, support license plate recognition.

To use the license plate recognition functionality, you have to install a dedicated license on the camera. No license activation in BVMS is necessary.

Depending on the installed license, the camera will only provide data on the license plate and the country code, or also data on the vehicle type, the vehicle maker and the vehicle model.

You have to configure the LPR settings on the camera webpage.

In BVMS Configuration Client, you can configure appropriate events and alarms for detected license plates, and you can search for detected license plates in the logbook.



### Notice!

For an LPR event, you cannot add text data to the recording.



### Notice!

When a vehicle passes by, the camera needs up to 3 seconds to detect the license plate. Then BVMS creates the LPR event with the respective timestamp.

Due to this detection delay, when configuring the recording settings for the camera, make sure to configure a pre-alarm of minimum 5 seconds.

### Refer to

- *Events page, page 308*
- *Alarms page, page 313*
- *License Plate Recognition page, page 261*

### 5.12.1 **Configuring license plate lists**

Main window > **Tools** menu > **Configure license plate lists...** command > **Configure license plate lists** dialog box

**Refer to**

- *Configure license plate lists dialog box (Tools menu), page 113*


### 5.12.2 **Selecting license plate verification criteria**

Main window > **Settings** menu > **Options...** command > **Options** dialog box > **License plate verification**

**Refer to**

- *Options dialog box (Settings menu), page 124*

### 5.12.3 **Assigning user group permissions for license plate management**

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **Operator features** tab > **License plate management**

**Refer to**

- *Operator features page, page 339*

## 6 Supported hardware



### Notice!

Do not connect a device to more than one BVMS! This can lead to recording gaps and other undesired effects.

You can connect the following hardware to BVMS:

- Mobile video clients like iPhone or iPad via DynDNS
- Various IP cameras, encoders and ONVIF cameras (live only or via Video Streaming Gateway)  
Connected via network
- Live only encoders with local storage  
Connected via network
- iSCSI storage devices  
Connected via network
- Analog cameras  
Connected to encoders,
- Decoders  
Connected via network
- Monitors  
Connected to a decoder, to an Allegiant matrix, to a BVMS Client workstation
- Allegiant matrix (Firmware version: 8.75 or greater, MCS version: 2.80 or greater)  
Connected to a COM port of the Management Server or to a remote computer and to an IP encoder on the network.
- KBD-Universal XF keyboard  
Connected to a USB port of a BVMS workstation.
- IntuiKey keyboard  
Connected to the COM port of a BVMS workstation (Firmware version: 1.82 or greater) or to a hardware decoder (VIP XD).  
If you connect the keyboard to a workstation, the user can control the complete system with the keyboard. If you connect the keyboard to a VIP XD decoder, the user can only control monitors with the keyboard.
- SMTP E-mail server  
Connected via network
- POS  
Connected via network
- ATM  
Connected via network
- Network monitoring device  
Connected via network
- I/O modules  
Connected via network  
Only ADAM devices are supported.

All devices connected via network are connected to a switch. The computers of the BVMS are also connected to this device.

### 6.1 Installing hardware

BVMS supports the following hardware components:

- KBD-Universal XF keyboard
- IntuiKey keyboard

- Allegiant matrix with cameras and monitor: Connected to a COM port of one of the computers of the network and to IP encoders connected to the network
  - Encoders with analog cameras
  - Local storage encoders
  - IP cameras and IP AutoDomes
  - Monitors connected to a decoder (monitor groups for alarm processing are possible)
  - DVR Systems with cameras
  - ATM / POS devices
  - I/O modules
- Only ADAM devices are supported.

## 6.2 Installing a KBD Universal XF keyboard



### Notice!

Refer to the Instructions Manual delivered with your KBD-Universal XF keyboard available on the online product catalog.

### More information

For more information, software downloads, and documentation, go to [www.igsight.com](http://www.igsight.com) and the corresponding product page.

You can connect the following hardware to BVMS:

- Mobile video clients like iPhone or iPad via DynDNS
- Various IP cameras, encoders and ONVIF cameras (live only or via Video Streaming Gateway)  
Connected via network
- Live only encoders with local storage  
Connected via network
- iSCSI storage devices  
Connected via network
- Analog cameras  
Connected to encoders,
- Decoders  
Connected via network
- Monitors  
Connected to a decoder, to an Allegiant matrix, to a BVMS Client workstation
- Allegiant matrix (Firmware version: 8.75 or greater, MCS version: 2.80 or greater)  
Connected to a COM port of the Management Server or to a remote computer and to an IP encoder on the network.

## 6.3 Connecting an IntuiKey keyboard to BVMS

This chapter provides background information on configuring a IntuiKey keyboard.

### 6.3.1 Scenarios for IntuiKey keyboard connections

You can connect a IntuiKey keyboard to the COM port of a BVMS workstation (scenario 1) or to a hardware decoder (e.g. VIP XD, scenario 2).

If you connect the keyboard to a BVMS workstation, you can control the complete system. If you connect the keyboard to a decoder, you can only control the analog monitors of the system.

If you connect the keyboard to an Enterprise Operator Client, you can control the cameras of a specific Management Server by first pressing the server key to type in the number of this server and then type the camera number.

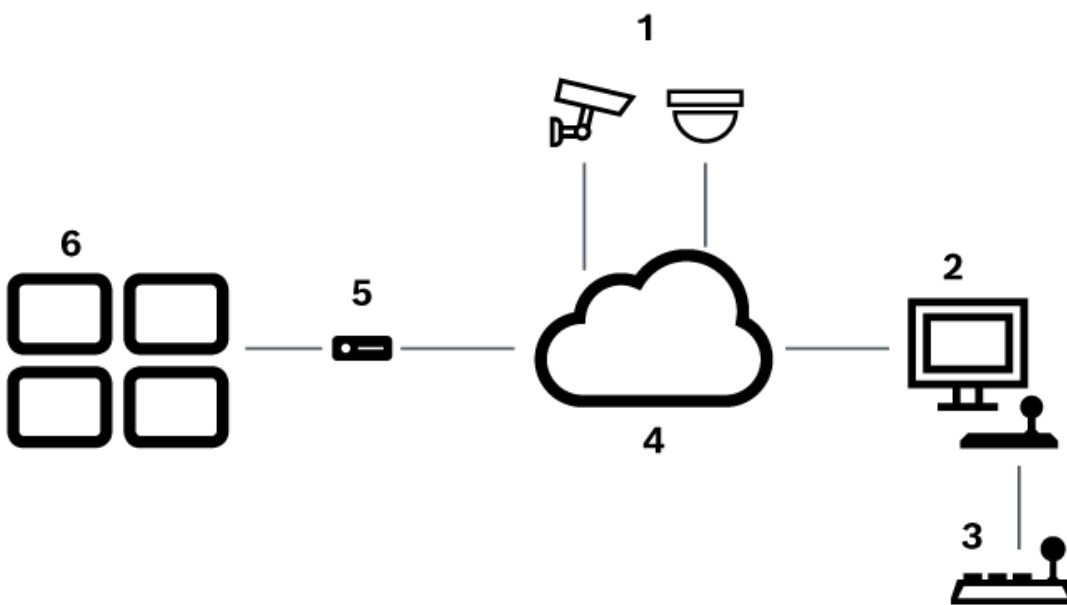


**Notice!**

For connecting the IntuiKey keyboard with a BVMS workstation, use the specified cable.

For connecting the IntuiKey keyboard with a VIP XD decoder, you need a cable which connects a serial COM port of the keyboard with the serial interface of the decoder. See [Connecting an IntuiKey keyboard to a decoder, page 57](#) for connections.

**IntuiKey keyboard connected to a BVMS workstation**



**Figure 6.1:** Scenario 1: IntuiKey keyboard connected to a BVMS workstation

1	Various cameras connected to network via encoders
2	BVMS workstation
3	IntuiKey keyboard
4	BVMS network
5	Decoder
6	Monitors

### IntuiKey keyboard connected to a decoder

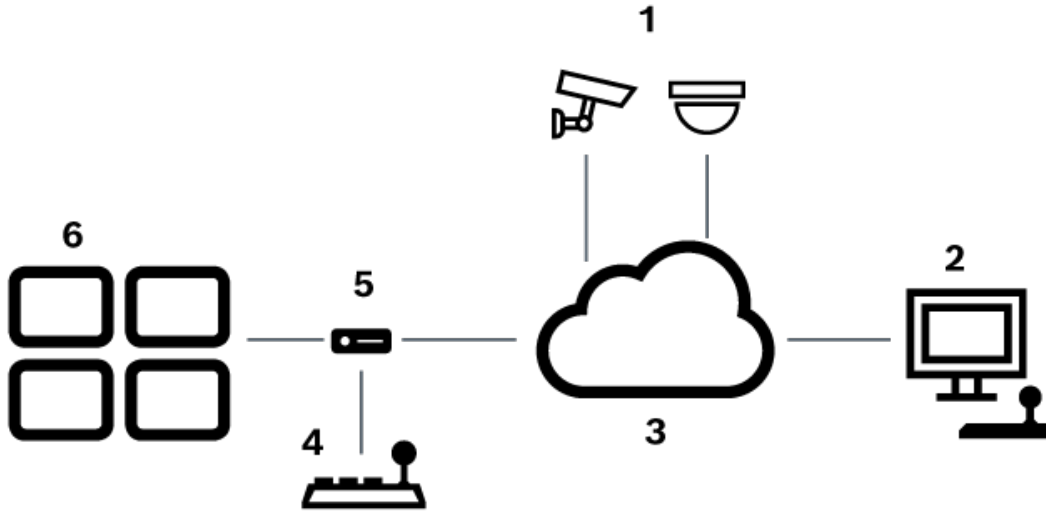


Figure 6.2: Scenario 2: IntuiKey keyboard connected to a decoder

1	Various cameras connected to network via encoders
2	BVMS workstation
3	BVMS network
4	IntuiKey keyboard
5	Decoder
6	Monitors

Follow these references to get detailed information on the available windows:

- [Assign Keyboard page, page 160](#)

Follow these references to get detailed information on the available step-by-step instructions:

- [Configuring an IntuiKey keyboard \(settings page\) \(workstation\), page 142](#)
- [Configuring an IntuiKey keyboard \(decoder\), page 149](#)
- [Configuring a decoder for use with an IntuiKey keyboard, page 149](#)

**Refer to**

- [Assign Keyboard page, page 160](#)

### 6.3.2

## Connecting an IntuiKey keyboard to a decoder

### Configuring the decoder

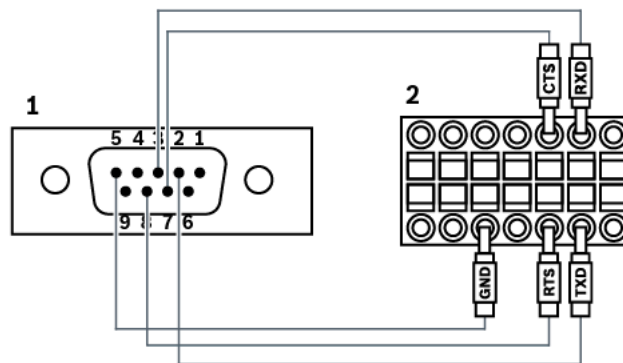
See [Configuring a decoder for use with an IntuiKey keyboard, page 149](#) for details.

### Connections between COM port and VIP XD decoder

The following table lists the connections between an RS232 adapter and a serial interface of a VIP XD decoder :

RS232 adapter	Serial interface of a VIP XD decoder
1	
2	TX
3	RX
4	
5	GND
6	
7	CTS
8	RTS
9	

The following illustration shows the pinout of a standard RS232 adapter (1) and the pinout of the decoder' s serial adapter (2):



### 6.3.3

#### Updating IntuiKey keyboard firmware

1. On any PC, install the IntuiKey downloader.
2. Start IntuiKey Firmware Upgrade Utility.
3. Connect the keyboard with a valid serial cable (refer to Support if such a cable is not available) to this PC.
4. On the keyboard, press Keyboard Control softkey, then Firmware Upgrade.
5. Enter the password: 0 and 1 simultaneously.  
The keyboard is in bootloader mode.
6. On the PC, click Browse to select the firmware file: for example kbd.s20
7. Set the COM port.
8. Click the Download button to download the firmware.  
On the keyboard display, Programming is displayed.  
Do not press the Clr key now. Otherwise the keyboard is not usable after restart (see Notice below).
9. Click Browse to select the language: for example 8900\_EN\_..82.s20  
On the keyboard display, Programming is displayed.

10. Close IntuiKey Firmware Upgrade Utility.
11. On the keyboard, press Clr key to exit.  
The keyboard restarts. Wait some seconds until the menu for selecting the keyboard language appears.
12. Select the desired language with a softkey.  
The default start display appears.

**Notice!**

For starting the bootloader mode directly, you can unplug the power supply from the keyboard, press 0 and 1 simultaneously, plug In the power supply again, release 0 and 1.

## 6.4

### Connecting Allegiant Matrix to BVMS

The BVMS Allegiant Matrix interface provides seamless access to analog matrix cameras in the Operator Client interface. Allegiant cameras appear almost identical to IP cameras. The only difference is a small grid symbol on the camera to indicate that it is a Allegiant camera. You can display cameras using the same tasks as for IP cameras. They are included both in the Logical Tree and the site maps, and users can add them to their Favorites Trees. In-video-window control for Allegiant-connected PTZ cameras is supported, and you can easily display Allegiant cameras on monitors connected to IP decoders.

BVMS provides an interface to the matrix switch via the Allegiant MCS (Master Control Software) application). The MCS, in this case, runs invisibly in the background. This software provides an efficient, event-driven interface to the Allegiant. It provides fast, real-time event response from the Allegiant to BVMS. So, for example, if a defective coax cable results in video loss in the Allegiant, an immediate notification is sent to BVMS. Also, you can program BVMS to respond to Allegiant alarms.

#### 6.4.1

##### Allegiant Connection Overview

To achieve a connection between BVMS and an Allegiant matrix switching system, you configure a control channel between the BVMS and the Allegiant matrix.

Two scenarios are possible:

- Local connection  
The Management Server controls the Allegiant matrix.
- Remote connection  
A dedicated Allegiant PC connected to the network controls the Allegiant matrix.

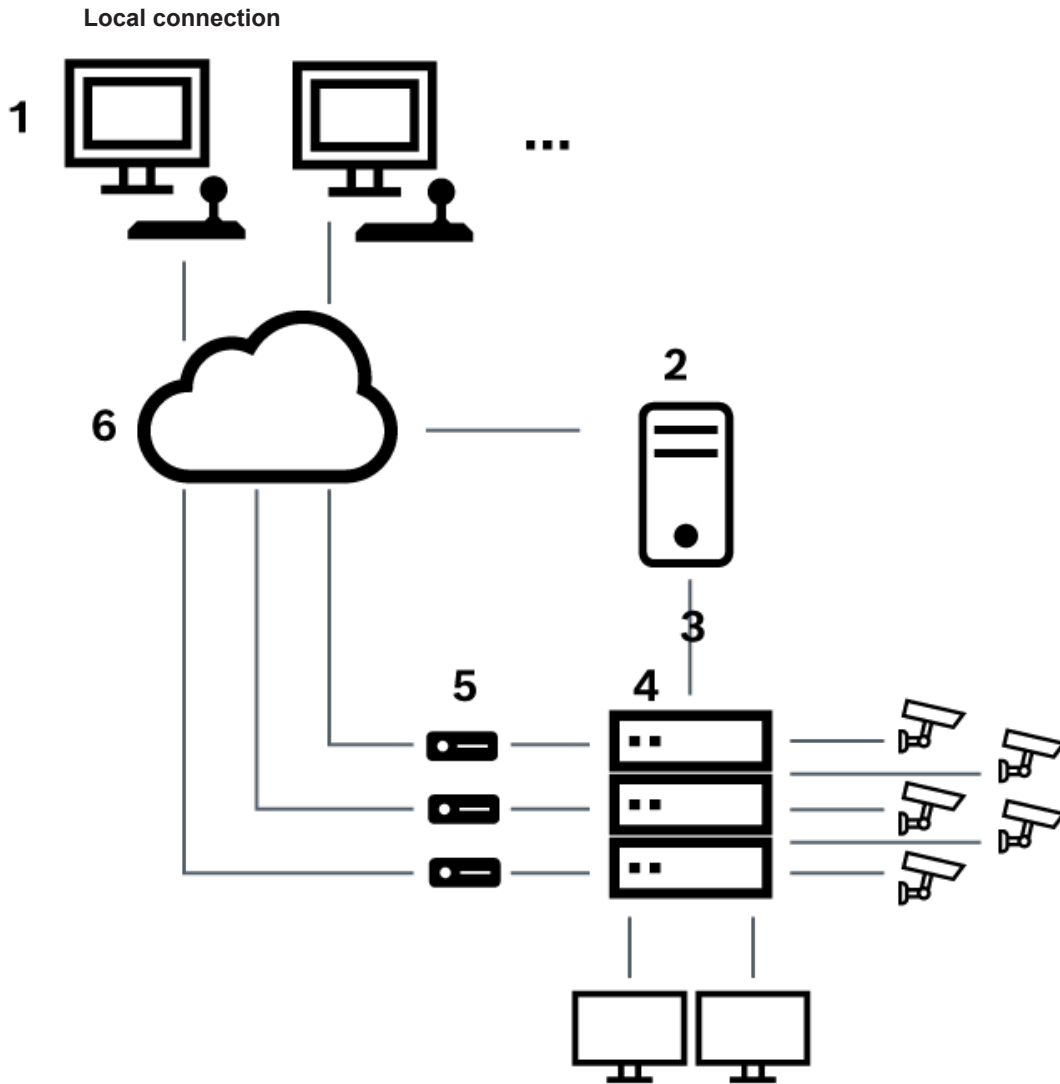
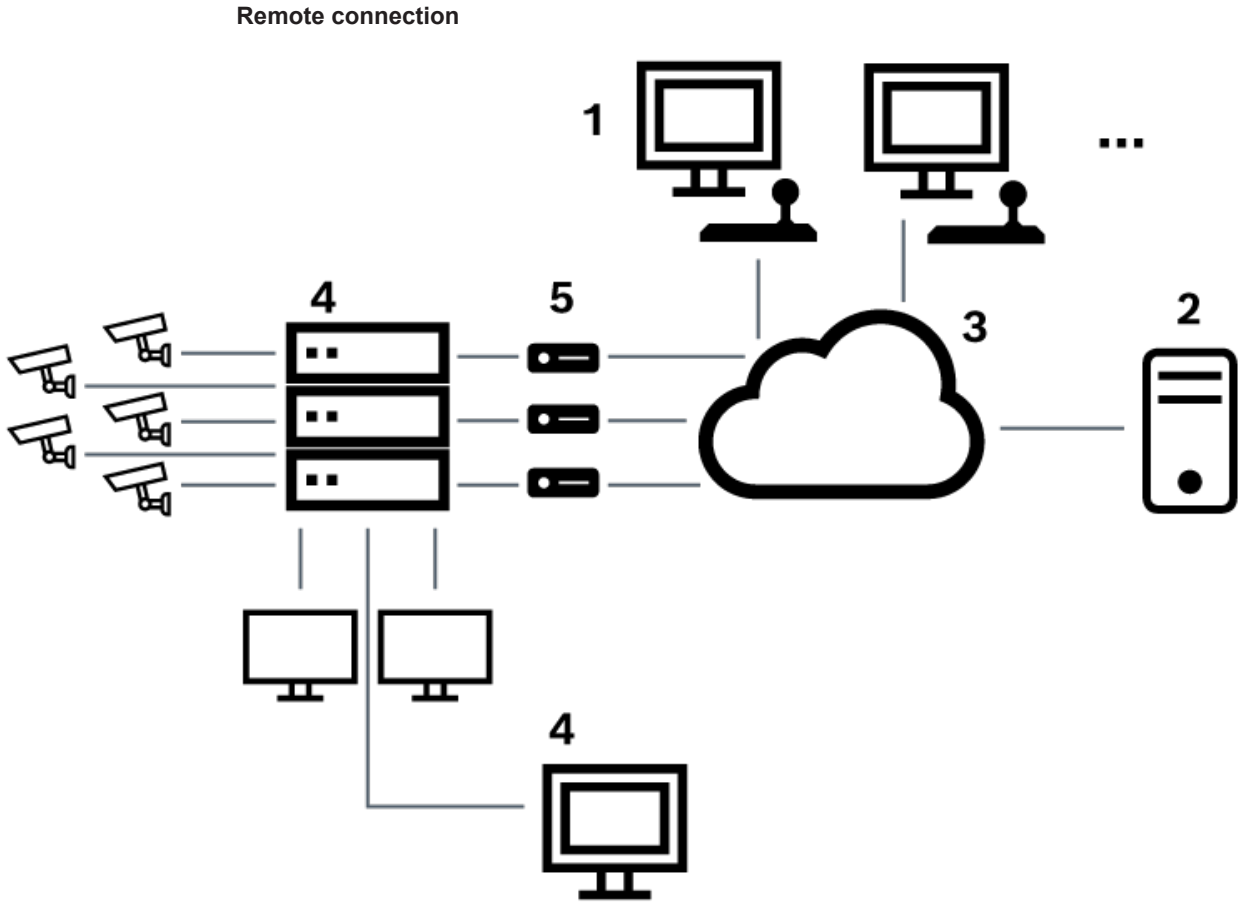


Figure 6.3: BVMS local connection to a Allegiant matrix switch

1	BVMS Client workstations
2	Management Server with Master Control Software
3	RS-232 connection
4	Allegiant matrix
5	encoders
6	Network



**Figure 6.4:** BVMS remote connection to a Allegiant matrix switch

1	BVMS Client workstations
2	Management Server with Master Control Software
3	Network
4	Allegiant PC with Master Control Software
5	RS-232 connection
6	encoders
7	Allegiant matrix

### 6.4.2

#### Configuring the control channel

Perform the following tasks to configure the control channel:

- Wiring
- Installing the software
- Creating Allegiant configuration file
- Adding the Allegiant matrix to BVMS

- Configuring user names

### Wiring

To configure the control channel between BVMS and the Allegiant matrix, connect one PC through an RS-232 serial port to the Allegiant's console port (use the specified cable for connection). This can be the BVMS Management Server, or any other PC on the network.

### Installing Allegiant Master Control Software

1. Stop the Management Server service if running (**Start > Control Panel > Services > Right-click BVMS Management Server > Stop**)
2. Install the Allegiant Master Control Software on the Management Server and on the Allegiant PC (if present).
3. On an remote Allegiant PC configure it to start the Allegiant Network Host program (Id\_alghw.exe) on startup. This starts the necessary Allegiant services to allow other PCs on the network to access the Allegiant. The software runs invisibly. It is not necessary to have a dongle attached to this computer.

To have the service started on computer startup automatically, copy a link to Id\_alghw.exe to the Startup folder of your computer.

### Creating an Allegiant configuration file

1. Using the Allegiant Master Control Software, create a Allegiant configuration file that specifies the computer attached to the Allegiant matrix. For this task, the Master Control dongle is required.
2. On the Transfer menu, click Communication Setup. In the Current Host list, enter the DNS name of the computer connected to the Allegiant matrix, and enter the serial port parameters (COM port number, baud rate, etc.) of the Allegiant-connected serial port. This allows the Master Control Software on the Management Server or PC to go on-line with the Allegiant system. If this is not successful, ensure that either the Master Control Software or the Allegiant Network Host program is running on the computer attached to the Allegiant matrix, and that the network security is configured to allow remote access to this computer.
3. On the Transfer menu, click Upload. Select all tables and click Upload. To save the configuration file, select a directory.
4. Exit the Master Control Software.

### Adding the Allegiant matrix to BVMS

1. Start the BVMS Management Server service, start the Configuration Client, and add the Allegiant device by adding this configuration file (see Adding a device for the step-by-step instruction).
2. Ensure that the Allegiant Master Control Software configuration file used in BVMS matches the current Allegiant configuration.

BVMS runs the required components of Master Control Software invisibly in the background.

### Configuring the user name for logging on the Allegiant services

If the Allegiant matrix is connected to a PC in the network and not to the Management Server, ensure that the Allegiant services on this PC and on the Management Server log on with the same user account. This user must be member of an administrators group.

### Further notes in the documentation

Follow these references to get detailed information on the available windows:

- [Matrix Switches page, page 138](#)

Follow these references to get detailed information on the available step-by-step instructions:

- [Configuring an Allegiant device, page 138](#)

### Refer to

- [Matrix Switches page, page 138](#)

### 6.4.3 Allegiant Satellite System Concept

The Allegiant matrix switch allows multiple Allegiant systems to be tied together using the Satellite concept. In this case, multiple Allegiant systems can appear to the BVMS as one large system, providing access to all cameras on all systems.

In an Allegiant Satellite System, monitor outputs of a slave Allegiant are tied to video inputs on the master Allegiant. This connection is called a trunk line. In addition, a control channel is established between the master and the slave. When a camera from a slave Allegiant is requested from the master Allegiant, a command is sent to the slave instructing it to switch the requested camera to a trunk line. At the same time, the master Allegiant switches the trunk input to the requested master Allegiant monitor output. This completes the video connection from the requested slave camera to the desired master monitor.

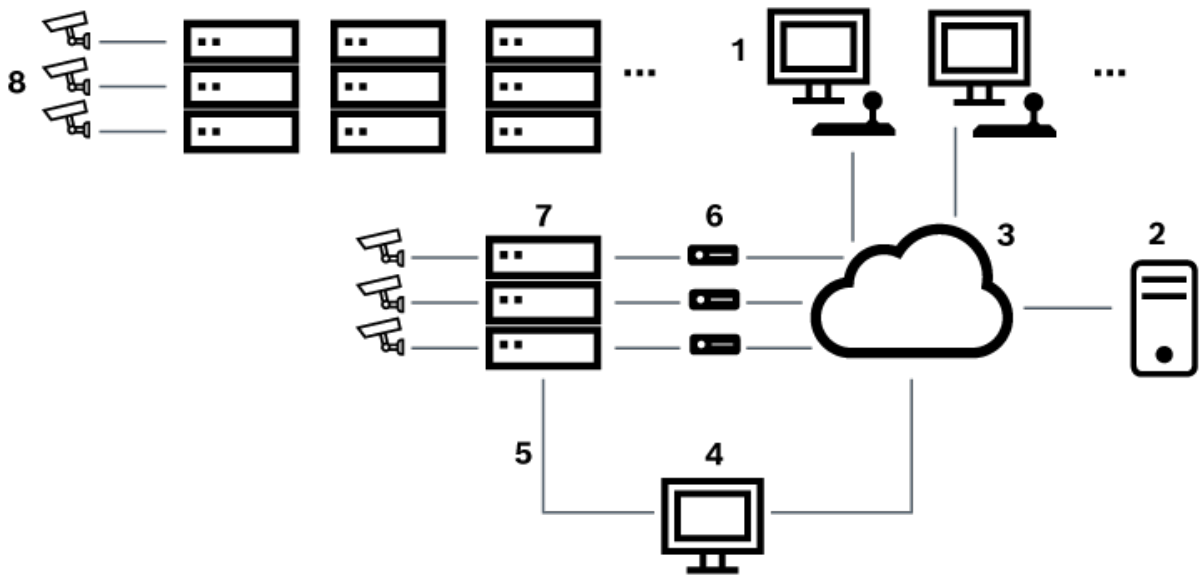


Figure 6.5: Allegiant system extended with Satellite switches

1	BVMS Client workstations
2	Management Server with Master Control Software
3	Network
4	Allegiant PC with Master Control Software
5	RS-232 connection
6	encoders
7	Allegiant matrix
8	Allegiant Satellite matrix

You can apply the Satellite concept such that an Allegiant can be both a master and a slave. In this way, each Allegiant can view cameras from the others. It is only necessary to connect trunk lines and control lines in both directions, and to properly configure the Allegiant tables.

The concept can be further extended, with no practical limit, to multiple Allegiant systems. An Allegiant can have many slaves, and it can be a slave to many masters. You can program the Allegiant tables to allow or disallow user access to camera views as required by site policies.

## 6.5 Allegiant CCL commands supported in BVMS

To use the CCL commands you need the CCL User Guide. This manual is available in the Online Product Catalog in the document section of each LTC Allegiant Matrix.

Supported command	Description	Remarks	Format
<b>Switching/Sequence</b>			
LCM	Switch Logical Camera to Monitor	LCM, LCM+ and LCM- are equivalent.	LCM (logical camera#) (logical monitor#)
LCMP	Switch Logical Camera to Monitor with Pre-position Call		LCMP (logical camera#) (logical monitor#) (pre-position#)
MON+CAM	Switch Logical Camera to Monitor		MON+CAM (logical monitor#) (logical camera#)
MON-RUN	Run Sequence by Monitor Number		MON-RUN (monitor#)
MON-HOLD	Hold Sequence by Monitor Number		MON-HOLD (monitor#)
MON-PREV	Sequence step backward by Monitor Number		MON-PREV (monitor#)
MON-NEXT	Sequence step forward by Monitor Number		MON-NEXT (monitor#)
SEQ-REQ	Load Sequence by Monitor Number		SEQ-REQ (sequence#) (monitor#)
SEQ-ULD	Unload Sequence by Monitor Number		SEQ-ULD (monitor#)
<b>Receiver/Driver</b>			
R/C	Basic Control commands	REMOTE-ACTION and REMOTE-TGL are equivalent.	R/C (logical camera#) (OpCode#) (Data) - (OpCode#) and (Data) according to Allegiant user guide
PREPOS-SET	Set Pre-position		PREPOS-SET (logical camera#) (pre-position#)
PREPOS	Call Pre-position		PREPOS (logical camera#) (pre-position#)
AUX-ON	Trigger Auxiliary On		AUX-ON (logical camera#) (auxiliary#)

Supported command	Description	Remarks	Format
<b>Switching/Sequence</b>			
AUX-OFF	Trigger Auxiliary Off		AUX-OFF (logical camera#) (auxiliary#)
VARSPPEED_PTZ	Variable Speed Control commands		VARSPPEED_PTZ [logical camera #] [pan speed] [tilt speed] [zoom speed] [function code]
<b>Alarm</b>		Used to control virtual inputs. For example "+alarm 1" closes virtual input 1, "-alarm 1" opens virtual input 1	
+ALARM	Opens a virtual input in BVMS.		+ALARM (ALARM#)
-ALARM	Closes a virtual input in BVMS.		-ALARM (alarm#)
<b>System</b>			
TC8x00>HEX	Set Hexadecimal Mode		HEX
TC8x00>DECIMAL	Set Decimal Mode		DECIMAL

## 7 Getting started

This chapter provides information on how to get started with BVMS.

### 7.1 Installing the software modules

**Notice!**

Install every software module on the computer that is supposed to be used for this module.

**To install:**

Close Configuration Client before you start the BVMS Setup.

1. Start Setup.exe or start the BVMS Setup on the Welcome screen.
2. In the next dialog box, select the modules to be installed on this computer.
3. Follow the instructions on the screen.

### 7.2 Using Config Wizard

Intended use for Config Wizard is the quick and easy configuration of a smaller system. Config Wizard helps you to achieve a configured system including VRM, iSCSI system, cameras, recording profiles and user groups.

You must add iSCSI systems manually on a standard software installation.

User groups and their permissions are configured automatically. You can add or remove users and set passwords.

Config Wizard can access Management Server only on the local computer.

You can save an activated configuration for backup purposes and import this configuration later. You can change this imported configuration after import.

Config Wizard adds the local VRM automatically both on a standard software installation and on DIVAR IP.

On a DIVAR IP the local iSCSI device is also added automatically if not already available.

**Notice!**

If you want to use decoders in your system, make sure that all encoders use the same password for the user authorization level.

**To start Config Wizard:**

- ▶ Click **Start > All Programs > BVMS > Config Wizard**  
The Welcome page is displayed.

### Welcome page

**1** Welcome **2** Basic **3** Scan **4** Authentication **5** Cameras **6** Recording **7** Storage **8** Users **9** Finish

#### Welcome

Config Wizard helps you set up your BVMS quickly.

The following prerequisites must be fulfilled:

- The cameras and other network devices must have invariable IP addresses (either by using fixed IP addresses or by using static DHCP assignment).
- For cameras and other network devices to be added you must know whether they are connected to the local subnet or to other subnets.
- You need the IP addresses of storage devices that you want to add.

Config Wizard has been initialized successfully. License is valid.  
Further steps can be performed.

**Next**

#### Restrictions of Config Wizard

- Config Wizard is intended for configuring a VMS where Management Server and VRM run on the same computer.
- If licenses are missing, Config Wizard allows you to save the new configuration.
- Config Wizard can only detect the following device types in the network: video encoder, video decoder and DVR.
- Storage to be added must be ready for recording. This means the device must have at least one formatted LUN. Use Configuration Client for configuring storage devices and formatting their LUNs.
- Config Wizard does not support adding Bosch DSA E-Series storage devices to the configuration.

#### About Config Wizard

BVMS - Config Wizard 11.1  
Build 11.1.0.74

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▶ Click **Next** to continue.

## Basic page

**Latest saved configuration**  
Devices and services included in the latest saved configuration

Network address	Device type	Recording Profile	Recorder
172.30.11.39	AUTODOME IP starlight		Live Only
172.31.23.168	DINION IP ultra 8000 MF		Live Only
172.31.20.20	E-Series Storages		
172.30.11.237	MIC IP starlight 7000i		Live Only
Internal	Monitor group		
172.31.21.21	VIP X1600	Continuous, Alarm Recording	VRM(172.30.11.128)
172.31.21.20	VIP X1600 XFM4	(non-uniform)	VRM(172.30.11.128)
Internal	Virtual Input		
172.30.11.128	VRM		
172.31.20.22	VRM Storage		

The active configuration is identical with the latest saved configuration.  
Video Recording Manager (VRM) service is found and is running.

Please select the network adapter for your local video network:

Ethernet (Type: Ethernet, IPv4-Address: 172.30.11.128)

Next

**Import configuration**

You can import an existing configuration. The imported configuration is saved immediately as a change to the local configuration. Import is only possible when the active configuration is identical with the latest saved configuration.

Changes on the following pages are only saved and activated if you click the corresponding button on the last page of Configuration Wizard.

Import configuration ...

Changes on the following pages are only saved and activated if you apply them on the last page.

This page displays the latest saved configuration. You can import a BVMS file as a change to the existing configuration. This change is saved but not activated when you click **Next**. You can select the network adapter of your computer that is connected to the video devices (IP cameras, encoders, decoders, iSCSI storage systems) of your system. The IP address of this network adapter is used as IP address of the VRM, the VSG and the local iSCSI storage system.

Click **Port Mapping** to specify the public IP address or DNS name if the system shall be accessed via Internet.

### Scan page

1 Welcome 2 Basic 3 Scan 4 Authentication 5 Cameras 6 Recording 7 Storage 8 Users 9 Finish

#### Select video devices to be added

Selected 185 of 193

✓	Device name	IP address	MAC address	Device type
<input type="checkbox"/>	DINION IP ultra 8000 MP	172.31.22.240	00-07-5f-95-81-e7	DINION IP ultra 8000 MP
<input type="checkbox"/>	FD IP micro 5000 (172.31.22.217)	172.31.22.217	00-07-5f-84-24-e6	FLEXIDOME IP micro 5000
<input checked="" type="checkbox"/>	Flexidome IP Dynamic 7000i	172.31.22.144	00-07-5f-7a-c2-b6	FLEXIDOME IP dynamic 7000i
<input checked="" type="checkbox"/>	FlexiDome panorama 5000i	172.31.22.62	00-07-5f-88-74-dd	FLEXIDOME IP panoramic 5000i
<input checked="" type="checkbox"/>	172.30.11.198	172.31.23.202	00-07-5f-c6-71-64	FLEXIDOME multi 7000i
<input type="checkbox"/>	Camera 4	172.31.23.161	00-07-5f-99-2a-4e	DINION IP starlight 7000 HD
<input type="checkbox"/>	Camera 3	172.31.23.160	00-07-5f-99-2f-9f	DINION IP starlight 7000 HD
<input checked="" type="checkbox"/>	FLEXIDOME IP starlight 6000i	172.31.23.147	00-07-5f-8d-21-a5	FLEXIDOME IP starlight 6000i
<input checked="" type="checkbox"/>	FLEXIDOME IP panoramik 7000i	172.31.23.124	00-07-5f-84-89-e6	FLEXIDOME IP panoramic 7000i
<input checked="" type="checkbox"/>	FLEXIDOME IP panoramik 7000i	172.31.23.123	00-07-5f-84-8a-e1	FLEXIDOME IP panoramic 7000i
<input checked="" type="checkbox"/>	FLEXIDOME IP panoramik 7000i	172.31.23.122	00-07-5f-8b-f8-c1	FLEXIDOME IP panoramic 7000i
<input type="checkbox"/>	DINION IP ultra 8000 MP	172.31.23.114	00-07-5f-8d-33-bd	DINION IP ultra 8000 MP
<input checked="" type="checkbox"/>	FLEXIDOME IP indoor 5000i	172.31.23.113	00-07-5f-7c-64-32	FLEXIDOME IP indoor 5000i
<input type="checkbox"/>	DINION IP ultra 8000 MP	172.31.23.102	00-07-5f-98-28-4c	DINION IP ultra 8000 MP
<input type="checkbox"/>	Dinion IP 5000i IR	172.31.23.95	00-07-5f-93-cf-bb	DINION IP 5000i IR
<input type="checkbox"/>	Dinion IP Starlight 6000 HD	172.31.23.145	00-07-5f-8d-21-d3	DINION IP starlight 6000 HD

Scan options

Range of network scan:

- Local subnet only (recommended)
- Across subnets

Rescan network

Change network addresses

Change the IP addresses of the selected encoders/decoders. Start with the following IP address:

Change IP Addresses

Next

**Note:**

The scan for devices can take a time. You can cancel the scan. All devices that were already scanned, are displayed in the table.

This page displays all video devices that are not included in the latest saved configuration.

Clear the check boxes for the devices that should not be added to the configuration, then click **Next**.

If the selected devices are not located in the same IP range as the DIVAR IP system, the device IP address can be changed by specifying a start address for the device IP range.

## Authentication page

**Enter passwords for devices**

Device name	IP address	User name	Password	Status
172.31.23.150	172.31.23.150	service	<input type="password"/>	
Decoder (172.31.21.204)	172.31.21.204	service	<input type="password"/>	
NDC-284-P (172.31.23.15)	172.31.23.15	service	<input type="password"/>	
VIP10 (172.31.23.24)	172.31.23.24	service	<input type="password"/>	
VIPX-1600XFMD (172.31.22.4)	172.31.22.4	service	<input type="password"/>	
VIPX-1600XFMD (172.31.22.5)	172.31.22.5	service	<input type="password"/>	

You must authenticate at the devices of your system. To authenticate, enter the password for the user account of each device. An open green lock indicates a successful authentication. Devices with a status indicated by a yellow warning sign require an initial password; they do not allow logon with an empty password.

You can only click 'Next' to continue, when all locks are green.

To copy a password for authentication select a row with a shown password and press Ctrl + C. Then select the rows of the devices for which the copied password should be used. To paste the password press Ctrl + V.

This page is used to authenticate at video devices protected by password. For easy authentication with the same password for multiple devices you can use the clipboard (CTRL+C, CTRL+V):

1. Click **Show passwords**.
2. Select a row with a successfully authenticated device (green lock is displayed), press CTRL+C, select multiple rows displaying a red lock and press CTRL+V).

Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.

You can provide a global default password for all devices that are currently not protected by a password.

If a device requires an initial password,  is displayed.

#### To set an initial password:

1. Enter the password in the **Password** field.
2. Click **Set Initial Passwords**.

The initial password is set.

**Note:** As long as you have not set the initial password for all devices in the list that require an initial password, you cannot continue.

3. Click **Next** to continue.

### Cameras page

The screenshot shows the 'Specify camera settings' page in the BVMS configuration interface. At the top, there is a navigation bar with steps 1 through 9: Welcome, Basic, Scan, Authentication, Cameras (highlighted), Recording, Storage, Users, and Finish. A red 'X' icon is in the top right corner.

The main content area is titled 'Specify camera settings' and contains a table with the following data:

Camera name	IP address	Recording quality	Live quality
Camera 1 (172.31.22.227)	172.31.22.227	Bit Rate Optimized	Balanced
Camera 1 (172.31.22.229)	172.31.22.229	Bit Rate Optimized	Balanced

Below the table is a large empty text area. At the bottom right of the main content area is a blue 'Next' button.

On the right side of the page, there is a help panel with the following text:

- You can rename each camera in the 'Camera name' column.
- You can configure recording quality and live quality for each camera. Fractional frame rates (FR) are indicated by the profile names and refer to the fraction of the maximum frame rate of the corresponding camera model.
- You can change the settings of the 'Recording quality' and the 'Live quality' columns of multiple cameras simultaneously. To that end select those cameras and change the settings in one of the selected cameras.
- If the settings in a column are not identical for all selected cameras, you can click '<no change>' to avoid changing these settings unintentionally.
- You can sort cameras in folders. These folders must be created in Configuration Client.
- In the Preview pane, you can see a still image of the selected camera.

Below the text is a 'Preview' pane with a dark image area.

Use this page to manage the cameras of your system.

## Recording page

**Specify recording settings**

Selected 0 of 2

Device name	IP address	Recording profile	Storage Min Time (days)	Storage Max Time (days)
VIP X1 (172.31.22.227)	172.31.22.227	Continuous, Alarm Re	1	unlimited
NBC-255-P (172.31.22.229)	172.31.22.229	Continuous, Alarm Re	1	unlimited

Alarm Recording  
 Alarm Recording Night and Weekend  
 Continuous Only  
 Continuous Only Night and Weekend  
 Continuous, Alarm Recording  
 No Recording

You can specify the recording profile and how long you want to store the recordings.

You can change the settings for several cameras in parallel. To that end select those cameras and change the settings in one of the selected cameras. If the settings in a column are not identical for all selected cameras, you can click '<no change>' to avoid changing these settings unintentionally.

Cameras recorded by DVR devices are not shown, because the recording settings for these cameras can only be set using the configuration application of the DVR device.

**^ Motion Alarm Recording in Recording Profiles**

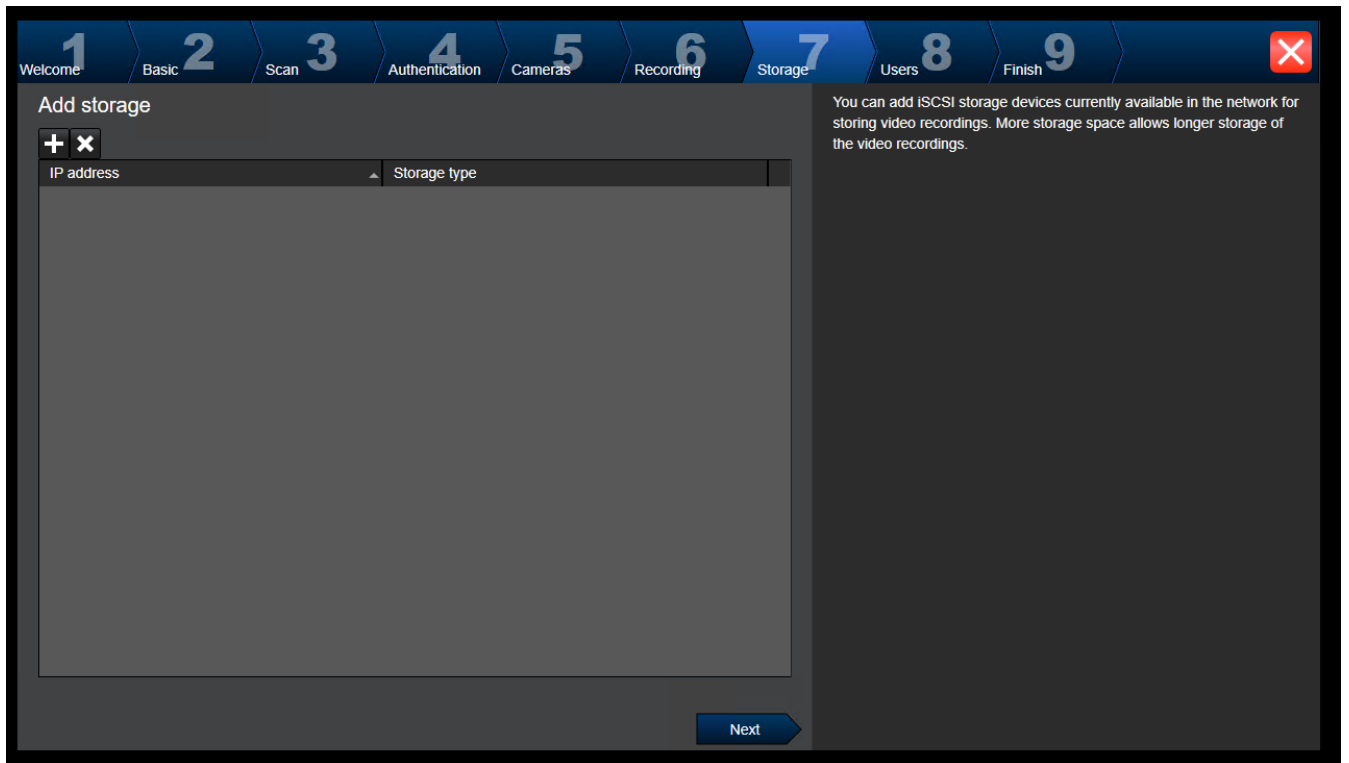
Recording profile	Motion Triggered Alarm Recording
Alarm Recording	<input type="checkbox"/>
Alarm Recording Night and Weekend	<input type="checkbox"/>
Continuous Only	<input type="checkbox"/>
Continuous Only Night and Weekend	<input type="checkbox"/>
Continuous, Alarm Recording	<input checked="" type="checkbox"/>
No Recording	<input type="checkbox"/>

Next

Only those cameras are displayed on this page which were newly added. As soon as you activate this configuration, you cannot change the profile assignment of these cameras. You can enable motion recording for the recording profiles with both recording and alarm recording enabled. If required, configure recording and alarm recording in Configuration Client (**Scheduled Recording Settings** dialog box).

VCA is activated automatically for each newly added camera.

### Storage page



This page allows the addition of further iSCSI storage devices

## Users page

**User accounts and passwords**

You can specify the names and passwords of users in predefined groups, and you can add further users to the predefined groups.

Different user groups have different permissions. These permissions define the operations allowed for users in this user group. You can add user groups and change permissions using Configuration Client.

For each user, you can enable a strong password policy. The following rules apply:

- Minimum 8 characters
- At least one upper-case letter (A through Z)
- At least one number (0 through 9)
- At least one special character (for example: ! \$ # %)
- Previous password must not be used.

The password is not set for some of the users, while strong password policy is applied for them.

Next

On this page you can add new users to the existing user groups.

- ▶ For every new user enter user name and description and set a password.

### Strong password policy

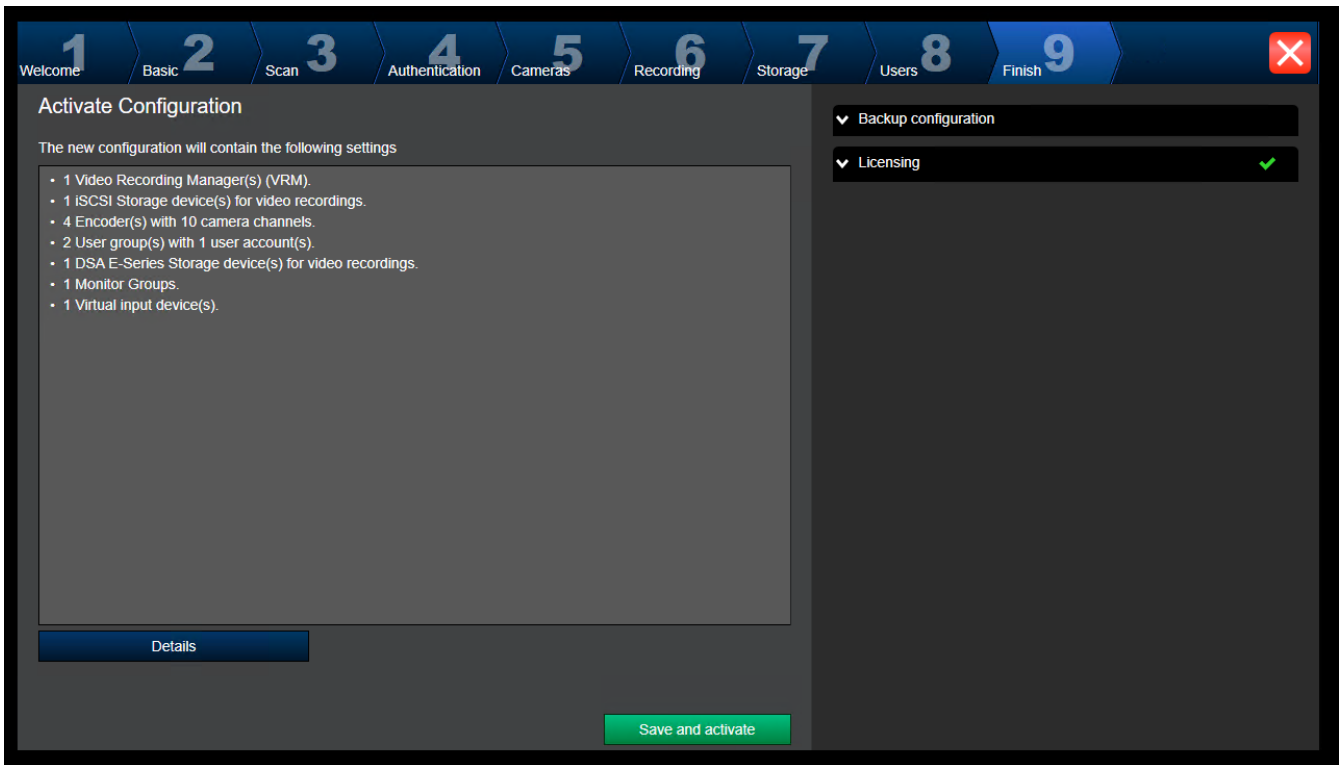
The **Strong password policy** check box is pre-selected for all newly created user groups. We highly recommend to keep this setting to enhance the protection of your computer against unauthorized access.

The following rules apply:

- Minimum password length as set on the **Account policies** page for the appropriate user group.
- Do not use one of the previous passwords.
- Use at least one upper-case letter (A through Z).
- Use at least one number (0 through 9).
- Use at least one special character (for instance: ! \$ ' .).
- ▶ Click **Apply** to apply the settings, then click **Next** to continue.

**Note:** As long as there are users for whom no passwords have been set although the **Strong password policy** was enabled, you cannot continue. To continue, set the missing passwords. Use Configuration Client to add user groups and to change user group permissions.

### Finish page



Before you can activate your configuration you must perform the following tasks:

- Provide a global default password for all devices that are not currently protected by a password.
- Activate your license package if required.

#### Global default password

If in Configuration Client the option **Enforce password protection on activation** (**Settings** - > **Options**) is disabled, you are not forced to provide a global default password to activate.

#### Licensing

Expand **Licensing** and click **License Wizard** to check or activate your license package.

After clicking **Save and activate**, the configuration is activated.

After successful activation, the **Finish** page is displayed again. Now you can store a backup of the configuration if desired: Click **Save backup copy**.

After clicking **Save and activate**, the configuration is activated.

After successful activation, the **Finish** page is displayed again. Now you can store a backup of the configuration if desired: Click **Save backup copy**.

## 7.3 Starting Configuration Client



#### Notice!

Only admin users and users with the respective application permission can log on to Configuration Client.

The preconfigured default admin user is the user called Admin. Only this user can log on to Configuration Client when you start Configuration Client for the first time.

Once you have started Configuration Client, you can rename the Admin user and change the password.

**Note:**

You cannot start Configuration Client when another user on another computer in the system has already started Configuration Client.

**To start Configuration Client:**

1. From the **Start** menu, select **Programs > BVMS > Configuration Client**.  
The dialog box for logging on is displayed.
2. In the **User Name:** field, type your user name.  
When you start the application for the first time, enter Admin as user name, no password required.
3. In the **Password:** field, type your password.
4. Click **OK**.  
The application starts.

When the Admin user starts Configuration Client for the first time, the **Password policy is violated** dialog box is displayed asking him to set a password for the Admin user account. We highly recommend to keep this setting and to set a strong password for the Admin user account according to the password policy rules.

**Refer to**

- *Configuring users, permissions and Enterprise Access, page 353*
- *Configuring Admin Group, page 358*

## 7.4 Configuring the language of Configuration Client

You configure the language of your Configuration Client independently of the language of your Windows installation.



**To configure the language:**

1. On the **Settings** menu, click **Options...**  
The **Options** dialog box is displayed.
2. In the **Language** list, select the desired language.  
If you select the **System language** entry, the language of your Windows installation is used.
3. Click **OK**.  
The language is switched after the next restart of the application.


## 7.5 Configuring the language of Operator Client

You configure the language of your Operator Client independently of the language of your Windows installation and of your Configuration Client. This step is performed in the Configuration Client.

**To configure the language:**

1. Click **User groups >**  . Click the **User group properties** tab. Click the **Operating permissions** tab.
2. In the **Language** list, select the desired language.
3. Click  to save the settings.



4. Click  to activate the configuration.  
Restart Operator Client.

## 7.6 Scanning for devices

Main window > **Devices**

You can scan for the following devices to add them with the help of the **BVMS Scan Wizard** dialog box:

- VRM devices
- Encoders
- Live only encoders
- Live only ONVIF encoders
- Local storage encoders
- Decoders
- Video Streaming Gateway (VSG) devices
- DVR devices

If you want to add devices via scan, see the respective device topic in the chapter [Devices page, page 128](#).

### Refer to

- [Adding VRM Devices via scan, page 175](#)
- [Adding an live only ONVIF device via scan, page 240](#)
- [Adding live only devices via scan, page 213](#)
- [Adding a device, page 129](#)

## 7.7 Accessing the system

You access a system performing the following steps:

1. Perform one of the following steps to select the network address of the desired system:
  - Click a preselected list entry.
  - Enter a network address manually.
  - Select a network address using Server Lookup.
2. Log on to the desired system:
  - Single server system
  - Enterprise System

## 7.8 Using Server Lookup

- The BVMS Server Lookup feature allows Operators to connect to a BVMS Management Server out of a provided list of servers.
- A single user of Configuration Client or Operator Client can connect to multiple system access points sequentially.
- System access points can be Management Server or Enterprise Management Server.
- Server Lookup uses dedicated Management Server to host the Server List.
- Server Lookup and Management Server or Enterprise Management Server functionally can be run on one machine.
- Server Lookup supports you in locating system access points by their names or descriptions.
- Once connected to the Management Server the Operator Client receives events and alarms from the BVMS Management Server and shows live and playback

**To access:**

1. Start Operator Client or Configuration Client.  
The logon dialog box is displayed.
2. In the **Connection:** list, select **<Address Book...>** for Configuration Client or **<Address Book...>** for Operator Client.  
If private and public IP address has been configured for a server, this is indicated.  
If you select **<Address Book...>** or **<Address Book...>** for the first time, the **Server lookup** dialog box is displayed.
3. In the **(Enterprise) Management Server address** field, type in a valid network address of the desired server.
4. Enter a valid user name and password.
5. If required, click **Remember settings**.
6. Click **OK**.  
The **Server lookup** dialog box is displayed.
7. Select the desired server.
8. Click **OK**.
9. If the selected server has both a private and a public network address, a message box is displayed asking whether you are using a computer located in the private network of the selected server.  
The server name is added to the **Connection:** list in the logon dialog box.
10. Select this server in the **Connection:** list and click **OK**.  
If you have selected the **Remember settings** check box, you can select this server directly when you again want to access this server.

## 7.9

### Activating the software licenses

When you install BVMS for the first time, you must activate the licenses for the software packages that you have ordered, including the base package and any expansions and/or optional features.

**To activate the system:**

1. Start BVMS Configuration Client.
2. On the **Tools** menu, click **License Manager...**  
The **License Manager** dialog box is displayed.
3. Click **Add** to add your licenses.  
The **Add license** dialog box is displayed.
4. Follow the instructions in the dialog.
5. After successful activation, close the **Add license** dialog box.
6. Close the **License Manager** dialog box.

For further information refer to the respective BVMS licensing whitepaper.

**Refer to**

- *License Inspector dialog box (Tools menu), page 80*
- *License Manager dialog box (Tools menu), page 78*
- *Add license dialog box, page 80*
- *BVMS License activation overview, page 20*

#### 7.9.1

#### License Manager dialog box (Tools menu)

Main window > **Tools** menu > **License Manager...** command

Allows you to license the BVMS package that you have ordered and to upgrade with additional features.

**License status**

Displays the licensing status.

**System fingerprint**

For support purposes we recommend to provide the **System fingerprint**.

**Installation site**

When activating your base license in the Remote Portal, you provide information about the installation site of your system. This information displays here.

**Note:** You can also provide this information in other licenses, but only the information provided in the base license displays here.

**Licenses**

1. Click **Add** to add your licenses.  
The **Add license** dialog box is displayed.
2. Follow the instructions in the dialog.

**Effective license**

Displays the effective base license that you have activated.

**Features**

- ▶ Click **License Inspector...**  
The **License inspector** dialog box displays.

Displays the quantity of the licensed features that are currently installed.

You can check whether the number of installed BVMS licenses exceeds the number of purchased licenses.

**Installed BVMS version**

Displays the currently installed BVMS version, for example 11.0.

**Licensed BVMS versions**

Displays all BVMS versions that are included and supported in the current provided license file.

For example: BVMS 11.0 and all upcoming minor versions BVMS 11.x.

**Activation date**

Displays the activation date of your installed BVMS version.

**Expiration date**

Displays the expiration date of your installed BVMS version. An Expiration date is only applicable when you install an emergency license or a sales demo license.

**Software Maintenance Agreement****Expiration date**

If you have purchased and activated any Software Maintenance Agreement, the expiration date displays here.

**Refer to**

- *Activating the software licenses, page 78*
- *Add license dialog box, page 79*
- *License Inspector dialog box (Tools menu), page 80*

**7.9.1.1****Add license dialog box**

Main window > **Tools** menu > **License Manager...** command > **Licenses** > **Add**

Allows you to add your purchased licenses or demo licenses from the Remote Portal website [remote.boschsecurity.com](https://remote.boschsecurity.com) to your BVMS system.

To add your licenses follow the instructions in the dialog.

For further information refer to the respective BVMS licensing whitepaper.

## 7.9.2 Add license dialog box

Main window > **Tools** menu > **License Manager...** command > **Licenses** > **Add**

Allows you to add your purchased licenses or demo licenses from the Remote Portal website [remote.boschsecurity.com](https://remote.boschsecurity.com) to your BVMS system.

To add your licenses follow the instructions in the dialog.

For further information refer to the respective BVMS licensing whitepaper.

## 7.9.3 License Inspector dialog box (Tools menu)

Main window > **Tools** menu, click **License Inspector...** command > **License inspector** dialog box

Displays the quantity of the licensed features that are currently installed.

You can check whether the number of installed BVMS licenses exceeds the number of purchased licenses.

**Note:** If the current system configuration exceeds the limits of the currently installed licenses, you can not activate the configuration.

## 7.10 Maintaining BVMS

This chapter provides information on how to maintain a just installed or upgraded BVMS.

Perform the following tasks for maintaining the system:

- Export BVMS configuration and user settings. The version history (all versions of the configuration that were activated earlier) is not exported. It is recommended to activate your configuration before exporting.
  - See *To export configuration data*, page 80 for the procedure.

Or

- Perform a backup of the elements.bvms. This is required if you want to restore an (Enterprise) Management Server including the version history. User settings are not included.
  - See *To perform a backup*, page 81 for the procedure.
- Save VRM configuration file (config.xml)
  - See *To save VRM configuration*, page 81 for the procedure.


This exported configuration does not keep the system's history. No rollback is possible.

The entire system configuration including the complete history of system changes is stored in one file:

C:\ProgramData\Bosch\VMSElements.bvms.

### To export configuration data:

1. On the **System** menu, click **Export Configuration...**  
The **Export Configuration File** dialog box is displayed.

**Note:** If your current working copy configuration is not activated (  is active), you export this working copy and not the activated configuration.

2. Click **Save**.
3. Enter a filename.

The current configuration is exported. A .zip file with database and user data is created.

**To perform a backup:**

1. Stop the service BVMS **Central Server** on the (Enterprise) Management Server.
2. Copy the file elements.bvms to the desired directory for backup.
3. Start the service BVMS **Central Server** on the (Enterprise) Management Server.

The VRM configuration is stored in a single encrypted file config.xml.

The file can be copied and stored for backup while the VRM service is up and running.

The file is encrypted and contains all VRM relevant data such as:

- User data
- All system devices and their VRM relevant settings

Parts of the VRM configuration are also stored in the BVMS configuration. When you change something within these data, it is written to config.xml after activating the BVMS configuration.

The following settings are not stored in the BVMS configuration:

- **VRM Settings > Main Settings**
- **Network > SNMP**
- **Service > Advanced**
- **Recording preferences**
- **Load Balancing**

When you change something on one of these pages, it is written immediately to the VRM Server and not saved in the BVMS configuration.

**To save VRM configuration:**

- ▶ Copy Config.xml to safe location.  
You can find this file in the following directory for a Primary VRM:  
C:\ProgramData\Bosch\VRM\primary  
You can find this file in the following directory for a Secondary VRM:  
C:\ProgramData\Bosch\VRM\secondary

## 7.11 Replacing a device

This chapter provides information on how to repair the system for example when devices fail and must be replaced.

**Prerequisite**

The maintenance tasks have been performed.

**Refer to**

- *Maintaining BVMS, page 80*

### 7.11.1 Replacing a MS / EMS

There is no difference between Management Server and Enterprise Management Server replacement.

You can either restore the configuration of the old Management Server or Enterprise Management Server or you can import the exported configuration.

When you restore the configuration, the Server ID remains unchanged.

When you import the configuration, the Server ID of the new system is used. You need a new Server ID if you want to create an Enterprise System using an exported configuration that you import in each Management Server as a template. Each Management Server in this Enterprise System must have a unique Server ID.

You can import an exported configuration and the user settings of this configuration. The user settings contain the users that were added in this configuration and their settings in Operator Client like window sizes and favorites.

**Note:** Importing a configuration does not restore the version history of the old configuration. When you import a configuration, no user settings are imported. You must manually restore the exported user settings.

**To import the configuration:**

1. On the **System** menu, click **Import configuration ...**.  
The **Import Configuration File** dialog box is displayed.
2. Select the desired file for import and click **Open**.  
The **Import Configuration** dialog box is displayed.
3. Enter the appropriate password and click **OK**.  
The Configuration Client is restarted. You must logon again.  
The imported configuration is not activated but editable in Configuration Client.

**To restore the exported configuration:**

You can only access (copy, delete) this file when the BVMS **Central Server** service is stopped.

1. Stop the service BVMS **Central Server** on the (Enterprise) Management Server.
2. If required, rename the backup file to Elements.bvms.
3. Replace the existing Elements.bvms.
4. Start the service BVMS **Central Server** on the (Enterprise) Management Server.

**Note:** To reset the system to an empty configuration, stop the service and delete the Elements.bvms.

Further configuration files:

- Elements.bvms.bak (from V.2.2 on): Automatic backup file of the last activation including version history. Later changes of the configuration being not activated, are not included.
- Elements\_Backup\*\*\*\*\*.bvms: Configuration from an older version. This file is created after a software update.

**To restore the exported user settings:**

1. Extract the zip file that was created during the maintenance export.  
The `export.bvms` file and the `UserData` directory are extracted.
2. On the desired (Enterprise) Management Server: Copy the `UserData` directory to `C:\ProgramData\Bosch\VMS\`.

## 7.11.2








### Replacing a VRM













**Prerequisites**

- Installed OS with correct network settings and the correct version of VRM.

**To replace the VRM device from within BVMS:**

1. Start BVMS Configuration Client.
2. In the Device Tree, select the VRM device.
3. Perform the settings on the following pages, then save and activate the configuration:

- Main window > **Devices** > Expand  > Expand  > 
- Main window > **Devices** > Expand  > Expand  > **VRM Settings** > **Main Settings**
- Main window > **Devices** > Expand  > Expand  > **Network** > **SNMP**

- Main window > **Devices** > Expand  > Expand  > **Service** > **Advanced**
- Main window > **Devices** > Expand  > Expand  >  >  >  > **Advanced Settings** > **Recording Preferences**
- Main window > **Devices** > Expand  > Expand  >  >  >  > **Load Balancing**

#### To replace the VRM device without BVMS:

You use the original backup config.xml from the VRM device, containing all configuration settings (no further settings are required).

1. Stop the **Video Recording Manager** service.
2. Copy config.xml to the new server.
3. Start the **Video Recording Manager** service.

#### To replace an iSCSI device (planned failover):

1. Add the new iSCSI device.
2. Using Configuration Manager, on the iSCSI device to be replaced, configure all LUNs as read-only.

**Note:** You can remove the old iSCSI device when the old recordings are no longer required.



#### Notice!

When you configure the new iSCSI device, we recommend to use the same CHAP password as for the old device.

If you use a new CHAP password, make sure to set this new password as a system-wide CHAP password and to assign it to all iSCSI devices.

Otherwise you will not be able to authenticate at the iSCSI and to show direct playback from the iSCSI device.

### 7.11.3

#### Replacing an encoder or decoder



#### Notice!

Do not remove a device from the Device Tree if you want to retain its recordings. For replacing this device, exchange the hardware.

#### Replacing an encoder/decoder of the same type

Prerequisite is a factory default device (IP Address = 192.168.0.1).

1. Disconnect the old device from the network.
2. Do not delete the device from the Device Tree in the BVMS Configuration Client! When deleting the device from VRM, recording is lost.
3. Connect the new device of the same type to the network.



#### Notice!

The next steps require the above mentioned default IP address. With DHCP assigned IP addresses you cannot perform the initial device scan.

4. Configuration Client: On the **Hardware** menu, click **Initial Device Scan...**  
The **Initial Device Scan** dialog box is displayed.
5. Click a cell to change the desired address. For changing multiple devices, select the desired rows. You can select multiple devices by pressing the CTRL- or the SHIFT-key. Then right-click the selected rows and click **Set IP Addresses...** or click **Set Subnet Mask...** to change the

corresponding values.

You must enter the correct subnet mask and IP address.

Subnet mask and IP Address must be identical to the replaced device.

6. Click **OK**.
7. After a few seconds you can access the device setting in the Device Tree.
8. Change all required device settings that are not controlled by BVMS (refer to information below).
9. Save and activate.

**Notes:**

- The initial device scan only finds devices with default IP addresses (192.168.0.1) or duplicate IP addresses.
- Do not use the VRM scan to scan defaulted devices since you will not be able to change the IP address afterwards.





**Replacing an encoder with DHCP assigned IP address:**



Prerequisite is a factory default encoder (DHCP assigned IP).



1. Connect the encoder to the Ethernet port of your computer directly.
2. Write down the network adapter configuration for TCP/IPv4 to restore it later.
3. On the network adapter of your computer, configure the following fixed IP address and subnet mask for your network adapter:  
192.168.0.2  
255.255.255.0
4. Start Internet Explorer.
5. In the **Address** bar, type in 192.168.0.1.  
The Web page of the device is displayed.
6. Click **Settings**, then click **Network**.
7. On the **Network** page, in the **DHCP** list, select **Off**.
8. In the **IP address** field, in the **Subnet mask** field and in the **Gateway address** field, type in the required values valid for your network.
9. Click **Set and Reboot**.
10. Restore the network adapter configuration.




**Replacing an encoder/decoder of another device type**

- Disconnect the old device from the network.
- Do not delete the device from the Device Tree in the BVMS Configuration Client!
- Connect the new device of the new type to the network.

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box  
or

Main window > **Devices** > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box  
or

Main window > **Devices** > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box  
or

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Edit Decoder** > **Edit Decoder** dialog box

After an upgrade of the device, you can update its device capabilities. A message text informs you whether the retrieved device capabilities match the device capabilities stored in BVMS.

**To update:**

1. Click **OK**.

A message box is displayed with the following text:

**If you apply the device capabilities, the recording settings and the event settings for this device may change. Check these settings for this device.**

2. Click **OK**.

The device capabilities are updated.

**Replacing a VSG camera**

When you replace a VSG camera, ensure that the replaced camera has the same type, the same IP address and the same ONVIF profile as the old camera.

Additionally you must perform the following settings on a new AXIS camera via the Web interface of the VSG camera before replacing the old AXIS camera:

- Set a password for user root
- Configure time synchronization
- Disable link-local address
- Create an ONVIF user
- Disable replay attack protection

**Settings controlled by BVMS**

Encoders and decoders configured in a BVMS system are controlled by the BVMS Server and thus cannot be shared with other applications.

You can use the BVMS Device Monitor to check which device show a mismatching configuration deviating from the BVMS configuration.

BVMS Configuration Client offers configuration pages for all BVIP devices.

The scale of settings depends on the particular BVIP model (e. g. VIPX 1600 XFM4).

BVMS keeps control of all BVIP settings required for a seamless integration into a BVMS system.

Settings controlled by BVMS:

- Camera name
- Time server settings
- Recording Management (profiles, retention times, schedules)
- Definitions of quality settings
- Passwords

Stored in the BVMS configuration but not changed on the devices:

- IP address (you can change IP addresses with BVMS IP Device Configuration)
- Relay / input names (difference between names in the device and names configured in BVMS is displayed)

**System events for mismatching device configuration**

- SystemInfo events are generated, once the configuration of a device has been fixed during a periodic check.
- SystemWarning events are generated, once a mismatching configuration has been detected on a device for the first time. Subsequent checks do not raise this event until the configuration has been corrected by an activation or a periodic fix.

- SytemError events are generated, once an error regarding configuration has been detected during activation or periodic checks. Subsequent checks do not raise this event until the configuration has been corrected by an activation or a periodic fix.

### 7.11.4 Replacing an Operator Client

#### To replace an Operator Client workstation:

1. Replace the computer.
2. Start the BVMS Setup on the new computer.
3. In the list of components to be installed, select Operator Client.  
If required, select other components that were installed on the replaced computer.
4. Install the software.

### 7.11.5 Final tests

#### To check MS / EMS replacement and Operator Client replacement:

1. Activate the configuration.
2. Start Operator Client.
3. Check the Logical Tree in Operator Client.  
It must be identical with Logical Tree in Configuration Client.

#### To check VRM replacement:

- ▶ Start VRM Monitor and check the active recordings.

### 7.11.6 Recovering DIVAR IP

Refer to the DIVAR IP installation manuals. In the chapter describing the recovering of the unit you will find the information how to proceed.

## 7.12 Configuring time synchronization



#### Notice!

Ensure that the time of the all computers of BVMS is synchronized with Management Server. Otherwise you can loose recordings.

Configure the time server software on Management Server. On the other computers, configure the IP address of Management Server as time server using standard Windows procedures.

## 7.13 Configuring the storage media of an encoder

Main window > **Devices** > Expand  > Expand  >  >  > **Advanced Settings**  
> **Recording Management**

**Note:** Ensure that the desired cameras of this encoder are added to the Logical Tree. You must configure the storage media of an encoder to use the ANR function.


**Note:** If you want to configure the storage media of an encoder that has already been added to your system and is recorded via VRM, ensure that secondary recording is stopped:

General Camera **Recording** Alarm VCA Interfaces Network Service

Recording Management Recording Preferences SD Card Status



**Primary Recording**

Preferred storage target type: Managed

Recording is managed by: 172.30.11.75  Encryption  Status

**Secondary Recording**

Preferred storage target type: SD card

Local target: 172.31.22.52  98% of 14.75 GB in use Password 

Add

Retention time [days]: Auto

The ANR function only works on encoders with firmware version 5.90 or later. Not all encoder types support ANR even if the correct firmware version is installed.

#### To configure the storage media of an encoder:

1. Under **Secondary Recording**, in the **Preferred storage target type** list, select the storage media. Depending on the device type, different media are available.
2. If required, click the ... button to format the storage media.  
After the successful formatting process, the storage media is ready for use with the ANR function.
3. Configure the ANR function for this encoder on the **Cameras and recording** page.

#### Refer to

- *Recording Management page, page 237*
- *Configuring the ANR function, page 305*

## 8 Creating an Enterprise System

Perform the following tasks to create an Enterprise System on an Enterprise Management Server and on multiple Management Server computers:

1. [Configuring the Server List for Enterprise System, page 88](#)
2. [Creating an Enterprise User Group, page 89](#)
3. [Creating an Enterprise Account, page 89](#)

You need valid licenses for using an Enterprise System.

### Refer to

- [Enterprise System, page 25](#)

### 8.1 Configuring the Server List for Enterprise System

Main window > **Devices** > **Enterprise System** > **Server List / Address Book**




You configure multiple Management Server computers in the Server List of an appropriate Management Server.

For simultaneous access you must configure one or more Enterprise User Groups. This changes this Management Server to an Enterprise Management Server.

A user of Operator Client can log on with a user name of an Enterprise User Group to get simultaneous access to the Management Server computers configured in the Server List.

Operating permissions are configured on the Enterprise Management Server in **User groups**, Enterprise User Group tab.

Device permissions are configured on each Management Server in **User groups**, Enterprise Access tab.

- Click  to save the settings.
- Click  to undo the last setting.
- Click  to activate the configuration.

#### To add servers:

1. Click **Add Server**.  
The **Add Server** dialog box is displayed.
2. Type in a display name for the server and type in the private network address (DNS name or IP address).  
**Note:** If you use a SSH connection, enter the address in the following format:  
ssh://IP or servename:5322
3. Click **OK**.
4. Repeat these steps until you have added all desired Management Server computers.

#### To add columns:

- ▶ Right-click on the table header and click **Add column**.  
You can add up to 10 columns.  
To delete a column, right-click the desired column and click **Delete column**.
  - ⇒ When you export the Server List, the added columns are also exported.
- The Management Server computers for your Enterprise System are configured.

**Refer to**

- *Enterprise System, page 25*
- *Server list / Address Book page, page 132*
- *User Groups page, page 330*
- *Using Server Lookup, page 77*


## 8.2 Creating an Enterprise User Group

Main window > **User groups**

You perform the task of creating an Enterprise User Group for an Enterprise System on the Enterprise Management Server.

You create an Enterprise User Group with users to configure their operating permissions. These operating permissions are available on an Operator Client that is connected to the Enterprise Management Server. An example of an operating permission is the user interface of the alarm monitor.

**To create an Enterprise User Group:**

1. Click the **Enterprise User Groups** tab.  
**Note:** The **Enterprise User Groups** tab is only available if the appropriate license is available and if one or more Management Server computers are configured in **Devices > Enterprise System > Server List / Address Book**.
2. Click .  
 The **New enterprise user group** dialog box is displayed.
3. Type in the name and a description.
4. Click **OK**.  
 The Enterprise User Group is added to the corresponding tree.
5. Right-click the new Enterprise group and click **Rename**.
6. Enter the desired name and press ENTER.
7. On the **Operating permissions** page, configure the operating permissions and server access for the configured Management Server computers as required.

**Refer to**

- *User Group Properties page, page 332*
- *Operator features page, page 339*
- *Priorities page, page 342*
- *User Interface page, page 343*
- *Server Access page, page 344*

## 8.3 Creating an Enterprise Account


Main window > **User groups**

**Notice!**

At least one device must be configured in the Device Tree before you can add an Enterprise Account.

You perform the task of creating an Enterprise Account on a Management Server. Repeat this task on each Management Server that is a member of your Enterprise System.  
 You create an Enterprise Account to configure the device permissions for an Operator Client using an Enterprise System.

**To create an Enterprise Account:**

1. Click the **Enterprise Access** tab.
2. Click .  
The **New Enterprise Account** dialog box is displayed.
3. Type in the name and a description.
4. The **User must change password at next logon** check box is pre-selected for all newly created user accounts.  
Type the key according to the key policy rules and confirm this key.
5. Click **OK**.  
A new Enterprise Account is added to the corresponding tree.
6. Right-click the new Enterprise Account and click **Rename**.
7. Enter the desired name and press ENTER.
8. On the **Device permissions** page, configure the credentials and the device permissions as required.

**Refer to**

- *Strong password policy*, page 353
- *Credentials page*, page 338
- *Logical Tree page*, page 338
- *Events and Alarms page*, page 337
- *Control Priorities page*, page 336
- *Camera Permissions page*, page 335
- *Decoder Permissions page*, page 337

## 8.4 Token-based authentication

The Enterprise Account allows Enterprise management clients to access a Management Server that is configured in the server access list of the Enterprise Management Server. The Enterprise Account is secured by a key. When you have to change this key, you also have to change it on the Management Server and on the Enterprise Management Server. Additionally, you have to activate the changed configuration. If you have a large number of Management Server connected to an Enterprise Management Server, this could be time consuming.

Instead of securing the Enterprise Account with a username and a key, you can configure token-based authentication.

1. The Enterprise Management Server creates the token.
2. The token is signed by using a certificate called Token Issuer.
3. The Management Server grants access when the token is valid.  
The Management Server only grants access if the Management Server is configured to trust the Token Issuer certificate.

**Prerequisites**

For signing and validating the token you need a certificate or a chain of certificates.

**Note:** The certificates are not generated or installed by BVMS. You have to provide and install them independently. BVMS can use certificates installed in the Windows Certificate Store.

There are different prerequisites on Enterprise Management Server and Management Server machines. The following explains which environment requires which certificates.

**Certificate**

- The Enterprise Management Server requires the certificate and its private key.
- The Management Server requires the certificate.

**Certificate chain**

A certificate chain starts with a Root certificate which you use to sign another certificate. You can then use this certificate again to sign yet another certificate. You can define the length of the certificate chains by yourself.

- The Enterprise Management Server requires the whole certificate chain. For the last certificate in the chain (Token Issuer), a private key is required.
- The Management Server requires only parts of the certificate chain, depending on the configured access token settings.

**To configure token-based authentication, do the following steps:**

1. Configuration of the Enterprise Management Server
  - Define access token authentication for the Enterprise Accounts
  - Configure the access token settings
2. Configuration of the Management Server
  - Specify the trusted certificates
  - Deny access to the Enterprise Account by key




**For detailed information about the respective topics refer to the Token-based authentication White Paper.**

**Refer to**

- *Access token settings dialog box (Settings menu), page 121*
- *Server Access page, page 344*

## 9 Configuring Command Scripts

This chapter describes how to configure Command Scripts. Command Scripts appear at various places of BVMS.

1. Click  to save the settings.
2. Click  to undo the last setting.
3. Click  to activate the configuration.



### Notice!

Server Scripts gets activated during restart of Management Server service even if not activated from within Configuration Client.

### 9.1 Managing Command Scripts

Main window


You can create a Command Script using the following scripting languages:

- C#
- VB.Net

You cannot change the scripting language of an existing Command Script.

You can create a Client Script or a Server Script.

You can add scriptlets to every script.

To get help on entering code, click  in the **Command script editor** dialog box. The Script API help is displayed.

#### To add a server scriptlet:


1. On the **Tools** menu, click the **Command Script Editor...** command.  
The **Select Script Language** dialog box is displayed if no Command Script was created yet.
2. In the **Script Language:** list, select the required entry.  
The **Command script editor** dialog box is displayed.
3. In the left pane of the **Command script editor** dialog box, right-click ServerScript and click **New Scriptlet**.  
A new scriptlet is added.
4. Enter your code.

#### To add a client scriptlet

1. On the **Tools** menu, click the **Command Script Editor...** command.  
The **Select Script Language** dialog box is displayed if no Command Script was created yet.
2. In the **Script Language:** list, select the required entry.  
The **Command script editor** dialog box is displayed.
3. In the left pane of the **Command script editor** dialog box, right-click ClientScript and click **New Scriptlet**.  
A new scriptlet is added.
4. Enter your code.

#### To delete a scriptlet:

1. Open the **Command script editor** dialog box.
2. Click the **Server Script** tab or the **Client Script** tab as required.

- In the Event Tree, right-click the required event and click . The scriptlet is removed.

**To exit the Command script editor dialog box:**

- Click .

**Refer to**

- Command Script Editor dialog box, page 310*

## 9.2 Configuring a Command Script to be started automatically

Main window > **Alarms** >  or  > **Alarm Options** column > ...

You configure a Client Command Script to be started in the following cases:

- Workstation starts up.
- User accepts an alarm.

**To configure a Command Script at workstation startup:**

See Configuring a startup Command Script.

**To configure a Command Script after user has accepted an alarm:**

- Click the **Workflow** tab.
- In the **Execute the following Client Script when alarm is accepted:** list, select the desired Client Script.  
This script is started as soon as a user accepts the selected alarm.

**Refer to**

- Alarm Options dialog box, page 316*
- Configuring a startup Command Script (settings page), page 94*

## 9.3 Importing a Command Script

Main window

You can import Command Scripts that have been developed on another computer. The file must be written in the same scripting language that you used on your system.

**To import a Command Script:**

- On the **Tools** menu, click the **Command Script Editor...** command.  
The **Command script editor** dialog box is displayed.
- Click .
- Select the required script file and click **OK**.

**Refer to**

- Command Script Editor dialog box, page 310*

## 9.4 Exporting a Command Script

Main window

You can export Command Scripts that have been developed on another computer.

**To export a Command Script:**

1. On the **Tools** menu, click the **Command Script Editor...** command.  
The **Command script editor** dialog box is displayed.
2. Click .  
The dialog box for saving a file is displayed.
3. Type the required script file name and click **OK**.

**Refer to**

- *Command Script Editor dialog box, page 310*

## 9.5

### Configuring a startup Command Script (settings page)

Main window > **Devices** > Expand  >  > **Settings** page

You configure a Command Script to be started when the Operator Client on the selected workstation is started.

You must create a corresponding Command Script.

For creating a Command Script, see [Managing Command Scripts, page 92](#).

**To configure a startup script:**

- ▶ In the **Startup script:** list, select the required Command Script.

**Refer to**




- *Workstation page, page 141*

## 10 Managing configuration data

### Main window

You must activate the current configuration to make it valid for the Management Server and Operator Client. The system reminds you to activate when exiting the Configuration Client. Every activated configuration is saved with the date and with a description if required. At every point in time you can restore a recently activated configuration. All configurations saved in the meantime get lost.

You can export the current configuration in a configuration file and import this file later. This restores the exported configuration. All configurations saved in the meantime get lost.

- Click  to save the settings.
- Click  to undo the last setting.
- Click  to activate the configuration.

### 10.1 Activating the working configuration

#### Main window

You activate the currently working configuration. The Operator Client uses the activated configuration after the next start if the user accepted it. If the activation is enforced, all open instances of the Operator Client in the network exit and start again. The user of each Operator Client instance usually does not have to log on again.

You can configure a delayed activation time. If you configure a delayed activation time, the working configuration is not activated at once but at the time configured. If you configure another activation time later (delayed or not does not matter), this time is active now. The first configured activation time is removed.

When you exit the Configuration Client the system reminds you to activate the current working copy of the configuration.

You cannot activate a configuration that contains a device without password protection.



#### Notice!


If the activation is enforced, each instance of Operator Client restarts when the configuration is activated. Avoid unnecessary activations. Perform activations preferably in the night or during time periods with low activities.



#### Notice!

If your system contains devices that are not protected by a password, you must secure these devices before you can activate. You can deactivate this password enforcement.

#### To activate the currently working configuration:

1. Click  .  
The **Activate configuration** dialog box is displayed.  
If your configuration contains devices that are not protected by a password, you cannot activate.

In this case the **Protect Devices with Default Password...** dialog box is displayed.

Follow the instructions in this dialog box and click **Apply** .

The **Activate configuration** dialog box is displayed again.

2. If appropriate, enter a delayed activation time. By default, the present point in time is configured as activation time. If you do not change the delayed activation time, the activation is performed immediately.

If appropriate, click to check **Force activation for all Operator Clients**.

3. Type a description and click **OK**.

The current configuration is activated.

Each Operator Client workstation is instantly restarted, if connected to the network and the activation is enforced. If a workstation is not connected, it is restarted as soon it is connected again.

If you configured a delayed activation time, the configuration will be activated later.

**Note:** Delayed-activation is not executed as long as the user is logged on to the Configuration Client.

#### Refer to

- *Protect Devices with Global Default Password dialog box (Hardware menu), page 107*
- *Activate Configuration dialog box (System menu), page 107*

## 10.2 Activating a configuration

Main window

You can activate a previous version of the configuration that you have saved earlier.

#### To activate a configuration:

1. On the **System** menu, click **Activation Manager...**  
The **Activation Manager** dialog box is displayed.
2. In the list, select the configuration you want to activate.
3. Click **Activate**.  
A message box is displayed.
4. Click **OK**.  
The **Activate configuration** dialog box is displayed.
5. If appropriate, click to check **Force activation for all Operator Clients**. Each Operator Client workstation is automatically restarted to activate the new configuration. The user cannot refuse the new configuration.

If **Force activation for all Operator Clients** is not checked, on each Operator Client workstation a dialog box appears for some seconds. The user can refuse or accept the new configuration.

The dialog box is closed after a few seconds without user interaction. In this case the new configuration is not accepted.

#### Refer to

- *Activate Configuration dialog box (System menu), page 107*
- *Activation Manager dialog box (System menu), page 106*

## 10.3 Exporting configuration data

Main window


You can export the device configuration data of BVMS in a .zip file. This .zip file contains the database file (`Export.bvms`) and the user data (.dat file).

You can use these files for restoring a system configuration that has been exported before on the same (Enterprise) Management Server or for importing it on another (Enterprise) Management Server. The user data file cannot be imported but you can use it to manually restore the user configuration.

**To export configuration data:**

1. On the **System** menu, click **Export Configuration....**  
The **Export Configuration File** dialog box is displayed.



**Note:** If your current working copy configuration is not activated (  is active), you export this working copy and not the activated configuration.

2. Click **Save**.
3. Enter a filename.  
The current configuration is exported. A .zip file with database and user data is created.

**Refer to**

- *Importing configuration data, page 97*

## 10.4 Importing configuration data

Main window

The following use cases are covered:

- Importing a configuration that has been exported (backup has been performed) before on the same server
- Importing a configuration template that has been prepared and exported on another server
- Importing the configuration of an earlier BVMS version.

You can only import a configuration if the latest changes of the current working copy are saved and activated.

For importing the configuration data you need the appropriate password.

You cannot import user data.

**To import the configuration:**

1. On the **System** menu, click **Import configuration ....**  
The **Import Configuration File** dialog box is displayed.
2. Select the desired file for import and click **Open**.  
The **Import Configuration** dialog box is displayed.
3. Enter the appropriate password and click **OK**.  
The Configuration Client is restarted. You must logon again.  
The imported configuration is not activated but editable in Configuration Client.



**Notice!**

If you want to continue editing the configuration that has been activated for your Management Server, perform a rollback in the **Activate configuration** dialog box.

**Refer to**

- *Exporting configuration data, page 96*

## 10.5 Exporting configuration data to OPC

Main window

You can export the device configuration data of BVMS in an XML file to import it in an OPC Server application. The file must be stored in the bin directory of your BVMS installation. For configuring a BVMS – BIS connection, the BVMS - BIS Connectivity installation manual and the BVMS OPC Server technical service note are available.

**Notice!**

Install BIS server and BVMS Management Server on different computers.

If both the servers run on the same computer, the performance of the systems is reduced. Additionally serious software crashes can appear.

**To export configuration data:**

1. On the **System** menu, click **Export Device Information for OPC...**  
The **Export Device Information File** dialog box is displayed.
2. Enter a file name and click **Save**.  
The file is saved.  
You can import this file in your OPC server application.

## 10.6

### Checking the status of your encoders/decoders

Main window > **Hardware** menu > **Device Monitor...** command > **Device Monitor** dialog box

You can check the status of all activated encoders/decoders in the Device Tree.

**Refer to**

- *Device Monitor dialog box (Hardware menu), page 112*

## 10.7

### Configuring SNMP monitoring

Main window

**To configure:**

1. On the **Settings** menu, click **SNMP Settings...**  
The **SNMP settings** dialog box is displayed.
2. Make the required settings and click **OK**.

**To disable SNMP GetRequest:**

- ▶ In the **SNMP get port** field, delete the content of the field.  
BVMS no longer listens to SNMP GetRequest.

**Refer to**

- *SNMP Settings dialog box (Settings menu), page 117*

## 10.8

### Creating reports

Main window

You can create a single report to save the configuration settings of a dedicated dialog box, or you can create all configuration reports at once.

**To create a single report:**

1. On the **Reports** menu, click the desired command.  
The corresponding dialog box is displayed.
2. Click **CSV Export**.
3. Enter path and filename for the new report.
4. Open the CSV file in Microsoft Excel or another spreadsheet application to check the content.

**To create all configuration reports at once:**

1. On the **Reports** menu, click **Export all reports**.
2. Select the target folder where you want to save the reports and click **OK**.  
The reports are created and saved to the desired folder. A progress bar is showing the saving progress.

**Refer to**

- *Recording Schedules dialog box, page 115*
- *Task Schedules dialog box, page 116*
- *Cameras and Recording Parameters dialog box, page 116*
- *Stream Quality Settings dialog box, page 116*
- *Event Settings dialog box, page 116*
- *Compound Event Settings dialog box, page 116*
- *Alarm Settings dialog box, page 116*
- *Configured Users dialog box, page 116*
- *User Groups and Accounts dialog box, page 116*
- *Operating Permissions dialog box, page 117*

# 11 Configuration examples

This chapter contains examples on how to configure selected devices in BVMS.






## 11.1 Adding an ATM/POS bridge



This example describes how to set up a ATM/POS Bridge.

### Configuring the ATM/POS Bridge

1. Ensure that the device is powered.
2. To configure the IP address and subnet mask of the device connect it to a COM port of your computer with a RS232 cable (use the specified cable for connection). See the Installation Manual of the ATM/POS Bridgefor details.
3. On this computer, start a Hyper terminal session (usually: **Start > Programs > Accessories > Communications > Hyper Terminal**).
4. Type a name for the session and click **OK**.
5. Select the COM port number and click **OK**.
6. Enter the following COM port settings:
  - 9600 bits/s
  - 8 data bits
  - no parity
  - 1 stop bit
  - hardware flow control
 Click **OK**.
7. Press F1 for displaying the system options menu of the device.
8. Enter 1 to set the IP address and the subnet mask as required.
9. Leave the default settings for the ports:
  - port1: **4201**
  - port2: **4200**

### Adding the ATM/POS Bridgeto BVMS



1. Connect the device to your BVMS network.
2. Start Configuration Client.
3. Click **Devices**, expand the Logical Tree, expand  , right-click  , click **Add Bosch ATM/POS-Bridge**.  
The **Add Bosch ATM/POS-Bridge** dialog box is displayed.
4. Type a name as desired and type the settings that you configured earlier.
5. Click the **Inputs** tab and select the required inputs.
6. Click  to save the settings.
7. Click **Events**.
8. Expand  , expand **POS Bridge Input**, click **Data Input**.
9. In the **Trigger Alarm** list, select **Always** to ensure that this event always triggers an alarm. If you want the event trigger an alarm only during a certain time span, select a schedule.
10. Click  to save the settings.
11. Click **Alarms**.
12. Configure the desired alarm settings for this event.

13. Click  to save the settings and click  to activate the configuration.
14. Perform a test to ensure that the alarm is working as desired.

## 11.2 Adding an Allegiant input alarm

After an Allegiant device is added to BVMS, you add Allegiant alarm inputs.

1. On the Device Tree, click the Allegiant device entry.
2. Click the **Inputs** tab and click **Add Input**.
3. Add the desired input alarms.
4. Click **Events**.
5. In the Event Tree, expand **Allegiant Devices**, expand **Allegiant Input**, and click **Input Closed** or **Input Opened** (depends on your application).
6. In the **Trigger Alarm** list, select **Always** to ensure that an event always triggers an alarm. If you want the event trigger an alarm only during a certain time span, select a schedule.

7. Click  to save the settings and click  to activate the configuration.
8. Perform a test to ensure that the alarm is working as desired.

## 11.3 Adding and configuring 2 Dinion IP cameras with VRM recording

This section describes how to add 2 Dinion IP cameras for VRM recording, how to configure different recording settings and how to configure Forensic Search for these cameras.

### Prerequisite:


VRM and iSCSI devices are properly configured.

This means:

- The VRM is added to the Device Tree.
- An iSCSI device with configured target and LUN is assigned to this VRM.

### To add the IP cameras to an existing VRM:

Main window > **Devices** > Expand 

1. Right-click  and click **Add Encoder**.  
The **Add Encoder** dialog box is displayed.
2. Type the IP address of the IP camera and select the encoder type (Dinion IP).  
Click **OK**.  
Repeat this step for the other IP camera.

### To add the IP cameras to the Logical Tree:

Main window > **Maps and structure**


- ▶ Drag the cameras to the Logical Tree.

### To change camera properties:

Main window > **Cameras and recording** >  >  tab

1. In the **Live Video** column, configure the quality of live display. For these devices, you can only set the live quality per camera, not schedule dependent.
2. Make the appropriate settings in the other columns.

**To configure recording settings for the cameras:**

1. Click .
2. Select the respective device family.
3. Select the respective available recording setting.
4. Select the respective recording schedule, for example **Day**.
5. Under **Continuous or Pre-alarm Recording**, select the desired recording mode, stream and quality.  
If you select in the recording mode **Pre-alarm**, the **Duration** parameter is available to select the alarm recording time before the alarm in seconds.
6. Under **Alarm Recording**, in the **Duration** column, click a cell and type the desired recording time after the alarm happens in seconds.
7. Repeat the previous steps to configure the recording settings for the other device family camera.

# 12 Global Configuration Client windows



**Notice!**

BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.






This chapter contains information on some basic application windows available in BVMS Configuration Client.



## 12.1 Configuration window

**Main window**

Allows you to configure your system. The buttons in the toolbar represent the various pages which you must configure to get a running system. Their sequence represents the recommended workflow of configuration.

- ▶ Click a tree item to display the available property pages.

<b>Devices</b>	Click to display the <b>Devices</b> page with all devices connected to the system.
<b>Maps and structure</b>	Click to display the <b>Maps and structure</b> page with Logical Tree, Device Tree, and maps.
<b>Schedules</b>	Click to display the <b>Recording Schedules</b> and <b>Task Schedules</b> page.
<b>Cameras and recording</b>	Click to display the <b>Cameras and recording</b> page with the Camera Table and the recording settings of all cameras.
<b>Events</b>	Click to display the <b>Events</b> page.
<b>Alarms</b>	Click to display the <b>Alarms</b> page.
<b>User groups</b>	Click to display the <b>User groups</b> page with all users.
	Click to save the changed settings of the current window.
	Click to restore the saved settings of the current window. <b>Note:</b> Only settings done in BVMS are restored, not the settings that have been made directly on the device. This may lead to no longer accessible devices.
	Click to display the <b>Activate configuration</b> dialog box.
	Click to delete the selected item. (Not available on every page).
	Click to rename the selected item. (Not available on every page).

	Click to display help information on the current window.
	Click to update the state information for all devices and the device capabilities if required (not available on every page). You can update the state of a single device: Right-click the device and click <b>Refresh state</b> . <b>Note:</b> When you have a large system with several 1000 devices configured, the process of updating states and device capabilities can take a long time.

## 12.2

### Menu commands

#### System menu commands

<b>Save Changes</b>	Saves all changes made on this page.
<b>Undo All Changes on Page</b>	Restores the settings of this page since the last saving.
<b>Activation Manager...</b>	Displays the <b>Activation Manager</b> dialog box.
<b>Export Configuration...</b>	Displays the <b>Export Configuration File</b> dialog box.
<b>Import Configuration...</b>	Displays the <b>Import Configuration File</b> dialog box.
<b>Export Device Information for OPC...</b>	Displays a dialog box for creating a configuration file that you can import in a 3rd party management system.
<b>Exit</b>	Exits the program.

#### Hardware menu commands

<b>Initial Device Scan...</b>	Displays the <b>Initial Device Scan</b> dialog box.
<b>Protect Devices with Default Password...</b>	Displays the <b>Protect Devices with Global Default Password</b> dialog box.
<b>Protect iSCSI storages with CHAP password...</b>	Displays the <b>Protect iSCSI storages with CHAP password</b> dialog box.
<b>Change device passwords...</b>	Displays the <b>Change device passwords</b> dialog box.
<b>Update device firmware...</b>	Displays the <b>Update device firmware</b> dialog box.
<b>Change device IP and network settings...</b>	Displays the <b>Change device IP and network settings</b> dialog box.
<b>Device Monitor...</b>	Displays the <b>Device Monitor</b> dialog box.

#### Tools menu commands

<b>Command Script Editor...</b>	Displays the <b>Command script editor</b> dialog box
<b>Resource Manager...</b>	Displays the <b>Resource Manager</b> dialog box.

<b>Sequence Builder...</b>	Displays the <b>Sequence Builder</b> dialog box.
<b>Configure license plate lists...</b>	Displays the <b>Configure license plate lists</b> dialog box.
<b>License Manager...</b>	Displays the <b>License Manager</b> dialog box.
<b>License Inspector...</b>	Displays the <b>License inspector</b> dialog box.
<b>Workstation monitoring...</b>	Displays the <b>Workstation monitoring...</b> dialog box.

**Reports menu commands**

<b>Export all reports...</b>	Select a target folder to save the reports.
<b>Recording Schedules...</b>	Displays the <b>Recording Schedules</b> report dialog box.
<b>Scheduled Recording Settings...</b>	Displays the <b>Scheduled Recording Settings</b> report dialog box.
<b>Task Schedules...</b>	Displays the <b>Task Schedules</b> report dialog box.
<b>Cameras and Recording Parameters...</b>	Displays the <b>Cameras and Recording Parameters</b> report dialog box.
<b>Stream Quality Settings...</b>	Displays the <b>Stream Quality Settings</b> report dialog box.
<b>Event Settings...</b>	Displays the <b>Event Settings</b> report dialog box.
<b>Compound Event Settings...</b>	Displays the <b>Compound Event Settings</b> report dialog box.
<b>Alarm Settings...</b>	Displays the <b>Alarm Settings</b> report dialog box.
<b>Configured Users...</b>	Displays the <b>Configured Users</b> report dialog box.
<b>User Groups and Accounts...</b>	Displays the <b>User Groups And Accounts</b> report dialog box.
<b>Device Permissions...</b>	Displays the <b>Device Permissions</b> report dialog box.
<b>Operating Permissions...</b>	Displays the <b>Operating Permissions</b> report dialog box.
<b>Configuration Permissions...</b>	Displays the <b>Configuration Permissions</b> report dialog box.
<b>User Group Permissions...</b>	Displays the <b>User Group Permissions</b> report dialog box.
<b>Security Settings...</b>	Displays the <b>Security Settings</b> report dialog box.
<b>Application Permissions...</b>	Displays the <b>Application Permissions</b> report dialog box.
<b>Bypassed devices...</b>	Displays the <b>Bypassed devices</b> report dialog box.

**Settings menu commands**

<b>Alarm Settings...</b>	Displays the <b>Alarm Settings</b> dialog box.
<b>SNMP Settings...</b>	Displays the <b>SNMP settings</b> dialog box.
<b>LDAP server settings...</b>	Displays the <b>LDAP server settings</b> dialog box.
<b>Define LDAP user group order...</b>	Displays the <b>Define LDAP user group order...</b> dialog box.

<b>Access token settings...</b>	Displays the <b>Access token settings</b> dialog box.
<b>Trusted certificate settings...</b>	Displays the <b>Trusted certificate settings</b> dialog box. <b>Note:</b> The <b>Trusted certificate settings...</b> menu is only available if you start the Configuration Client with admin permissions and if the user who logs in has the <b>Configure User Groups/Enterprise Accounts</b> permission.
<b>Set Recording Qualities...</b>	Displays the <b>Stream Quality Settings</b> dialog box.
<b>Options...</b>	Displays the <b>Options</b> dialog box.

**Help menu commands**

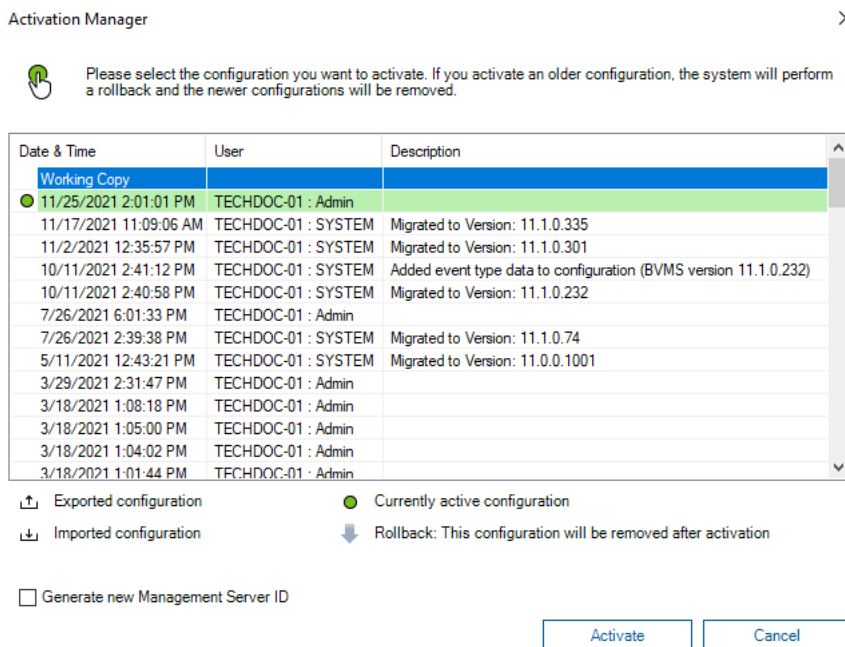
<b>Display help</b>	Displays the BVMS Application Help.
<b>About...</b>	Displays a dialog box containing information on the installed system, e.g., the version number.

### 12.3

## Activation Manager dialog box (System menu)

Main window > **System** menu > **Activation Manager...** command

Allows you to activate the current configuration or to rollback to a previous configuration.



**Activate**

Click to display the **Activate configuration** dialog box.

**Refer to**

- *Activating the working configuration, page 95*
- *Activating a configuration, page 96*

## 12.4 Activate Configuration dialog box (System menu)



Main window >

Allows you to type a description for the working copy of the configuration to be activated.

### Set delayed-activation time

Click to select a delayed-activation time.

**Note:** Delayed-activation is not executed as long as the user is logged on to the Configuration Client.

### Force activation for all Operator Clients

If checked, each Operator Client workstation is automatically restarted to activate the new configuration. The user cannot refuse the new configuration.

If not checked, on each Operator Client workstation a dialog box appears for some seconds. The user can refuse or accept the new configuration. The dialog box is closed after a few seconds without user interaction. In this case the new configuration is not accepted.

### Refer to

– *Activating the working configuration, page 95*

## 12.5 Initial Device Scan dialog box (Hardware menu)

Main window > **Hardware** menu, click **Initial Device Scan...** command

Displays the devices which have duplicate IP addresses or a default IP address (192.168.0.1).

Allows you to change such IP addresses and subnet masks.

You must enter the correct subnet mask before changing an IP address.

## 12.6 Protect Devices with Global Default Password dialog box (Hardware menu)

Main window > **Hardware** menu > **Protect Devices with Default Password...** command

or



Main window >

This dialog box appears, if an activation is pending and if your configuration contains devices that are not protected by a password. It allows you to enter a global default password that is applied on all affected devices.

### Update states and capabilities

Click to rescan the network for devices that are not protected by a password.

### Global default password

Type in a password that is used for all currently not protected devices.

### Show passwords

Click to enable that all passwords in this dialog are visible.

### Enforce password protection on activation

Click to select this checkbox. If enabled, you must apply a global default password for devices that are not protected by a password.

### Apply

Click to apply the global default password.

The **Changing Passwords** dialog box is displayed. The changes of passwords are listed. Click **OK** to close.

If you started with activating your configuration, the **Activation Manager** dialog box is displayed.

**Refer to**

– *Activating the working configuration, page 95*

## 12.7

### Protect iSCSI storages with CHAP password dialog box (Hardware menu)

Use this dialog to set CHAP passwords on iSCSI and VRM devices. The system automatically transfers these passwords to the accounts **User** and **Destination** of encoders, decoders and VSG devices.

On newly added devices, the passwords are set automatically when you activate the configuration.

**Note:** Setting an empty CHAP password removes the CHAP password on iSCSI and VRM devices.

**Notice!**



- On all DSA E-Series, the CHAP password is set automatically.

- VRM devices transfer the CHAP password to the encoders. But you have to set the CHAP password on the respective iSCSI device to ensure recording.

- On all DIVAR IP devices, you have to manually set the CHAP password. See the respective DIVAR IP manual for further instructions. Otherwise recording stops or playback does not work.

**Global CHAP password**

Type the iSCSI CHAP password which is necessary to authenticate at the iSCSI storage device and to enable a direct playback from the iSCSI.

**Confirm global CHAP password**

Confirm the iSCSI CHAP password.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Apply**

Click to apply the CHAP password.

**Note:** Check the operation result. It is possible that you have to set the CHAP password manually on some iSCSI devices.

## 12.8

### Change device passwords dialog box (Hardware menu)

Main window > **Devices** >  **Change device passwords** > **Change device passwords** dialog box

or

Main window > **Hardware** menu > **Change device passwords...** command > **Change device passwords** dialog box



Click to refresh the state information for all devices. You can refresh the state of a single device: Right-click the device and click **Refresh state**.

**Note:** When you have a large system with several 1000 devices configured, the process of refreshing states can take a long time.



Click to select all available devices at once.

### Show passwords

Select the check box when you want the configured passwords being displayed in readable form.

### To search for items:

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

**Note:** Only if the **Show passwords** check box is selected, it is possible to also search for passwords.

The table allows you to set the following properties of the available IP devices:

- Service password
- User password
- Live password
- Destination password

### To change the password for IP devices:

1. Select the required device.
2. Right-click the selected device and click **Edit password...**  
The **Change device passwords** dialog box is displayed.
3. Select the required password type.
4. Type in the new password.
5. Click **OK**.  
The new password is updated in the selected device.

### To change the settings for multiple devices:

See [Configuring multiple encoders / decoders, page 235](#).

## 12.9

### Update device firmware dialog box (Hardware menu)

Main window > **Hardware** menu > **Update device firmware...** command > **Update device firmware** dialog box



Click to refresh the state information for all devices. You can refresh the state of a single device: Right-click the device and click **Refresh state**.

**Note:** When you have a large system with several 1000 devices configured, the process of refreshing states can take a long time.



Click to select all available devices at once.



Click to update the firmware version.

#### To search for items:

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

#### To update the firmware version:

1. Select the required device.
2. Click **Update Firmware**.  
A Configuration Client information window is displayed.
3. Click **OK**.  
The file explorer opens.
4. Select the file containing the update.
5. Click **Open**.  
The **Firmware Upload Status** window opens.
6. Click **Start** to start the upload.
7. Click **Close**.  
The firmware is updated.

#### To change the settings for multiple devices:

See [Configuring multiple encoders / decoders, page 235](#).

## 12.10

### Change device IP and network settings dialog box (Hardware menu)

Main window > **Hardware** menu > **Change device IP and network settings...** command > **Change device IP and network settings** dialog box



Click to refresh the state information for all devices. You can refresh the state of a single device: Right-click the device and click **Refresh state**.

**Note:** When you have a large system with several 1000 devices configured, the process of refreshing states can take a long time.



Click to select all available devices at once.

**To search for items:**

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

The table allows you to set the following properties of the available IP devices:

- Display name
- IP address
- Subnet mask
- Gateway IP



**Notice!**

Instead of using the commands, you can type the appropriate settings in the required field.

**To set the display name for IP devices:**

1. Select the required device.
2. Right-click the selected device and click **Set Display Names...** The **Set Display Names** dialog box is displayed.
3. In the **Start with:** field, type the first string.
4. Click **Calculate**. In the **End with:** field, the last string of the range for the selected device is displayed.
5. Click **OK**.
6. In the **Change device IP and network settings** dialog box, click **Apply**.  
The calculated name is updated in the selected device.

**Set display names dialog box**

**Start with:**

Type the first name.

**End with:**

Displays the last name for the selected devices after having clicked **Calculate**.

**Calculate**

Click to calculate the range of display names for the selected devices.

**To set the IP address for IP devices:**

1. Select the required device.

2. Right-click the selected device and click **Set IP Addresses....** The **Set IP Addresses** dialog box is displayed.
3. In the **Start with:** field, type the first IP address.
4. Click **Calculate**. In the **End with:** field, the last IP address of the range for the selected device is displayed.
5. Click **OK**.
6. In the **Change device IP and network settings** dialog box, click **Apply**.  
The new IP address is updated in the selected device.

#### Set IP addresses dialog box

##### Start with:

Type the first IP address..

##### End with:

Displays the last IP address for the selected devices after having clicked **Calculate**.

##### Calculate

Click to calculate the range of IP addresses for the selected devices.

#### To set subnet mask / gateway ID for IP devices:

1. Click in the required field.
2. Type the appropriate value.
3. Click **Apply**.  
The new value is updated in the selected device.

#### Apply

Click to configure the devices with the entered values without closing the dialog box.

#### To change the settings for multiple devices:

See [Configuring multiple encoders / decoders, page 235](#).

## 12.11

### Device Monitor dialog box (Hardware menu)

Main window > **Hardware** menu > **Device Monitor...** command > **Device Monitor** dialog box

Allows you to check the status of the encoders/decoders in your Device Tree that are active in your BVMS.

#### Display name

Device name that was configured in BVMS.

#### Network address

IP address of the device.

#### State

The following states can be displayed:

- **Configured:** Configuration of this device is activated.
- **Configuration mismatch:** Configuration of this device is not activated.
- **Unknown:** Status could not be determined.
- **Not connected:** Not connected.

#### Last check

Date and time when the dialog was started and the check was performed. As long as the dialog box is displayed, the devices are not checked again.

**Refer to**

- *Checking the status of your encoders/decoders, page 98*

## 12.12 Command Script Editor dialog box (Tools menu)

See [Command Script Editor dialog box, page 310](#) for details.

**Refer to**

- *Command Script Editor dialog box, page 310*

## 12.13 Resource Manager dialog box (Tools menu)

See [Resource Manager dialog box, page 267](#) for details.

**Refer to**

- *Resource Manager dialog box, page 267*

## 12.14 Sequence Builder dialog box (Tools menu)

See [Sequence Builder dialog box, page 270](#) for details.

**Refer to**

- *Sequence Builder dialog box, page 270*

## 12.15 Configure license plate lists dialog box (Tools menu)

Main window > **Tools** menu > **Configure license plate lists...** command

Allows you to create, edit, or delete license plate lists as needed.

License plates are assigned to the respective lists in Operator Client.

By default, three pre-configured lists are provided to classify license plates based on their status:

- **Unknown list:** intended for license plates that are not recognized by the system or do not match a valid time period.  
You can modify the color of this list, however, the list name is fixed and cannot be changed. This list cannot be deleted.
- **Allow list:** intended for license plates that are granted access to the controlled area.  
You can change the name and color of this list, as well as delete it if needed.
- **Watch list:** intended for license plates that are denied access to the controlled area. You can configure an event and a corresponding alarm that will be triggered if any of these vehicles attempts to enter.  
You can change the name and color of this list, as well as delete it if needed.

**To add a new license plate list:**

- ▶ Click the **Add** button.  
The new list is added to the system.  
You can edit the list name and color as desired.

**Note:** The maximum number of license plate lists is 10, in addition to the pre-configured list **Unknown list**.

**To delete a license plate list:**

- ▶ Select the desired list, and click the **Delete** button.  
The list is removed from the system.

**Note:** If you delete a list, all associated event and alarm settings will be lost. License plates that were assigned to this list in Operator Client, will be removed from the system.

## 12.16 License Manager dialog box (Tools menu)

Main window > **Tools** menu > **License Manager...** command

Allows you to license the BVMS package that you have ordered and to upgrade with additional features.

**License status**

Displays the licensing status.

**System fingerprint**

For support purposes we recommend to provide the **System fingerprint**.

**Installation site**

When activating your base license in the Remote Portal, you provide information about the installation site of your system. This information displays here.

**Note:** You can also provide this information in other licenses, but only the information provided in the base license displays here.

**Licenses**

1. Click **Add** to add your licenses.  
The **Add license** dialog box is displayed.
2. Follow the instructions in the dialog.

**Effective license**

Displays the effective base license that you have activated.

**Features**

- ▶ Click **License Inspector...**  
The **License inspector** dialog box displays.

Displays the quantity of the licensed features that are currently installed.

You can check whether the number of installed BVMS licenses exceeds the number of purchased licenses.

**Installed BVMS version**

Displays the currently installed BVMS version, for example 11.0.

**Licensed BVMS versions**

Displays all BVMS versions that are included and supported in the current provided license file.

For example: BVMS 11.0 and all upcoming minor versions BVMS 11.x.

**Activation date**

Displays the activation date of your installed BVMS version.

**Expiration date**

Displays the expiration date of your installed BVMS version. An Expiration date is only applicable when you install an emergency license or a sales demo license.

**Software Maintenance Agreement****Expiration date**

If you have purchased and activated any Software Maintenance Agreement, the expiration date displays here.

**Refer to**

- *Activating the software licenses, page 78*
- *Add license dialog box, page 115*
- *License Inspector dialog box (Tools menu), page 115*

**12.16.1 Add license dialog box**

Main window > **Tools** menu > **License Manager...** command > **Licenses** > **Add**

Allows you to add your purchased licenses or demo licenses from the Remote Portal website [remote.boschsecurity.com](https://remote.boschsecurity.com) to your BVMS system.

To add your licenses follow the instructions in the dialog.

For further information refer to the respective BVMS licensing whitepaper.

**12.17 License Inspector dialog box (Tools menu)**

Main window > **Tools** menu, click **License Inspector...** command > **License inspector** dialog box

Displays the quantity of the licensed features that are currently installed.

You can check whether the number of installed BVMS licenses exceeds the number of purchased licenses.

**Note:** If the current system configuration exceeds the limits of the currently installed licenses, you can not activate the configuration.

**12.18 Workstation monitoring dialog box (Tools menu)**

Main window > **Tools** menu > **Workstation monitoring...** command > **Workstation monitoring...** dialog box

Displays a list of all workstations that are currently connected to the BVMS Management Server.

**Note:** The list displays all connected Operator Clients and Cameo SDK clients.

**To disconnect a workstation:**

1. Select the respective entry from the list.
2. Click **Disconnect**.

**Note:** The function is only active if the user has the respective permission.

3. Click **Yes**.

The list entry is removed if the corresponding Operator Client logs off successfully.

**Note:** You can only disconnect Operator Client workstations.

**12.19 Reports dialog boxes (Reports menu)**

This chapter covers all dialog boxes which are available for configuration reports.

**Refer to**

- *Creating reports, page 98*

**12.19.1 Recording Schedules dialog box**

Main window > **Reports** menu > **Recording Schedules...** command

Lists the configured recording schedules.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.2 Scheduled Recording Settings dialog box

Main window > **Reports** menu > **Scheduled Recording Settings...** command

Lists the configured scheduled recording settings.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.3 Task Schedules dialog box

Main window > **Reports** menu > **Task Schedules...** command

Lists the configured task schedules.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.4 Cameras and Recording Parameters dialog box

Main window > **Reports** menu > **Cameras and Recording Parameters...** command

Lists the recording parameters that are configured in the Camera Table and the Recording Table.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.5 Stream Quality Settings dialog box

Main window > **Reports** menu > **Stream Quality Settings...** command

Lists the configured stream quality settings of all cameras.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.6 Event Settings dialog box

Main window > **Reports** menu > **Compound Event Settings...** command

Lists the events for which a schedule for triggering an alarm is configured.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.7 Compound Event Settings dialog box

Main window > **Reports** menu > **Compound Event Settings...** command

Lists the all compound events.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.8 Alarm Settings dialog box

Main window > **Reports** menu > **Alarm Settings...** command

Lists all alarm settings of the configured alarms, including the settings in the **Alarm Options** dialog box.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.9 Configured Users dialog box

Main window > **Reports** menu > **Configured Users...** command

Lists the users who are permitted to log on to the Operator Client.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.10 User Groups and Accounts dialog box

Main window > **Reports** menu > **User Groups and Accounts...** command

Lists the configured user groups, Enterprise Accounts, Enterprise User Groups and dual authorization groups.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.11 Device Permissions dialog box

Main window > **Reports** menu > **Device Permissions...** command

Lists the permissions for using the configured devices for each user group.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.12 Operating Permissions dialog box

Main window > **Reports** menu > **Operating Permissions...** command

Lists the permissions for using Operator Client for each user group.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.13 Configuration Permissions dialog box

Main window > **Reports** menu > **Configuration Permissions...** command

Lists the permissions for using Configuration Client for each user group.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.14 User Group Permissions dialog box

Main window > **Reports** menu > **User Group Permissions...** command

Lists the permissions for configuring user groups for each user group.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.15 Security Settings dialog box

Main window > **Reports** menu > **Security Settings...** command

Lists the configured security settings for each user group and Enterprise User Groups.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.16 Application permissions dialog box

Main window > **Reports** menu > **Application Permissions...** command

Lists all user groups and their application permissions.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

### 12.19.17 Bypassed devices dialog box

Main window > **Reports** menu > **Bypassed devices...** command

Lists all configured devices and which devices are bypassed.

- ▶ Click **CSV Export** to save all information of this dialog box in a CSV file.

## 12.20 Alarm Settings dialog box (Settings menu)

See [Alarm Settings dialog box, page 314](#) for details.

## 12.21 SNMP Settings dialog box (Settings menu)

Main window > **Settings** menu > **SNMP Settings...** command

Allows you to configure SNMP monitoring on your Management Server computer. You specify for which event an SNMP trap is sent, some additional information on your system, and the IP addresses of the computers which are planned to receive SNMP traps from BVMS.

The server sends SNMP traps when events occur. You can receive these traps with the SNMP receiver in Configuration Client using the **SNMP trap logger** tool. You can also use another software that can receive SNMP traps.

The SNMP agent in BVMS supports SNMP GetRequest. When an SNMP manager software (for example iReasoning MIB Browser) sends an SNMP GetRequest to the BVMS Management Server then the Management Server sends a corresponding response message.

The MIB file is located in the following file:

```
<installation_directory>\Bosch\VMS\bin\BVMS.mib
```

**Note:** SNMPv1 and SNMPv2 are not completely compatible. Hence we recommend not using SNMPv1 and SNMPv2 together.

### SNMP get tab

#### SNMP get port

Type in the port number for SNMP GetRequest. This is the port where the SNMP agent of the BVMS Management Server listens for SNMP GetRequest.

**Note:** BVMS does not use the standard port number 161 and 162 for SNMP GetRequest, because this port is possibly used by the SNMP agent of the computer where the BVMS Management Server is installed on.

The default value is 12544.

#### System contact

Type in contact data for your BVMS. You can retrieve this information with an SNMP GetRequest using the OID .1.3.6.1.2.1.1.4.

#### System description

Type in a description of your BVMS. You can retrieve this information with an SNMP GetRequest using the OID .1.3.6.1.2.1.1.5.

#### System location

Type in the location of your BVMS. This string should specify the physical location of the server computer, for example building, room number, rack-number, etc.

You can retrieve this information with an SNMP GetRequest using the OID .1.3.6.1.2.1.1.6.

#### SNMP version

Select `SnmpLegacy`, when using SNMP version 1 or 2 without encryption. Select `SnmpV3` when encryption is configured.

**Note:** If you select `SnmpV3`, you have to select the respective configured **SNMPv3 configuration** value.

#### Engine ID

The value is generated by the software and different for each Central Server.

#### SNMPv3 configuration

When using `SnmpV3`, select the appropriate **SNMPv3 configuration** value to ensure the validation.

### SNMP send traps tab

#### SNMP version

Select `SnmpLegacy`, when using SNMP version 1 or 2 without encryption. Select `SnmpV3` when encryption is configured.

#### SNMPv3 configuration

When using `SnmpV3`, select the appropriate **SNMPv3 configuration** value.

**Trap filter**

Click to select the events in the Event tree to filter the SNMP traps that are sent.

**IP/Hostname**

Add the host or IP address to which you want to send traps.

Also you can add and remove hosts.

**SNMPv3 configuration tab**

Displays a table with all available SNMPv3 configurations. You can add or remove configurations. The first three configurations are default configurations.

The following values are displayed in the table:

**Name**

This name will be displayed in BVMS as name of the SNMPv3 configuration.

**Username**

Type a username. The username has to be unique and is used to send or get traps.

**Authentication Protocol**

Select the respective authentication protocol.

**Authentication key**

Type a password if an authentication protocol is used. The password must be at least 8 characters long.

**Privacy protocol**

Select the respective privacy protocol. This setting is only available if the **Authentication Protocol** setting is configured.

**Privacy key**

Type a password if a privacy protocol is used. The password must be at least 8 characters long.

**Refer to**

– *Configuring SNMP monitoring, page 98*

## 12.22

### LDAP Server Settings dialog box (Settings menu)

Main window > **Settings** menu > **LDAP server settings...** command

You enter the LDAP server settings that are configured outside of BVMS. You will need the assistance of your IT administrator who set up the LDAP server for the following entries.

All fields are mandatory except the fields in the **Test user / User group** group box.

**LDAP server settings****LDAP server**

Type the name or IP address of the LDAP server.

**Port**

Type the port number of the LDAP server (default HTTP: 389, HTTPS: 636)

**Secure connection**

Select the check box to activate secure data transmission.

**Authentication mechanism**

Negotiate selects the appropriate authentication protocol automatically.

Simple transmits the logon credentials unencrypted as clear text.

## Proxy authentication

### Anonymous

Use to log on as a guest. Select this option if the LDAP server supports it and you are not able to configure a specific proxy user.

### Use following credentials

#### User name

Type the unique name of the proxy user. This user is required to allow the users of this BVMS user group to access the LDAP server.

#### Password

Type the proxy user password.

#### Test

Click to test whether the proxy user has access to the LDAP server.

#### LDAP basis for user

Type the unique name (DN = distinguished name) of the LDAP path in which you can search for a user.

Example for a DN of the LDAP basis: CN=Users,DC=Security,DC=MyCompany,DC=com

#### Filter for user

Select a filter used to search for a unique user name. Examples are predefined. Replace %username% with the actual user name.

#### LDAP basis for group

Type the unique name of the LDAP path in which you can search for groups.

Example for a DN of the LDAP basis: CN=Users,DC=Security,DC=MyCompany,DC=com

#### Filter for group member search

Select a filter used to search for a group member.

Examples are predefined. Replace %usernameDN% with the actual user name and his DN.

#### Group search filter

Do not leave this field empty. If there is no entry, you cannot assign an LDAP group to a BVMS user group.

Select a filter to find a user group.

Examples are predefined.

#### Test user / User group

The entries in this group box are not saved after clicking **OK**. They only serve for testing.

#### User name

Type the name of a test user. Omit the DN.

#### Password

Type the test user password.

#### Test user

Click to test whether the combination of user name and password is correct.

#### Group (DN)

Type the unique group name with which the user is associated.

#### Test group

Click to test the association of the user with the group.

**Refer to**

- *Selecting an associated LDAP group, page 359*

**12.22.1****Associating an LDAP group**

You associate an LDAP group with a BVMS user group to give the users of this LDAP group access to the Operator Client. The users of the LDAP group have the access rights of the user group where you configure the LDAP group.

You probably need the help of the IT administrator who is responsible for the LDAP server. You configure LDAP groups in standard user groups or Enterprise User Groups.

**Notice!**

If an LDAP group is associated with a BVMS user group, users of this LDAP group can start the Operator Client using Single Sign-on.

**Notice!**

A LDAP user can be associated with more than one LDAP user group, which in turn are associated with a particular BVMS user group.

The LDAP user gets the permissions of the BVMS user group that is ordered above the other LDAP user groups, that are associated with this LDAP user.

**To associate an LDAP group:**

1. Click **LDAP server settings...**  
The **LDAP server settings** dialog box is displayed.
2. Enter the settings of your LDAP server and click **OK**.

For detailed information on the various fields, follow the link to the appropriate application window below.

**Refer to**

- *LDAP Server Settings dialog box (Settings menu), page 119*
- *User Group Properties page, page 332*

**12.23****Define LDAP user group order dialog box (Settings menu)**

Displays the **Change LDAP user group order** list. The list shows the LDAP user groups with their associated BVMS user groups and Enterprise User Groups. By drag and drop or using the up and down arrow buttons you can change the order of the groups.

**Notice!**

A LDAP user can be associated with more than one LDAP user group, which in turn are associated with a particular BVMS user group.

The LDAP user gets the permissions of the BVMS user group that is ordered above the other LDAP user groups, that are associated with this LDAP user.

**12.24****Access token settings dialog box (Settings menu)**

Main window > **Settings** menu > **Access token settings...** command

If you have configured the logon to the Management Server by using an access token, you must define the token settings first.

A token is created by the Enterprise Management Server and must be signed by a certificate from a certificate store on the local computer. You have to identify the certificate in order to know which certificate to use.

**Note:** BVMS does not support certificates that use a Secure Hash Algorithm SHA-1 and have a key length smaller than 2048 bits.

#### Signing certificate properties

Type a properties string to identify the respective certificate.

**Note:** If more than one certificate matches the criteria, the newest currently valid certificate is used.

Follow the rules to type a valid properties string in the **Signing certificate properties** field:

- The string consists of one or multiple conditions.
- Conditions are separated by semicolons (;).
- Conditions are pairs of certificate property name and expected value, separated by an equals sign (=).
- Certificate property names may consist of one or multiple parts, separated by a period (.).
- Certificate property names and expected values are not case-sensitive.

#### Examples:

`SubjectName.CN=BVMS Token Issuer;Parent.SubjectName.CN=BVMS Intermediate`

- The Common Name part (CN) of the certificate's Subject name must be equal to the `BVMS Token Issuer`.
- Additionally, the Common Name part of the Subject Name of the certificate's parent must be equal to `BVMS Intermediate`. The parent is the certificate that was used to sign the current certificate.

`Parent.Thumbprint=A95FF7C6EC374127174D3AFA8EA67C94E8E66C3F`

- The thumbprint of the certificate's parent certificate must be as specified.

#### List of supported certificate property names:

Name	Return type
Thumbprint	String
SerialNumber	String
SubjectName	Distinguished name of subject
IssuerName	Distinguished name of issuer
Parent	Certificate that was used to sign the current certificate (Issuer CA)

#### List of supported property names on distinguished name:

Name	Return type
CN	String: Common name
OU	String: Organizational unit name

Name	Return type
O	String: Organization name
L	String: Locality name
S	String: State or province name
C	String: Country name

#### Examples for the use of distinguished name:

- SubjectName.CN=verisign authority
- IssuerName.C=DE
- Parent.Parent.SubjectName.O=Bosch Security Systems

#### Certificate chain

Select the checkbox to include the certificate chain.

**Note:** If the Management Server has exactly the same certificate installed, you don't necessarily have to include the certificate chain.

#### Number of included certificates

Type the exact number of certificates that are included in the access token.

**Note:** You must not include the Root certificate.

#### Access token lifetime

Type the time in hours to define how long the tokens are valid after they have been created by the Enterprise Management Server.

#### Refer to

- *Token-based authentication, page 90*

## 12.25

### Trusted certificate settings dialog box (Settings menu)

Main window > **Settings** menu > **Trusted certificate settings...** command

This dialog allows you to introduce the certificate thumbprint that is used by the Management Server to authenticate the access token.

**Note:** The **Trusted certificate settings...** menu is only available if you start the Configuration Client with admin permissions and if the user who logs in has the **Configure User Groups/Enterprise Accounts** permission.

#### Thumbprint of trusted certificate

Displays an already configured thumbprint or an empty thumbprint in case no configuration can be found in the registry. Type or change the root certificate thumbprint.

The provided thumbprint is written to the path `HKEY_LOCAL_MACHINE\SOFTWARE\Bosch Sicherheitssysteme GmbH\Bosch Video Management System\TrustedCertificates` to the key "BvmsTrustedCertificate".

**Note:** The thumbprint is not included in the export when the configuration is exported.

**Note:** BVMS does not support certificates that use a Secure Hash Algorithm SHA-1 and have a key length smaller than 2048 bits.

## 12.26 Options dialog box (Settings menu)

**Note:** Some features require purchasing the respective license.

Main window > **Settings** menu > **Options...** command

### General

#### Configuration Client

##### Language

Allows you to configure the language of your Configuration Client. If you select **System Language** the language of your Windows installation is used.

This setting is enabled after restarting Configuration Client.

##### Automatic logoff

Allows you to configure the automatic logoff of Configuration Client. Configuration Client will log off after the configured time period.

Changes in the configuration pages of the following devices in the **Devices** page are not saved automatically and are lost after inactivity logoff:

- Encoders
- Decoders
- VRM devices
- iSCSI devices
- VSG devices

All other pending configuration changes are saved automatically.

**Note:** Changes in dialog boxes that were not confirmed by clicking **OK**, are not saved.

##### Scan options

Allows you to configure if it is possible to scan for devices in the respective subnet or across the subnet.

### Operator Client

#### Multiple logon

##### Allow multiple logon with the same user

Allows you to configure that a user of BVMS SDK, BVMS Web Client, BVMS Mobile App, or Operator Client can perform multiple synchronous logons with the same user name.

### Central Server

#### Database connection string

Allows you to configure the connection string for the Logbook database.



#### Notice!

Change this string only when you want to configure a remote SQL server for the Logbook and only when you are familiar with SQL server technology.

#### Retention period

Allows you to define a maximum retention time of the entries within the logbook. After this defined retention time, the entries are automatically deleted.

This setting is enabled after activating the configuration.

## Devices

### Monitor Group

Allows you to configure that the users can control all monitor groups with each BVMS client computer. It is then not required to configure this computer as a workstation in the Device Tree.

### Decoder stream selection

Allows you to configure that all decoders in your system use a compatible stream and not necessarily the live stream.

This setting is enabled after activating the configuration.

### Monitor group layout and camera assignment

Allows you to configure if the monitor group layout and camera assignment settings should be reset to the default settings after a Central Server restart or if the recent settings made in Operator Client should be retained.

If you want to retain the recent settings, select the check box **Retain settings after Central Server restart**.

**Note:** The camera sequence will start with the first camera in the sequence.

### Timeserver for encoder

Allows you to configure the time server settings for encoders. By default the Central Server IP address is used.

## System features

### Audit Trail

You need a permission to edit the following settings:

#### Audit Trail

Enable or disable the Audit Trail feature.

**Note:** The Audit Trail page is only available in the Configuration Client when the feature is enabled.

#### Maximum retention period

Allows you to define a maximum retention time of the Audit Trail entries. After this defined retention time, the entries are automatically deleted.

#### Language

Select the language of the Audit Trail entries.

**Exception:** All Audit Trail entries from the filter category **Devices (Camera configuration)** will display in the configured language of the Configuration Client.

**Note:** Make sure to install the Audit Trail database by selecting it in the BVMS setup (optional setup feature).

Audit Trail settings are only enabled after activating the configuration.

### License plate verification

#### Verification criteria

Select the criteria for verifying detected license plates.

**Note:** The **License plate** checkbox is selected by default and cannot be cleared. The system compares detected plates against a database of known plates. For enhanced security, it is recommended to also verify additional details, such as the vehicle's make and model.

## Maps and tracking

### Type of background map

Allows you to select the type of background map for the global map. The following map types are available if you have access to the internet (online mode):

- **HERE street map**
- **HERE dark street map**
- **HERE satellite map**

If you do not have access to the internet (offline mode), select **None**.



### Notice!

If you switch the type of background map from offline (**None**) to online (**HERE** maps), check that the position of submaps and camera hotspots is still correct.

## Advanced tracking suite

### Enable system feature

Allows you to configure that a user of the Operator Client can use the Map-based tracking assistant and Intelligent person tracking.

**Note:** To use the features, the respective cameras have to be placed on the global map.

To use Intelligent person tracking, you also have to enable **Object visualization on map** and **Object tracking** in the **Cameras and recording** tab.

### Advanced state display

#### Disable hot spot coloring in maps

Allows you to configure disabling blinking hotspots in maps.

#### Enabled advanced state display (hot spot coloring in maps depending on state)

Allows you to configure for all state events that the hotspots of the devices belonging to this event, are displayed with a background color and blink when the configured event occurs.

#### Enable advanced alarm display (hot spot coloring in maps depending on alarm)

Allows you to configure for all alarms that the hotspots of the devices belonging to this alarm, are displayed with a background color and blink when the configured alarm occurs. The configuration of the advanced state display is possible after you saved the configuration. The hotspots are displayed on a map in Operator Client after you have activated the configuration.

## Privacy overlay

### Enable system feature

Allows you to configure that a user of the Operator Client can export video with Privacy overlay.

## Identity provider

### Identity provider

Select your identity provider. After making the selection, further options are displayed.

#### Tenant ID (for identity provider **Microsoft**)

Fill in the information based on your external identity provider. This field is optional.

#### \*Issuer URL (for identity provider **Amazon Federation**)

Fill in the information based on your external identity provider.

**\*Application ID**

Fill in the information based on your external identity provider.

**Application secret**

Fill in this field if you want to use a confidential string to identify your connection to the external identity provider service.

This field is optional.

**External address**


If needed, fill in the field with an external network address for a routed connection to BVMS Management Server, such as an SSH connection or internet connection.

This field is optional.

Click **OK** to save the changes.

**Metadata processing****Object visualization on map**

Select the check box to enable the object tracking feature in general.

If the feature is enabled, on the **Cameras and recording** page > , the **Object tracking** column is displayed, where you can enable or disable object tracking for the desired cameras.

**Notice!**

Object tracking is only available for cameras with CPP6 or higher, which are added to the logical tree and to the global map.

**Refer to**

- *Cameras page, page 288*

## 13 Devices page

Main window > **Devices**



### Notice!

BVMS Viewer does not support decoder devices.

Displays the Device Tree and the configuration pages.

The count of items below an entry is displayed in square brackets.

Allows you to configure the available devices, such as ONVIF encoders, Video Streaming Gateway devices, encoders, decoders, VRMs, local storage encoders, analog matrices, or peripheral devices like ATM/POS Bridge.

### Note:

Devices are represented in a tree and grouped by the physical network structure and the device categories.

Video sources like encoders are grouped under VRMs.

### To search for items:

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

- ▶ Click a tree item to display the corresponding page.

## 13.1 Updating device states and capabilities

Main window > **Devices**

For example after a firmware update it can be necessary to synchronize the capabilities of all configured decoders, encoders and VSGs. With this function the capabilities from each device are compared to the capabilities already stored within BVMS. You can update the device capabilities of all devices in the device tree at once.

It is also possible to copy a list of the devices whose capabilities changed into the clipboard. You can then paste the list, for example, into a text editor to examine the changes in detail.

The device list from the clipboard is formatted as CSV and contains the following information:

- Device
- Device type
- Network address
- Device selected for update
- Reason, if the device is not selected for update


**Note:** When you have a large system with several 1000 devices configured, the process of refreshing device states and updating device capabilities can take a long time.



### Notice!

The capabilities are only retrieved for reachable devices. To see, if a device is not reachable, you have to check the state of the device.

**To update the device states and capabilities:**

1. Click .
 

The **Update device capabilities** dialog box is displayed. The state information of all devices is updated and the device capabilities are retrieved.

Only if device capabilities are not up to date, the appropriate devices are displayed in a list and the **Update** button is enabled.
  2. In the **Update** column, deselect any devices whose device capabilities you do not want to update.
 

**Note:** By default, all devices are selected for updating. If you deselect a device, you must specify a reason why the device capabilities should not be updated.
  3. If required, click **Copy device list to clipboard**.
  4. Click **Update**.
  5. Click **OK**.
- ⇒ The device capabilities are now updated.

**Notice!**

The state information of all devices will always be updated, even if you cancel the **Update device capabilities** dialog.

**13.2****Changing the password for IP devices**

Main window > **Devices** >  **Change device passwords** > **Change device passwords** dialog box

or

Main window > **Hardware** menu > **Change device passwords...** command > **Change device passwords** dialog box

**To change the password for IP devices:**

1. Select the required device.
2. Right-click the selected device and click **Edit password...**

The **Change device passwords** dialog box is displayed.
3. Select the required password type.
4. Type in the new password.
5. Click **OK**.
 

The new password is updated in the selected device.

See [Change device passwords dialog box \(Hardware menu\), page 108](#) for details.

**To change the settings for multiple devices:**

See [Configuring multiple encoders / decoders, page 235](#).

**Refer to**

- [Change device passwords dialog box \(Hardware menu\), page 108](#)

**13.3****Adding a device**

Main window > **Devices**

You add the following devices to the Device Tree manually, that means you must know the network address of the device to add it:

- Video IP device
- Analog matrix

For adding a Allegiant device, you need a valid Allegiant configuration file.

- BVMS workstation  
A workstation must have the Operator Client software installed.
- Communication device
- ATM/POS Bridge, DTP device
- Virtual input
- Network monitoring device
- IntuiKey keyboard
- KBD-Universal XF keyboard
- Monitor group
- I/O module
- Allegiant CCL emulation
- Intrusion panel
- Server-based analytics device
- Access control systems

You can scan for the following devices to add them with the help of the **BVMS Scan Wizard** dialog box:

- VRM devices
- Encoders
- Live only encoders
- Live only ONVIF encoders
- Local storage encoders
- Decoders
- Video Streaming Gateway (VSG) devices
- DVR devices



#### Notice!

After having added a device, click to save the settings.



#### Notice!

Add the DVR using the administrator account of the device. Using a DVR user account with restricted permissions can result in features that are not usable in BVMS, for example using the control of a PTZ camera.

#### BVMS Scan Wizard dialog box




Main window > **Devices** > Expand > Right-click > Click **Scan for Encoders** >

#### BVMS Scan Wizard dialog box

Main window > **Devices** > Expand > Right-click > Click **Scan for Video Streaming Gateways** > **BVMS Scan Wizard** dialog box

Main window > **Devices** > Right-click > Click **Scan for Live Only Encoders** > **BVMS Scan Wizard** dialog box

Main window > **Devices** > Right-click  > Click **Scan for Local Storage Encoders** > **BVMS Scan Wizard** dialog box

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Scan for decoders** > **BVMS Scan Wizard** dialog box

This dialog box allows you to scan for available devices in your network, configure them and add them to your system in one process.

**Use**

Click to select a device for adding to the system.

**Type (not available for VSG devices)**

Displays the type of the device.

**Display name**

Displays the device name that was entered in the Device Tree.

**Network Address**

Displays the IP address of the device.

**User name**

Displays the user name that is configured on the device.

**Password**

Type in the password for authenticating with this device.

**Status**

Displays the status of authentication.



: Succeeded



: Failed

Main window > **Devices** > Right-click  > Click **Scan for VRM Devices** > **BVMS Scan Wizard** dialog box



**Notice!**

For configuring a Secondary VRM you must first install the appropriate software on the desired computer. Run Setup.exe and select **Secondary VRM**.

**Role**

In the list, select the desired entry.

The following table lists which roles each VRM type can have:

Role / Type	Primary VRM	Secondary VRM
Primary (Normal)	X	
Secondary (Normal)		X
Primary Failover	X	
Secondary Failover		X
Mirrored		X

To a Primary VRM you can add a VRM device with the following roles:

- Failover VRM
- Mirrored VRM

To a Secondary VRM you can add VRM devices with the following role:

- Failover VRM

#### Master VRM

In the list, select the desired entry.

#### User name

Displays the user name that is configured on the VRM device.

You can type in another user name if required.

#### Refer to

- *Adding VRM Devices via scan, page 175*
- *Adding an encoder to a VRM pool, page 223*
- *Adding a live only encoder, page 223*
- *Adding a local storage encoder, page 223*
- *Scanning for devices, page 77*

## 13.4 Server list / Address Book page

Main window > **Devices** > **Enterprise System** > **Server List / Address Book**

You can add multiple Management Server computers for simultaneous access in BVMS Enterprise System. You can also add multiple Management Server computers for sequential access for Server Lookup.

You can add additional columns in the Server List. This lets you add further information that the user can search for when using Server Lookup. The added columns are also visible on the **Server access** page (Main window > **User groups** > **Enterprise User Groups** tab >



> **Server access** tab).

#### Add Server

Click to display the **Add Server** dialog box.

#### Delete Server

Click to remove the Management Server entries.

#### Management Server

Displays the names of all added Management Server computers. You can change each entry.

**Note:** If you use a SSH connection, enter the address in the following format:

**ssh://IP or servername:5322**

#### Private Network Address

Displays the private network addresses of all added Management Server computers. You can change each entry.

#### Server Number

Displays the logical numbers of all added Management Server computers. You can change each entry.

### Server Description

Type in a description for this Management Server. You need this description to find it in the list of all available servers when you want to access the Management Server exclusively, for example to clarify an alarm coming from another management system.

#### Click to get a step-by-step instruction:

- [Configuring the Server List for Enterprise System, page 88](#)
- [Configuring Server Lookup, page 133](#)
- [Exporting the Server List, page 134](#)
- [Importing a Server List, page 134](#)

#### Refer to

- [SSH Tunneling, page 51](#)

## 13.4.1

### Add Server dialog box

Main window > **Devices** > **Enterprise System** > **Server List / Address Book**

#### Server name

Type in the display name of the Management Server.

**Note:** If you use a SSH connection, enter the address in the following format:

**ssh://IP or servername:5322**

#### Private Network Address

Type in the private IP address or DNS name of the Management Server.

#### Public Network Address

Type in the public network address.

#### Server description

Type in a description for the Management Server.

## 13.4.2

### Configuring Server Lookup

For Server Lookup, the user of Operator Client or Configuration Client logs on with a user name of a normal user group, not as a user of an Enterprise User Group.

#### Refer to

- [Server Lookup, page 26](#)
- [Server list / Address Book page, page 132](#)
- [Using Server Lookup, page 77](#)

## 13.4.3

### Configuring the Server List

Main window > **Devices** > **Enterprise System** > **Server List / Address Book**

#### To add servers:

1. Click **Add Server**.  
The **Add Server** dialog box is displayed.
2. Type in a display name for the server and type in the private network address (DNS name or IP address).  
**Note:** If you use a SSH connection, enter the address in the following format:  
ssh://IP or servername:5322
3. Click **OK**.
4. Repeat these steps until you have added all desired Management Server computers.

**To add columns:**

- ▶ Right-click on the table header and click **Add column**.  
You can add up to 10 columns.  
To delete a column, right-click the desired column and click **Delete column**.
- ⇒ When you export the Server List, the added columns are also exported.

**Refer to**

- *Configuring the Server List for Enterprise System, page 88*

**13.4.4****Exporting the Server List**

Main window > **Devices** > **Enterprise System** > **Server List / Address Book**

You can export the Server List with all configured properties for editing and later import. When you edit the exported csv file in an external editor, note the limitations described in the Server List chapter.

**To export:**

1. Right-click on the table header and click **Export Server List...**
  2. Type in a name for the export file and click **Save**.
- ⇒ All columns of the Server List are exported as a csv file.

**Related Topics**

- [Server Lookup, page 26](#)
- Server List
- [Server list / Address Book page, page 132](#)

**13.4.5****Importing a Server List**

Main window > **Devices** > **Enterprise System** > **Server List / Address Book**

When you have edited the exported csv file in an external editor, note the limitations described in the Server List chapter.

**CSV template**

You can use the Import\_Serverlist.csv template under: C:\Program Files\Bosch\VMMS\Samples.

**Note:** Use comma as CSV columns delimiter.

**To import:**

1. Right-click on the table header and click **Import Server List...**
2. Click the desired file and click **Open**.

**Examples:**

Management Server, Private Network Address, Public Network Address, Server Number, Server Description, Private Sdk-Host address, Public Sdk-Host address, Extra Column 1, Extra Column 2  
 PC1, 1. 1. 1. 1, 1. 1. 1. 1, 1, Server1, , , ,  
 PC2, 2. 2. 2. 2, 2. 2. 2. 2, 2, Server2, , , ,

**Additional information:**

- The exported csv file must be encoded with UTF-8 (with BOM) character encoding.
- Lines beginning with “#” are comment lines.
- The first line without comments defines the header texts for the columns in the server list. The first seven column headers are ignored. All other lines contain the data for the server list.
- Each line must contain at least five columns.
- Up to ten additional columns are allowed.

- During import, a server takes over the server permissions of the server with the same server name.
- Columns that contain no data, are not imported.

#### Related Topics

- [Server Lookup, page 26](#)
- [Server list / Address Book page, page 132](#)

## 13.5 DVR (Digital Video Recorder) page

Main window > **Devices** >  > 

Displays the property pages of a selected DVR.

Allows you to integrate a DVR into your system.

- ▶ Click a tab to display the corresponding property page.



#### Notice!

You do not configure the DVR itself but only the integration of the DVR device into BVMS.



#### Notice!

Add the DVR using the administrator account of the device. Using a DVR user account with restricted permissions can result in features that are not usable in BVMS, for example using the control of a PTZ camera.

#### Refer to

- [DVR devices, page 135](#)
- [Configuring the integration of a DVR, page 137](#)

### 13.5.1 DVR devices

This chapter gives background information on the DVR devices that you can integrate in BVMS.

Some DVR models support recording from encoders / IP cameras. Other DVR models support only analog cameras.

An encoder / IP camera should not be integrated into the configuration of two video systems (DVRs or video management systems).

If encoders / IP cameras are connected to a DVR which is already integrated in BVMS, these encoders / IP cameras are not detected by the BVMS network device scan. This holds true for the network scan started from within Configuration Client or started from within Config Wizard.

If a DVR with connected encoders / IP cameras is integrated in BVMS and these encoders / IP cameras are already added to BVMS, a warning is displayed. Remove these encoders / IP cameras from the DVR or from BVMS.

Config Wizard does not add DVR devices with conflicting IP cameras to the configuration. DVR devices support a limited number of simultaneous connections. This number defines the maximum number of Operator Client users that can simultaneously display videos from this DVR without black Image panes being displayed.

**Notice!**

Add the DVR using the administrator account of the device. Using a DVR user account with restricted permissions can result in features that are not usable in BVMS, for example using the control of a PTZ camera.

**Notice!**


DIVAR AN 3000/5000: When you delete video data from the DVR, please note that you always delete at least the full hour of video data. For example if you select a time period from 6:50 to 7:05, you will effectively delete the video data from 6:00 through 8:00.

Bosch 700 Series Hybrid and Network HD Recorders: Deletion always starts with the beginning of the recordings of all cameras that are displayed in Operator Client, and ends with the point in time that you enter.


**Refer to**

- *DVR (Digital Video Recorder) page, page 135*
- *Configuring the integration of a DVR, page 137*

**13.5.2****Adding a DVR device via scan****To add DVR devices via scan:**



1. Right-click  and click **Scan for DVRs**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the desired check boxes for the devices that you want to add.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with .

The failed logons are indicated with .

5. Click **Finish**.  
The device is added to the Device Tree.

**13.5.3****Add DVR dialog box**

Main window > **Devices** > Expand  >  > **Add DVR**  
Allows you to manually add a DVR device.

**Network address / port**

Type the IP address of your DVR. If required, change the port number.

**User name:**

Type the user name for connecting to the DVR.

**Password:**

Type the password for connecting to the DVR.

**Security**

The **Secure connection** check box is selected by default.

If a secure connection is not possible, a message appears. Click to remove the checkmark.



**Notice!**

If the **Secure connection** check box is selected, command and control connections are secure. Video data streaming is not secure.

**Refer to**

– *Adding a device, page 129*

**13.5.4**

**Settings tab**

Main window > **Devices** > > > **Settings** tab

Displays the network settings of the DVR connected to your system. Allows you to change the settings if required.

**13.5.5**

**Cameras tab**

Main window > **Devices** > > > **Cameras** tab

Displays all video channels of the DVR as cameras. Allows you to remove cameras.

A video input that is disabled in a DVR device is displayed as an active camera in BVMS because earlier recordings could exist for this input.

**13.5.6**

**Inputs tab**

Main window > **Devices** > > > **Inputs** tab

Displays all inputs of the DVR.

Allows you to remove items.

**13.5.7**

**Relays tab**

Main window > **Devices** > > > **Relays** tab

Displays all relays of the DVR. Allows you to remove items.

**13.5.8**

**Configuring the integration of a DVR**

Main window > **Devices** > Expand >



**Notice!**

Add the DVR using the administrator account of the device. Using a DVR user account with restricted permissions can result in features that are not usable in BVMS, for example using the control of a PTZ camera.

**Notice!**

You do not configure the DVR itself but only the integration of the DVR device into BVMS.

**To remove an item:**

1. Click the **Settings** tab, the **Cameras** tab, the **Inputs** tab, or the **Relays** tab.
2. Right-click an item and click **Remove**. The item is removed.

**Notice!**

To restore a removed item, right-click the DVR device and click **Rescan DVR**.

**To rename a DVR device:**

1. Right-click a DVR device and click **Rename**.
2. Type the new name for the item.

**Refer to**

- *Adding a device, page 129*
- *DVR (Digital Video Recorder) page, page 135*

## 13.6

### Matrix Switches page

Main window > **Devices** >  > 

Displays the property pages of the Allegiant device.

You do not configure the Allegiant device itself but only the BVMS related properties. For connecting an Allegiant device with BVMS, see the **Concepts** chapter in this Online Help.

This chapter provides background information on selected issues.

You can additionally configure control priorities for Allegiant trunk lines.

- ▶ Click a tab to display the corresponding property page.


**Refer to**

- *Configuring an Allegiant device, page 138*
- *Connecting Allegiant Matrix to BVMS, page 59*

### 13.6.1

#### Adding an Allegiant device

**To add an Allegiant device:**

1. Right-click  and click **Add Allegiant**.  
The **Open** dialog box is displayed.
2. Select the appropriate Allegiant configuration file and click **OK**.  
The Allegiant device is added to your system.

**Note:** You can add only one Allegiant matrix.

### 13.6.2

#### Configuring an Allegiant device

Main window > **Devices** > Expand  > 

You do not configure the Allegiant device itself but only the BVMS related properties.

**To assign an output to an encoder:**

1. Click the **Outputs** tab.
2. In the **Usage** column, click **Digital Trunk** in the desired cells.
3. In the **Encoder** column, select the desired encoder.

**Adding an input to an Allegiant device:**

1. Click the **Inputs** tab.
2. Click **Add Inputs**. A new row is added to table.
3. Type the required settings in the cells.

**Deleting an input:**

1. Click the **Inputs** tab.
2. Click the required table row.
3. Click **Delete Input**. The row is deleted from the table.

**Refer to**

- *Connecting an IntuiKey keyboard to BVMS, page 55*
- *Connection page, page 140*
- *Cameras page, page 140*
- *Outputs page, page 139*
- *Inputs page, page 140*

### 13.6.3

#### Outputs page

Main window > **Devices** > Expand  >  > **Outputs** tab

Allows you to configure the usage of a Allegiant device output and to assign an encoder to an output.

To store the video data of a Allegiant device output in BVMS, you must assign an encoder to the output. This encoder must be connected to the output.

**No.**

Displays the number of the output.

**Allegiant Logical No.**

Displays the logical number of the output within Allegiant.

**BVMS Logical No.**

Allows you to change the logical number of the output within BVMS. If you enter an already used number, a message is displayed.

**Name**

Displays the name of the output.

**Usage**

Allows you to change the usage of the output.

If you select **Digital Trunk**, you can assign an encoder to this output in the **Encoder** field. The Allegiant output becomes network-compatible.

If you select **Allegiant Monitor**, in Operator Client the user can assign the camera signal to a hardware monitor. PTZ control is possible if the camera is configured as PTZ camera. In Operator Client, the user cannot drag this camera on an Image pane.

If you select **Unused**, the user cannot assign a monitor to an Allegiant camera.



**Encoder**

Allows you to assign an output to an encoder. You can only select an encoder when you have checked **Digital Trunk**. The encoder is locked for the Logical Tree. If you assign an encoder that is already in the Logical Tree, it is removed from there. In the Operator Client, the user can drag the camera to an Image pane.

**Refer to**

– *Configuring an Allegiant device, page 138*

**13.6.4****Inputs page**

Main window > **Devices** > Expand  >  > **Inputs** tab

Allows you to add inputs to a Allegiant device.

**Add Input**

Click to add a new row in the table for specifying a new input.

**Delete Input**

Click to remove a row from the table.

**Input No.**

Type the required number of the input. If you enter an already used number, a message is displayed.

**Input Name**

Type the required name of the input.

**Refer to**

– *Configuring an Allegiant device, page 138*

**13.6.5****Connection page**

Main window > **Devices** > Expand  >  > **Connection** tab

Displays the name of the Allegiant configuration file.

BVMS can read out a configuration file in structured storage format with the names and configuration information of all cameras connected to the Allegiant device.

**Update Configuration**

Click to select an updated Allegiant configuration file.

**Refer to**

– *Configuring an Allegiant device, page 138*

**13.6.6****Cameras page**

Main window > **Devices** > Expand  >  > **Cameras** tab

Displays a camera table of the cameras that are connected to the Allegiant device.

**No.**

Displays the consecutive number of the camera.

**Allegiant Logical No.**

Displays the logical number of the camera.

**Camera Name**

Displays the name of the camera.

**Refer to**

- *Configuring an Allegiant device, page 138*

**13.7**

**Workstation page**



Main window > **Devices** > Expand  > 

A workstation must have the Operator Client software installed.

Allows you to configure the following settings for a workstation:

- Add a CCTV keyboard connected to a BVMS workstation.
- Assign a Command Script that is executed on startup of the workstation.
- Select the default stream for live display. You can select streams for dual stream cameras and for multi stream cameras.

**Note:** You can not configure a CCTV keyboard for a default workstation. This is only possible for specific configured workstations.

To add a IntuiKey keyboard that is connected to a decoder, expand , click .


**Refer to**

- *Adding a workstation manually, page 141*
- *Configuring a startup Command Script (settings page), page 142*

**13.7.1**

**Adding a workstation manually**

**To add a BVMS workstation:**

1. Right-click 
2. Click **Add Workstation**.  
The **Add Workstation** dialog box is displayed.
3. Enter the appropriate value.
4. Click **OK**.

The workstation  is added to your system.

**To add a BVMS default workstation:**

- ▶ Right-click 
- Click **Add Default Workstation**.

The workstation  is added to your system.



**Notice!**

You can only add one single default workstation.

If a default workstation is configured, the settings apply for each workstation that is connected to this server and is not configured separately.

If a workstation is configured, the settings for this specific workstation apply and not the default workstation settings.

### 13.7.2 Configuring an IntuiKey keyboard (settings page) (workstation)

Main window > **Devices** > Expand  > 

**To configure an IntuiKey keyboard connected to a workstation:**

1. Click the **Settings** tab.
2. In the **Keyboard Settings** field, make the required settings.

For detailed information on the various fields, see the Online Help for the appropriate application window.

**Refer to**

- *Workstation page, page 141*

### 13.7.3 Configuring a startup Command Script (settings page)

Main window > **Devices** > Expand  >  > **Settings** page

You configure a Command Script to be started when the Operator Client on the selected workstation is started.

You must create a corresponding Command Script.

For creating a Command Script, see [Managing Command Scripts, page 92](#).

**To configure a startup script:**

- ▶ In the **Startup script:** list, select the required Command Script.

**Refer to**

- *Workstation page, page 141*

### 13.7.4 Settings page

Main window > **Devices** > Expand  >  > **Settings** tab

Allows you to configure a script that is executed when the Operator Client on the workstation is started.

Allows you to configure TCP or UDP as transmission protocol used for all cameras that are displayed in Live Mode on your workstation.

Allows you to configure which stream of an IP device is used for live display.

And you can configure the keyboard that is connected to this workstation.

**Network address:**

Type the DNS name or the IP address of your workstation.

**Startup script:**

Select the desired script that you want to be started when the workstation's Operator Client is started. You create or import such a script on the **Events** page.

**Default camera protocol:**

Select the default transmission protocol used for all cameras that are assigned to the Logical Tree of this workstation.

**Override settings from "Cameras and Recording" page**

Select the check box to enable selecting the desired stream for live view.

**Note:** For DVR devices which offer more than 1 stream (for example DIVAR AN 3000/5000), the Live stream setting from this DVR is also changed here. Live stream settings for DVR devices are not available on the **Cameras and recording** page.

#### **Live Stream**

Select the desired stream for live view. You can select streams for dual stream cameras and for multi stream cameras.

When you select **Image pane size optimized**, the resolution of each displayed camera is automatically adjusted to the size of the Image pane depending on the resolution of the used monitor. This is useful for displaying multiple cameras with a large resolution, for example 4K ultra HD cameras. Only cameras with streams whose resolution can be configured independently, can adjust the resolution to the Image pane. The user of Operator Client can change the stream selection for each camera individually.

#### **Dual stream cameras**

Select the default stream for live display for dual stream cameras.

#### **Multi stream cameras**

Select the default stream for live display for multi stream cameras.

#### **Use transcoded stream instead, if available**

Select the check box to enable the usage of a transcoded stream if available. This transcoded stream is used instead of the selected stream for live view.

For a transcoded stream being available in BVMS, your VRM computer must offer a built-in hardware transcoder.

When a camera is displayed in Live Mode then the default stream set for the workstation is used. If the camera has no stream 2 or the transcoding service (SW and HW) is not available then stream 1 will be used even though another setting is configured in the workstation settings.

#### **Use direct playback from storage**

Select the check box to send the video stream directly from the storage device to this workstation. Now the stream is not sent via VRM. The workstation still needs connection to the VRM to ensure correct playback.

**Note:** You can only use the direct playback from the iSCSI storage device if you have set the global iSCSI CHAP password.

#### **Retrieve live video from Video Streaming Gateway stream 1 for cameras with live video "Direct from camera"**

Displays the list of Video Streaming Gateway devices. Select the desired entries to enable the transmission of video data via low bandwidth segments between the video source and this workstation.

**Note:** If you select a Video Streaming Gateway device for retrieving live video, the **Live Video - Profile** on the **Cameras and recording** page is obsolete. Instead, the **Recording - Profile** setting is also used for live video.

#### **Keyboard type:**

Select the type of the keyboard that is connected to your workstation.

#### **Port:**

Select the COM port that is used to connect your keyboard.

#### **Baudrate:**

Select the maximum rate, in bits per second (bps), that you want data to be transmitted through this port. Usually, this is set to the maximum rate supported by the computer or device you are communicating with.

**Data bits:**

Displays the number of data bits you want to use for each character that is transmitted and received.

**Stop bits:**

Displays the time between each character being transmitted (where time is measured in bits).

**Parity:**

Displays the type of error checking you want to use for the selected port.

**Port type:**

Displays the connection type that is used to connect the IntuiKey keyboard with the workstation.


**Refer to**

- *Configuring a startup Command Script (settings page), page 142*

**13.7.5****Changing the network address of a workstation**

Main window > **Devices** > Expand 

**To change the IP address:**

1. Right-click  and click **Change Network Address**.  
The **Change Network Address** dialog box is displayed.
2. Change the entry in the field according to your requirements.

**13.8****Decoders page**

Main window > **Devices** > Expand  > 

Allows you to add and configure decoders.

**Notice!**

BVMS Viewer does not support decoder devices.


**Notice!**

If you want to use decoders in your system, make sure that all encoders use the same password for the user authorization level.

**Refer to**



- *Scanning for devices, page 77*
- *Encoder / Decoder / Camera page, page 220*

**13.8.1****Adding an encoder manually**

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box  
or

Main window > **Devices** > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box  
or

Main window > **Devices** > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box  
or






Main window > **Devices** > Expand  > Right-click  > Click **Add Decoder** > **Add Encoder** dialog box

Allows you to add an encoder manually. This is especially useful when you want to add any Video IP device (only for VRM).


**Notice:**

If you add a Video IP encoder with the **<Auto Detect>** selection, this device must be available in the network.

**To add a Video IP device:**

1. Expand , expand , right-click .  
Or  
Right-click .  
Or  
Right-click .

2. Click **Add Encoder**.  
The **Add Encoder** dialog box is displayed.
3. Enter the appropriate IP address.
4. In the list, select **<Auto Detect>**, enter the password of the device and click **Authenticate**.  
Or  
In the list, select a concrete encoder type or **<Single placeholder camera>**.
5. Click **OK**.  
The device is added to the system.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

**Add Encoder dialog box**

**Network address**

Type in a valid IP address.

**Port number**

Type in the port number of the device.

**Encoder type**

For a device with known device type, select the appropriate entry. It is not necessary that the device is available in the network.

If you want to add any Video IP device, select **<Auto Detect>**. The device must be available in the network.

If you want to add a camera for offline configuration, select **<Single placeholder camera>**.

**User name**

Displays the user name used for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.





**Show password**



Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.



**Authenticate**



Click to authenticate at the device with the credentials entered above.

**13.8.2****Edit Encoder / Edit Decoder dialog box**

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box  
or

Main window > **Devices** > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box  
or

Main window > **Devices** > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box  
or

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Edit Decoder** > **Edit Decoder** dialog box

Allows you to check and update the device capabilities of a device. On opening this dialog box the device is connected. The password is checked and the device capabilities of this device are compared with the device capabilities stored in BVMS.

**Name**

Displays the device name. When you add a Video IP device, the device name is generated. If required change the entry.

**Network address**

Type the network address of the device. If required, change the port number.

**Port number**

Type in the port number of the device.

**Security**

The **Secure connection** check box is selected by default.

If a secure connection is not possible, a message appears. Click to remove the checkmark.

**The following decoders support secure connection:**

- VJD 7000
- VJD 8000
- VIP XD HD



**Notice!**

The connection between a decoder and an encoder is only secure, if both are configured with secure connection.

**User name**

Displays the user name used for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Authenticate**

Click to authenticate at the device with the credentials entered above.

**Video stream**

**UDP:** Enables encrypted multicast streaming for supported decoder devices.

**TCP:** Enables encrypted unicast streaming for supported decoder devices.

**Note:** If no multicast address is configured for an encoder, the decoder retrieves the stream by unicast.



**Notice!**

BVMS does not support cameras connected to a VSG.

BVMS only supports UDP encryption for platforms older than CPP13.

**Number of decoder channels**

Select the number of the monitors connected to the decoder.

**Note:** If the number of decoder channels for an already configured decoder is changed, you have to manually edit the number in the **Edit Decoder** dialog box.

**Refer to**

- *Encrypting live video (Edit Encoder), page 226*
- *Updating the device capabilities (Edit Encoder), page 226*

**13.8.3**

**Changing the password of an encoder / decoder (Change password / Enter password)**

Main window > **Devices** > Expand  > Expand  >  > 

or

Main window > **Devices** >  > 

or


Main window > **Devices** >  > 

or

Main window > **Devices** > Expand  > Expand  > 

Define and change a separate password for each level. Enter the password (19 characters maximum; no special characters) for the selected level.

**To change the password:**

1. Right-click  and click **Change password...**  
The **Enter password** dialog box is displayed.
  2. In the **Enter user name** list, select the desired user for which you want to change the password.
  3. In the **Enter password for user** field, type in the new password.
  4. Click **OK**.
- ⇒ The password is changed immediately on the device.

A password prevents unauthorized access to the device. You can use different authorization levels to limit access.

Proper password protection is only guaranteed when all higher authorization levels are also protected with a password. Therefore, you must always start from the highest authorization level when assigning passwords.

You can define and change a password for each authorization level if you are logged into the “service” user account.

The device has three authorization levels: service, user, and live.

- service is the highest authorization level. Entering the correct password gives access to all the functions and allows all configuration settings to be changed.
- user is the middle authorization level. At this level you can operate the device, play back recordings, and also control camera, for example, but you cannot change the configuration.
- live is the lowest authorization level. At this level you can only view the live video image and switch between the different live image displays.

For a decoder the following authorization level replaces the live authorization level:

- destination password (only available for decoders)  
Used for access to an encoder.

**Refer to**


- *Providing the destination password for a decoder (Authenticate...), page 215*

**13.8.4****Decoder profile**

Allows you to set the various options for the display of video images on a VGA monitor.

**Monitor name**

Type the name of the monitor. The monitor name facilitates the identification of the remote monitor location. Use a name that makes it as easy as possible to identify the location.

Click  to update the name in the Device Tree.

**Standard**

Select the video output signal of the monitor you are using. Eight pre-configured settings for the VGA monitors are available in addition to the PAL and NTSC options for analog video monitors.

**Notice!**

Selecting a VGA setting with values outside the technical specification of the monitor can result in severe damage to the monitor. Refer to the technical documentation of the monitor you are using.

**Window layout**

Select the default image layout for the monitor.

**VGA screen size**

Type the aspect ratio of the screen (for example 4 x 3) or the physical size of the screen in millimeters. The device uses this information to accurately scale the video image for distortion-free display.

**13.8.5 Monitor display**

The device recognizes transmission interruptions and displays a warning on the monitor.

**Display transmission disturbance**

Select **On** to display a warning in case of transmission interruption.

**Disturbance sensitivity**

Move the slider to adjust the level of the interruption that triggers the warning.

**Disturbance notification text**

Type the text of the warning the monitor displays when connection is lost. The maximum text length is 31 characters.

**13.8.6 Configuring an IntuiKey keyboard (decoder)**

Main window > **Devices** > Expand  > 




**Notice!**

You cannot connect a KBD-Universal XF keyboard to a decoder.

**To configure an IntuiKey keyboard connected to a decoder:**

1. In the **Connection** column, click a cell, and select the appropriate decoder.  
You can also select a workstation, if the IntuiKey keyboard is connected to it.

A workstation must be configured on the  page.

2. In the **Connection Settings** field, make the required settings.  
For detailed information on the various fields, see the Online Help for the appropriate application window.

**Refer to**

- *Assign Keyboard page, page 160*
- *Scenarios for IntuiKey keyboard connections, page 55*
- *Connecting an IntuiKey keyboard to a decoder, page 57*

**13.8.7 Configuring a decoder for use with an IntuiKey keyboard**

Main window > **Devices** > Expand  > Expand 

Perform the following steps to configure a VIP XD decoder that is connected to a IntuiKey keyboard.

**To configure a decoder:**

1. Click the appropriate decoder which is used for connecting a IntuiKey keyboard.
2. Click the **Periphery** tab.
3. Ensure that the following settings are applied:
  - Serial port function: **Transparent**
  - Baud rate: **19200**

- Stop bits: 1
- Parity check: **None**
- Interface mode: **RS232**
- Half-duplex mode: **Off**

#### Refer to

- *Scenarios for IntuiKey keyboard connections, page 55*
- *Connecting an IntuiKey keyboard to a decoder, page 57*
- *Updating IntuiKey keyboard firmware, page 58*

## 13.8.8

### Delete decoder logo


Click to delete the logo that has been configured on the Web page of the decoder.

## 13.9

### Monitor groups page

Main window > **Devices** > Expand  > 

Allows you to add and configure monitor groups. You assign a monitor group to a BVMS

workstation in .



#### Notice!

You cannot control a monitor group from within Operator Client when the connection to Central Server is lost.

#### Refer to

- *Adding a monitor group manually, page 150*
- *Configuring a monitor group, page 150*
- *Configuring predefined positions and auxiliary commands, page 303*
- *Configuring an alarm, page 325*
- *Alarm Options dialog box, page 316*
- *Select Image Pane Content dialog box (MG), page 316*

## 13.9.1

### Adding a monitor group manually

Main window > **Devices** > Expand  > Right-click  > Click **Add monitor group**

1. Click **Add monitor group**.  
The **Add monitor group** dialog box is displayed. Type in the name for your new monitor group.
2. Click **OK**.  
The monitor group is added to your system.
3. Click **Maps and structure**.
4. Drag the monitor group to the Logical Tree.

## 13.9.2

### Configuring a monitor group

Main window > **Devices** > Expand  >  > 

**Notice!**

You cannot control a monitor group from within Operator Client when the connection to Central Server is lost.

You configure the monitors in a monitor group logically in rows and columns. This arrangement does not have to meet the physical arrangement of the monitors.

**To configure a monitor group:**

1. Drag the appropriate monitors from the **Unassigned monitors** tab to the monitor groups field.
2. In the **Layout** tab, select the appropriate layout.
3. Drag any available camera from the **Cameras** tab to a monitor pane on the left. The logical number of the camera is displayed as a black number on the monitor pane and the color of this pane changes.
4. Change the logical numbers of the image panes as required. If you enter an already used number, a message box is displayed.
5. In the **Options** tab, you can select, if the camera name and camera number are visible in the monitor pane. You can also select the position of this information.

**Notice:** For VIDEOJET decoder 7513, VIDEOJET decoder 7523 and VIDEOJET decoder 8000, these options are only valid after you have configured the respective decoder settings.

**Refer to**

- [Configuring decoders for on-screen display \(OSD\), page 238](#)

**Notice!**

You can determine if the configured monitor group settings should be restored after a Central Server restart or if the recent monitor group settings made in Operator Client should be retained.

Refer to [Options dialog box \(Settings menu\), page 124](#).

**Monitor image**

The black bold number, if present, displays the logical number of the initial camera. The black light number displays the logical number of the monitor.

To un-assign a camera, right-click the monitor pane and click **Clear monitor** or drag the camera outside the image pane.

**Refer to**

- [Adding a monitor group manually, page 150](#)

**13.10****Communication Devices page**

Main window > **Devices** > Expand  > 

Allows you to add or configure a communication device.

You can configure the following communication device:

- E-mail



**Refer to**

- [Configuring a communication device, page 153](#)

## 13.10.1

### Adding an E-mail/SMTP Server

To add a communication device:

1. Expand , right-click  and click **Add E-mail/SMTP Device**.  
The **Add E-mail/SMTP Device** dialog box is displayed.
2. Enter the appropriate settings.
3. Click **OK**.  
The communication device is added to your system.

#### Add E-mail/SMTP Device dialog box

##### Name:

Type the display name of the e-mail server.

## 13.10.2

### SMTP Server page

Main window > **Devices** > Expand  > Expand  > 

Allows you to configure the e-mail settings of your system. On the **Events** page, you can assign an event to an e-mail. When this event occurs, the systems sends an e-mail. You cannot receive e-mails in BVMS.

#### SMTP server name

Type the name of the e-mail server. You get the information about the required entry from your provider. Usually this is the IP address or DNS name of your e-mail server.

#### Sender address

Type the email the email address which is used as the sender address when the system sends an email, for example in case of an alarm.

#### SSL/TLS

Select the check box to enable the usage of a secure SSL/TLS connection. In this case the network port switches automatically to 587.

#### Port

Type the required network port number for outgoing mails. You get the information about the required entry from your provider.

Port 25 is selected automatically when you disable the **SSL/TLS** setting.

You can select another port if required.

#### Connection time-out [s]

Type the number of seconds of inactivity until the connection is disconnected.

#### Authentication

Select a check box for the required authentication method. You get the information about the required entry from your provider.

#### User name

Type the user name for authenticating at the e-mail server. You get the information about the required entry from your provider.

#### Password:

Type the password for authenticating at the e-mail server. You get the information about the required entry from your provider.

#### Send Test E-mail

Click to display the **Send Test E-mail** dialog box.


**Refer to**

- *Configuring a communication device, page 153*

### 13.10.3 Configuring a communication device

Main window > **Devices** > Expand  > Expand 

**To configure a communication device:**

1. Click .
2. Make the appropriate settings.

For detailed information on the various fields, see the Online Help for the appropriate application window.

**Refer to**

- *Adding an E-mail/SMTP Server, page 152*
- *SMTP Server page, page 152*

### 13.10.4 Send Test E-mail dialog box

Main window > **Devices** > Expand  > Expand  >  > **Send Test E-mail** button

Allows you to send a test e-mail.

**From:**

Type the e-mail address of the sender.

**To**

Type the e-mail address of the recipient.

**Subject**

Type the subject of the e-mail.

**Message**

Type the message.

**Send Test E-mail**

Click to send the e-Mail.

**Refer to**

- *Configuring a communication device, page 153*

## 13.11 ATM/POS page

Main window > **Devices** > Expand  > 



Allows you to add and configure peripheral devices, for example, an ATM/POS Bridge.

If you want to add multiple bridges at one server, you must use different ports.



**Refer to**

- *Adding an ATM/POS bridge, page 100*
- *Configuring a peripheral device, page 155*

### 13.11.1 Adding an ATM/POS-Bridge manually

Main window > **Devices** > Expand  > Right-click  > **Add Bosch ATM/POS-Bridge** .  
Allows you to add an ATM.

**To add a peripheral device:**

1. Expand , right-click  and click **Add Bosch ATM/POS-Bridge**.  
The **Add Bosch ATM/POS-Bridge** dialog box is displayed.
2. Enter the appropriate settings.
3. Click **OK**.  
The peripheral device is added to your system.

#### Add Bosch ATM/POS-Bridge dialog box

**Name:**

Type an appropriate name for the device.

**IP address:**

Type the IP address of the device.

**Port 1:**

Type the appropriate port number used as the listening port of the ATM/POS Bridge.

**Port 2:**

Type the appropriate port number used as the listening port of the BVMS Management Server.



**Notice!**

When you add multiple ATM/POS Bridges to your system, ensure that the numbers for port 2 of each device deviate. Using the same number for port 2 multiple times can lead to ATM/POS data loss.

**Refer to**

- *Adding an ATM/POS bridge, page 100*

### 13.11.2 ATM/POS-Bridge page

Main window > **Devices** > Expand  > Expand  >  > **Bosch ATM/POS-Bridge** tab  
Allows you to configure an ATM/POS Bridge.

**IP address:**

Type in the IP address of the device.

**Port 1:**

Type the appropriate port number used as the listening port of the ATM/POS Bridge.

**Port 2:**

Type the appropriate port number used as the listening port of the BVMS Management Server.






**Notice!**

When you add multiple ATM/POS Bridges to your system, ensure that the numbers for port 2 of each device deviate. Using the same number for port 2 multiple times can lead to ATM/POS data loss.

**Refer to**

- *Configuring a peripheral device, page 155*
- *Adding an ATM/POS bridge, page 100*

### 13.11.3 Configuring a peripheral device

Main window > **Devices** > Expand  > Expand  >  **Bosch ATM/POS-Bridge**

or

Main window > **Devices** > Expand  > Expand  >  **DTP Device** > 

#### To configure a peripheral device:

- ▶ Change the required settings.

For detailed information on the various fields, follow the link to the appropriate application window below.

#### Refer to

- *ATM Settings page, page 155*
- *ATM/POS-Bridge page, page 154*
- *DTP Settings page, page 155*

### 13.11.4 DTP Settings page

Main window > **Devices** > Expand  > Expand  > 

Allows you to configure a DTP device with maximum 4 ATM devices connected to this DTP device.

#### Serial port

In the list, select the appropriate port.

#### Refer to

- *ATM Settings page, page 155*
- *Configuring a peripheral device, page 155*

### 13.11.5 ATM Settings page

Main window > **Devices** > Expand  > Expand  >  > 

Allows you to configure an ATM device that is connected to a DTP.

#### Input number of the DTP device

Select the desired input number. If the number is already used by another ATM device, you can swap the input numbers.

#### Connection timeout [hours]

Enter the desired number of hours. When during this time period the ATM device did not send any transaction data, BVMS assumes that the connection is disconnected. A corresponding event is triggered. The **Not Authenticated** event is available for an ATM device but not relevant.

Entering **0** means that no connection check is performed.



#### Data Inputs

Click to enable the desired inputs and type in a desired name for the inputs.

#### Refer to

- *Configuring a peripheral device, page 155*

### 13.11.6 Inputs page

Main window > **Devices** > Expand  > Expand  > **Inputs** tab

Allows you to configure the inputs of an ATM/POS Bridge.

#### Refer to

- *Configuring a peripheral device, page 155*
- *Adding an ATM/POS bridge, page 100*

## 13.12 Foyer Card Readers

Main window > **Devices** > Expand  >  > **Global Settings for Foyer Card Readers** tab

You can configure the settings that are valid for all foyer card readers in your system.

#### Serial port

Select the serial port to which the foyer card reader is connected.

#### Locked Out

Allows you to add bank routing codes for locking out. This means that cards with the lock characteristics entered here do not have access authorization. Access is denied by the foyer card reader. The default mode of electric door lock release of the foyer card reader must be set to: **Automatic**

The list may contain entries with wildcards:



?: Indicates any or no character at this position.

\*: Indicates a sequence (one or more characters) of any or no characters (exception: \* on its own means that all bank sort codes are locked out).

#### Ignore country code on EC cards

Click to enable that BVMS does not analyze card data that is used to identify in which country the card was issued. Access is possible for cards with a different country code.

### 13.12.1 Add Foyer Card Reader dialog box

Main window > **Devices** > Expand  > Right-click  > **Add Foyer Card Reader** command

You can add a foyer card reader.

#### Name

Type in a name for the device.

#### Device identifier

Select a unique number for the device. If no numbers are available, the maximum number of foyer card readers have already been added to the system.

### 13.12.2 Settings for Foyer Card Reader page

Main window > **Devices** > Expand  >  >  > **Settings for Foyer Card Reader** tab

You can configure a foyer card reader.

#### Device identifier

Displays the unique number of the device.

#### Enable skimming protection

Click to enable that BVMS triggers an event when an attached skimming device detects skimming. This is not supported by all types of foyer card readers.

### Default mode of electric door lock release

**Open:** The door is open and everybody can access without a card.

**Closed:** The door is closed, no matter what card is inserted.

**Automatic:** The door only opens when a card with access authorization is inserted in the reader.

### Enable schedule-based control

Click to enable that you can assign a schedule to the selected release mode of the door lock.

When a schedule becomes active, BVMS switches the foyer card reader to the corresponding release mode.

If the selected schedules overlap, the effective door release mode is determined by the following priority of modes: 1. **Open** 2. **Closed** 3. **Automatic**

## 13.13 Virtual Inputs page

Main window > **Devices** > Expand  > 

Displays the virtual inputs configured in your system.

Allows you to add new virtual inputs and to delete existing ones.

### Add Inputs

Click to display a dialog box for adding new virtual inputs.

### Delete Inputs

Click to delete a selected virtual input.

### Number

Displays the number of the virtual input.

### Name



Click a cell to modify the name of the virtual input.

### 13.13.1 Adding Virtual Inputs manually

Main window > **Devices** > Expand  > **Add Inputs** button

Allows you to add new virtual inputs.

#### To add a virtual input:

1. Expand , click  .  
The corresponding page is displayed.
2. Click **Add Inputs**.  
A row is added to the table.
3. Make the appropriate settings.
4. Click **Add**.  
The virtual input is added to your system.

#### Add Inputs dialog box

##### Start:

Select the first number of the new virtual inputs.

##### End:

Select the last number of the new virtual inputs.

**Name:**

Type in the name of each new virtual input. A consecutive number is appended.

**Add**

Click to add new virtual inputs.

**13.14****SNMP page**

Main window > **Devices** > Expand  > 

Allows you to add or configure an SNMP measurement for maintaining the network quality.

**Refer to**



– *Configuring an SNMP trap receiver (SNMP trap receiver page), page 158*

**13.14.1****Adding an SNMP manually**

Main window > **Devices** > Expand  > Right-click  > **Add SNMP** command

Allows you to add a network monitoring system to your BVMS.

**To add a network monitoring device:**

1. Expand  , right-click  and click **Add SNMP**.  
The **Add SNMP** dialog box is displayed.
2. Type a name for the SNMP device.  
The network monitoring device is added to your system.


**Refer to**

– *Configuring an SNMP trap receiver (SNMP trap receiver page), page 158*

**13.14.2****Configuring an SNMP trap receiver (SNMP trap receiver page)**


Main window > **Devices** > Expand 

**To configure the SNMP trap receiver:**

1. Click  to display the **SNMP trap receiver** page.
2. Make the required settings.

For detailed information on the various fields, see the Online Help for the appropriate application window.

**SNMP trap receiver page.**

Main window > **Devices** > Expand  > Expand 

Allows you to select devices for monitoring and to select SNMP trap OIDs that trigger an event for the selected device when they are received.

**Notice!**

You must enter the IP address of the BVMS Management Server as the trap receiver in your devices that you want to monitor.

**SNMP trap sending devices:**

Allows you to enter a range of IP addresses of the monitored network devices. To monitor a single device enter the corresponding IP address in the **Range from** and the **Range to** cell. Be careful when changing these addresses. Entering a wrong address stops network monitoring of this device.


**SNMP trap filter rules:**

Allows you to enter OIDs and corresponding values. You can use wildcards as \* and ? to enhance the filter range. If you enter OIDs and values in more than one row, these filter rules must match simultaneously to trigger an event. In both columns, you can enter a regular expression in {}. If there are characters outside the brackets, the regular expression is not evaluated.

**Show trap logger tool**

Click to display the **SNMP trap logger** dialog box for tracing SNMP trap OIDs.

**13.14.3****SNMP trap logger dialog box**

Main window > **Devices** > Expand  > Expand  > Select a generic SNMP Trap Receiver > Click **Show trap logger tool**

Allows you to trace SNMPtrapOIDs. You can receive traps from all devices in your network or only from selected ones. You can filter the traps to be received and you can add OIDs and values of selected traps to the **SNMP trap filter rules:** table.

**Results****Start**

Click to start a tracing process.

**Pause**

Click to stop a tracing process.

**Clear results**

Click to remove all result entries.

**Enter IP or device name**

Enter the IP address or DNS name of a device. Only traps from this device are traced.

**Enter search pattern using \* and ?**

Enter a string a trap can contain. You can use \* and ? as wildcards. Strings in {} are treated as regular expressions. Only traps containing such a string are traced.

The traps that are received by a tracing process are displayed.

**Details**

Displays the trap details.

**Copy OID**

You can copy the OID entry to the **SNMP trap filter rules:** table.

**Copy value**

You can copy the value entry to the **SNMP trap filter rules:** table.

**Refer to**

– *Configuring an SNMP trap receiver (SNMP trap receiver page), page 158*



## 13.15 Assign Keyboard page

Main window > **Devices** > Expand  > 

Allows you to add a KBD-Universal XF keyboard (connected to a BVMS workstation) or a IntuiKey keyboard (connected to a BVMS workstation or to a decoder).

### To add a CCTV keyboard:

**Note:** For adding a keyboard you must have added a workstation.

1. Expand , click .
 

The corresponding page is displayed.
2. Click **Add Keyboard**.
 

A row is added to the table.
3. In the appropriate field of the **Keyboard Type** column, select the desired keyboard type:
  - IntuiKey Keyboard**
  - KBD-Universal XF Keyboard**
4. In the appropriate field of the **Connection** column, select the workstation that is connected with the keyboard.
5. Make the appropriate settings.
 

The keyboard is added to your system.

### Add Keyboard

Click to add a row to the table for configuring a keyboard.

### Delete Keyboard

Click to remove the selected row.

### Keyboard Type

Displays the type of the keyboard that is connected to your workstation or decoder.

Click a cell to select the required keyboard type.



- **IntuiKey**

Select this type if you have attached an IntuiKey keyboard.
- **KBD-Universal XF Keyboard**

Select this type if you have attached a KBD-Universal XF keyboard.

### Connection

In a cell, select the device your keyboard is connected to. If you select a workstation,

the keyboard is also added to the  >  page.

### Port

In a cell, select the desired COM port.

### Baudrate

In a cell, select the maximum rate, in bits per second (bps), that you want data to be transmitted through this port. Usually, this is set to the maximum rate supported by the computer or device you are communicating with.

### Data Bits

Displays the number of data bits you want to use for each character that is transmitted and received.

### Stop Bits

Displays the time between each character being transmitted (where time is measured in bits).

**Parity**

Displays the type of error checking you want to use for the selected port.



**Port Type**

Displays the connection type that is used to connect the IntuiKey keyboard with the workstation.

**Refer to**

- *Configuring a decoder for use with an IntuiKey keyboard, page 149*
- *Configuring an IntuiKey keyboard (settings page) (workstation), page 142*
- *Configuring an IntuiKey keyboard (decoder), page 149*

**13.16 I/O Modules page**

Main window > **Devices** > Expand  > 



Allows you to add or configure an I/O module.  
Currently only ADAM devices are supported.

**Refer to**

- *Editing an I/O module, page 161*

**13.16.1 Adding an I/O module manually**

To add an I/O module:

1. Expand , right-click  and click **Add new ADAM device**.  
The **Add ADAM** dialog box is displayed.
2. Type the name of the device.
3. Type the IP address of the device.
4. Select the ADAM type.
5. If you use MQTT, type the MAC address.
6. Or click **Scan....** The information (ADAM type, MAC address) is added automatically if the device is detected.
7. Select the transport type.

**Note:** To use MQTT on ADAM devices, the respective devices must have at least firmware 6.15.B01 running, and the related hardware models of the "D"-series available (for example ADAM-6060-D).

Also the respective MQTT Broker must be configured on the device.



**Notice!**

You can also perform a scan for ADAM devices (**Scan for ADAM devices**). The IP addresses of the devices are detected. If available the device type and transport type is preselected. You must confirm or change this selection.

**Refer to**

- *MQTT client configuration page, page 218*

**13.16.2 Editing an I/O module**

Main window > **Devices**> Expand  > Expand  > 

**To edit an I/O module:****Notice!**

Avoid changing the device type.

When you reduce the number of inputs or relays, all configuration data for the removed inputs or relays are deleted.

1. Right-click the ADAM device.
2. Edit the respective entries.
3. Click **OK**.
4. Activate the configuration.

**Refer to**

– *I/O Modules page, page 161*

**13.16.3****ADAM page**

Main window > **Devices** > Expand  >  >  > **ADAM** tab

Displays information on the selected ADAM device.

Allows you to change the display name of an ADAM device.

**Network address:**

Displays the network address of the device.

**ADAM type:**

Displays the device type.

**Inputs total:**

Displays the total number of inputs available with this device type.

**Relays/Outputs total:**

Displays the total number of relays available with this device type.

**MAC address:**

Displays the MAC address of the device.

Note: Required when using MQTT.

**Transport type:**

Displays the selected transport type.

**Notice!**

To use MQTT, the respective MQTT Broker must be configured on the respective device and added to the device tree.

When using an MQTT Broker, BVMS no longer communicates directly with the ADAM end-device. All communication is routed by the MQTT Broker. BVMS connects only to the MQTT Broker to receive messages and send commands.

**Refer to**

– *MQTT client configuration page, page 218*

**13.16.4****Inputs page**

Main window > **Devices** > Expand  >  >  > **Inputs** tab

Allows you to change the display names of the inputs of the selected ADAM device.

**Number**

Displays the logical number of the input.

**Name**

Click a cell to change the display name of an input.

### 13.16.5

#### Relays page

Main window > **Devices** > Expand  >  >  > **Relays** tab

Allows you to change the display names of the relays of the selected ADAM device.

**Number**

Click a cell to change the logical number of a relay.

**Name**

Type the display name of the relay.

### 13.17

#### Allegiant CCL Emulation page

Main window > **Devices** > Expand  > 

Allows you to activate the Allegiant CCL emulation.

[Allegiant CCL commands supported in BVMS, page 64](#) lists the CCL commands supported in BVMS.

**Note:**

Do not configure the Allegiant CCL emulation and an Allegiant device to the same COM port. If for both devices the same COM port is configured, the Allegiant device wins. The access of the Allegiant CCL emulation device fails with an appropriate message.

To solve this, the Management Server must have two different COM ports or connect the Allegiant device to another computer.

**Enable Allegiant CCL Emulation**

Select the check box to enable the emulation.

**Baud rate**

Select the value for the transmission rate in bit/s.

**Stop bits**

Select the number of stop bits per character.

**Parity check**

Select the type of parity check.

**Handshake**

Select the desired method for flow control.

**Model**



Select the Allegiant model that you want to emulate.

**Refer to**

– [Configuring an Allegiant CCL emulation, page 164](#)

### 13.17.1 Adding an Allegiant CCL emulation manually

To add an Allegiant CCL emulation:

1. Expand , click .
 

The **Allegiant CCL Emulation** tab is displayed.
2. Click to check **Enable Allegiant CCL Emulation**.
3. Make the required settings.
 


The Allegiant CCL emulation service is started on the Management Server.

### 13.17.2 Allegiant CCL commands

You use CCL commands for switching IP cameras or encoders to IP decoders both configured in BVMS. You cannot use CCL commands to directly control analog cameras or the Allegiant matrix itself.

The Allegiant CCL emulation starts an internal BVMS service that translates CCL commands of the Matrix Switch into BVMS. You configure a COM port of the Management Server to listen to these CCL commands. The CCL emulation helps to exchange existing Allegiant devices with BVMS or to use BVMS with applications that support the Allegiant CCL commands. Old Allegiant hardware configured in BVMS cannot be controlled with these commands.

### 13.17.3 Configuring an Allegiant CCL emulation

Main window > **Devices** > Expand  > 

To use the CCL commands you need the CCL User Guide. This manual is available in the Online Product Catalog in the document section of each LTC Allegiant Matrix.

The [Allegiant CCL commands supported in BVMS, page 64](#) section lists the CCL commands supported in BVMS.

**To configure an Allegiant CCL emulation:**

1. Click **Enable Allegiant CCL Emulation**.
2. Configure the communication settings as required.

For detailed information on the various fields, see the Online Help for the appropriate application window.

**Refer to**




- [Allegiant CCL Emulation page, page 163](#)

## 13.18 Video analytics page

Main window > > **Devices** > Expand  > 

Allows you to add video analytics, Person Identification (PID) devices, Tattile LPR devices, and AI video processor services.

### 13.18.1 Person Identification devices page

Main window > > **Devices** > Expand  > Expand  >  Person Identification devices page

Allows you to add a Person Identification device. The device must be connected and available. You can add cameras to your Person Identification device and configure Person Identification events and alarms.

### Person groups

In the **Person groups** tab you can add and configure person groups.

### Cameras

In the **Cameras** tab you can add cameras to your Person Identification device. The added cameras appear in a list.

**Note:** At first, add the appropriate cameras to the Logical Tree.

## 13.18.2 Adding a Person Identification device (PID)



### Notice!

In the event of a Management Server breakdown you need to restore the BVMS configuration and the certificate BVMS CA. Otherwise you can not use an existing PID without a reset, which deletes all stored persons.



We recommend to create a backup of the BVMS configuration and the certificate BVMS CA.

When adding a Person Identification device, make sure the certificate that is displayed in the **Add Person Identification Device** dialog box corresponds to the PID that you want to add. From BVMS 10.1 you can add multiple PID devices.

The first PID device you add is the leading device that is connected to the BVMS system. This first PID device establishes the connection to the other PID devices and the person database is stored on it.

**Note:** Before you can delete the first PID device, you have to delete all other configured PID devices.

### To add a Person Identification device:

1. Expand .
2. Right-click .
3. Click **Add Person Identification Device**.  
The **Add Person Identification Device** dialog box is displayed.
4. Enter the appropriate values.
5. Click **View certificate...** to check, if the certificate corresponds to the PID.
6. Click **OK** to confirm.
7. Click **OK**.  
The device is added to your system.

### Add Person Identification Device dialog box

#### Network address

Type in the IP address of the device.

#### Port number

Type in the port number of the device.

**Refer to**

- *Restoring access to a PID after a BVMS Management Server breakdown, page 166*
- *To export configuration data:, page 97*

**13.18.3****PID page**

Main window > **Devices** > Expand  > Expand  >  Person Identification

devices >  PID page

**Connection**

The **Connection** tab displays the network address and port number of your Person Identification device. The connection settings of a Person Identification device are read-only.

**13.18.4****Restoring access to a PID after a BVMS Management Server breakdown****Notice!**

In the event of a Management Server breakdown you need to restore the BVMS configuration and the certificate BVMS CA. Otherwise you can not use an existing PID without a reset, which deletes all stored persons.

We recommend to create a backup of the BVMS configuration and the certificate BVMS CA.

For more information on saving the BVMS configuration refer to [To export configuration data:, page 80](#). Certificates are managed outside of BVMS in the Windows application **Manage Computer Certificates**.

**Notice!**

Certificates contain confidential information. Protect them by doing the following:

- Set a strong password.
- Store the certificate in a restricted area, for example a non-public server.
- Make sure that only authorized personnel can access the certificate.

**To create a backup of the BVMS CA certificate:**

1. Open the Windows application **Manage Computer Certificates**.
2. In the folder **Trusted Root Certification Authorities** select the certificate BVMS CA.
3. Export the certificate with the private key by selecting **Yes, export the private key**.
4. Use the Personal Information Exchange format.
5. Set a strong password.
6. Save the certificate as a PFX file.

**To restore the access to the PID from a newly installed BVMS Management Server:**

1. Open the Windows application **Manage Computer Certificates**.
2. Import the PFX file that contains the certificate BVMS CA into the folder **Trusted Root Certification Authorities** of the new Management Server. Include all extended properties.
3. Import the BVMS configuration backup.




**Refer to**

- *Exporting configuration data, page 96*

### 13.18.5 Adding cameras to a Person Identification device (PID)

You can add cameras to your Person Identification device, if they are already added to the Logical tree.

To add cameras to a Person Identification device:

1. Expand .
  2. Expand .
  3. Click .
  4. Click the **Cameras** tab.
  5. Drag the appropriate cameras from the **Logical Tree** window to the **Cameras** window.  
Or  
double-click the appropriate cameras in the **Logical Tree** window.
- The cameras are added to your Person Identification device and are displayed in the **Cameras** list.

### 13.18.6 Configuring camera parameters for Person Identification alarms

For each available camera you can configure camera parameters for Person Identification alarms to reduce false alarms.

#### Camera parameter

Name	Value information	Description
Threshold probability (%)	Default: 55 % Min: 0 % Max: 100 %	The minimum probability of positive identification of a face in order to generate a Person Identification event.
Face size (%)	Default: 7,5 % Min: 5 % Max: 100 %	The minimum size of a face to be detected compared to the size of the entire video frame.
Min. frame number	Default: 4 Min.: 1	The minimum number of consecutive video frames in which a face must appear in order to be detected.
Frames to analyze (%)	Default: 100 % Min: 10 % Max: 100 %	The percentage of frames that is analyzed to identify persons. A value of 50 % means every second frame is analyzed.

### 13.18.7 Configuring person groups

Main window >> **Devices** > Expand  > 

To configure person groups:

1. Select the **Person groups** tab.

2. Click  to add a new person group.
3. Enter the appropriate values.
4. Click  to delete a person group.



**Notice!**

You can not delete or change the values of the default group.

**Person groups table**

<b>Person group</b>	Type the person group name.
<b>Alarm Color</b>	Double-click to select the alarm color.
<b>Alarm Title</b>	Type the title of the alarm that will be displayed in the Operator client.

**To change the values of the person groups table:**

1. Double-click in the appropriate table field.
2. Change the value.

**Alarm priority**

You can set the alarm priority for Person Identification alarms on the **Alarms** page.



**Notice!**

You can set different alarm priorities for each camera of the appropriate person group. You can also change the alarm priority of the default person group.

**Refer to**

– *Alarms page, page 313*

**13.18.8**

**Adding a Tattile LPR device**

Main window >> **Devices** > Expand  >  > 

Tattile LPR devices identify and detect license plate numbers. You can configure LPR events and alarms accordingly.

If the Tattile LPR device should detect specific license plate numbers, you first have to configure a list of relevant license plate numbers directly in the Tattile LPR device. For detailed information, refer to the user documentation of the device.



**Notice!**

The device must be connected and available. BVMS connects only if authentication is enabled on the Tattile LPR device, and user name and password are specified. User name and password can not be empty.

**To add a Tattile LPR device:**

1. Right-click 

2. Click **Add Tattile LPR device**.  
The **Add Tattile LPR device** dialog box is displayed.
3. Enter the appropriate values.
4. Click **Authenticate**.
5. Click **OK**.  
The device is added to your system.



**Notice!**

You have to specify the IP address of the BVMS Management Server in the LPR device configuration. Otherwise the BVMS system does not retrieve events from this LPR device.

**Add Tattile LPR device dialog box**

**Network address**

Type in the IP address of the device.

**Port number**

Type in the port number of the device.

**User name**

Type the valid user name for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.

**Authenticate**

Click to authenticate at the device with the credentials entered above.

**13.18.9**

**Adding an AI video processor service**

Main window > **Devices** > Expand  > Expand  > Right-click  > **Add AI video processor service**

You can add multiple AI video processor services, however, each AI video processor service must be installed on a separate computer.




You can install an AI video processor service on the same computer on which BVMS is installed or on a separate computer.

**Prerequisites**

To be able to add a remote AI video processor service to the BVMS configuration, do the following steps:

1. On the computer on which BVMS is installed, open the Windows certificate store.
2. Go to `Certificates - Local Computer\Personal\Certificates`.
3. Export the VmsRoot certificate.
4. On the computer on which the AI video processor service is installed, open the Windows certificate store.
5. Go to `Certificates - Local Computer\BVMS Trusted Systems`.
6. Import the exported VmsRoot certificate.

**To add an AI video processor service:**

1. Expand  > Expand  > Right-click  > **Add AI video processor service**.  
The **Add AI video processor service** dialog box is displayed.
2. Enter the appropriate values.
3. Click **Connect**.  
A success message is displayed when the connection is established.
4. Click **OK**.  
The AI video processor service is added to your system.

**Add AI video processor service dialog box****Network address**

Enter the IP address of the computer on which the AI video processor service is installed.

**Port number**

Enter the port number of the computer on which the AI video processor service is installed.

**13.18.10****AI video processor service page**

Main window > **Devices** > Expand  > Expand  > Expand  > Click 

**Connection**

The **Connection** tab displays the network address and port number of the computer on which your AI video processor service is installed as well as the maximum database storage size. The network address and the port number fields are read-only. You can modify the maximum database storage size.

**Cameras**





In the **Cameras** tab you can add cameras to the AI video processor service. The added cameras are displayed in a list.

**Note:** At first, add the appropriate cameras to the Logical Tree.

**13.18.11****Adding cameras to an AI video processor service**





You can add cameras to an AI video processor service, if they are already added to the Logical tree.

**To add cameras to an AI video processor service:**

1. Expand .
  2. Expand .
  3. Expand .
  4. Click .
  5. Click the **Cameras** tab.
  6. Drag the appropriate cameras from the **Logical Tree** window to the **Cameras** window.  
Or  
double-click the appropriate cameras in the **Logical Tree** window.
- The cameras are added to the AI video processor service and are displayed in the **Cameras** list.

### 13.18.12

#### Removing cameras from an AI video processor service

Expand  .> Expand  .> Expand  .> Click  .> click the **Cameras** tab.

##### To remove a single camera from the AI video processor service:

1. Select the desired camera in the list.
2. Right-click, then click **Remove selected cameras**.  
The selected camera is removed from the AI video processor service.

##### To remove multiple cameras from the AI video processor service:

1. Select the desired cameras in the list by pressing the Ctrl or the Shift key.
2. Right-click, then click **Remove selected cameras**.  
The selected cameras are removed from the AI video processor service.

##### To remove all cameras from the AI video processor service:

- ▶ Right-click in the camera list, then click **Remove all cameras**.  
All cameras are removed from the AI video processor service.

### 13.18.13

#### Configuring camera parameters for AI video processor service

For each camera added to the AI video processor service, you can configure the appropriate parameters.

##### AI processing

You can enable or disable AI processing for the desired cameras. This is useful to temporarily disable streams for optimizing the configuration.

##### To enable AI processing for a single camera:

- ▶ Select the check box for the desired camera in the list.  
AI processing is enabled for this camera.

##### To enable AI processing for multiple cameras:

1. Select the desired cameras in the list by pressing the Ctrl or the Shift key.
2. Right-click, then click **Edit > AI processing > Enable**.  
AI processing is enabled for the selected cameras.

##### To disable AI processing for a single camera:

- ▶ Clear the check box for the desired camera in the list.  
AI processing is disabled for this camera.

##### To disable AI processing for multiple cameras:

1. Select the desired cameras in the list by pressing the Ctrl or the Shift key.
2. Right-click, then click **Edit > AI processing > Disable**.  
AI processing is disabled for the selected cameras.

##### Camera

Displays the appropriate camera.

##### Stream

Displays the appropriate stream.

It is recommended to select the stream with the lowest image resolution for optimal performance and search results.

##### To select a stream:

1. Select the desired camera in the list.
2. Right-click, then click **Edit > Stream > select the desired stream**.

**Codec**

Displays the appropriate codec.

**Frames/s**

Displays the maximum number of frames per second to be analyzed.

**Note:** The actual number of analyzed frames depends on the hardware of the system running the AI service.

**To change the number of frames per second:**

1. Select the desired camera in the list.
2. Right-click, then click **Edit > Frames/s >** select the desired number of frames per second to be analyzed.

**Thumbnails**

The system can create thumbnails of the analyzed images and display them in the search results and in the timeline in Operator Client.

**To enable thumbnails for a single camera:**

- ▶ Select the check box for the desired camera in the list.  
Thumbnails are enabled for this camera.

**To enable thumbnails for multiple cameras:**

1. Select the desired cameras in the list by pressing the Ctrl or the Shift key.
2. Right-click, then click **Edit > Thumbnails > Enable**.  
Thumbnails are enabled for the selected cameras.

**To disable thumbnails for a single camera:**

- ▶ Clear the check box for the desired camera in the list.  
Thumbnails are disabled for this camera.

**To disable thumbnails for multiple cameras:**

1. Select the desired cameras in the list by pressing the Ctrl or the Shift key.
2. Right-click, then click **Edit > Thumbnails > Disable**.  
Thumbnails are disabled for the selected cameras.

**State**

Displays information about the processed data.

**13.19****Intrusion panels page**

Main window > **Devices** > Expand  > 

Allows you to add and configure intrusion panels. The device must be connected and available.

When you have added an intrusion panel, the areas, points, doors, and relays are displayed in the Device Tree hierarchically.

You can remove or rename the panel, each area, each point, each door, and each relay.

When the configuration on the intrusion panel was changed, you must rescan the device to display the changes in BVMS.

**Notice!**

All alarm events that can occur at a point, are automatically configured as a BVMS alarm.

Example: Fire alarm



### Notice!



If a door is not assigned to a point in the configuration of an intrusion panel that is added to your BVMS, an alarm from this door does not trigger a BVMS event and hence no BVMS alarm.

## 13.19.1

### Adding an Intrusion Panel manually

Main window > **Devices** > Expand  > Right-click  > **Add Panel** command  
Allows you to add an intrusion panel.

#### To add an intrusion panel:

1. Expand , right-click  and click **Add Panel**.  
The **Add Intrusion Panel** dialog box is displayed.
2. Enter the appropriate values.
3. Click **OK**.  
The intrusion panel is added to your system.

#### Add Intrusion Panel dialog box

##### Network address

Type in the IP address of the device.

##### Network port




Select the port number configured in the device.

##### Automation passcode

Type in the passcode for authenticating at the device.

## 13.19.2

### Settings page

Main window > **Devices** > Expand  > Expand  >  > **Settings** tab  
Allows you to change the connection settings of the intrusion panel.

## 13.20

### Access control systems page

Main window > **Devices** > Expand  > 

Allows you to add and configure access control systems. The device must be connected and available. When you have added an access control system, the controller, entrances, readers and doors are displayed in the Device Tree hierarchically.

You can remove or rename the controller, entrances, readers and doors on the **Maps and structure** page.

When the configuration or hierarchy for controllers, readers or doors of the access control system was changed, you must rescan the device to display the changes in BVMS.

#### HTTPS Certificate for Client

In order to secure the connection between the access control system and BVMS, you have to export a client certificate from the access control system and import it into BVMS. This process is described in the section **HTTPS Certificate for Client** of the access control system documentation.

**Notice!**

If the certificate is not added, the systems will not be able to exchange information with each other.

### 13.20.1 Adding an access control system

Main window > **Devices** > Expand  > 

**To add an access control system:**

1. Right-click .
2. Click **Add access control system**.

The **Add access control system** dialog box is displayed.

**Note:** When adding an access control system, configured doors, readers, inputs and relays are listed in the device tree on the **Maps and structure** page.

**Add access control system dialog box**

**Hostname / HTTPS port**

Type the host name of the device. If required, change the port number.

**User name**

Displays the user name used for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.


**To test the connection:**

1. Click connect.  
The BVMS Configuration Client will try to connect to the access control system and retrieve the relevant information.
2. Click OK.  
The access control system is added to your system, based on the information displayed.

### 13.20.2 Editing an access control system

Main window > **Devices** > Expand  >  > 

**To edit an access control system:**

1. Right-click .
2. Click **Edit access control system**.  
The **Edit access control system** dialog box is displayed.

### 13.20.3 Settings page

Main window > **Devices** > Expand  >  >  > **Settings** tab  
Allows you to change the connection settings of the access control system.

## 13.21 VRM Devices page

Main window > **Devices** > Expand  > 

Allows you to add and configure VRM devices. A VRM device needs at least an encoder, an iSCSI device, and a LUN assigned to the iSCSI device, and a storage pool. See the Release Notes and the data sheet for current firmware versions.



### Notice!

After you have added an iSCSI device with respective encoders to your BVMS, you must add the IQN of each encoder to this iSCSI device (valid for some iSCSI device types).

See [Configuring an iSCSI device, page 197](#) for details.



### Notice!

Ensure that the time of the VRM computer is synchronized with the Management Server. Otherwise you can lose recordings.

Configure the time server software on the Management Server. On the VRM computer, configure the IP address of the Management Server as time server using standard Windows procedures.

### Refer to

- [Configuring multicast, page 238](#)
- [Synchronizing BVMS configuration, page 184](#)
- [VRM Settings page, page 178](#)
- [Pool page, page 185](#)
- [iSCSI device page, page 193](#)
- [Changing the password of a VRM device, page 180](#)

### 13.21.1 Adding VRM Devices via scan

Main window > **Devices** > 

In your network, you need a VRM service running on a computer, and an iSCSI device.




### Notice!

When you add an iSCSI device with no targets and LUNs configured, start a default configuration and add the IQN of each encoder to this iSCSI device.

When you add an iSCSI device with targets and LUNs pre-configured, add the IQN of each encoder to this iSCSI device.

See [Configuring an iSCSI device, page 197](#) for details.

### To add VRM devices via scan:

1. Right-click  and click **Scan for VRM Devices**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the desired check boxes for the devices that you want to add.
3. In the **Role** list, select the desired role.  
It depends on the current type of the VRM device which new role you can select.  
If you select **Mirrored** or **Failover**, the next configuration step is additionally required.
4. In the **Role** list, select the desired role.  
It depends on the current type of the VRM device which new role you can select.
5. Click **Next >>**
6. In the **Master VRM** list, select the Master VRM for the selected Mirrored or Failover VRM.

7. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
8. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.



In the **Status** column, the successful logons are indicated with



The failed logons are indicated with

9. Click **Finish**.  
The device is added to the Device Tree.

**Note:** All VRM devices are added with secure connection by default.

#### To change secure/unsecure connection:



1. Right-click .
2. Click **Edit VRM Device**.  
The **Edit VRM Device** dialog box is displayed.
3. Select the **Secure connection** check box.  
The used port changes automatically to the HTTPS port.  
Or  
deselect the **Secure connection** check box.  
The used port changes automatically to the rcpp port.

#### Refer to

- *Adding a device, page 129*
- *VRM Devices page, page 175*
- *Configuring an iSCSI device, page 197*
- *Dual / failover recording, page 30*

## 13.21.2 Adding a primary or secondary VRM manually



Main window > **Devices** > Right-click > Click **Add VRM** > **Add VRM** dialog box  
Allows you to add a VRM device. You can select the type of the device and enter the credentials.

You can effectively assign a Failover VRM to a Master VRM only when both are online and are successfully authenticated. The passwords are then synchronized.

You can add a Primary VRM device manually if you know the IP address and password.

#### To add a Primary VRM device:

1. Make the required settings for your VRM device.
2. In the **Type** list, select the **Primary** entry.
3. Click **OK**.

The VRM device is added.

You can add a Secondary VRM device manually if you know the IP address and password.

**Notice!**

For configuring a Secondary VRM you must first install the appropriate software on the desired computer. Run Setup.exe and select **Secondary VRM**.

**To add a Secondary VRM device:**

1. Make the required settings for your VRM device.
2. In the **Type** list, select the **Secondary** entry.
3. Click **OK**.

The VRM device is added.

You can now configure the Secondary VRM like any Primary VRM.

**Add VRM dialog box****Name**

Type in a display name for the device.

**Network address / port**

Type in the IP address of your device.

If the **Secure connection** check box is selected, the port changes automatically to HTTPS port.

You can change the port number, if no default ports are used.

**Type**

Select the desired device type.

**User name**

Type in the user name for authentication.

**Password**

Type in the password for authentication.

**Show password**

Click to enable that the password is visible.

**Security**

The **Secure connection** check box is selected by default, if HTTPS is supported.

**Notice!**

If you migrate to BVMS version 10.0 and higher, the **Secure connection** check box is not selected by default and the connection is unsecure (rcpp).

To change secure or unsecure connection, use the **Edit VRM Device** command and select or deselect the **Secure connection** check box.

**Test**

Click to check whether the device is connected and authentication is successful.

**Properties**

If required, change the port numbers for the HTTP port and for the HTTPS port. This is only possible when you add or edit a VRM that is not connected. If the VRM is connected, the values are retrieved and you cannot change them.

The **Master VRM** table row shows the selected device if applicable.

**Refer to**

– *Editing a VRM device, page 178*

- *Adding a Mirrored VRM manually, page 182*
- *Adding a Failover VRM manually, page 181*


### 13.21.3

#### Editing a VRM device

Main window > **Devices**

Allows you to edit a VRM device.

**To change secure/unsecure connection:**

1. Right-click  .
2. Click **Edit VRM Device**.  
The **Edit VRM Device** dialog box is displayed.
3. Select the **Secure connection** check box.  
The used port changes automatically to the HTTPS port.  
Or  
deselect the **Secure connection** check box.  
The used port changes automatically to the rcpp port.



#### Notice!

After upgrading to a newer version, we recommend changing to secure connection.

For detailed information about the parameter of the **Edit VRM Device** dialog box, see chapter Adding a primary or secondary VRM manually.

#### Refer to

- *Adding a primary or secondary VRM manually, page 176*

### 13.21.4

#### VRM Settings page



Main window > **Devices** > Expand  >  > **Main Settings** > **VRM Settings**

#### Server initiator name

Displays the iSCSI initiator name of VRM Server.

### 13.21.5

#### SNMP page

Main window > **Devices** > Expand  > Expand  > **Network** > **SNMP**

#### 1. SNMP host address 2. SNMP host address

VRM supports the SNMP (Simple Network Management Protocol) for managing and monitoring network components, and can send SNMP messages (traps) to IP addresses. The unit supports SNMP MIB II in the unified code. If you wish to send SNMP traps, enter the IP addresses of one or two required target units here.

Some events are sent as SNMP traps only. Refer to the MIB file for descriptions.

### 13.21.6

#### Accounts page

In order to configure image posting, and to export video in MP4 file format, you must create an Account in which to save and access them. You can create a maximum of four (4) accounts.

**Type**

Select the type of account: **FTP** or **Dropbox**.

**IP address**

Enter the IP address of the server on which you wish to save the images.

**User name**

Enter the user name for the server.

**Password**

Enter the password that gives you access to the server. To verify the password, click **Check** to the right.

**Check**

Click to verify the password.

**Path**

Enter the exact path on which you wish to post the images and video on the server.

**13.21.7****Advanced page**

Main window > **Devices** > Expand  > Expand  > **Service** > **Advanced**

**RCP+ logging / Debug logging / Replay logging / VDP logging / Performance logging**

Activate the different logs for VRM Server and Configuration Manager.

The log files for VRM Server are stored on the computer on which VRM Server has been started, and can be viewed or downloaded with VRM Monitor.

The log files for Configuration Manager are stored locally in the following directory:  
%USERPROFILE%\My Documents\Bosch\Video Recording Manager\Log

**Retention time (days)**

Specify the retention time for log files in days.

**Complete memory dump file**

Only select this check box if necessary, for example, if the Technical Customer Service team requests a complete summary of the main memory.

**Telnet support**

Select this check box if access with the Telnet protocol is to be supported. Only select if necessary.

**Notice!**

Extensive logging requires considerable CPU power and HDD capacity.  
Do not use extensive logging in continuous operation.

**13.21.8****Encrypting recording for VRM**

Encrypted recording for VRM encoders is not enabled by default.

You have to enable encrypted recording for the primary and secondary VRM separately.

**Notice!**

You have to create a redundancy key (backup certificate) before you enable encrypted recording for the first time. You only have to create a redundancy key once for each VRM device.

In any case of loss of the regular encryption key, you can decrypt the recordings with the redundancy key.

We recommend to keep a copy of the redundancy key at a secure place (for example in a safe).

**To create a redundancy key:**

1. Select the appropriate VRM device.
2. Select the **Service** tab.
3. Select the **Recording encryption** tab.
4. Click **Redundancy key**.
5. Choose a certification store location.
6. Type in a password that meets the password complexity requirements, and confirm.
7. Click **Create**.

The redundancy key (backup certificate) is created.

**To enable/disable encrypted recording:**

1. Select the appropriate VRM device.
2. Select the **Service** tab.
3. Select the **Recording encryption** tab.
4. Select/deselect the **Enable encrypted recording** check box.

5. Click  .

**Note:** Encryption is only enabled after the next block change. This may take a while. Please check to ensure that the encoders are encrypting.

**To check the VRM encoders that are encrypting:**

1. Select the appropriate VRM device.
2. Select the **Service** tab.
3. Select the **Recording encryption** tab.

**Note:** You can also refer to the **Monitoring** tab in the VRM Monitor.

**Notice!**

All VRM encoders, that support encryption, are automatically encrypting recording after encryption is enabled in the VRM.

Encryption can be disabled for a single encoder.

VSG encoders are always encrypting, if encryption is enabled in the VRM.

**To enable/disable encrypted recording for a single VRM encoder:**


1. Select the appropriate VRM encoder.
2. Select the **Recording** tab.
3. Select the **Recording management** tab.
4. Select/deselect the **Encryption** check box.

5. Click  .

**13.21.9****Changing the password of a VRM device**

Main window > **Devices** > Expand  > 

**To change the password:**

1. Right-click  and click **Change VRM Password**.  
The **Change password** dialog box is displayed.
2. In the **Old Password** field, type in the appropriate password.

3. In the **New Password** field, type in the new password and click and repeat this entry in the second **New Password** field.



Click **OK**.

- ▶ Confirm the next dialog box.
- ⇒ The password is changed immediately on the device.

### 13.21.10 Adding a VRM pool

Main window > **Devices** > Expand 



To add a VRM pool:

- ▶ Right-click  or  and click **Add Pool**.  
A new pool is added to the system.

**Refer to**

- *iSCSI storage pool, page 194*

### 13.21.11 Adding a Failover VRM manually

Main window > **Devices** > Expand  > Right-click  > Click **Add Failover VRM** > **Add Failover VRM** dialog box



**Notice!**

For configuring a Secondary VRM you must first install the appropriate software on the desired computer. Run Setup.exe and select **Secondary VRM**.

Either a Primary VRM or a Secondary VRM can take over the role of a Failover VRM. You add a Primary Failover VRM to a Primary VRM or you add a Secondary Failover VRM to a Secondary VRM.

You can add a Failover VRM device manually if you know the IP address and password. The initially selected VRM is the Master VRM for this Failover VRM.

You can add a Failover VRM device. You can either add it manually or you can select a device from a list of scanned VRM devices.

You can effectively assign a Failover VRM to a Master VRM only when both are online and are successfully authenticated. The passwords are then synchronized.

**To add a Failover VRM device:**

1. Make the required settings for your VRM device.
  2. Ensure that the correct Master VRM is selected. If not, cancel this procedure.
  3. Click **OK**.
- ⇒ The Failover VRM device is added to the selected Master VRM.

**Add Failover VRM dialog box**

**Network address**

Type in the IP address of your device or select a network address in the **Scanned VRMs** list.

**Scanned VRMs**

Displays the list of scanned VRM computers. To rescan, close the dialog box and display the dialog box again.



**Notice!**

The Failover VRM device inherits the settings that are configured in the Master VRM. If the settings of the Master VRM are changed, the settings of the Failover VRM device are changed accordingly.

**Refer to**

– *Dual / failover recording, page 30*

**13.21.12****Adding a Mirrored VRM manually**

Main window > **Devices** > Expand  > Right-click  > Click **Add Mirrored VRM** > **Add VRM** dialog box

**Notice!**

For configuring a Secondary VRM you must first install the appropriate software on the desired computer. Run Setup.exe and select **Secondary VRM**.

Only a Secondary VRM can take over the role of a Mirrored VRM. You add a Mirrored VRM to a Primary VRM.

You can add a Mirrored VRM device manually if you know the IP address and password. The initially selected VRM is the Master VRM for this Mirrored VRM.

**To add a Mirrored VRM device:**

1. Make the required settings for your VRM device.
2. Ensure that the correct Master VRM is selected. If not, cancel this procedure.
3. Click **OK**.

The Mirrored VRM device is added to the selected Primary VRM.

**Add VRM dialog box****Name**

Type in a display name for the device.

**Network address / port**

Type in the IP address of your device.

If the **Secure connection** check box is selected, the port changes automatically to HTTPS port.

You can change the port number, if no default ports are used.

**Type**

Select the desired device type.

**User name**

Type in the user name for authentication.

**Show password**

Click to enable that the password is visible.

**Password**

Type in the password for authentication.

**Security**

The **Secure connection** check box is selected by default, if HTTPS is supported.

**Notice!**

If you migrate to BVMS version 10.0 and higher, the **Secure connection** check box is not selected by default and the connection is unsecure (rcpp).

To change secure or unsecure connection, use the **Edit VRM Device** command and select or deselect the **Secure connection** check box.

**Test**

Click to check whether the device is connected and authentication is successful.

**Properties**

If required, change the port numbers for the HTTP port and for the HTTPS port. This is only possible when you add or edit a VRM that is not connected. If the VRM is connected, the values are retrieved and you cannot change them.


The **Master VRM** table row shows the selected device if applicable.

**Refer to**


- *Adding a primary or secondary VRM manually, page 176*
- *Dual / failover recording, page 30*

**13.21.13****Adding Encoders via scan**


To add encoders via scan:

1. Right-click  and click **Scan for Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the required encoders, select the desired VRM pool and click **Assign** to assign them to the VRM pool.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with .


The failed logons are indicated with .

5. Click **Finish**.  
The device is added to the Device Tree.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.


**13.21.14****Adding VSG devices via scan**

To add VSG devices via scan:

1. Right-click  and click **Scan for Video Streaming Gateways**.  
The **BVMS Scan Wizard** dialog box is displayed.

2. Select the required VSG devices, select the desired VRM pool and click **Assign** to assign them to the VRM pool.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with .

The failed logons are indicated with .

5. Click **Finish**.  
The device is added to the Device Tree.

### 13.21.15 Synchronizing BVMS configuration

Main window > **Devices** > Expand  > Right-click  > **Synchronize BVMS Configuration** command

As of BVMS 6.0, VRM 3.50 is supported. When you do not upgrade VRM to version 3.50 during the upgrade to BVMS 6.0, recording continues but you cannot change the configuration of the old VRM.

If you upgraded your VRM software to version 3.50, you must manually synchronize the BVMS configuration.

### 13.21.16 Importing configuration from VRM


Main window > **Devices** > Expand  > 

In case you have to exchange a primary VRM device, you can import the configuration of the former primary VRM device.

**Note:** This is only possible for primary VRM devices.

**Prerequisite:** A backup of the former VRM device configuration file (config.xml) was performed. How to perform a backup, see [Maintaining BVMS, page 80](#).

#### To import configuration from VRM:

1. Copy the backup VRM configuration file (config.xml) to C:\ProgramData\Bosch\VRM\primary.
2. Right-click .
3. Select **Import configuration from VRM**.  
The configuration of the former VRM is imported.






#### Notice!

Only the encoder, VSG and iSCSI configuration is imported.

You have to redo all other configuration, for example adding the required devices to the **Logical Tree**, configuring alarms or recording settings.

## 13.22 Pool page

Main window > **Devices** > Expand  > Expand  > 

Allows you to configure recording settings valid for all devices that are collected in this storage pool.

### Pool identification

Displays the pool number.

### Recording preferences mode

#### – Failover

Recordings are saved only to primary target. If it is not possible to save to this target, the recording will be saved to the target entered under secondary target.

A failure situation is reached if the primary target does not provide storage blocks, for example, due to system down, network error, or no capacity left.

You can leave the secondary target list empty. In this case no failover is possible but the number of required iSCSI sessions is reduced and no disk space on secondary target is allocated. This reduces system overhead and extends the system retention time.

**Note:** For each camera and encoder you must then configure the primary and secondary target.

#### – Automatic

Load balancing is configured automatically. The **Automatic** mode tries automatically to optimize the retention time of the available iSCSI targets. To allocate the blocks of the second iSCSI target, select **On** in the **Secondary target usage** list.

### Sanity check period (days)

Enter the required time period. After this time period the Video Recording Manager program makes an analyze whether the storage distribution in the **Automatic** mode is still optimal. And if not, the Video Recording Manager program makes changes.

### Secondary target usage

Allows you to select whether blocks are distributed from a second target.

Select **On** or **Off** to turn on of off the use of a secondary target.

- **On:** Select **On** to use a secondary target to reduce the recording gap in case of primary target failure. If the primary target is available, the blocks on the secondary target are not used but the storage is allocated. This redundancy reduces the retention time of the system.
- **Off:** Select **Off** if you want to use no secondary target. In case of primary target failure the Video Recording Manager program needs more time to reorganize. This means that the recording gap is larger.

### Block reservation for downtime

Enter the number of days that the assigned encoders will be recorded although the VRM Server is down.

For example, if you enter 4, the encoders will be recorded during approximately 4 days of VRM Server downtime.

If your system has encoders with low bit rate, you can significantly reduce the pre-allocated disk space. This ensures a proper distribution of storage capacity and extends the retention time.

### Allow LUNs larger than 2 TB

Click to enable the use of LUNs that are larger than 2 TB.

LUNs larger than 2 TB ("large LUNs") are not supported by the following devices:

- VRM devices earlier than 3.60
- VSG devices with firmware version earlier than 6.30

- Encoders with firmware version earlier than 6.30
- BVMS prevents you to perform the following procedures:
- Add or move devices with firmware version earlier than 6.30 to a pool that allows large LUNs.
  - Add or move devices that are currently not connected to the network, to a pool that allows large LUNs.
  - Add or move an iSCSI device that contains large LUNs, to a pool that does not allow large LUNs.
  - Allow large LUNs on a pool that contains devices with firmware version earlier than 6.30.
  - Disable large LUNs on a pool with an iSCSI device that contains large LUNs.
- Please move devices with firmware earlier than 6.30 to a pool that does not allow large LUNs.

**Refer to**

- *Adding a LUN, page 201*
- *Adding a VRM pool, page 181*

### 13.22.1 Configuring automatic recording mode on a pool

Main window > **Devices** > Expand  > Expand  > 

**Notice:**

If you have configured a failover recording mode earlier, this configuration is overwritten.



**To configure:**

- ▶ In the **Recording preferences mode** list, select **Automatic**.  
After activation of the configuration the **Automatic** recording mode is active. On the **Recording Preferences** page of an encoder, the primary and the secondary target list are disabled.

**Related Topics**

- [Configuring failover recording mode on an encoder, page 236](#)

### 13.22.2 Adding an encoder manually

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box



or

Main window > **Devices** > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box

or

Main window > **Devices** > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box

or






Main window > **Devices** > Expand  > Right-click  > Click **Add Decoder** > **Add Encoder** dialog box


Allows you to add an encoder manually. This is especially useful when you want to add any Video IP device (only for VRM).

**Notice:**

If you add a Video IP encoder with the **<Auto Detect>** selection, this device must be available in the network.

**To add a Video IP device:**

1. Expand , expand , right-click .  
Or  
Right-click .  
Or  
Right-click .
2. Click **Add Encoder**.  
The **Add Encoder** dialog box is displayed.
3. Enter the appropriate IP address.
4. In the list, select **<Auto Detect>**, enter the password of the device and click **Authenticate**.  
Or  
In the list, select a concrete encoder type or **<Single placeholder camera>**.
5. Click **OK**.  
The device is added to the system.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

**Add Encoder dialog box****Network address**

Type in a valid IP address.

**Port number**

Type in the port number of the device.

**Encoder type**

For a device with known device type, select the appropriate entry. It is not necessary that the device is available in the network.

If you want to add any Video IP device, select **<Auto Detect>**. The device must be available in the network.

If you want to add a camera for offline configuration, select **<Single placeholder camera>**.

**User name**

Displays the user name used for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.



**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Authenticate**


Click to authenticate at the device with the credentials entered above.

### 13.22.3 Adding an iSCSI device manually

Main window > **Devices** >  > Expand  > Right-click  > **Add iSCSI device** > **Add iSCSI device** dialog box

Allows you to add an iSCSI device to a VRM.

#### To add an iSCSI device:

1. Right-click  and click **Add iSCSI device**.  
The **Add iSCSI device** dialog box is displayed.
2. Type the desired display name, the network address of an iSCSI device, and the device type and click **OK**.  
The iSCSI device is added to the selected VRM pool.  
If required, add targets and LUNs.

#### Add iSCSI device dialog box

##### Name

Type in a display name for the device.

##### Network Address

Type in a valid network address of the device.

##### iSCSI device type

Select the appropriate device type.

##### User name

Type in the user name for authentication.

##### Password

Type in the password for authentication.

##### Enable monitoring

If a DIVAR IP device is selected as iSCSI device type and any SNMP (Simple Network Management Protocol) monitoring is supported for that type of DIVAR IP device, the **Enable monitoring** checkbox is enabled.

Select the check box to enable monitoring the health state of the DIVAR IP device. BVMS now automatically receives and analyses SNMP traps of the DIVAR IP device and activates health monitoring events and alarms (for example CPU, storage, fan, ...). As default only critical alarms are triggered.

**Note:** Make sure to configure SNMP on the DIVAR IP device first.

**Note:** This setting is only available for supported devices.

For further information on how to configure SNMP on a DIVAR IP device, refer to the respective DIVAR IP documentation.

#### Related Topics

- [Adding VRM Devices via scan, page 175](#)

#### Refer to


- [SNMP page, page 158](#)
- [Configuring SNMP monitoring, page 98](#)

### 13.22.4 Adding a Video Streaming Gateway manually


Main window > **Devices** > Expand  > 

You can add VSG devices to a VRM pool.

**To add a VSG device manually:**

1. Right-click  and click **Add Video Streaming Gateway**.  
The **Add Video Streaming Gateway** dialog box is displayed.
  2. Make the required settings for your VSG device.
  3. Click **Add**.
- ⇒ The VSG device is added to the system. The cameras assigned to this VSG device are recorded.

**Add Video Streaming Gateway dialog box**

Right-click  > **Add Video Streaming Gateway** > **Add Video Streaming Gateway** dialog box

**Port number**

Type in the port number of the device.

**User name**

Type in the user name used for authenticating at the device. Usually: service

**Network address / port**

Type the IP address of your device.

If the **Secure connection** check box is selected, the port changes automatically to HTTPS port.

You can change the port number, if no default ports are used or the VSG instances are configured in a different order.

**Default ports**

VSG instance	rcpp port	HTTPS port
1	8756	8443
2	8757	8444
3	8758	8445
4	8759	8446
5	8760	8447
6	8761	8448
7	8762	8449

**Password**

Type in the valid password for authenticating at the device.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Security**

The **Secure connection** check box is selected by default, if HTTPS is supported.  
From VSG version 7.0, VSG supports secure connection.



**Notice!**

If you migrate to BVMS version 10.0 and higher, the **Secure connection** check box is not selected by default and the connection is unsecure (rcpp).

To change secure or unsecure connection, use the **Edit Video Streaming Gateway** command and select or deselect the **Secure connection** check box.

#### Authenticate

Click to authenticate at the device with the credentials entered above.

#### Refer to

- *Editing a Video Streaming Gateway, page 205*

### 13.22.5

#### Adding a DSA E-Series iSCSI device manually

Main window > **Devices** >  > Expand  > 

You can either add an E-Series iSCSI device that is already initialized or you add an E-Series iSCSI device that is not initialized.

You can add LUNs larger than 2 TB if the pool is enabled for large LUNs.

LUNs larger than 2 TB (“large LUNs”) are not supported by the following devices:


- VRM devices earlier than 3.60
- VSG devices with firmware version earlier than 6.30
- Encoders with firmware version earlier than 6.30

BVMS prevents you to perform the following procedures:

- Add or move devices with firmware version earlier than 6.30 to a pool that allows large LUNs.
- Add or move devices that are currently not connected to the network, to a pool that allows large LUNs.
- Add or move an iSCSI device that contains large LUNs, to a pool that does not allow large LUNs.
- Allow large LUNs on a pool that contains devices with firmware version earlier than 6.30.
- Disable large LUNs on a pool with an iSCSI device that contains large LUNs.



Please move devices with firmware earlier than 6.30 to a pool that does not allow large LUNs.

#### To add an initialized iSCSI device:

1. Right-click  and then click **Add DSA E-Series Device**.  
The **Add DSA E-Series Device** dialog box is displayed.
2. Type in the management IP address and the password.
3. Click **Connect**  
If connection is established, the fields in the **Controller** group and/or the **2nd Controller** group are filled.
4. Click **OK**.  
The device is added to the system.  
The available targets are automatically scanned and the LUNS are displayed.  
You can use the iSCSI device.  
If the pool is enabled for large LUNs, and the iSCSI device has large LUNs configured, the **Large LUN** column displays a checkmark for the affected LUNs.

#### To add a not initialized iSCSI device:

1. Right-click  and then click **Add DSA E-Series Device**.  
The **Add DSA E-Series Device** dialog box is displayed.
2. Type in the management IP address and the password.

3. Click **Connect**  
If connection is established, the fields in the **Controller** group and/or the **2nd Controller** group are filled.
4. Click **OK**.  
The device is added to the system.
5. Click  and then click  .
6. Click the **Basic Configuration** tab.
7. Type in the desired LUN capacity.  
If you type in a value larger than 2 TB, you must enable your pool for LUNs larger than 2 TB.
8. Click **Initialize**.  
The LUNs are created.
9. Click **Close**.
10. Right-click the iSCSI device, and then click **Scan Target**.  
The LUNs are displayed with an unknown state.
11. Save and activate the configuration.
12. Format all LUNs.
13. If you added an iSCSI device with dual controller, remove the desired LUNs from the first controller, right-click the second controller, and click **Scan Target** to add these LUNs.

#### Add DSA E-Series Device dialog box

Main window > **Devices** >  > Expand  > Right-click  > **Add DSA E-Series Device** > **Add DSA E-Series Device** dialog box

Allows you to add a DSA E-Series iSCSI device. This device type has a management IP address different from the IP address of the iSCSI storage. Via this management IP address the device is automatically detected and configured.

#### Name

Type in a display name for the device.

#### Management address

Type in the IP address for automatic configuration of the device.

#### Password

Type the password of this device.

#### DSA E-Series type

Displays the device type.

#### Network address iSCSI Ch

Displays the IP address of the iSCSI port of the device. If available you can select another IP address.

#### Management address

Displays the IP address for automatic configuration of the second controller if available. If available you can select another IP address.

#### Network address iSCSI Ch

Displays the IP address of the iSCSI port of the second controller if available. If available you can select another IP address.

#### Connect

Click to detect the settings of the device.

If connection is established, the fields in the **Controller** group and the **2nd Controller** group are filled.


#### Refer to

- *Basic Configuration page, page 199*
- *Formatting a LUN, page 202*


## 13.22.6

### Adding Encoders via scan


To add encoders via scan:

1. Right-click  and click **Scan for Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the required encoders, select the desired VRM pool and click **Assign** to assign them to the VRM pool.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with .

The failed logons are indicated with .


5. Click **Finish**.  
The device is added to the Device Tree.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

## 13.22.7

### Adding VSG devices via scan

To add VSG devices via scan:

1. Right-click  and click **Scan for Video Streaming Gateways**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the required VSG devices, select the desired VRM pool and click **Assign** to assign them to the VRM pool.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then

right-click this field and click **Copy cell to column**.



In the **Status** column, the successful logons are indicated with



The failed logons are indicated with

5. Click **Finish**.

The device is added to the Device Tree.

### 13.22.8 Configuring dual recording in the Device Tree

Main window > **Devices** > Expand  >  > 

You must disable the ANR function to configure dual recording.


If you configure dual recording for one camera of a multi-channel encoder, the system ensures that the same recording target is configured for all cameras of this encoder.

You can configure dual recording by assigning encoders that are recorded by a Primary VRM to a Secondary VRM. This is for example useful when you want to assign only a part of the encoders that are recorded by a Primary VRM.

A Secondary VRM must already be added.

To configure:



1. Right-click  and click **Add Encoder from Primary VRM**.  
The **Add Encoders** dialog box is displayed.
2. Click to select the desired encoders.  
When you select a pool or a VRM, all child items are automatically selected.
3. Click **OK**.  
The selected encoders are added to the Secondary VRM.

Refer to

- *Configuring dual recording in the Camera Table, page 306*
- *Configuring the ANR function, page 305*
- *Dual / failover recording, page 30*

### 13.23 Encoder / Decoder page

To configure an Encoder / Decoder, see [Encoder / Decoder / Camera page, page 220](#).

### 13.24 iSCSI device page

Main window > **Devices** > Expand  > Expand  > Expand  > Expand 

You can either add a E-Series iSCSI device or any other supported iSCSI device.

Refer to

- *Adding an iSCSI device manually, page 194*
- *Adding a DSA E-Series iSCSI device manually, page 195*
- *Configuring an iSCSI device, page 197*
- *Adding a LUN, page 201*
- *Formatting a LUN, page 202*

### 13.24.1 iSCSI storage pool

A storage pool can be used to have a logical mapping of the network topology to the Video Recording Manager system. For example: 2 buildings, both containing storage and devices, you want to avoid routing the network traffic from one building to the other.

Storage pools can also be used to group cameras and storage systems by an important aspect of view. For example a system contains of some very important cameras and a lot of less important ones. In this case it is possible to group them into two storage pools, one with a lot of redundancy features and one with less redundancy.

You can configure the following load balancing properties for a storage pool:

- Recording preferences (**Automatic** or **Failover**)
- Secondary target usage
 

Secondary target is used in case of **Failover** mode if the assigned primary target fails. If this option is turned off, the recording stops on all devices assigned to this failed primary target.

In case of **Automatic** mode: if one target fails, VRM Server performs an automatic reassign of the related devices to other storages. If the VRM Server is down while a target fails, the recording is stopped on the devices currently recording on the failed target.
- Block reservation for downtime
- Sanity check period

For each pool you can configure that this pool allows LUNs larger than 2 TB.

LUNs larger than 2 TB (“large LUNs”) are not supported by the following devices:

- VRM devices earlier than 3.60
- VSG devices with firmware version earlier than 6.30
- Encoders with firmware version earlier than 6.30

BVMS prevents you to perform the following procedures:

- Add or move devices with firmware version earlier than 6.30 to a pool that allows large LUNs.
- Add or move devices that are currently not connected to the network, to a pool that allows large LUNs.
- Add or move an iSCSI device that contains large LUNs, to a pool that does not allow large LUNs.
- Allow large LUNs on a pool that contains devices with firmware version earlier than 6.30.
- Disable large LUNs on a pool with an iSCSI device that contains large LUNs.




Please move devices with firmware earlier than 6.30 to a pool that does not allow large LUNs.

If a Primary VRM has a pool that allows large LUNs, the corresponding Mirrored VRM inherits this setting and you cannot select or clear the **Allow LUNs larger than 2 TB** checkbox on the corresponding pool of the Mirrored VRM. If you have added an iSCSI device with large LUNs to a Mirrored VRM, you cannot clear the **Allow LUNs larger than 2 TB** checkbox on the corresponding pool of the Primary VRM.

#### Refer to


- *Pool page, page 185*

### 13.24.2 Adding an iSCSI device manually

Main window > **Devices** >  > Expand  > Right-click  > **Add iSCSI device** > **Add iSCSI device** dialog box

Allows you to add an iSCSI device to a VRM.

**To add an iSCSI device:**

1. Right-click  and click **Add iSCSI device**.  
The **Add iSCSI device** dialog box is displayed.
2. Type the desired display name, the network address of an iSCSI device, and the device type and click **OK**.  
The iSCSI device is added to the selected VRM pool.  
If required, add targets and LUNs.

**Add iSCSI device dialog box****Name**

Type in a display name for the device.

**Network Address**

Type in a valid network address of the device.

**iSCSI device type**

Select the appropriate device type.

**User name**

Type in the user name for authentication.

**Password**

Type in the password for authentication.

**Enable monitoring**

If a DIVAR IP device is selected as iSCSI device type and any SNMP (Simple Network Management Protocol) monitoring is supported for that type of DIVAR IP device, the **Enable monitoring** checkbox is enabled.

Select the check box to enable monitoring the health state of the DIVAR IP device. BVMS now automatically receives and analyses SNMP traps of the DIVAR IP device and activates health monitoring events and alarms (for example CPU, storage, fan, ...). As default only critical alarms are triggered.

**Note:** Make sure to configure SNMP on the DIVAR IP device first.

**Note:** This setting is only available for supported devices.

For further information on how to configure SNMP on a DIVAR IP device, refer to the respective DIVAR IP documentation.

**Related Topics**

- [Adding VRM Devices via scan, page 175](#)

**Refer to**

- [SNMP page, page 158](#)
- [Configuring SNMP monitoring, page 98](#)

**13.24.3****Adding a DSA E-Series iSCSI device manually**

Main window > **Devices** >  > Expand  > 

You can either add an E-Series iSCSI device that is already initialized or you add an E-Series iSCSI device that is not initialized.

You can add LUNs larger than 2 TB if the pool is enabled for large LUNs.


LUNs larger than 2 TB ("large LUNs") are not supported by the following devices:

- VRM devices earlier than 3.60
- VSG devices with firmware version earlier than 6.30




- Encoders with firmware version earlier than 6.30
- BVMS prevents you to perform the following procedures:
- Add or move devices with firmware version earlier than 6.30 to a pool that allows large LUNs.
  - Add or move devices that are currently not connected to the network, to a pool that allows large LUNs.
  - Add or move an iSCSI device that contains large LUNs, to a pool that does not allow large LUNs.
  - Allow large LUNs on a pool that contains devices with firmware version earlier than 6.30.
  - Disable large LUNs on a pool with an iSCSI device that contains large LUNs.

Please move devices with firmware earlier than 6.30 to a pool that does not allow large LUNs.




#### To add an initialized iSCSI device:

1. Right-click  and then click **Add DSA E-Series Device**.  
The **Add DSA E-Series Device** dialog box is displayed.
2. Type in the management IP address and the password.
3. Click **Connect**  
If connection is established, the fields in the **Controller** group and/or the **2nd Controller** group are filled.
4. Click **OK**.  
The device is added to the system.  
The available targets are automatically scanned and the LUNS are displayed.  
You can use the iSCSI device.  
If the pool is enabled for large LUNs, and the iSCSI device has large LUNs configured, the **Large LUN** column displays a checkmark for the affected LUNs.

#### To add a not initialized iSCSI device:

1. Right-click  and then click **Add DSA E-Series Device**.  
The **Add DSA E-Series Device** dialog box is displayed.
2. Type in the management IP address and the password.
3. Click **Connect**  
If connection is established, the fields in the **Controller** group and/or the **2nd Controller** group are filled.
4. Click **OK**.  
The device is added to the system.
5. Click  and then click .
6. Click the **Basic Configuration** tab.
7. Type in the desired LUN capacity.  
If you type in a value larger than 2 TB, you must enable your pool for LUNs larger than 2 TB.
8. Click **Initialize**.  
The LUNs are created.
9. Click **Close**.
10. Right-click the iSCSI device, and then click **Scan Target**.  
The LUNs are displayed with an unknown state.
11. Save and activate the configuration.
12. Format all LUNs.
13. If you added an iSCSI device with dual controller, remove the desired LUNs from the first controller, right-click the second controller, and click **Scan Target** to add these LUNs.

### Add DSA E-Series Device dialog box

Main window > **Devices** >  > Expand  > Right-click  > **Add DSA E-Series Device** > **Add DSA E-Series Device** dialog box

Allows you to add a DSA E-Series iSCSI device. This device type has a management IP address different from the IP address of the iSCSI storage. Via this management IP address the device is automatically detected and configured.

#### Name

Type in a display name for the device.

#### Management address

Type in the IP address for automatic configuration of the device.

#### Password

Type the password of this device.

#### DSA E-Series type

Displays the device type.

#### Network address iSCSI Ch

Displays the IP address of the iSCSI port of the device. If available you can select another IP address.

#### Management address

Displays the IP address for automatic configuration of the second controller if available. If available you can select another IP address.

#### Network address iSCSI Ch

Displays the IP address of the iSCSI port of the second controller if available. If available you can select another IP address.

#### Connect

Click to detect the settings of the device.

If connection is established, the fields in the **Controller** group and the **2nd Controller** group are filled.

#### Refer to

- *Basic Configuration page, page 199*
- *Formatting a LUN, page 202*

## 13.24.4

### Configuring an iSCSI device

Main window > **Devices** > Expand  > Expand  > 

After adding VRM devices, iSCSI devices, and encoders, perform the following tasks to ensure that video data of encoders is stored on the iSCSI devices or video data can be retrieved from these iSCSI devices:

- Execute the default configuration to create LUNs on each target of the iSCSI device. This step is optional. You do not need to perform this step on an iSCSI device with LUNs pre-configured.
- Scan the iSCSI device to add the targets and LUNs to the Device Tree after default configuration.




#### Note:

Not all iSCSI devices support the default configuration and automatic IQN mapping.

#### Prerequisite:

The iSCSI device must be configured with valid IP addresses.







#### To perform basic configuration of an DSA E-Series iSCSI device:

- ▶ Expand the appropriate VRM device  and , click the appropriate iSCSI device .
1. Click the **Basic Configuration** tab.
2. Type in the desired LUN capacity.  
If you type in a value larger than 2 TB, you must enable your pool for LUNs larger than 2 TB.
3. Click **Initialize**.  
The LUNs are created.
4. Click **Close**.
5. Right-click the iSCSI device, and then click **Scan Target**.  
The LUNs are displayed with an unknown state.
6. Save and activate the configuration.
7. Format all LUNs.
8. If you added an iSCSI device with dual controller, remove the desired LUNs from the first controller, right-click the second controller, and click **Scan Target** to add these LUNs.

#### To perform basic configuration on other iSCSI devices:

1. Click the **Basic Configuration** tab.
2. Type in the desired LUN count.
3. Click **Set**.  
The LUNs are created.
4. Click **Close**.
5. Right-click the iSCSI device, and then click **Scan Target**.  
The LUNs are displayed with an unknown state.
6. Save and activate the configuration.
7. Format all LUNs.

#### To perform IQN mapping for other iSCSI devices:





1. Expand the appropriate VRM device  and , click the appropriate iSCSI device .
2. Right-click  and click **Map IQNs**.  
The iqn-Mapper dialog box is displayed and the process is started.  
The encoders that are assigned to the selected VRM device are evaluated and their IQNs are added to this iSCSI device.
3. Click  to save the settings.
4. Click  to activate the configuration.

#### Refer to

- *Basic Configuration page, page 199*
- *Load Balancing dialog box, page 200*
- *iqn-Mapper dialog box, page 202*
- *Formatting a LUN, page 202*

## 13.24.5

**Basic Configuration page**

Main window > **Devices** > Expand  > Expand  > Expand  > Click  > **Basic Configuration** tab

The displayed options can differ depending on the used type of iSCSI storage system.

Allows you to perform a basic configuration of your iSCSI device. You create LUNs on the iSCSI hard drive and format these LUNs.

Only displayed if the device is one of the iSCSI storage systems, for example DSA or DLS 1x00.

**Notice!**

After the basic configuration of an E-Series the system needs many hours (or even days) to initialize. In this phase the full performance is not available and in phase 1.5 formatting can fail.

**Physical capacity [GB]**

Information on the total capacity of the storage system.

**Number of LUNs**

You can change the number of LUNs.

**Notice!**

If you change the number of LUNs, the entire iSCSI system is reorganized and any sequences saved on the system are lost.

Therefore, before making changes, check the recordings and back up any important sequences.

**Capacity for new LUNs [GB]**

As 256 is the maximum number of LUNs of a storage array, the LUN size should not be set to a too small value. Otherwise no more LUNs can be created in the future, if an additional shelf is installed.

**Target spare disks**

Number of spare disks the user wants the system to have.

**Actual spare disks**

Number of spare disks which are currently in the system. This number can differ from the number above, for example, if the storage system is reconfigured manually or if disks are broken.

**Initialization status (%)**

Additional information is displayed during initialization. When initialization is complete (100%), you will also have the opportunity to delete all LUNs again.

**RAID-DP (reliability focused)**

Activate this option if you do not wish to use the specified RAID type RAID-4, but would prefer to use the more reliable RAID type RAID DP.

**RAID 6 (reliability focused)**

Select this option if you do not want to use the specified RAID type RAID 5, but would prefer to use the more reliable RAID type RAID 6.


**Additional information**

Displays additional information, for example information that the storage system is not configured correctly and that therefore no setup is possible.

**Refer to**

- *Adding a DSA E-Series iSCSI device manually, page 195*

**13.24.6****Load Balancing dialog box**

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  > **Load Balancing...** command > **Load Balancing** dialog box

**Prerequisite:** Configure the **Automatic** recording mode.

Set the upper limits for the permitted bit rate and the number of simultaneous iSCSI connections for each iSCSI system. If these limits are exceeded, data is no longer being written to the iSCSI system and is lost.




For supported systems (for example RAID, NetApp, DLA), use the default values. For another device see the documentation of this device. Start testing with small values.

**13.24.7****Moving an iSCSI system to another pool (Change pool...)**



Main window > **Devices** > Expand  > Expand  > Expand  > 

You move a device from one pool to another within the same VRM device without any recording loss.

**To move:**

1. Right-click  /  /  and click **Change Pool ...**.  
The **Change pool** dialog box is displayed.
2. In the **New Pool:** list, select the desired pool.
3. Click **OK**.  
The device is moved to the selected pool.

**13.24.8****LUNs page**

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  > 

Allows you to add, remove, or format LUNs, and to view information on the LUNs.

**Add**

Click to display the **Add LUN** dialog box.

**Remove**

Click to remove the selected rows. To select a row, click the row header on the left side. Each row represents a LUN.

A message box is displayed.

**Format LUN**

Click to format the selected LUN. A message box is displayed.

**Format**

Click the check box to select the LUN and then click **Format LUN**.

**LUN**

Displays the name of the LUN.

**Size [GB]**

Displays the maximal capacity of the LUN.

**Large LUN**

Each cell displays whether this is a LUN larger than 2 TB or not.

**State**

Displays the state of the LUN.




**Progress**

Displays the progress of the formatting process.

**Refer to**

- *Pool page, page 185*
- *Adding a LUN, page 201*
- *Adding VRM Devices via scan, page 175*

**13.24.9****Adding a LUN**

Main window > **Devices** > Expand  > Expand  > 

Usually the network scan adds the desired iSCSI devices with their targets and LUNs automatically. If your network scan did not work correctly or you want to configure your iSCSI device offline before it is actually integrated into your network, you configure a target in your iSCSI device and on this target you configure one or more LUNs.

You can add LUNs larger than 2 TB if the pool is enabled for large LUNs.

LUNs larger than 2 TB (“large LUNs”) are not supported by the following devices:

- VRM devices earlier than 3.60
- VSG devices with firmware version earlier than 6.30
- Encoders with firmware version earlier than 6.30

BVMS prevents you to perform the following procedures:

- Add or move devices with firmware version earlier than 6.30 to a pool that allows large LUNs.
- Add or move devices that are currently not connected to the network, to a pool that allows large LUNs.
- Add or move an iSCSI device that contains large LUNs, to a pool that does not allow large LUNs.
- Allow large LUNs on a pool that contains devices with firmware version earlier than 6.30.
- Disable large LUNs on a pool with an iSCSI device that contains large LUNs.

Please move devices with firmware earlier than 6.30 to a pool that does not allow large LUNs.

**To add:**

1. If required, click to select **Allow LUNs larger than 2 TB**.

2. Right-click  and click **Scan Target**.

The target  is added.

3. Click the target.  
The **LUNs** page is displayed.

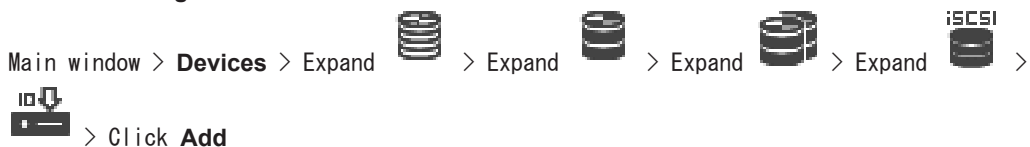
4. Click **Add**.  
The **Add LUN** dialog box is displayed.
5. Enter the desired LUN number and click **OK**.  
The LUN is added as a new row in the table.  
Repeat this step for each desired LUN.

**Notes:**

- To remove a LUN, click **Remove**.

- The video data remains on this LUN.
- To format a LUN, click **Format LUN**.  
All data on this LUN is removed!

**Add LUN dialog box**



Allows you to add a LUN.

**Id**

Enter the ID of the desired LUN.

**Refer to**

- Pool page, page 185
- LUNs page, page 200

**13.24.10**

**Formatting a LUN**



You format a LUN to prepare it for the first use.



**Notice!**

All data on the LUN is lost after formatting.

**To configure:**

1. Select the desired LUN and, in the **Format** column, click to check.
2. Click **Format LUN**.
3. Read the displayed message carefully and confirm the message if desired.  
The selected LUN is formatted. All data on this LUN is lost.

**Refer to**

- LUNs page, page 200

**13.24.11**

**iqn-Mapper dialog box**



**Map IQNs**

Allows you to start the IQN mapping process.

**Refer to**

- Adding VRM Devices via scan, page 175
- Configuring an iSCSI device, page 197

## 13.25 Video Streaming Gateway device page


Main window > **Devices** > Expand  > Expand  > Expand  > 



This chapter provides information on how to configure the VSG device in your system.

Allows you to add and configure the following encoder types:

- ONVIF encoders
- JPEG encoders
- RTSP encoders

### To add VSG devices via scan:

1. Right-click  and click **Scan for Video Streaming Gateways**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the required VSG devices, select the desired VRM pool and click **Assign** to assign them to the VRM pool.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with  .  


The failed logons are indicated with

5. Click **Finish**.  
The device is added to the Device Tree.

If you add a new VSG version 7.0 or higher, the **Secure connection** check box is selected by default.

To change secure or unsecure connection, use the **Edit Video Streaming Gateway** command and select or deselect the **Secure connection** check box.

### Refer to


- *Editing a Video Streaming Gateway, page 205*
- *ONVIF page, page 240*

### 13.25.1 Adding a Video Streaming Gateway manually


Main window > **Devices** > Expand  > 

You can add VSG devices to a VRM pool.

### To add a VSG device manually:

1. Right-click  and click **Add Video Streaming Gateway**.  
The **Add Video Streaming Gateway** dialog box is displayed.
  2. Make the required settings for your VSG device.
  3. Click **Add**.
- ⇒ The VSG device is added to the system. The cameras assigned to this VSG device are recorded.

### Add Video Streaming Gateway dialog box

Right-click  > **Add Video Streaming Gateway** > **Add Video Streaming Gateway** dialog box

#### Port number

Type in the port number of the device.

#### User name

Type in the user name used for authenticating at the device. Usually: service

#### Network address / port

Type the IP address of your device.

If the **Secure connection** check box is selected, the port changes automatically to HTTPS port.

You can change the port number, if no default ports are used or the VSG instances are configured in a different order.

#### Default ports

VSG instance	rcpp port	HTTPS port
1	8756	8443
2	8757	8444
3	8758	8445
4	8759	8446
5	8760	8447
6	8761	8448
7	8762	8449

#### Password

Type in the valid password for authenticating at the device.

#### Show password

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

#### Security

The **Secure connection** check box is selected by default, if HTTPS is supported. From VSG version 7.0, VSG supports secure connection.



#### Notice!

If you migrate to BVMS version 10.0 and higher, the **Secure connection** check box is not selected by default and the connection is unsecure (rcpp).

To change secure or unsecure connection, use the **Edit Video Streaming Gateway** command and select or deselect the **Secure connection** check box.

#### Authenticate

Click to authenticate at the device with the credentials entered above.


**Refer to**

- *Editing a Video Streaming Gateway, page 205*

**13.25.2****Editing a Video Streaming Gateway**

Main window > **Devices** > Expand  > Expand  > Expand  > 

**To change secure/unsecure connection:**

1. Right-click .
2. Click **Edit Video Streaming Gateway**.  
The **Edit Video Streaming Gateway** dialog box is displayed.
3. Select the **Secure connection** check box.  
The used port changes automatically to the HTTPS port.  
Or  
deselect the **Secure connection** check box.  
The used port changes automatically to the rcpp port.

**Notice!**

After upgrading to a newer version, we recommend changing to secure connection.

**Refer to**

- *Adding a Video Streaming Gateway manually, page 203*

**13.25.3****Adding a camera to a VSG**


Main window > **Devices** > Expand  > Expand  > Expand  > 

You can add the following devices to your VSG:

- Encoders
- ONVIF cameras
- JPEG cameras
- RTSP encoders

If you added VSG encoders offline, you can refresh their state.

**To add:**

1. Right-click , point to **Add Encoder/camera** and click the desired command.
2. Make the required settings in the dialog box for adding the device.
3. Click **OK**.

The device is added.

**To refresh:**

- ▶ Right-click the desired encoder and click **Refresh state**.  
The properties of the device are retrieved.

**Refer to**

- *Add / Edit Encoder dialog box, page 206*
- *Add / Edit ONVIF Encoder dialog box, page 207*
- *Add / Edit JPEG Camera dialog box, page 209*
- *Add / Edit RTSP Encoder dialog box, page 210*

### 13.25.4

#### Add / Edit Encoder dialog box

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  >

**Add Encoder/camera** > **Bosch Encoder** command

or

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >

Right-click  > Click **Edit Encoder** > **Edit Bosch encoder** dialog box

You can add an encoder to your VSG device.

#### Network address

Type in the network address of the device.

#### Port number

Type in the port number of the device.

#### Secure connection

You can activate the secure connection of live video transferred from an ONVIF encoder to your VSG device.

#### Note:

When activated, the user of Operator Client cannot switch a stream to UDP and to UDP multicast.

When activated, ANR does not work for the affected device.

When activated, encoder replay does not work on encoders with firmware earlier than 6.30.

#### Encoder type

For a device with known device type, select the appropriate entry. It is not necessary that the device is available in the network.

If you want to add any Video IP device, select **<Auto Detect>**. The device must be available in the network.

If you want to add a camera for offline configuration, select **<Single placeholder camera>**.

#### User name

Type in the user name used for authenticating at the device. Usually: service

#### Password

Type in the valid password for authenticating at the device.

#### Show password

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

#### Authenticate

Click to authenticate at the device with the credentials entered above.

#### Camera protocol

Click to enable the desired protocol available for this device.

#### TCP

Used for transmission in the Internet and / or for lossless data transmission. Ensures that no data packet gets lost. Bandwidth requirement can be high.

Use if the device is located behind a Firewall. Does not support multicast.

UDP

Used for connectionless and lightweight data transmission in private networks. Data packets can get lost. Bandwidth requirement can be low.

Supports multicast.

**Use video inputs**

Click to select the video inputs if you configure a multichannel device.

**Used video inputs**



Select the check box to use the appropriate video input.

**Refer to**

- *Adding a camera to a VSG, page 205*

**13.25.5**

**Add / Edit ONVIF Encoder dialog box**

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  > **Add Encoder/camera** > **Add ONVIF Encoder** command

or

Main window > **Devices** > Right-click  > **Add ONVIF Encoder** command

or

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >

Right-click  > Click **Edit ONVIF Encoder** > **Edit ONVIF Encoder** dialog box

or

Main window > **Devices** > Right-click  > Right-click  > Click **Edit ONVIF Encoder** > **Edit ONVIF Encoder** dialog box

You can add an ONVIF encoder to your VSG device or as a live only encoder. You must configure the used profile for recording and live in the Camera Table.

From BVMS 10.0, ONVIF encoder events can be retrieved from VSG or ONVIF encoder directly. If you add a new ONVIF encoder, the **retrieve ONVIF events from VSG (Profile S, T)** check box is selected by default and Profile T is supported.

The following features are only supported, if an ONVIF encoder is added to your system via a VSG device:

- If ONVIF encoder events are retrieved from VSG, default ONVIF events are already mapped.
- The Operator can switch relays on or off in the Operator Client.



**Notice!**

Retrieving ONVIF events from VSG is only available from VSG version 7.0. If you migrate to BVMS version 10.0, existing ONVIF encoder events are retrieved from ONVIF encoder directly. You have to update the VSG to version 7.0.

**Port number**

Type in the port number of the device.

**Secure connection**

You can activate the secure connection of live video transferred from an ONVIF encoder to your VSG device.

**Note:**

When activated, the user of Operator Client cannot switch a stream to UDP and to UDP multicast.

When activated, ANR does not work for the affected device.

When activated, encoder replay does not work on encoders with firmware earlier than 6.30.



**Notice!**

Port 443 is set by default. You can edit the port number to match the configured HTTPS port on the encoder.

The configured port number will not be remembered.

**User name**

Type in the user name used for authenticating at the device. Usually: service

**Password**

Type in the valid password for authenticating at the device.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Authenticate**

Click to authenticate at the device with the credentials entered above.

**Panoramic camera**

If applicable, select the check box.

**Mounting position**

Select the mounting position.

**Camera protocol**

Select the desired camera protocol.

**ONVIF profile**

If supported, select the profile you want to configure.

**ONVIF profile G**

If your ONVIF encoder supports profile G and you want to record locally, configure the local recording settings in the vendor-specific configuration tool and select the check box

**Local recording activated.**

If the check box is not selected, your ONVIF profile G encoder will act as a regular ONVIF encoder.

**Number of video input channels**

Enter the number of desired video inputs.

**Use video input {0}**

Select the check box to use the appropriate video input.

**Number of audio input channels**

Enter the number of desired audio inputs.

**Number of alarm inputs**

Enter the number of desired alarm inputs.

**Number of relays**

Enter the number of desired relays.

**Use relay {0}**

Select the check box to use the appropriate relay.

**Note:** VSG devices support a maximum of 255 relays and inputs. If too many are selected, you first have to deselect some.



**Notice!**

The **Video Streaming Gateway settings** options are not available for ONVIF encoder, that are added as live only encoder.

**Refer to**

– *Adding a camera to a VSG, page 205*

**13.25.6**

**Add / Edit JPEG Camera dialog box**

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  >

**Add Encoder/camera** > **JPEG camera** command  
or

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >

Right-click  > Click **Edit JPEG camera** > **Edit JPEG** dialog box

You can add a JPEG camera to your VSG device.

**Name**

Type in a display name for the device.

**URL**

Enter the URL of your JPEG camera / RTSP camera.

For a JPEG camera, type in the following string:

`http://<ip-address>/snap.jpg?jpegCam=<channel_no.>`

For an RTSP camera, type in the following string:

`rtsp://<ip-address>/rtsp_tunnel`

**User name**

Type in the user name used for authenticating at the device. Usually: service

**Password**

Type in the valid password for authenticating at the device.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.





**Frame rate [ips]**

Enter the desired frame rate.

**Refer to**

– *Adding a camera to a VSG, page 205*

### 13.25.7 Add / Edit RTSP Encoder dialog box

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  > **Add Encoder/camera** > **RTSP camera** command

or

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >

Right-click  > Click **Edit RTSP camera** > **Edit RTSP** dialog box

You can add an RTSP encoder to your VSG device.

#### Name

Type in a display name for the device.

#### URL

Enter the URL of your JPEG camera / RTSP camera.

For a JPEG camera, type in the following string:

```
http://<ip-address>/snap.jpg?jpegCam=<channel_no.>
```

For an RTSP camera, type in the following string:

```
rtsp://<ip-address>/rtsp_tunnel
```

**Note:** If the VSG supports two streams, enter the respective URL for the high quality and low quality stream.

#### User name

Type in the user name used for authenticating at the device. Usually: service

#### Password

Type in the valid password for authenticating at the device.

#### Show password

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

#### Refer to




– *Adding a camera to a VSG, page 205*

### 13.25.8 Moving a VSG to another pool (Change pool)

Main window > **Devices** > Expand  > Expand  >  > 

You move a device from one pool to another within the same VRM device without any recording loss.

#### To move:

1. Right-click  /  /  and click **Change Pool ...**  
The **Change pool** dialog box is displayed.
2. In the **New Pool:** list, select the desired pool.
3. Click **OK**.  
The device is moved to the selected pool.

### 13.25.9 Configuring multicast (multicast tab)

Main window > **Devices** > Expand  > Expand  > Expand  > 

For each camera assigned to a Video Streaming Gateway device you can configure a multicast address and port.

#### To configure multicast:

1. Select the desired check box to enable multicast.
2. Type a valid multicast address and a port number.
3. If required, configure continuous multicast streaming.

#### Multicast tab

Main window > **Devices** > Expand  > Expand  > Expand  >  > **Network** tab > **Multicast** tab

Allows you to configure multicast for the assigned cameras.

#### Enable

Click to enable multicast for this camera.

#### Multicast Address

Insert a valid multicast address (in the range 224.0.0.0 – 239.255.255.255).

Enter 1.0.0.0. A unique multicast address is automatically inserted based on the MAC address of the device.





#### Port

When a firewall is used, enter a port value that is configured as non-blocked port in the firewall.

#### Streaming

Click to enable continuous multicast streaming to the switch. This means that the multicast connection is not preceded by a RCP+ registration. The encoder streams always all data to the switch. The switch in return (if no IGMP multicast filtering is supported or configured) sends this data to all ports, with the result that the switch will flood. You need streaming when using a non-Bosch device for receiving a multicast stream.

### 13.25.10 Configuring logging (advanced tab)

Main window > **Devices** > Expand  > Expand  > Expand  >  > **Service** tab > **Advanced** tab

Allows you to activate logging for Video Streaming Gateway.

The log files are usually stored in the following path:

C:\Program Files (x86)\Bosch\Video Streaming Gateway\log

From VSG version 7.0, the log files are usually stored in the following path:

C:\ProgramData\Bosch\VSG\log

**Note:** If you upgrade to VSG 7.0 or newer, previous log files are automatically moved to this location.

Log files from older VSG versions are usually stored in the following path:

C:\Program Files (x86)\Bosch\Video Streaming Gateway\log

**Advanced tab**

**RCP+ logging**

Click to enable RCP+ logging.

**Debug logging**

Click to enable debug logging.

**RTP logging**

Click to enable RTP logging.

**Retention time (days)**

Select the desired number of days.

**Complete memory dump file**

Only select this check box if necessary, for example, if the Technical Customer Service team requests a complete summary of the main memory.

**Telnet support**

Select this check box if access with the Telnet protocol is to be supported. Only select if necessary.



**Notice!**

Extensive logging requires considerable CPU power and HDD capacity. Do not use extensive logging in continuous operation.

**13.25.11**

**Starting ONVIF Camera Event Driver Tool from Configuration Client**

Main window > **Devices** > Expand > Expand > Expand >

You can start the ONVIF Camera Event Driver Tool directly from the Configuration Client for the selected VSG.

**Note:** You can also start the tool from the Windows start menu.

The ONVIF Camera Event Driver Tool allows you to map ONVIF events to VSG BVIP events. You can connect to ONVIF cameras and retrieve the ONVIF events for mapping.

**To start the ONVIF Camera Event Driver Tool from the Configuration Client:**

1. Right-click the appropriate VSG.
2. Click **Start ONVIF Camera Event Driver Tool**.  
The ONVIF Camera Event Driver Tool is displayed.



**Notice!**

The ONVIF Camera Event Driver Tool only supports secure connection to the VSG.

**To use the ONVIF Camera Event Driver Tool:**

See the [How to video](#).

**13.26**

**Live Only page**

Main window > **Devices** > Expand >

Allows you to add and configure encoders used for live only. You can add encoders and ONVIF network video transmitters.


To add, edit, and configure a live only ONVIF encoder, see [ONVIF page, page 240](#).

**Refer to**


- Adding a live only encoder, page 223
- Scanning for devices, page 77
- Encoder / Decoder / Camera page, page 220
- ONVIF page, page 240
- Configuring multicast, page 238

### 13.26.1 Adding live only devices via scan


To add live only devices via scan:

1. Right-click  and click **Scan for Live Only Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the desired check boxes for the devices that you want to add.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.


In the **Status** column, the successful logons are indicated with .

The failed logons are indicated with .

5. Click **Finish**.  
The device is added to the Device Tree.


The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

### 13.26.2 Adding an encoder manually

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box  
or

Main window > **Devices** > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box  
or

Main window > **Devices** > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box  
or




Main window > **Devices** > Expand  > Right-click  > Click **Add Decoder** > **Add Encoder** dialog box

Allows you to add an encoder manually. This is especially useful when you want to add any Video IP device (only for VRM).

**Notice:**

If you add a Video IP encoder with the **<Auto Detect>** selection, this device must be available in the network.

**To add a Video IP device:**

1. Expand , expand , right-click .


Or

- Right-click .

Or

- Right-click .

2. Click **Add Encoder**.  
The **Add Encoder** dialog box is displayed.
3. Enter the appropriate IP address.
4. In the list, select **<Auto Detect>**, enter the password of the device and click **Authenticate**.  
Or  
In the list, select a concrete encoder type or **<Single placeholder camera>**.
5. Click **OK**.  
The device is added to the system.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

**Add Encoder dialog box**

**Network address**

Type in a valid IP address.

**Port number**

Type in the port number of the device.

**Encoder type**

For a device with known device type, select the appropriate entry. It is not necessary that the device is available in the network.

If you want to add any Video IP device, select **<Auto Detect>**. The device must be available in the network.

If you want to add a camera for offline configuration, select **<Single placeholder camera>**.

**User name**

Displays the user name used for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Authenticate**

Click to authenticate at the device with the credentials entered above.

### 13.26.3 Providing the destination password for a decoder (Authenticate...)

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Authenticate...** > **Enter password** dialog box

To enable the access of a password protected encoder to a decoder, you must enter the password of the user authorization level of the encoder as the destination password in the decoder.

**To provide:**

1. In the **Enter user name** list, select destination password.
  2. In the **Enter password for user** field, type in the new password.
  3. Click **OK**.
- ⇒ The password is changed immediately on the device.

**Refer to**


- *Changing the password of an encoder / decoder (Change password / Enter password), page 147*


## 13.27 Local Storage page


Main window > **Devices** > Expand  > 

Allows you to add and configure encoders with local storage.


**To add local storage encoders via scan:**

1. In the Device Tree right-click  and click **Scan for Local Storage Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the desired check boxes for the devices that you want to add.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with .

The failed logons are indicated with .

5. Click **Finish**.  
The device is added to the Device Tree.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

**Refer to**

- *Configuring multicast, page 238*
- *Adding a local storage encoder, page 223*
- *Encoder / Decoder / Camera page, page 220*

- *Scanning for devices, page 77*

## 13.28 Unmanaged Site page

Main window > **Devices** > Expand  > 

You can add a video network device to the **Unmanaged Sites** item of the Device Tree. It is assumed that all unmanaged network devices of an unmanaged site are located in the same time zone.

### Site name

Displays the name of the site that was entered during creation of this item.

### Description

Type in a description for this site.

### Time zone

Select the appropriate time zone for this unmanaged site.


### Refer to

- *Unmanaged site, page 27*
- *Adding an unmanaged site manually, page 216*
- *Importing unmanaged sites, page 216*
- *Configuring the time zone, page 218*

### 13.28.1 Adding an unmanaged site manually

Main window > **Devices** > 

#### To create:

1. Right-click  and then click **Add Unmanaged Site**. The **Add Unmanaged Site** dialog box is displayed.
2. Type in a site name and a description.
3. In the **Time zone** list, select the appropriate entry.
4. Click **OK**.  
A new unmanaged site is added to the system.

#### Refer to

- *Unmanaged site, page 27*
- *Unmanaged Site page, page 216*

### 13.28.2 Importing unmanaged sites

Main window > **Devices** > 

You can import a CSV file containing a configuration of a DVR or another BVMS that you want to import in your BVMS as an unmanaged site.


#### CSV template

You can use the Import\_UnmanagedSite.csv template under: C:\Program Files\Bosch\VMSS\Samples.

**Note:** Use comma as CSV columns delimiter.

**To import:**



1. Right-click  and then click **Import Unmanaged Sites**.
2. Click the desired file and click **Open**.

One or more new unmanaged site is added to the system.

You can now add these unmanaged sites to the Logical Tree.

**Note:** If an error occurs and the file cannot be imported, an error message informs you accordingly.

**Examples:**

Site, ConnectionString, User, Password, TimeZone

bvms\_Munich\_1, bvms://1. 1. 1. 1, admin, Password, "(UTC+01:00) Amsterdam, Berlin, Bern, Rome, Stockholm, Vienna"

dvr\_Dresden\_3, http://2. 2. 2. 2, Administrator, Password, "(UTC+01:00) Amsterdam, Berlin, Bern, Rome, Stockholm, Vienna"

**13.28.3**

**Unmanaged Site page**

**Site name**

Displays the name of the site that was entered during creation of this item.

**Description**

Type in a description for this site.

**Time zone**

Select the appropriate time zone for this unmanaged site.

**13.28.4**

**Adding an unmanaged network device**



Main window > **Devices** >

1. Right-click this item and then click **Add Unmanaged Network Device**.

The **Add Unmanaged Network Device** dialog box is displayed.

2. Select the desired device type.
3. Type in a valid IP address or hostname and credentials for this device.
4. Click **OK**.

A new **Unmanaged Network Device** is added to the system.

You can now add this unmanaged site to the Logical Tree.

Please note that only the site is visible in the Logical Tree but not the network devices belonging to this site.

5. Type in the valid user name for this network device if available.
6. Type in the valid password if available.

**Add Unmanaged Network Device dialog box**



Main window > **Devices** > Expand > Right click > Click **Add Unmanaged Network**

**Device**

**Device type:**

Select the entry that is applicable for this device.

Available entries:

- **DIVAR AN / DVR**
- **DIVAR IP (AiO), BVMS**
- **IP camera / encoder**

**Network address:**

Type an IP address or hostname. If required, change the port number.

**Note:** If you use a SSH connection, enter the address in the following format:

**ssh://IP or servername:5322**

**Security**

The **Secure connection** check box is selected by default.

**Notice!**

If adding DVR and the **Secure connection** check box is selected, command and control connections are secure. Video data streaming is not secure.

**User name:**

Type the valid user name for this network device if available. See [Unmanaged site, page 27](#) for details.

**Password:**

Type the valid password if available. See [Unmanaged site, page 27](#) for details on user credentials.

**Refer to**

- [Unmanaged site, page 27](#)

**13.28.5****Configuring the time zone**

Main window > **Devices** > Expand  > 

You can configure the time zone of an unmanaged site. This is useful when a user of Operator Client wants to access an unmanaged site using a computer with Operator Client located in another time zone than this unmanaged site.

**To configure the time zone:**

- ▶ In the **Time zone** list, select the appropriate entry.

**Refer to**

- [Unmanaged Site page, page 216](#)

**13.29****MQTT client configuration page**

Main window > **Devices** > Expand  > 

You can add an MQTT Broker to the MQTT item of the device tree.

**Prerequisite:**

- An MQTT Broker (for example Eclipse Mosquitto) must be installed and configured as well as maintained.

**13.29.1****Adding an MQTT Broker**

Main window > **Devices** > Expand  > Expand 

**To add an MQTT Broker MQTT Broker:**



1. Right-click **MQTT**.
2. Click **Add MQTT client configuration**.  
The **Add MQTT client configuration** dialog box displays.
3. Type the name.
4. Type the MQTT Broker address.
5. If applicable, change the port number.
6. Select the **Use TLS/SSL** check box, if configured on the MQTT Broker.
7. Select the **Validate certificate** check box if you want to verify the MQTT Broker certificate.  
**Note:** The **Validate certificate** check box is only available, if the **Use TLS/SSL** check box is selected.
8. Type the username and password of the configured MQTT Broker.
9. Click **OK**.  
The MQTT Broker is added to the device tree.

**13.29.2**

**MQTT Broker page (MQTT client configuration)**



**Name**

Displays the name of the MQTT Broker.

**Broker address**

Displays the IP address of the MQTT Broker.

**Port number**

Displays the port number and if the MQTT Broker is secured by TLS/SSL and a certificate.

**User name**

Displays the user name.

# 14 Encoder / Decoder / Camera page

This chapter provides information on how to configure the encoders and decoders in your system.







**Notice!**

BVMS Viewer does not support decoder devices.

To get detailed information on the encoder, decoder or camera settings, for example Video Content Analysis (VCA) or network settings, refer to the appropriate device manuals. The count of items below an entry is displayed in square brackets.



**To configure an encoder:**

Main window > **Devices** > Expand  > Expand  >  > 

or

Main window > **Devices** > Expand  > Expand  > Expand  > 

or

Main window > **Devices** >  > 

or

Main window > **Devices** >  > 


**To configure a decoder:**

Main window > **Devices** > Expand  > Expand  > 






See the Online Help for the  pages for details.

**To configure a camera:**

Main window > **Devices** > Expand  > Expand  >  > 

Main window > **Devices** > Expand  > Expand  >  >  > 

or

Main window > **Devices** > Expand  > Expand  > Expand  >  > 


or


Main window > **Devices** >  >  > 



or

Main window > **Devices** >  >  > 

– Click  to save the settings.

- Click  to undo the last setting.

- Click  to activate the configuration.

Most of the settings on the encoder / decoder / camera pages are active immediately after you click . If you click another tab without clicking  and changes have occurred, two corresponding message boxes are displayed. Confirm them both if you want to save.

To change the passwords of an encoder right-click the device icon and click **Change password...**


To display the device in a Web browser right-click the device icon and click **Show webpage in browser.**


**Note:**


Depending on the selected encoder or camera, not all pages described here are available for each device. The wording used here for describing the field labels can deviate from your software.

- ▶ Click a tab to display the corresponding property page.


**To add encoders via scan:**

1. Right-click  and click **Scan for Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the required encoders, select the desired VRM pool and click **Assign** to assign them to the VRM pool.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with .

The failed logons are indicated with .

5. Click **Finish**.  
The device is added to the Device Tree.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

**Refer to**

- *Scanning for devices, page 77*

## 14.1 Adding an encoder manually

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box



or

Main window > **Devices** > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box

or

Main window > **Devices** > Right-click  > Click **Add Encoder** > **Add Encoder** dialog box

or

Main window > **Devices** > Expand  > Right-click  > Click **Add Decoder** > **Add Encoder** dialog box

Allows you to add an encoder manually. This is especially useful when you want to add any Video IP device (only for VRM).

### Notice:

If you add a Video IP encoder with the **<Auto Detect>** selection, this device must be available in the network.

### To add a Video IP device:

1. Expand , expand , right-click .

Or

Right-click .

Or

Right-click .

2. Click **Add Encoder**.

The **Add Encoder** dialog box is displayed.

3. Enter the appropriate IP address.


4. In the list, select **<Auto Detect>**, enter the password of the device and click **Authenticate**.

Or

In the list, select a concrete encoder type or **<Single placeholder camera>**.

5. Click **OK**.

The device is added to the system.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

### Add Encoder dialog box

#### Network address

Type in a valid IP address.

#### Port number

Type in the port number of the device.

**Encoder type**

For a device with known device type, select the appropriate entry. It is not necessary that the device is available in the network.

If you want to add any Video IP device, select **<Auto Detect>**. The device must be available in the network.

If you want to add a camera for offline configuration, select **<Single placeholder camera>**.

**User name**

Displays the user name used for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Authenticate**

Click to authenticate at the device with the credentials entered above.

## 14.2 Adding an encoder to a VRM pool

To add encoders to a VRM pool, see [Adding Encoders via scan, page 183](#).

**Refer to**

- [Adding a device, page 129](#)

## 14.3 Adding a live only encoder

To add a live only encoder via scan, see [Adding live only devices via scan, page 213](#).

**Refer to**

- [Adding a device, page 129](#)
- [Live Only page, page 212](#)

## 14.4 Adding a local storage encoder

To add local storage encoders via scan, see [Local Storage page, page 215](#).

**Refer to**

- [Adding a device, page 129](#)
- [Local Storage page, page 215](#)

## 14.5 Adding a single placeholder camera

If you want to add and configure a camera that is currently offline, you can add a single placeholder camera instead. You can add the single placeholder camera to the logical tree, to maps and configure events and alarms.

**To add a single placeholder camera**

1. Right-click the device tree item where you want to add the placeholder camera.
2. Click **Add Encoder**.  
The **Add Encoder** dialog box displays.
3. Type a respective IP address that is currently offline.

4. Select the encoder type **<Single placeholder camera>**.
5. Configure all appropriate settings for the placeholder camera.

**To replace a single placeholder camera**

1. Right-click the respective placeholder camera.
2. Click **Edit Encoder**.  
The **Edit Encoder** dialog box displays.
3. Type the network address of the replacement camera.
4. Type the correct password of the replacement camera.
5. Click **OK**.  
The **Updating Device Names** dialog box displays.
6. Click **OK**.

**Note:** When the device capabilities of the replacement camera are up to date, you have to check the settings you made in the cameras and recordings table.

## 14.6 Importing cameras from a CSV file

Main window > **Devices** > Expand  > Expand 

You can import a bigger amount of cameras from a CSV file. You can specify encoder or camera names, logical tree nodes and user groups that have access to the newly added cameras.

**CSV template**

You can use the MassConfigurationTemplate.csv template under: C:\Program Files\Bosch\VMSS\Samples.

**Note:** Use comma as CSV columns delimiter.

Column	Information
NetworkAddress	IP address of the encoder. The value cannot be empty and cannot be duplicated.
EncoderName	Name of the encoder. The value cannot be empty.
CameraNames	Name of cameras of the current encoder. The value cannot be empty. Separate multiple cameras with a semicolon.
UserName	User name for authentication on the encoder. The value can be empty.
Password	Password for authentication on the encoder. The value can be empty.
LogicalTree	Paths of the logical tree where you add the cameras. Separate multiple paths with a semicolon. If the value is empty, the cameras are not added to the logical tree and you cannot assign any user groups. Paths of the logical tree begin with "/". The "/" is only mandatory for the root node, for other folders it is optional. You do not have to add the root node name to the folder path. If a path does not exist, it will be created.

Column	Information
Permissions	<p>Permitted user groups. Separate multiple user groups with a semicolon. If the value is empty, the cameras should be accessed for all groups.</p> <p>The admin group has the permission to access all cameras. If you do not want to give access to any group, you still have to add the admin group.</p> <p>If the user group does not exist, the camera will not be imported.</p> <p><b>Note:</b> Enterprise User Groups are not supported, only Enterprise Accounts.</p>

**Examples:**

NetworkAddress, EncoderName, CameraNames, UserName, Password, LogicalTree, Permissions


1. 1. 1. 1, Encoder1, Camera1, service, pwd, /Folder1/Folder2;/Folder3, Admin Group
2. 2. 2. 2, Multichannel2, Camera21;Camera22, service, pwd, /Folder1/Folder2, Admin Group;Operator

The following three permissions are required before starting the import:

- **Change device properties**
- **Change Logical Tree**
- **Configure User Groups/Enterprise Accounts**

**Note:** An admin user can always do the import.

**To import cameras from a CSV file:**

1. Right-click  and click **Import cameras from CSV file...**  
The file explorer opens.
2. Select the respective CSV file and click **Open**.  
**Note:** Processing the CSV file may take a while, the maximum limit of cameras to import is 250.
3. The **Import of cameras from CSV file** dialog displays all relevant information about succeeded or failed camera imports.  
Click **Only display failures** to see all failed camera imports.
4. Click **Close** to close the dialog or **Export log** to export and save a log file.

**To display an imported camera on the map:**

1. Main window > **Maps and structure** > Logical tree
2. Right-click the desired camera, then select **Visible In Map**.  
The camera is displayed on the map.

## 14.7

### Adding an encoder with pre-configured geolocation settings

If you add an encoder with pre-configured geolocation settings (latitude, longitude, azimuth), these settings will be retained in BVMS and a camera hotspot will be added automatically at the corresponding position on the global map.

If you change the camera position on the map or the direction and the view cone of the camera, there will be a mismatch between the geolocation settings in BVMS and the geolocation settings in the camera configuration.

- ▶ To synchronize the settings in the camera configuration with the settings in BVMS, save and activate the BVMS configuration.

If you later change the geolocation settings in the camera configuration, they will revert to the geolocation settings configured in BVMS once you activate the BVMS configuration.

#### Refer to

- *Configuring cameras on the global map, page 276*

## 14.8 Editing an Encoder

### 14.8.1 Encrypting live video (Edit Encoder)

Main window > **Devices** > Expand  > Expand  > Expand  > Click  > **Edit Encoder** dialog box

Main window > **Devices** > Expand  > Right click  > **Edit Encoder** dialog box

Main window > **Devices** > Expand  > Click  > **Edit Encoder** dialog box

You can activate the secure connection of live video transferred from an encoder to the following devices if HTTPS port 443 is configured on the encoder:

- Operator Client computer
- Management Server computer
- Configuration Client computer
- VRM computer
- Decoder

#### Note:

When activated, ANR does not work for the affected device.

When activated, encoder replay does not work on encoders with firmware earlier than 6.30.

Only encoder with firmware version 7.0 or later support secure UDP. When secure connection is activated in this case, the user of Operator Client can switch a stream to UDP and to UDP multicast.





#### To activate:



1. Select the check box **Secure connection**.
2. Click **OK**.  
Secure connection is enabled for this encoder.



#### Refer to

- *Configuring multicast, page 238*
- *Edit Encoder / Edit Decoder dialog box, page 227*

### 14.8.2 Updating the device capabilities (Edit Encoder)

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box  
or

Main window > **Devices** > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box  
or

Main window > **Devices** > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box

or

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Edit Decoder** > **Edit Decoder** dialog box

After an upgrade of the device, you can update its device capabilities. A message text informs you whether the retrieved device capabilities match the device capabilities stored in BVMS.





**To update:**

1. Click **OK**.  
A message box is displayed with the following text:  
**If you apply the device capabilities, the recording settings and the event settings for this device may change. Check these settings for this device.**
2. Click **OK**.  
The device capabilities are updated.



**Refer to**

– *Edit Encoder / Edit Decoder dialog box, page 227*



**14.8.3 Edit Encoder / Edit Decoder dialog box**

Main window > **Devices** > Expand  > Expand  > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box




or

Main window > **Devices** > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box

or

Main window > **Devices** > Expand  > Right-click  > Click **Edit Encoder** > **Edit Encoder** dialog box

or

Main window > **Devices** > Expand  > Expand  > Right-click  > Click **Edit Decoder** > **Edit Decoder** dialog box

Allows you to check and update the device capabilities of a device. On opening this dialog box the device is connected. The password is checked and the device capabilities of this device are compared with the device capabilities stored in BVMS.

**Name**

Displays the device name. When you add a Video IP device, the device name is generated. If required change the entry.

**Network address**

Type the network address of the device. If required, change the port number.

**Port number**

Type in the port number of the device.

**Security**

The **Secure connection** check box is selected by default.

If a secure connection is not possible, a message appears. Click to remove the checkmark.

**The following decoders support secure connection:**

- VJD 7000
- VJD 8000
- VIP XD HD

**Notice!**

The connection between a decoder and an encoder is only secure, if both are configured with secure connection.

**User name**

Displays the user name used for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Authenticate**

Click to authenticate at the device with the credentials entered above.

**Video stream**

**UDP:** Enables encrypted multicast streaming for supported decoder devices.

**TCP:** Enables encrypted unicast streaming for supported decoder devices.

**Note:** If no multicast address is configured for an encoder, the decoder retrieves the stream by unicast.

**Notice!**

BVMS does not support cameras connected to a VSG.

BVMS only supports UDP encryption for platforms older than CPP13.

**Number of decoder channels**

Select the number of the monitors connected to the decoder.

**Note:** If the number of decoder channels for an already configured decoder is changed, you have to manually edit the number in the **Edit Decoder** dialog box.

**Refer to**

- *Encrypting live video (Edit Encoder), page 226*
- *Updating the device capabilities (Edit Encoder), page 226*

## 14.9

### Managing the verification of authenticity

For activating the verification of authenticity on an encoder, you must perform the following steps:

- Configure the authentication on the encoder.
- Download a certificate from the encoder.

- Install this encoder certificate on the workstation used for authenticity verification.

**Refer to**

- *Verification of authenticity*, page 229

**14.9.1****Verification of authenticity**

The user of Operator Client can verify the authenticity of recordings. The authenticity of exports is automatically verified.

The administrator must follow these steps for ensuring an unbroken certificate chain. For large systems (>30 cameras) we recommend the following procedure:

- Let your issuing certificate authority (CA) issue a certificate for each encoder.
- Upload the issued certificate (including private key) in a secure way on each encoder.
- Install the CA certificate on the Operator Client workstations where you want to perform authenticity verification or on other computers where you want to perform exports.

For small systems (<30 cameras) we recommend the following procedure:

- Download the `HTTPS Server` certificate from each encoder.
- Install these certificates on the Operator Client workstations where you want to perform authenticity verification.

Ask the IT support of your company for details.

For activating the secure verification of authenticity, the administrator must perform the following steps:

- Activate the authentication on each desired camera.
- For large systems: Upload and assign the appropriate certificate to each desired camera.
- For small systems: Download a certificate from each encoder. Install the certificates allowing verification on a workstation.

**Limitations**

Firmware version 6.30 or later is required.

We recommend verifying the authenticity of maximum 4 cameras at the same time.

The user of Operator Client cannot verify the authenticity of live video.

**Note:** Do not change the certificate when recording is running. If you have to change the certificate, first stop the recording, change the certificate, and start recording again. For verifying the authenticity of a recording, this recording is replayed in a background process with maximum speed. In networks with low bandwidth the playback can be slow. The verify process can then take as long as the time period selected for verifying. Example: You select a time period of 1 hour. The verifying process can last up to 1 hour.

The user can only verify that a recording is authentic. If the verification process is not successful, this does not necessarily mean that the video has been manipulated. Many other reasons can be responsible for the failure, for example a manual deletion. The user of Operator Client cannot distinguish between an intended change of the recording or fraudulent manipulation.

Video authentication deals solely with methods of validating the authenticity of video. Video authentication does not deal with the transmission of video, or data, in any way. The watermark feature for verifying authenticity in earlier BVMS versions is replaced. The new authenticity verification is automatically available after upgrade to the latest BVMS version. Authenticity checks that were successful in the past, can now not be verified because these recordings do not contain the required extended information.

Verifying authenticity is not supported in the following cases:





- Transcoding
- Local recording

- VSG
- Digital Video Recorder
- Recording Station
- ANR

**Refer to**

- *Configuring the authentication, page 230*
- *Uploading a certificate, page 230*
- *Downloading a certificate, page 230*
- *Installing a certificate on a workstation, page 231*

### 14.9.2 Configuring the authentication


Main window > **Devices** > Expand  > Expand  > Expand  > 

or

Main window > **Devices** > Expand  > 

You can activate the verification of authenticity on an encoder.

**To configure:**

1. Click **Camera**, and then click **Video Input**.
2. In the **Video authentication** list, select **SHA-256**.
3. In the **Signature intervals** list, select the desired value.  
A small value increases the security, a large value reduces the load for the encoder.
4. Click .

### 14.9.3 Uploading a certificate


Main window > **Devices** > Expand  > Expand  > Expand  > 

or

Main window > **Devices** > Expand  > 

You can upload a derived certificate to an encoder.

**To upload:**

1. Click **Service**, and then click **Certificates**.
2. Click **Upload certificate**.
3. Select the appropriate file containing the certificate for this encoder. This file must contain the private key, for example \*.pem.  
Ensure a secure data transmission.
4. Click **Open**.
5. In the **Usage** list, select **HTTPS server** to assign the uploaded certificate to the **HTTPS server** entry.
6. Click .

### 14.9.4 Downloading a certificate

Main window > **Devices** > Expand  > Expand  > Expand  > 

or

Main window > **Devices** > Expand  > 

You can download a certificate from an encoder.

**To download:**

1. Click **Service**, and then click **Certificates**.
2. Select the desired certificate and click the *Save* icon.
3. Select the appropriate directory for saving the certificate file.
4. Rename the file extension of the certificate file to \*.cer.

You can now install this certificate on the workstation where you want to verify authenticity.

### 14.9.5 Installing a certificate on a workstation

You can install the certificate that you have downloaded from an encoder, on a workstation where you want to perform authenticity verification.

1. On the workstation, start Microsoft Management Console.
2. Add the *Certificates* snap-in on this computer with the *Computer* account option selected.
3. Expand *Certificates (Local computer)*, expand *Trusted Root Certification Authorities*.
4. Right-click *Certificates*, point to *All Tasks* and then and click *Import...*  
The *Certificate Import Wizard* is displayed.  
The *Local Machine* option is preselected and cannot be changed.
5. Click *Next*.
6. Select the certificate file that you have downloaded from the encoder.
7. Click *Next*.
8. Leave the settings unchanged and click *Next*.
9. Leave the settings unchanged and click *Finish*.

### 14.10 Providing the destination password for a decoder (Authenticate...)

Main window > **Devices** > Expand  > Expand  > Right-click  > Click

**Authenticate...** > **Enter password** dialog box

To enable the access of a password protected encoder to a decoder, you must enter the password of the user authorization level of the encoder as the destination password in the decoder.

**To provide:**

1. In the **Enter user name** list, select destination password.
  2. In the **Enter password for user** field, type in the new password.
  3. Click **OK**.
- ⇒ The password is changed immediately on the device.

**Refer to**

- *Changing the password of an encoder / decoder (Change password / Enter password), page 232*

## 14.11

## Changing the password of an encoder / decoder (Change password / Enter password)

Main window > **Devices** > Expand  > Expand  >  > 

or

Main window > **Devices** >  > 

or


Main window > **Devices** >  > 

or

Main window > **Devices** > Expand  > Expand  > 

Define and change a separate password for each level. Enter the password (19 characters maximum; no special characters) for the selected level.

### To change the password:

1. Right-click  and click **Change password...**  
The **Enter password** dialog box is displayed.
  2. In the **Enter user name** list, select the desired user for which you want to change the password.
  3. In the **Enter password for user** field, type in the new password.
  4. Click **OK**.
- ⇒ The password is changed immediately on the device.

A password prevents unauthorized access to the device. You can use different authorization levels to limit access.

Proper password protection is only guaranteed when all higher authorization levels are also protected with a password. Therefore, you must always start from the highest authorization level when assigning passwords.

You can define and change a password for each authorization level if you are logged into the “service” user account.

The device has three authorization levels: service, user, and live.

- service is the highest authorization level. Entering the correct password gives access to all the functions and allows all configuration settings to be changed.
- user is the middle authorization level. At this level you can operate the device, play back recordings, and also control camera, for example, but you cannot change the configuration.
- live is the lowest authorization level. At this level you can only view the live video image and switch between the different live image displays.

For a decoder the following authorization level replaces the live authorization level:

- destination password (only available for decoders)  
Used for access to an encoder.

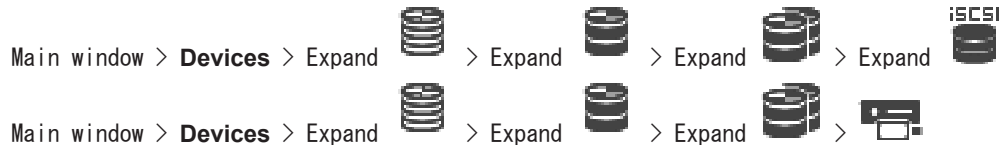
### Refer to

- *Providing the destination password for a decoder (Authenticate...), page 231*

## 14.12




## Moving an encoder to another pool (Change Pool)

Main window > **Devices** > Expand  > Expand  >  > 



You move a device from one pool to another within the same VRM device without any recording loss.

**To move:**

1. Right-click  /  /  and click **Change Pool ...**  
The **Change pool** dialog box is displayed.
2. In the **New Pool:** list, select the desired pool.
3. Click **OK**.  
The device is moved to the selected pool.

**Change pool dialog box**

Allows you to change the pool assignment of a device.

**Current Pool:**

Displays the number of the pool which the selected device is currently assigned to.

**New Pool:**

Select the desired pool number.

### 14.13

## Recovering recordings from a replaced encoder (Associate with recordings of predecessor)



If replacing a defective encoder, the recordings of the replaced encoder are available for the new encoder when selecting the new encoder in the Operator Client. The new encoder can have the same IP address as the old encoder or a different one.



**Notice!**

An encoder can only be replaced by an encoder with the same amount of channels.


### To recover recordings from a replaced encoder





**Notice!**

Do not use the **Edit Encoder** command.

Do not add the new encoder to the device tree.

1. Right-click the old encoder  > **Associate with recordings of predecessor ...** command.
2. The **Associate with recordings of predecessor ...** dialog box is displayed. This may take some time.
3. If the new encoder has a different network address, type the network address and a valid password for the new device.

**Note:** If the new encoder has the same IP address as the old one, the network address field is disabled.

4. Click **OK**.
5. Click  to save the settings.
6. Click  to activate the configuration.

**Associate with recordings of predecessor ... dialog box**

Allows you to recover recordings from a replaced encoder. After configuring the settings in the dialog box, the recordings of the replaced encoder are available for the new encoder when selecting the new encoder in the Operator Client .

**Network address / port**

Type the network address of the device.

**User name**

Displays the user name used for authenticating at the device.

**Password**

Type the valid password for authenticating at the device.

**Authenticate**

Click to authenticate at the device with the credentials entered above.

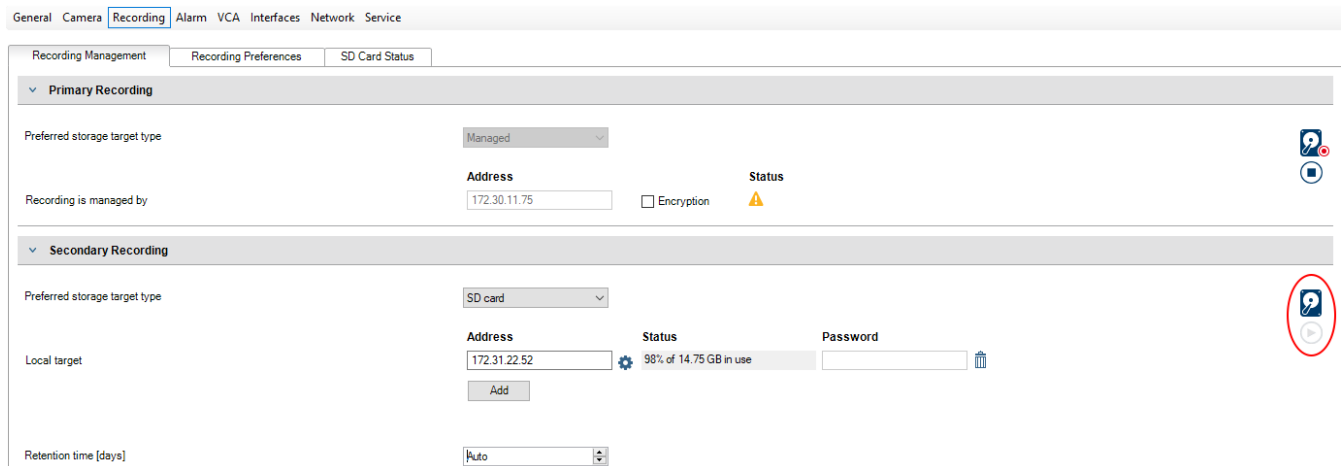
## 14.14 Configuring encoders / decoders

### 14.14.1 Configuring the storage media of an encoder

Main window > **Devices** > Expand  > Expand  >  >  > **Advanced Settings**  
> **Recording Management**

**Note:** Ensure that the desired cameras of this encoder are added to the Logical Tree. You must configure the storage media of an encoder to use the ANR function.

**Note:** If you want to configure the storage media of an encoder that has already been added to your system and is recorded via VRM, ensure that secondary recording is stopped:



The ANR function only works on encoders with firmware version 5.90 or later. Not all encoder types support ANR even if the correct firmware version is installed.

**To configure the storage media of an encoder:**

1. Under **Secondary Recording**, in the **Preferred storage target type** list, select the storage media. Depending on the device type, different media are available.

2. If required, click the ... button to format the storage media.  
After the successful formatting process, the storage media is ready for use with the ANR function.
3. Configure the ANR function for this encoder on the **Cameras and recording** page.

**Refer to**

- *Recording Management page, page 237*
- *Configuring the ANR function, page 305*

## 14.14.2

### Configuring multiple encoders / decoders

Main window

You can modify the following properties of multiple encoders and decoders at once:

- Device passwords
- IP addresses
- Display names
- Subnet mask
- Gateway ID
- Firmware versions


**To select multiple devices:**

- ▶ Select the required devices by pressing the CTRL- or the SHIFT-key.

**To select all available devices:**

- ▶ Click the  **Select all** command.

**To change the password for multiple devices:**

1. On the Main window **Devices** click the  **Change device passwords** command.  
Or  
on the **Hardware** menu, click **Change device passwords...**  
The **Change device passwords** dialog box is displayed.
2. Select the required devices.
3. Right-click the selected devices.
4. Click **Edit password....** The **Changing passwords** dialog box is displayed.
5. Make the appropriate settings.



**Notice!**

You can only select the password types that are available for all selected devices.

**To configure multiple display names:**

1. On the **Hardware** menu, click **Change device IP and network settings....**  
The **Change device IP and network settings** dialog box is displayed.
2. Select the required devices.
3. Right-click the selected devices.
4. Click **Set Display Names....**  
The **Set Display Names** dialog box is displayed.

5. Make the appropriate settings.

**To configure multiple IP addresses:**



**Notice!**

Changing the IP address of an IP device can make it unreachable.

1. On the **Hardware** menu, click **Change device IP and network settings...**  
The **Change device IP and network settings** dialog box is displayed.
2. Select the required devices.
3. Right-click the selected devices.
4. Click **Set IP addresses...**  
The **Set IP Addresses** dialog box is displayed.
5. Make the appropriate settings.

**To change subnet mask / gateway ID for multiple devices:**

1. Click in the required field of one of the devices you want to change the value.
2. Type the appropriate value.
3. Select all required devices.
4. Right-click the required field of the device you already changed the value.
5. Click the **Copy Cell to** command and the **Selection in Column** command.  
Or click the **Complete Column** command, if required.



**Notice!**

You can also copy complete rows to change IP addresses, display names, subnet masks and gateway IDs for multiple devices.

**To update firmware for multiple devices:**

1. On the **Hardware** menu, click **Update device firmware...** .  
The **Update device firmware** dialog box is displayed.
2. Select the required devices.
3. Click the **Update Firmware** command.
4. Select the file containing the update.
5. Click **OK**.

**Operation Result**

Displays the appropriate state for the affected devices.

**14.14.3**

**Configuring failover recording mode on an encoder**

Main window > **Devices** > Expand  > Expand  >  > 

**Prerequisites:** On the **Pool** page, in the **Recording preferences mode** list, select **Failover**.  
If **Automatic** is selected, the settings are performed automatically and cannot be configured.

If you want to use a secondary target for both automatic or failover mode: On the **Pool** page, in the **Secondary target usage** list, select **On**.

It is recommended to configure at least 2 iSCSI devices for failover mode.

**To configure:**

1. Click **Advanced Settings**.
2. Click **Recording Preferences**.
3. Under **Primary target**, select the entry for the required target. All storage systems entered under **Storage Systems** will be shown in the list.
4. Under **Secondary target**, select the entry for the required target. All storage systems entered under **Storage Systems** are displayed in the list.

The changes are active immediately. An activation is not required.

**Related Topics**

- [Configuring automatic recording mode on a pool, page 186](#)

#### 14.14.4 Recording Management page



Active recordings are indicated by .

Point to the icon. Detailed information about the active recordings are displayed.

**Recordings manually managed**

The recordings are managed locally on this encoder. All relevant settings must be carried out manually. The encoder / IP camera acts as a live only device. It is not be removed from VRM automatically.

**Recording 1 managed by VRM**

The recordings of this encoder are managed by the VRM system.

**Dual VRM**

Recording 2 of this encoder is managed by a secondary VRM.

**iSCSI Media tab**

Click to display the available iSCSI storage connected to this encoder.

**Local Media tab**

Click to display the available local storage on this encoder.

**Add**

Click to add a storage device to the list of managed storage media.

**Remove**

Click to remove a storage device from the list of managed storage media.

**Refer to**

- [Configuring the storage media of an encoder, page 234](#)

#### 14.14.5 Recording preferences page

The **Recording preferences** page is displayed for each encoder. This page only appears if a device is assigned to a VRM system.

**Primary target**

Only visible if the **Recording preferences mode** list on the **Pool** page is set to **Failover**. Select the entry for the required target.

### Secondary target

Only visible if the **Recording preferences mode** list on the **Pool** page is set to **Failover** and if the **Secondary target usage** list is set to **On**.

Select the entry for the required target for configuring failover mode.

### Refer to

- Pool page, page 185

## 14.14.6

### Configuring decoders for on-screen display (OSD)

To enable on-screen display (OSD) for decoders, you must configure the respective decoder settings.

#### Configuring VIDEOJET decoder 8000

Main window > **Devices** > Expand  > Expand  > **Advanced** > **Display**

In the **Display stamping** section, configure the following settings:

- **Alarm mode stamping**: select **Custom**
- Enter the **X** and **Y** coordinates to determine the position of the OSD label.
- Set the desired alarm text height, alarm text color and alarm text background color.

#### Configuring VIDEOJET decoder 7513, VIDEOJET decoder 7523

Main window > **Devices** > Expand  > Expand  > **Advanced** > **Display**

In the **Display stamping** section, configure the following settings:

- **Alarm mode stamping**: select **Custom**
- Enter the **X** and **Y** coordinates to determine the position of the OSD label.
- Set the desired alarm text height, alarm text color and alarm text background color.

In the **Overlay mode** section, configure the following setting:

- **Overlay mode**: select **Text**

## 14.15



### Configuring multicast

For each assigned camera you can configure a multicast address with port.



#### To configure multicast:

1. Select the desired check box to enable multicast.
2. Type a valid multicast address and a port number.
3. If required, configure continuous multicast streaming.





#### Multicast tab

Main window > **Devices** >  > 

or

Main window > **Devices** >  > 

or

Main window > **Devices** > Expand  > Expand  >  > 

> **Network** tab > **Multicast** tab

---

Allows you to configure multicast for the assigned cameras.

**Enable**

Click to enable multicast for this camera.

**Multicast Address**

Insert a valid multicast address (in the range 224.0.0.0 – 239.255.255.255).

Enter 1.0.0.0. A unique multicast address is automatically inserted based on the MAC address of the device.

**Port**

When a firewall is used, enter a port value that is configured as non-blocked port in the firewall.

**Streaming**

Click to enable continuous multicast streaming to the switch. This means that the multicast connection is not preceded by a RCP+ registration. The encoder streams always all data to the switch. The switch in return (if no IGMP multicast filtering is supported or configured) sends this data to all ports, with the result that the switch will flood. You need streaming when using a non-Bosch device for receiving a multicast stream.

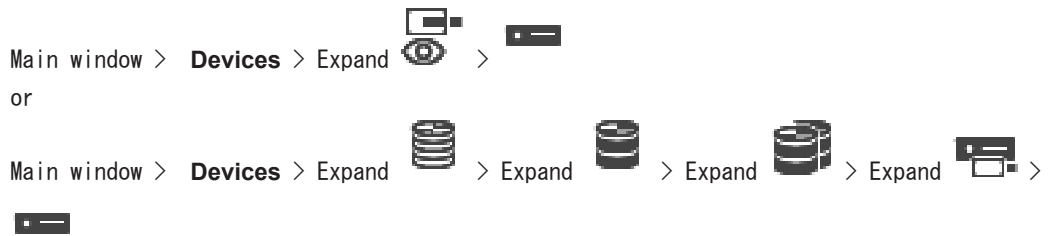
**Notice!**

Multicast streams are only secure, if the encoder has firmware version 7.0 or later and the **Secure connection** check box is selected.

**Refer to**

– *Encrypting live video (Edit Encoder), page 226*

## 15 ONVIF page




### Refer to


- *Video Streaming Gateway device page, page 203*
- *Live Only page, page 212*

### 15.1 Adding an live only ONVIF device via scan

To add live only ONVIF devices via scan:

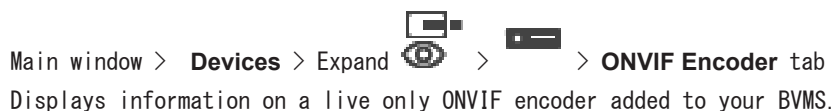
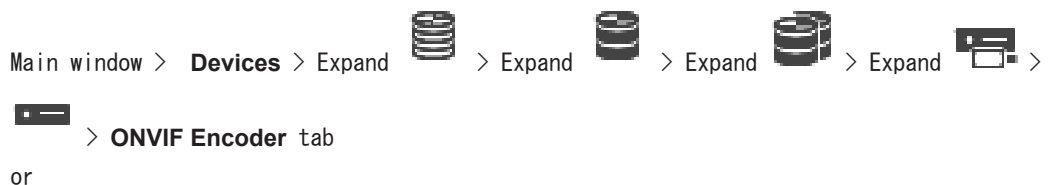
1. Right-click  and click **Scan for Live Only ONVIF Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the desired check boxes for the devices that you want to add.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with .

The failed logons are indicated with .

5. Click **Finish**.  
The device is added to the Device Tree.

### 15.2 ONVIF Encoder page



#### Name

Displays the name of the ONVIF device. You can rename it in the Device Tree directly.

#### Network address

Displays the IP address of the device.

**Manufacturer**

Displays the manufacturer name.

**Model**

Displays the model name.

**Firmware**

Displays the firmware version.

**ONVIF profile**

Displays the configured profile.

**ONVIF profile G**

Displays if the ONVIF encoder supports profile G and local recording is activated.

**Number of video inputs**

Displays the number of cameras connected to this encoder.

**Number of audio inputs**

Displays the number of audio inputs connected to this encoder.

**Number of alarm inputs**

Displays the number of alarm inputs connected to this encoder.

**Number of relays**

Displays the number of relays connected to this encoder.

**Refer to**

- *ONVIF Encoder Events page, page 241*
- *Adding a live only encoder, page 223*
- *Configuring an ONVIF mapping table, page 245*

**15.3**

**ONVIF Encoder Events page**

From BVMS 10.0, ONVIF encoder events can be retrieved from VSG or ONVIF encoder directly. If you add a new ONVIF encoder, the **retrieve ONVIF events from VSG (Profile S, T)** check box is selected by default and Profile T is supported.

The following features are only supported, if an ONVIF encoder is added to your system via a VSG device:

- If ONVIF encoder events are retrieved from VSG, default ONVIF events are already mapped.
- The Operator can switch relays on or off in the Operator Client.



**Notice!**

Retrieving ONVIF events from VSG is only available from VSG version 7.0. If you migrate to BVMS version 10.0, existing ONVIF encoder events are retrieved from ONVIF encoder directly. You have to update the VSG to version 7.0.

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >

 > **ONVIF Encoder Events** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Encoder Events** tab

You have to map ONVIF events to BVMS events, if ONVIF encoder events are retrieved from ONVIF encoder directly. This ensures that you later can configure ONVIF events as BVMS alarms.



**Notice!**

If ONVIF encoder events are retrieved from VSG, default ONVIF events are already mapped.

**Mapping Table**



You can create or edit a Mapping Table.



Click  to display the **Add Mapping Table** dialog box.

Click  to display the **Rename Mapping Table** dialog box.

Click  to remove the Mapping Table with all rows.

Click  or  to import or export an ONVIF Mapping Table.

**Events and Alarms**

Select a BVMS event for mapping with an ONVIF event.

**Add row**

Click to add a row to the Mapping Table.

When multiple rows are available, an event occurs if one row is true.

**Remove row**

Click to remove the selected row from the Mapping Table.

**ONVIF Topic**

Type in or select a string, for example:

`tns1:VideoAnalytics/tnsaxis:MotionDetection`

**ONVIF Data Name**

Type in or select a string.

**ONVIF Data Type**

Type in or select a string.

**ONVIF Data Value**

Type in or select a string or number.

If ONVIF events are retrieved from VSG, the following events are mapped to VSG by default:

- **Global Change - Detected**
- **Global Change - Not detected**
- **Motion Detection - Motion Detected**
- **Motion Detection - Motion Stopped**
- **Reference Image Check - Deadjusted**
- **Reference Image Check - Adjusted**
- **Video Loss - Video Signal Lost**
- **Video Loss - Video Signal OK**
- **Video Loss - Video Signal State Unknown**

- Video Signal Too Blurry - Video signal OK
- Video Signal Too Blurry - Video signal not OK
- Video Signal Too Bright - Video Signal OK
- Video Signal Too Bright - Video Signal Not OK
- Video Signal Too Dark - Video Signal OK
- Video Signal Too Dark - Video Signal Not OK
- Video Signal Too Noisy - Video Signal OK Video Signal Not OK
- Relay State - Relay Opened
- Relay State - Relay Closed
- Relay State - Relay Error
- Input State - Input Opened
- Input State - Input Closed
- Input State - Input Error

**Refer to**

- Starting ONVIF Camera Event Driver Tool from Configuration Client, page 212
- ONVIF event mapping, page 43
- Configuring an ONVIF mapping table, page 245

**15.3.1 Adding and removing an ONVIF profile**



 > **ONVIF Encoder Events** tab  
or



You can add, remove or change ONVIF profiles for a selected encoder.

**To add:**

1. Click **Add...**
2. In the **Add Profile** dialog box, type a name for the profile.
3. Click **Next >**.
4. In the next dialog box, select the desired camera.
5. Click **Next >**.
6. In the next dialog box, select the desired non-recording encoder profile.
7. Click **Save**.

The new profile is saved.

The settings of this profile are filled with the values from the selected encoder profile. You can change these values if required.

**To remove:**

- ▶ In the list, select a profile and click **Remove**.

**To change:**

1. In the list, select a profile.
2. Change the settings as required.

### 15.3.2 Exporting an ONVIF mapping table file


Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Encoder Events** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Encoder Events** tab

You can export an ONVIF Mapping Table as a file (OMF file). The Mapping Table is saved for the selected encoder model.

#### To export:

1. Click .
2. Type in a filename and click **Save**.  
The ONVIF Mapping Table is exported as OMF file for the selected encoder model.

#### Refer to

– *ONVIF Encoder Events page, page 241*

### 15.3.3 Importing an ONVIF mapping table file

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Encoder Events** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Encoder Events** tab

You can import an ONVIF Mapping Table available as a file (OMF file).


Released ONVIF Mapping files are stored in the following directory of Configuration Client:

– %programdata%\Bosch\VMS\ONVIF







If the same Mapping Table name is already imported, an error message is displayed.

If a newer version of this file is imported, a warning is displayed. Click **OK** if you want to import this file. Otherwise click **Cancel**.

#### To import:

1. Click .
2. Select the desired file and click **Open**.  
The **Import Mapping Table** dialog box is displayed.
3. Make the appropriate settings.
4. Click **OK**.

#### Import Mapping Table dialog box

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Encoder Events** tab > 

or

Main window > **Devices** > Expand  >  > **ONVIF Encoder Events** tab > 

**Manufacturer**

Displays the manufacturer name this Mapping Table is valid for.

**Model**

Displays the model name this Mapping Table is valid for.

**Description**

Displays further information for example on tested camera models.

**Mapping Table name**

Displays the name of the Mapping Table. Change this name if it is already in use in BVMS. You can select one of the following options to decide to which ONVIF encoders you want to apply the Mapping Table.

**Apply only to selected ONVIF encoder**

**Apply to all ONVIF encoders of the listed models**

**Apply to all ONVIF encoders of the manufacturer**

Existing ONVIF event mapping is continued. You cannot import OMT files from earlier BVMS versions.

15.3.4


**Configuring an ONVIF mapping table**

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Encoder Events** tab

or


Main window > **Devices** > Expand  >  > **ONVIF Encoder Events** tab

You configure Mapping Tables for mapping ONVIF events to BVMS events. You configure a Mapping Table for all ONVIF encoders of the same model or all ONVIF encoders from the same manufacturer.


Click  to update ONVIF encoders that were added offline with the event mapping of an already added ONVIF encoder with the same manufacturer and/or model name.

For multichannel encoders you can configure the event sources, for example a specific camera or a relay.

**To create a Mapping Table:**

1. Click  .  
The **Add Mapping Table** dialog box is displayed.
2. Type in a name for the Mapping Table.
3. In the **Manufacturer** and the **Model** lists, select the entries if desired.  
When you select **<none>** in both lists, the event mapping is only valid for this device.  
When you select **<none>** in the **Model** list and the manufacturer name in the **Manufacturer** list, the event mapping is valid for all devices with the same manufacturer.  
When you select the available entries in both lists, the event mapping is valid for all devices with the same manufacturer and model.
4. Click **OK**.  
You can now edit the Mapping Table, for example add a row to the **Motion Detected** event.


**To edit a Mapping Table:**

1. Click  .  
The **Rename Mapping Table** dialog box is displayed.
2. Change the desired entries.





**To add or remove event mappings:**

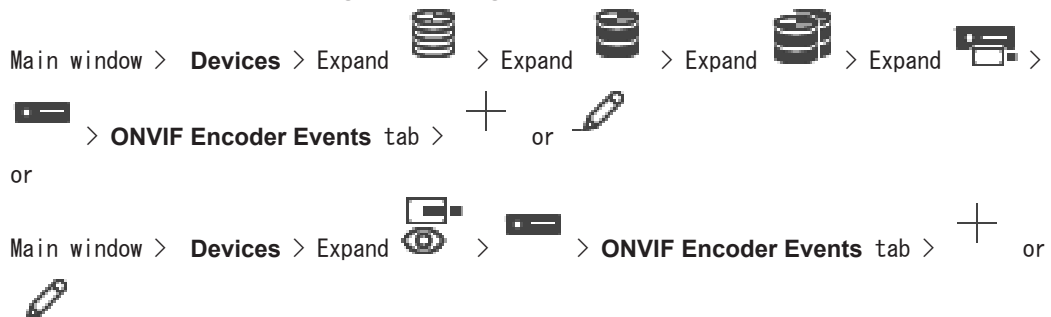
1. In the **Mapping Table** list, select the desired name.
2. To add a row: Click **Add row**.
3. In the row, select the desired entries.  
When multiple rows are available, an event is triggered when only one of the rows is true.
4. To remove a row: Click **Remove row**.

**To remove a Mapping Table:**

1. In the **Mapping Table** list, click the name of the event mappings that you want to remove.
2. Click  .

**To configure an event source:**

1. Expand  and click  or  or  .
2. Click the **ONVIF Event Source** tab.
3. In the **Trigger Event** column, activate the event configured in this row.
4. Select the desired event definitions.

**Add / Rename ONVIF Mapping Table dialog box**

Allows you to add a Mapping Table. If this Mapping Table shall serve as a template for future ONVIF encoders of the same manufacturer and model, select the correct entries.

**Mapping Table name**

Type in name for easy identification.

**Manufacturer**

Select an entry if required.





**Model**

Select an entry if required.

**Refer to**

- *Enabling logging for ONVIF events, page 382*
- *ONVIF event mapping, page 43*
- *ONVIF Encoder Events page, page 241*
- *ONVIF Event Source page, page 259*

## 15.4 ONVIF Configuration page

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  
 > **ONVIF Configuration** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab

You can select multiple ONVIF encoders and change settings on the **Video Encoder Profile** page. The changed settings are valid for all selected devices.

This page is only available for ONVIF encoders.








### Notice!

Limitations of ONVIF configuration

Settings which you perform on these pages, are possibly not executed correctly because they are not supported by your camera. Supported ONVIF cameras were tested only with default settings.

### 15.4.1

#### Unit Access

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  
 > **ONVIF Configuration** tab > **Main Settings** tab > **Unit Access** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Unit Access** tab

#### Manufacturer

Displays the manufacturer name of the selected encoder.

#### Model

Displays the model name of the selected encoder.

**Note:** If you want to export any event mappings into a ONVIF Mapping file select this model name as file name.

#### Hardware ID

Displays the hardware ID of the selected encoder.

#### Firmware version

Displays the firmware version of the selected encoder.

**Note:** Please ensure with the BVMS compatibility list whether the firmware version is correct.

#### Serial number

Displays the serial number of the selected encoder.

#### MAC address

Displays the MAC address of the selected encoder.


#### ONVIF version

Displays the ONVIF version of the selected encoder.

For BVMS, the ONVIF version 2.0 is required.

## 15.4.2

### Date / Time

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Date/Time** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Date/Time** tab

#### Time zone

Select the time zone in which the system is located.

If there are multiple devices operating in your system or network, it is important to synchronize their internal clocks. For example, it is only possible to identify and correctly evaluate simultaneous recordings when all devices are operating on the same time.



1. Enter the current date. Since the device time is controlled by the internal clock, it is not necessary to enter the day of the week – it is added automatically.
2. Enter the current time or click **Sync to PC** to apply the system time from your computer to the device.

#### Note:

It is important that the date/time is correct for recording. An incorrect date/time setting could prevent correct recording.

## 15.4.3

### User Management

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **User Management** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **User Management** tab

These user settings are used for 3rd party applications such as direct Web Client access to encoders.

Following user roles for the access of 3rd party applications are supported:

- **Anonymous:** This role has unlimited access only to those devices where no users from other roles (**User**, **Operator**, **Administrator**) are registered. On the devices with at least one above mentioned user, the anonymous user has the right only to view time settings.
- **Administrator** (not supported by Configuration Client): This role has access to all application sections and features, the rights to reboot the device, reset settings and update firmware as well as create other users with different access rights.

The first user created on the device must be **Administrator**.

For differences in Operator's and User's default access rights of the **Operator** role and the **User** role, see the following table.

ONVIF Configuration Section or Feature	Operator	User
Identification	VIEW	HIDDEN

<b>Time Settings</b>	VIEW	VIEW
<b>Network Settings</b>	VIEW	VIEW
<b>Users</b>	HIDDEN	HIDDEN
<b>Relays Settings</b>	CHANGE	VIEW
<b>Live Video</b> (including rtsp-link)	CHANGE	CHANGE
<b>Video Streaming</b>	CHANGE	VIEW
<b>Profiles</b>	CHANGE	VIEW

CHANGE – Change current and create new settings.

VIEW – Settings are not hidden, but it is not permitted to change and create them.

HIDDEN – Certain settings or even the whole sections are hidden.

**Users**

Lists the available users of the device.

**Password**

Type in a valid password.

**Confirm password**






Confirm the typed in password.

**Role**

Select the desired role for the selected user. Access rights are adapted accordingly.

**15.4.4**

**Video Encoder Profile page**

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Camera** tab > **Video Encoder Profile** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Camera** tab > **Video Encoder Profile** tab

Profiles are rather complex and include a number of parameters that interact with one another, so it is generally best to use the pre-defined profiles. Only change a profile if completely familiar with all the configuration options.

**Profiles**

Click the desired name.

**Notice!**

The profiles configured here can be selected in Configuration Client.



In the main window, click **Cameras and recording** and click  or  .

The default setting '<Automatic>' can be changed to one of the listed and configured profiles

**Note:** Take care when using actively more than 1 profile of a single device that certain performance restrictions apply and possibly the camera automatically restricts the quality of a stream in overload situations.

**Name**

You can enter a new name for the profile here. The name is then displayed in the list of available profiles in the Active profile field.

**Encoding**

Select the desired codec.

**Resolution**

Select the desired resolution for the video image.

**Quality**

This parameter allows you to reduce the load on the channel by means of reducing the picture definition. The parameter is set with the help of the slider bar: The left most position corresponds to the highest picture definition, the right most – to the lowest load on the video channel.

**Frame rate limit**

Frame rate (frame per second) denotes how many frames per second are captured by the video camera connected to the device. This parameter is shown just for information.

If an encoding interval is provided the resulting encoded frame rate is reduced by the given factor.

**Bit rate limit**

The less the bit rate is, the less the final video file size. But when the bit rate is considerably reduced, the program will have to use stronger compression algorithms, which also reduces video quality.

Select the maximum output bit rate in kbps. This maximum data rate is not exceeded under any circumstances. Depending on the video quality settings for the I- and P-frames, this fact can result in individual images being skipped.

The value entered here should be at least 10% greater than the typical target data bit rate.

**Encoding interval**

Encoding interval (number of frames) denotes at which rate the frames coming from the camera are encoded. For example, when encoding the interval comprises 25, it means that 1 frame from 25 captured per second is encoded and transmitted to the user. The maximum value reduces the load on the channel but may cause skipping information from the frames that were not encoded. Reducing the encoding interval increases the frequency of picture update as well as the load on the channel.

**GOP length**

GOP length is possible to edit only in case the encoder is H.264 or H.265. This parameter denotes the length of the picture group between the two key frames. The higher this value is, the less the load to the network is, but the video quality is affected.

An entry of 1 indicates that I-frames are continuously generated. An entry of 2 indicates that every second image is an I-frame, and 3 only every third frame, and so on. The frames in between are encoded as P-frames or B-frames.

**Session timeout**

The RTSP session timeout for the related video stream.

The session timeout is provided as a hint for keeping RTSP session by a device.

**Multicast - IP address**

Enter a valid multicast address to be operated in multicast mode (duplication of the data stream in the network).

With a 0.0.0.0 setting, the encoder for the stream operates in multi-unicast mode (copying of data stream in device). The camera supports multi-unicast connections for up to five simultaneously connected receivers.

Duplication of data places a heavy demand on the CPU and can lead to impairment of the image quality under certain circumstances.

**Multicast - Port**

Select the RTP multicast destination port. A device may support RTCP. In this case the port value shall be even to allow the corresponding RTCP stream to be mapped to the next higher (odd) destination port number as defined in the RTSP specification.

**Multicast - TTL**

A value can be entered to specify how long the multicast data packets are active on the network. If multicast is to be run via a router, the value must be greater than 1.



**Notice!**

Multicast operation is only possible with the UDP protocol. The TCP protocol does not support multicast connections.

If the device is operated behind a Firewall, select TCP (HTTP port) as the transfer protocol. For use in a local network, select UDP.

**15.4.5**

**Audio Encoder Profile**

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Camera** tab > **Audio Encoder Profile** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Camera** tab > **Audio Encoder Profile** tab

Profiles are rather complex and include a number of parameters that interact with one another, so it is generally best to use the pre-defined profiles. Only change a profile if completely familiar with all the configuration options.

**Encoding**

Select the desired encoding for the audio source if available:

- **G.711 [ITU-T G.711]**
- **G.726 [ITU-T G.726]**
- **AAC [ISO 14493-3]**

**Bit rate**

Select the desired bit rate, for example 64 kbps, for transmitting the audio signal.

**Sample rate**






Enter the output sample rate in kHz, for example 8 kbps.

**Session timeout**

The RTSP session timeout for the related audio stream.

The session timeout is provided as a hint for keeping RTSP session by a device.

### 15.4.6 Imaging General

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Camera** tab > **Imaging General** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Camera** tab > **Imaging General** tab

#### Brightness

Adjust the image brightness to your working environment.

#### Color saturation

Adjust the color saturation in the image to make the reproduction of colors on your monitor as realistic as possible.

#### Contrast

You can adapt the contrast of the video image to your working environment.

#### Sharpness

Adjust the sharpness in the image.




A low value makes the picture less sharp. Increasing sharpness brings out more detail. Extra sharpness can enhance the details of license plates, facial features and the edges of certain surfaces but can increase bandwidth requirements.

#### IR cut-off filter



Select the state of the IR cut-off filter.

The AUTO state lets the exposure algorithm handle when the IR cut-off filter is switched.

### 15.4.7 Backlight Compensation

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Backlight compensation** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Backlight compensation** tab

Depending on the device model you can configure here parameters for the backlight compensation.

#### Mode






Select **Off** to switch off backlight compensation.

Select **On** to capture details in high-contrast and extremely bright-dark conditions.

#### Level

Enter or select the desired value.

### 15.4.8 Exposure

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Exposure** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Exposure** tab

Depending on the device model you can configure here parameters for the exposure.

#### Mode

Select **Auto** to enable the exposure algorithm on the device. The values in the following fields are used by the algorithm:

- **Priority**
- **Window**
- **Min. exposure time**
- **Max. exposure time**
- **Min. gain**
- **Max. gain**
- **Min. iris**

Select **Manual** to disable the exposure algorithm on the device. The values in the following fields are used by the algorithm:

- **Exposure time**
- **Gain**
- **Iris**

#### Priority

Configure the exposure priority mode (low noise/frame rate).

#### Window

Define a rectangular exposure mask.

#### Min. exposure time

Configure the minimum exposure time period [ $\mu$ s].

#### Max. exposure time

Configure the maximum exposure time period [ $\mu$ s].

#### Min. gain

Configure the minimum sensor gain range [dB].

#### Max. gain

Configure the maximum sensor gain range [dB].

#### Min. iris

Configure the minimum attenuation of input light affected by the iris [dB]. 0dB maps to a fully opened iris.

#### Max. iris

Configure the maximum attenuation of input light affected by the iris [dB]. 0dB maps to a fully opened iris.

#### Exposure time

Configure the fixed exposure time [ $\mu$ s].

#### Gain



Configure the fixed gain [dB].

#### Iris



Configure the fixed attenuation of input light affected by the iris [dB]. 0dB maps to a fully opened iris.

### 15.4.9

#### Focus

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Focus** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Focus** tab

Depending on the device model you can configure here parameters for the focus. This page allows for moving the lens in an absolute, a relative or in a continuous way. Focus adjustments through this operation turn off the autofocus. A device with support for remote focus control usually supports control through this move operation. The focus position is represented with a certain numeric value. The state of the focus can be one of the following:

#### MOVING

#### OK

#### UNKNOWN

Additionally error information can be displayed, for example a positioning error indicated by the hardware.

#### Mode

Select **Auto** to enable the lens to automatically focus at any time according to the objects in the scene. The values in the following fields are used by the algorithm:

- **Near limit**
- **Far limit**

Select **Manual** to adjust the focus manually. The values in the following fields are used by the algorithm:

- **Default speed**

#### Default speed

Configure the default speed for focus move operation (when the speed parameter not is present).

#### Far limit





Configure the near limit for focus lens [m].

#### Far limit



Configure the far limit for focus lens [m].

### 15.4.10

#### Wide Dynamic Range

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Wide Dynamic Range** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **Wide Dynamic Range** tab

Depending on the device model you can configure here parameters for the wide dynamic range.

**Mode**






Enter or select the desired value.

**Level**

Enter or select the desired value.

**15.4.11**

**White balance**

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **White Balance** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Main Settings** tab > **White Balance** tab

Depending on the device model you can configure here parameters for the white balance.

**Mode**

Auto mode allows the camera to continually adjust for optimal color reproduction using an average reflectance method or in an environment with natural light sources.

In Manual mode the Red, Green, and Blue gain can be manually set to a desired position

It is only necessary to change the white point offset for special scene conditions:

- indoor light sources and for colored LED light illumination
- sodium vapor light sources (street lighting)
- for any dominant color in the image for example, the green of a football pitch or of a gaming table

**R-gain**






In Manual white balance mode, adjust the Red gain slider to offset the factory white point alignment (reducing Red, increases Cyan).

**B-gain**

In Manual white balance mode, adjust the Blue gain slider to offset the factory white point alignment (reducing Blue, increases Yellow).

**15.4.12**

**Network Access**

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Network** tab > **Network Access** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Network** tab > **Network Access** tab

Here you can configure various network settings.

**Ethernet IPv4**

**DHCP**

If a DHCP server is employed in the network for the dynamic assignment of IP addresses, you can activate acceptance of IP addresses automatically assigned to the encoder.

BVMS uses the IP address for the unique assignment of the encoder. The DHCP server must support the fixed assignment between IP address and MAC address, and must be appropriately set up so that, once an IP address is assigned, it is retained each time the computer is restarted.

**Subnet mask**

Type in the appropriate subnet mask for the set IP address.

If DHCP server is enabled, the subnet mask is automatically assigned.

**Default gateway**

If you want the module to establish a connection to a remote location in a different subnet, type in the IP address of the gateway here. Otherwise leave the field empty (0.0.0.0).

**Ethernet IPv6****DHCP**

Enter or select the desired value.

**IP address**

Displays the IPv6 address of the device, provided by the DHCP server.

**Prefix length**

Displays the prefix length of the device, provided by the DHCP server.

**Default gateway**

Displays the default gateway of the device, provided by the DHCP server.

**Host name**

Enter or select the desired value.

**DNS**

Using a DNS server, the device can resolve an address indicated as a name. Enter the IP address of the DNS server here.

**NTP servers**

Type in the IP address of the desired time server or let the DHCP server do this for you. The encoder can receive the time signal from a time server using various time server protocols, and then use it to set the internal clock. The module polls the time signal automatically once every minute. Enter the IP address of a time server here. This supports a high level of accuracy and is required for special applications.

**HTTP ports**

Select a different HTTP browser port if required. The default HTTP port is 80. If you want to allow only secure connections via HTTPS, you must deactivate the HTTP port.

**Note:** Not supported by BVMS.

**HTTPS ports**

**Note:** Not supported by BVMS.

If you want to grant access on the network via a secure connection, select an HTTPS port if necessary. The default HTTPS port is 443. Select the **Off** option to deactivate HTTPS ports; only unsecured connections will now be possible.

**Default gateway**

Enter or select the desired value.

**RTSP ports**

If necessary, select a different port for the exchange of the RTSP data. The standard RTSP port is 554. Select **Off** to deactivate the RTSP function.

**Zero configuration address**

Enable or disable the zero configuration discovery of the selected camera. Zero configuration is an alternative method to DHCP and DNS for assigning IP addresses to cameras. It automatically creates a usable IP network address without configuration or special servers.

**Note:** In the ONVIF standard only the service discovery of zero configuration is used. Alternatively without zero configuration the network must provide services, such as DHCP or DNS.

Otherwise configure the network settings of each IP camera manually.

**ONVIF discovery mode**

If enabled, the camera can be scanned in the network. This includes its capabilities. If disabled, the camera does not send any discovery messages to avoid denial-of-service attacks.

We recommend disabling the discovery after adding the camera to the configuration. Enter or select the desired value.

**Enable DynDNS**

Allows for enabling DynDNS.

A dynamic Domain Name Service (DNS) allows you to select the unit via the Internet using a host name, without having to know the current IP address of the unit. To do this, you must have an account with one of the dynamic DNS providers and you must register the required host name for the unit on that site.

**Note:**

For information about the service, registration process and available host names refer to the DynDNS provider on [dyndns.org](http://dyndns.org).

**Type**

Enter or select the desired value.

**Name**






Type in the name of your DynDNS user account.

**TTL**

Enter or select the desired value.

**15.4.13**

**Scopes**

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Network** tab > **Scopes** tab

or

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Network** tab > **Scopes** tab

You can add or remove scopes to your ONVIF device with URIs having the following format:

`onvif://www.onvif.org/<path>`

The following example illustrates the usage of the scope value. This is just an example, and not at all an indication of what type of scope parameter to be part of an encoder configuration. In this example we assume that the encoder is configured with the following scopes:

`onvif://www.onvif.org/location/country/china`

```

onvif://www.onvif.org/location/city/beijing
onvif://www.onvif.org/location/building/headquarter
onvif://www.onvif.org/location/floor/R5
onvif://www.onvif.org/name/ARV-453

```

You can give the device a detailed location and device name to identify it within your list of devices.

The table shows the basic capabilities and other properties of the device, which are standardized:



Category	Defined values	Description
type	video_encoder	The device is a network video encoder device.
	Ptz	The device is a PTZ device.
	audio_encoder	The device provides audio encoder support.
	video_analytics	The device supports video analytics.
	Network_Video_Transmitter	The device is a network video transmitter.
	Network_Video_Decoder	The device is a network video decoder.
	Network_Video_Storage	The device is a network video storage device.
	Network_Video_Analytic	The device is a network video analytics device.
location	Any character string or path value.	Not supported by BVMS.
hardware	Any character string or path value.	A string or path value describing the hardware of the device. A device shall include at least one hardware entry into its scope list.
name	Any character string or path value.	The searchable name of the device. This name is displayed in the Device and the Logical Tree.

The scope name, model, manufacturer determine how the device appears in the Device Tree and the ONVIF Encoder Identification and Main Settings.

## 15.4.14

### Relays

Main window > **Devices** > Expand  > Expand  > Expand  > Expand  >  > **ONVIF Configuration** tab > **Interfaces** tab > **Relay** tab

Main window > **Devices** > Expand  >  > **ONVIF Configuration** tab > **Interfaces** tab > **Relay** tab

The physical idle state of a relay output can be configured by setting the idle state to **open** or **closed** (inversion of the relay behavior).

The available digital outputs of the device are listed with their name, e.g.:

- **AlarmOut\_0**
- **AlarmOut\_1**

For any event mapping of relays within BVMS use the names listed here.

**Mode**

The relay can work in two relay modes:

- **Bistable:** After setting the state, the relay remains in this state.
- **Monostable:** After setting the state, the relay returns to its idle state after the specified delay time.

**Idle state**

Select **Open** if you want the relay to operate as a normally open contact, or select **Closed** if the relay is to operate as a normally closed contact.

**Delay time**

Set the delay time . After this time period, the relay switches back to its idle state if configured in the **Monostable** mode.

If you like to test any configurations related to a relay status change, click **Activate** or **Deactivate** to switch the relay. You can check the configured camera relay events for correct functioning: Status display of the relay icon in Logical Tree, Events in Alarm List or Event Log.

**Activate**

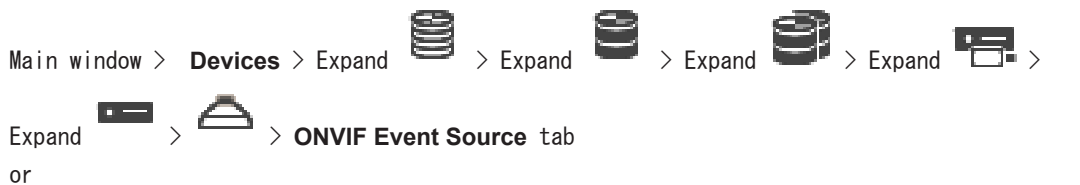
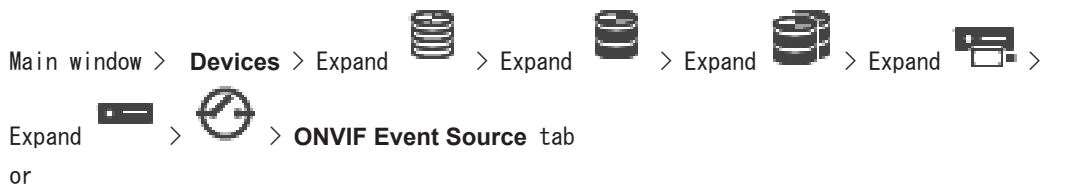
Click to switch the relay to the configured idle state.

**Deactivate**

Click to switch the relay to the configured non-idle state.

**15.5**

**ONVIF Event Source page**



You can configure ONVIF events of a source (video channel, input or relay). An activated event definition is added to the Mapping Table of the encoder.

For example for a multichannel encoder, you configure for which camera a **Motion Detected** event is triggered.

**Trigger Event**

Activate this event.

**ONVIF Topic**

Type in or select a string.

**ONVIF Source Name**

Type in or select a string.

**ONVIF Source Type**

Type in or select a string.

**ONVIF Source Value**

Type in or select a string.

**Refer to**

- *ONVIF event mapping, page 43*
- *Configuring an ONVIF mapping table, page 245*

## 15.6 Assigning an ONVIF profile

Main window > **Cameras and recording** >



You can assign an ONVIF Media Profile token to an ONVIF camera. You can assign either for live video or for recording.

**To assign a live video token:**

- ▶ In the **Live Video - Profile** column, select the desired entry.

**To assign a recording token:**





- ▶ In the **Recording - Profile** column, select the desired entry.

**Refer to**

- *Cameras page, page 288*

## 16

## License Plate Recognition page

Main window > **Devices** > Expand  > Expand  > Expand  >  > **VCA tab** > **License Plate Recognition tab**  
or

Main window > **Devices** > Expand  > Expand  > Expand  >  > **VCA tab** > **License Plate Recognition tab**  
or

Main window > **Devices** >  >  > **VCA tab** > **License Plate Recognition tab**  
or

Main window > **Devices** >  >  > **VCA tab** > **License Plate Recognition tab**

On the **License Plate Recognition** page, following information is displayed:

- date and timestamp when a license plate was detected,
- picture of the license plate,
- license plate string,
- country of origin of the license plate.

- ▶ To see more details, click **Show more**.
- ▶ To add an additional lane, click **Add lane**.

**Notice!**

To configure the LPR settings, go to the camera webpage.

## 17 Maps and Structure page



### Notice!

BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

The count of items below an entry is displayed in square brackets.

### Main window > **Maps and structure**

Permissions can get lost. If you move a group of devices, these devices lose their permission settings. You must set the permissions on the **User groups** page again.

Displays the Device Tree, the Logical Tree, and the **Global map** window.

Allows you to introduce a structure for all the devices in your BVMS. Your structure is displayed in the Logical Tree.

Allows you to perform the following tasks:

- Configuring the full Logical Tree
- Managing resources
- Creating Command Scripts
- Creating sequences
- Creating map viewports
- Creating malfunction relays
- Adding site maps and creating hotspots

Hotspots on maps can be:







- Cameras
- Inputs
- Relays
- Command Scripts
- Sequences
- Documents
- Links to other site maps
- VRM
- iSCSI
- Readers of an access control system
- Intrusion panels
- Management Server of Enterprise Systems

Resource files can be:


- Map files
- Document files
- Links to external URLs
- Audio files
- Links to external applications

### Icons

	Displays a dialog box for managing resource files.
	Displays a dialog box for adding or managing Command Scripts to the Logical Tree.
	Displays a dialog box for adding or editing a camera sequence file.

	Creates a folder in the logical tree.
	Displays a dialog box for adding map resource files.
	Creates a map viewport in the logical tree.
	Displays a dialog box for adding a document file.
	Displays a dialog box for adding a link to an external application.
	Displays a dialog box for adding a malfunction relay.

### Symbols

	Device was added to the Logical Tree.
---	---------------------------------------

### To search for items:

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.




## 18 Configuring maps and the logical tree

This chapter provides information on how to configure the Logical Tree and how to manage resource files such as maps.



### Notice!

If you move a group of devices in the Logical Tree, these devices lose their permission settings. You must set the permissions in the **User groups** page again.

- Click  to save the settings.
- Click  to undo the last setting.
- Click  to activate the configuration.

### Refer to

- *Resource Manager dialog box, page 267*
- *Select Resource dialog box, page 268*
- *Sequence Builder dialog box, page 270*
- *Add Sequence dialog box, page 272*
- *Add Sequence Step dialog box, page 272*
- *Add URL dialog box, page 268*
- *Select Map for Link dialog box, page 273*
- *Malfunction Relay dialog box, page 280*
- *Link to External Application dialog box, page 269*

### 18.1 Configuring the Logical Tree

Main window > **Maps and structure** > **Logical tree** tab

You can add devices, resource files, map viewports, sequences, client command scripts, and folders to the logical tree. Devices are listed in the device tree and you can drag any level of the device tree to the logical tree.

A resource file can be, for example, a site map, a document, a web file, an audio file, or a command script.

- A site map is a file that you can add to the logical tree. Adding a site map to the logical tree creates a map folder in which you can organize the logical devices that are specific to the map.
- A map viewport is an area of a global map with a specific center and zoom level.
- A folder allows you to further organize devices in the logical tree.

When you start the Configuration Client for the first time, the logical tree is empty.

If a user group does not have the permission to access a device (e.g., a camera), the device is not being displayed on the site map, on the map viewport, or in the logical tree. You can add the following items from the device tree or the logical tree as hot spots to a site map:

- Cameras
- Inputs
- Relays
- Command Scripts
- Sequences
- Documents

- Links to other site maps
- VRM
- iSCSI
- Readers of an access control system
- Intrusion panels
- Management Server of Enterprise Systems

Adding an item to a site map creates a hot spot on the map.

When you add an item to a map folder in the logical tree, it is also displayed on the upper left corner of the map. When you add an item to a map, it is also added under the corresponding map node in the logical tree of the Operator Client.

You can add the following items from the device tree to the global map:

- Cameras

To configure the logical tree you perform some of or all the following steps several times.

#### To rename the logical tree:

1. Select the logical tree root item.

2. Click  .

3. Enter the new name.

This name is visible for all users in the logical tree of the Operator Client.

#### Refer to

- *Maps and Structure page, page 262*


## 18.2

### Adding a device to the logical tree

Main window > **Maps and structure** > **Logical tree** tab

By default, all configured user groups have access to the devices you add to the logical tree. You can change this default setting before adding devices to the logical tree.

#### To add a device:

1. Click  . The **Select user groups** dialog opens.
2. If applicable, deselect the respective user groups.  
You can also search for a specific user group in the search bar.
3. To deselect all user groups at once, deselect the **User groups** checkbox.
4. Click **OK**.
5. Drag the item from the device tree to the required location in the logical tree.  
You can drag a complete node with all sub-items from the device tree to the logical tree. You can select multiple devices by pressing the CTRL- or the SHIFT-key.

#### Refer to

- *Maps and Structure page, page 262*

## 18.3

### Removing a tree item

Main window > **Maps and structure** > **Logical tree** tab

#### To remove a tree item from the Logical Tree:

- ▶ Right-click an item in the Logical Tree and click **Remove**. If the selected item has sub-items, a message box is displayed. Click **OK** to confirm. The item is removed.

When you remove an item from a map folder of the Logical Tree, it is also removed from the map.

**Refer to**

- *Maps and Structure page, page 262*

## 18.4 Managing resource files

Main window > **Maps and structure** > **Logical tree** tab > 

or

Main window > **Alarms** > 


You can import resource files in the following formats:

- DWF files (2 D, map resource files)
- PDF
- JPG
- PNG
- HTML files
- MP3 (audio file)
- TXT files (Command Scripts or camera sequences)
- MHT files (Web archives)
- URL files (links to Web pages)
- HTTPS URL files (links to Intelligent Insights widgets)
- WAV (audio file)


The imported resource files are added to a database. They are not linked to the original files.

**Notice!**


After each of the following tasks:

Click  to save the settings.


**To import a resource file:**

1. Click  .  
The **Import Resource** dialog box is displayed.
2. Select one or more files.
3. Click **Open**.  
The selected files are added to the list.  
If a file has already been imported, a message box is displayed.  
If you decide to import an already imported file again, a new entry is added to the list.

**To remove a resource file:**


1. Select a resource file.
2. Click  .  
The selected resource file is removed from the list.

**To rename a resource file:**


1. Select a resource file.
2. Click  .

3. Enter the new name.  
The original file name and creation date persists.

**To replace the content of a resource file:**

1. Select a resource file.
2. Click  .  
The **Replace Resource** dialog box is displayed.
3. Select a file with the appropriate content and click **Open**.  
The resource name persists, the original file name is exchanged with the new file name.

**To export a resource file:**

1. Select a resource file.
2. Click  .  
A dialog box for selecting a directory is displayed.
3. Select the appropriate directory and click **OK**.  
The original file is exported.

**Refer to**

- *Select Resource dialog box, page 268*

**18.4.1**


**Resource Manager dialog box**


Main window > **Maps and structure** >  > **Resource Manager** dialog box

Allows you to manage resource files.


You can manage the following file formats:


- DWF files (map resource files)  
For use in Operator Client, these files are converted to a bitmap format.
- PDF
- JPG
- PNG
- HTML files (HTML documents, e.g. action plans)
- MP3 (audio file)
- TXT files (text files)
- URL files (contain links to web pages or Intelligent Insights widgets)
- MHT files (Web archives)
- WAV (audio file)
- EXE

 Click to display a dialog box for importing a resource file.

 Click to display the **Add URL** dialog box.

 Click to display the **Link to External Application** dialog box.

 Click to remove the selected resource file.

 Click to rename the selected resource file.



Click to display a dialog box for replacing the selected resource file with another one.



Click to display a dialog box for exporting the selected resource file.

## 18.4.2 Select Resource dialog box

Main window > **Maps and structure** >



Allows you to add a map file in DWF, PDF, JPG or PNG format to the Logical Tree.

### Select a resource file:

Click a filename to select a map file. The content of the selected file is displayed in the preview pane.

### Manage...

Click to display the **Resource Manager** dialog box.

### Refer to

- *Adding a map, page 273*
- *Assigning a map to a folder, page 274*
- *Adding a document, page 268*

## 18.5 Adding a document

Main window > **Maps and structure** > **Logical tree** tab

You can add text files, HTML files (including MHT files), URL files (containing an Internet address) or HTTPS URL files (for example containing an Intelligent Insights widget) as documents. And you can add a link to another application.

Before you can add a document, you must have document files imported.

To import document files see [Managing resource files, page 266](#) for details.

### To add a map document file / to add an Intelligent Insights widget:

1. Ensure that the document file that you want to add has already been imported.
2. Select a folder where you want to add the new document.



3. Click . The **Select Resource** dialog box is displayed.

4. Select a file in the list. If the required files are not available in the list, click **Manage...** to display the **Resource Manager** dialog box for importing files.

5. Click **OK**. A new document is added under the selected folder.

### Refer to

- *Select Resource dialog box, page 268*
- *Managing resource files, page 266*

## 18.5.1 Add URL dialog box

Main window > **Maps and structure** >



Allows you to add an HTTP Internet address (URL) or an HTTPS Internet Address such as Intelligent Insights widgets to your system. You can add this URL to the Logical Tree as a document. The user can display an Internet page or an Intelligent Insights widget in his Operator Client.

**Name**

Type a display name for the URL.

**URL**

Type the URL.

**For secure connection only****User**

Type the user name for the HTTPS URL.

**Password:**

Type the password for the HTTPS URL.

**Show password**

Click to enable that the entered password is displayed. Be careful that nobody can spy out this password.

**Refer to**

– *Adding a document, page 268*

**18.6****Link to External Application dialog box**

Main window > **Maps and structure** > **Logical tree** tab >  > **Resource Manager** dialog box

>  > **Link to External Application** dialog box

Allows you to add a link to an external application. The link must be valid on the workstation where this link is used.

**Notice!**

An external application that starts with a splash screen will not work as expected.

An external application which shares functions with Operator Client, will not work as expected and can, under rare circumstances, lead to a crash of Operator Client.

**Name**

Type in a name for the link that is displayed in the Logical Tree.

**Path**

Type in or browse the path to the external application. This path must be valid on the workstation where the user of Operator Client uses this link.

**Arguments**

If required, type in arguments for the command that executes the external application.

**18.7****Adding a Command Script**

Main window > **Maps and structure** > **Logical tree** tab

Before you can add a Command Script, you must have Command Script files imported or created.

If required, see [Configuring Command Scripts, page 92](#) for details.

**To add a Command Script file:**

1. Select a folder where you want to add the new Command Script.

2. Click . The **Select Client Script** dialog box is displayed.

3. Select a file in the list.

- Click **OK**.  
A new Command Script is added under the selected folder.

#### Refer to



- *Select Resource dialog box, page 268*

## 18.8 Adding a camera sequence

Main window > **Maps and structure** > **Logical tree** tab

You add a camera sequence to the root directory or to a folder of the Logical Tree.

#### To add a camera sequence:

- In the Logical Tree, select a folder where you want to add the new camera sequence.
- Click . The **Sequence Builder** dialog box is displayed.
- In the list, select a camera sequence.
- Click **Add to Logical Tree**. A new  is added under the selected folder.

#### Refer to




- *Sequence Builder dialog box, page 270*

### 18.8.1 Sequence Builder dialog box

Main window > **Maps and structure** > 

Allows you to manage camera sequences.

#### Icons

	Click to display the <b>Add Sequence</b> dialog box.
	Click to rename a camera sequence.
	Click to remove the selected camera sequence.

#### Add Step

Click to display the **Add Sequence Step** dialog box.

#### Remove Step

Click to remove selected steps.

#### Step

Displays the number of the step. All cameras of a particular step have the same dwell time.

#### Dwell

Allows you to change the dwell time (seconds).

#### Camera Number

Click a cell to select a camera via its logical number.

#### Camera

Click a cell to select a camera via its name.

**Camera Function**

Click a cell to change the function of the camera in this row.

**Data**

Type the time for the duration of the selected camera function. To configure this, you must have selected an entry in the **Camera** column and an entry in the **Camera Function** column.

**Data Unit**

Select the unit for the selected time, for example seconds. To configure this, you must have selected an entry in the **Camera** column and an entry in the **Camera Function** column.

**Add to Logical Tree**

Click to add the selected camera sequence to the Logical Tree and to close the dialog box.

**Refer to**

- *Managing pre-configured camera sequences, page 271*

**18.9**

**Managing pre-configured camera sequences**

Main window > **Maps and structure** > **Logical tree** tab

You can perform the following tasks for managing camera sequences:

- Create a camera sequence
- Add a step with a new dwell time to an existing camera sequence
- Remove a step from camera sequence
- Delete a camera sequence



**Notice!**

When the configuration is changed and activated, a camera sequence (pre-configured or automatic) usually is continued after restart of the Operator Client.

But in the following cases the sequence is not continued:

A monitor where the sequence is configured to be displayed has been removed.


The mode of a monitor (single/quad view) where the sequence is configured to be displayed has been changed.

The logical number of a monitor where the sequence is configured to be displayed is changed.



**Notice!**

After each of the following tasks:

Click  to save the settings.

**To create a camera sequence:**

1. In the Logical Tree, select a folder where you want to create the camera sequence.


2. Click .

The **Sequence Builder** dialog box is displayed.

3. In the **Sequence Builder** dialog box, click .

The **Add Sequence** dialog box is displayed.

4. Enter the appropriate values.
5. Click **OK**.

A new camera sequence  is added.

For detailed information on the various fields, see the Online Help for the appropriate application window.


**To add a step with a new dwell time to a camera sequence:**

1. Select the desired camera sequence.
2. Click **Add Step**.  
The **Add Sequence Step** dialog box is displayed.
3. Make the appropriate settings.
4. Click **OK**.  
A new step is added to the camera sequence.

**To remove a step from a camera sequence:**

- ▶ Right-click the desired camera sequence and click **Remove Step**.  
The step with the highest number is removed.

**To delete a camera sequence:**

1. Select the desired camera sequence.
2. Click . The selected camera sequence is removed.

**Refer to**

- *Sequence Builder dialog box, page 270*

## 18.9.1

### Add Sequence dialog box

Main window > **Maps and structure** >  > **Sequence Builder** dialog box >   
Allows you to configure the properties of a camera sequence.

**Sequence name:**

Type an appropriate name for the new camera sequence.

**Logical number:**

For using with an IntuiKey keyboard, enter a logical number for the sequence.

**Dwell time:**

Enter the appropriate dwell time.

**Cameras per step:**

Enter the number of cameras in each step.

**Steps:**

Enter the appropriate number of steps.

## 18.9.2

### Add Sequence Step dialog box

Main window > **Maps and structure** >  > **Add Step** button  
Allows you to add a step with a new dwell time to an existing camera sequence.

**Dwell time:**

Enter the appropriate dwell time.



## 18.10

### Adding a folder

Main window > **Maps and structure** > **Logical tree** tab

**To add a folder:**

1. Select a folder where you want to add the new folder.

2. Click . A new folder is added under the selected folder.
3. Click  to rename the folder.
4. Type the new name and press ENTER.

**Refer to**

- *Maps and Structure page, page 262*


## 18.11 Adding a map


Main window > **Maps and structure** > **Logical tree** tab

Before you can add a map, you must have map resource files imported.

To import a map resource file see [Managing resource files, page 266](#) for details.

**To add a map:**

1. Ensure that the map resource file that you want to add has already been imported.
2. Select a folder where you want to add the new map.
3. Click . The **Select Resource** dialog box is displayed.
4. Select a file in the list.  
If the required files are not available in the list, click **Manage...** to display the **Resource Manager** dialog box for importing files.
5. Click **OK**.

A new map  is added under the selected folder.

The map is displayed.

All devices within this folder are displayed in the upper left corner of the map.

**Refer to**



- *Select Resource dialog box, page 268*

## 18.12 Adding a link to another map


Main window > **Maps and structure** > **Logical tree** tab

After you have added at least two maps, you can add a link on one map to the other so that the user can click from one map to a linked one.

**To add a link:**

1. Click a map folder  in the Logical Tree.
2. Right-click the map and click **Create Link**.  
The **Select map for link** dialog box is displayed.
3. In the dialog box, click a map .
4. Click **Select**.
5. Drag the item to the appropriate place on the map.

### 18.12.1 Select Map for Link dialog box

Main window > **Maps and structure** > Select a map folder  in the Logical Tree > On the map, right-click and click **Create Link**

Allows you to select a map for creating a link to another map.



Click another map to select.

#### Select

Click to insert the link to the selected map.


## 18.13 Assigning a map to a folder

Main window > **Maps and structure** > **Logical tree** tab

Before you can assign maps, you must have map resource files imported.

If required, see [Managing resource files, page 266](#) for details.

#### To assign a map resource file:

1. Right-click a folder and click **Assign Map**.  
The **Select Resource** dialog box is displayed.
2. Select a map resource file in the list.
3. Click **OK**. The selected folder is displayed as .  
The map is displayed in the map window.  
All items within this folder are displayed in the upper left corner of the map.

#### Refer to

- *Maps and Structure page, page 262*
- *Select Resource dialog box, page 268*

## 18.14 Managing devices on a site map


Main window > **Maps and structure** > **Logical tree** tab

Before you can manage devices on a site map you must add a map or assign a map to a folder and add devices to this folder.



#### Notice!

After each of the following tasks:

Click  to save the settings.

#### To place items on a site map:

1. Select a map folder.
2. Drag devices from the device tree to the map folder.  
The devices of a map folder are located on the left upper corner of the site map.
3. Drag the items to the appropriate places on the site map.

#### To remove an item in the logical tree only from the site map:

1. Right-click the item on the map and click **Invisible**.  
The item is removed from the site map.  
The item remains in the logical tree.
2. To make it visible again, right-click the device in the logical tree and click **Visible In Map**.

#### To remove an item from the site map and from the full logical tree:

- ▶ Right-click the item in the logical tree and click **Remove**.  
The item is removed from the site map and from the logical tree.

**To change the icon for the orientation of a camera:**

- ▶ Right-click the item, point to **Change Image**, and then click the appropriate icon. The icon changes accordingly.

**To change the color of an item:**

- ▶ Right-click the item and click to **Change Color**. Select the appropriate color. The icon changes accordingly.

**To bypass / unbypass a device on a site map:**

1. Right-click the certain device on the site map.
2. Click **Bypass / Unbypass**.

**Notice!**

It is possible to filter bypassed devices in the search text field.

**Refer to**

- *Configuring bypass of devices, page 281*
- *Maps and Structure page, page 262*

**18.15****Configuring the global map and map viewports**

Main window > **Maps and structure** > **Global map** tab

In order to use online maps or the Map-based tracking assistant in the Operator Client you have to add and configure cameras on the global map.

You can configure map viewports from a global map. A map viewport is an area of the global map with a specific center and zoom level. A map viewport can be displayed in an image pane of the Operator Client.

If you want to create a map viewport or use the Map-based tracking assistant in the Operator Client, do the following first:

1. Select the background map type of the global map.
2. Drag your cameras to the global map.
3. Configure the direction and view cone of your cameras on the global map.

If you want to create map viewports or use the Map-based tracking assistant in the Operator Client **on multiple floors**, do the following first:

1. Select the background map type of the global map.
2. Add a map to the global map.
 

**Note:**The first map that you add will be the ground floor. If you select the offline background map type **None**, the first map that you add will be the background map.
3. Add floors to the ground floor or to the background map.
4. Select the required floor.
5. Drag your cameras to the floor map.
6. Configure the direction and view cone of your cameras.

**18.15.1****Configuring the global map**

You can define background map types for the global map and search for cameras, locations and addresses.

**To change the background map type of the global map:**

1. Go to the Main window and select the **Settings** menu > **Options...** command.
2. In the section **System features**, select **Maps and tracking**.


3. In the **Type of background map** list, select the desired option.  
**Note:** If you have access to the internet, you can select an online background map type (**HERE** maps). If you do not have access to the internet, select the offline background map type **None**.  
**You have to purchase a license to use online maps.**
4. Click **OK**.

**Notice!**

If you switch the type of background map from offline (**None**) to online (**HERE** maps), check that the position of submaps and camera hotspots is still correct.

**To search for cameras or locations on the global map:**

1. Type the name of a camera, location or address in the search field.  
As soon as you start typing a dropdown menu with a list of relevant options displays.
2. Select the respective option from the list

The camera, location or address displays and is indicated with a flag  for some seconds.



**Refer to**

- *Options dialog box (Settings menu), page 124*

**18.15.2****Configuring cameras on the global map****To configure a camera on the global map:**


**Note:** If you have configured multiple floors on maps, make sure you select the correct floor where you want to configure your cameras.


1. Select the **Global map** tab.
2. To go to the position, where you want to place your camera, type an address or a location in the search field.

You can also zoom in and out by using the  and  buttons or the mouse scroll wheel.

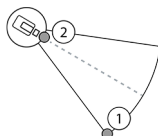
3. Drag a camera from the device tree to the respective area of the global map.
4. Click on the camera to select it.
5. Configure the direction and the view cone of the camera.

**Note:** When you select a dome camera, you see the reachable view cone and the actual view cone. A warning symbol indicates that the actual view cone of the dome camera needs a horizontal and vertical calibration. To calibrate the dome camera, open the live video preview.

6. Click  to see a live video preview of the selected camera.  
The video preview may help you to configure the direction and view cone.

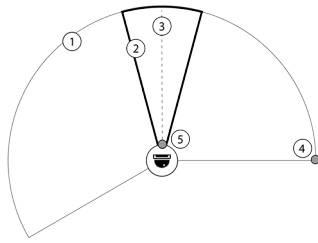
7. Click  to hide the video preview of the selected camera.

**Note:** If you add a camera to the global map and you did not already add this camera to the logical tree, it will be automatically added at the end of the logical tree.

**To configure the direction and the view cone of a camera:**

1. Drag to configure the view cone.
2. Drag to rotate and configure the direction.

**To configure the horizontal direction and view cone of a PTZ camera (platform CPP4 or higher):**





1. The reachable view cone indicates the theoretically reachable view area.
2. The actual view cone indicates the actual PTZ position of the PTZ camera
3. Pan angle 0.
4. Drag to configure the view cone.
5. Drag to rotate and configure the direction.



**Notice!**

To ensure the optimal usage of the Map-based tracking assistant, you also have to adjust the vertical position of the PTZ camera. We recommend to adjust the vertical position in the live video preview based on a well-known position in the area, for example based on a distinctive monument. The Map-based tracking assistant will later always use this configured vertical position.

**To display or hide camera previews:**

1. Click  to see a live video preview of the selected camera.  
Or  
Right-click the camera and select **Show previews**.  
The video preview may help you to configure the direction and view cone.
2. Click  to hide the video preview of the selected camera.  
Or  
Right-click the camera and select **Hide previews**.

**To remove a camera from the global map:**

- ▶ Right-click the camera and select **Remove**.

**To make a camera visible on all floors:**

- ▶ Right-click the camera hotspot and select **Visible on all floors**.  
The camera is now always visible when you select another floor.

**To edit the geolocation of a camera**

1. Right-click the camera and select **Edit geolocation**.  
The **Edit geolocation** dialog box is displayed.
2. Enter the latitude and the longitude, then click **OK**.  
**Note:** Instead of typing the latitude and longitude values, you can also copy them from an external source. In this case, when you paste the values in the latitude field, the longitude field will be filled in automatically.

**To enable object tracking for a camera**

- ▶ Right-click the camera and select **Object tracking (if added to logical tree)**.  
Object tracking is enabled for this camera.  
**Note:** Object tracking is only available for cameras with CPP6 or higher, which are added to the logical tree.

**Clustering of camera hotspots**

If you already have several cameras configured on the global map and zoom out, the camera hotspots are clustered to hot spot groups. The number of individual hotspots in a hotspot group displays. A selected camera does not display as part of a cluster.

**Refer to**

- *Adding an encoder with pre-configured geolocation settings, page 225*



**18.15.3****Adding maps on the global map**





You can add your own building map files on top of the global map.

The BVMS operators can then have a more detailed view of certain camera locations.


**To add a map on the global map:**

1. Select the **Global map** tab.
2. To go to the position, where you want to place your map, type an address or a location in the search field.


You can also zoom in and out by using the  and  buttons or the mouse scroll wheel.

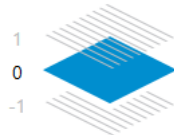
3. Click . The **Select Resource** window opens.
4. Select a map and click **OK**.
5. Click and drag  to rotate the map.
6. Click and drag  to move the map.
7. Use the drag points to adjust the size of your map.
8. Click  to remove the map.

**Note:** If you want to add multiple floors, the first map that you add will be the ground

floor. The ground floor is indicated by the number 0 in the  field.


**To add more floors to the ground floor:**

1. Click the number 0 in the  field.







The  field opens.

2. Select the floor where you want to add a map.
3. **Note:** You can only select the next higher or lower floor to add a map.

4. Click . The **Select Resource** window opens.
5. Select a map and click **OK**.
6. Modify the added floor map to fit the position to the position of the ground floor map.






**To make a floor visible on all floors:**

1. Right-click on any of the adjustment icons of the respective floor map, , ,  or .
2. Select **Visible on all floors**.

This floor is now always visible when you select another floor.

**Note:** If you do not have access to the internet and you selected the offline background map type **None**, you can add a map as background map. We recommend to make this background map visible on all floors. The background map will then always be visible if you select another floor.


### To set the geolocation of a map



1. Right-click on any of the adjustment icons of the respective floor map, , ,  or on any of the handles around the map, then select **Set geolocation**.  
The **Set geolocation** dialog box is displayed.  
**Note:** For better visibility, you can maximize the dialog box by clicking the maximize button in the upper-right corner.
2. Drag the markers  and  to the desired positions on the map.
3. Enter the exact latitude and longitude for each marker in the provided fields, then click **OK**.  
**Note:** Instead of typing the latitude and longitude values, you can also copy them from an external source. In this case, when you paste the values in the latitude field, the longitude field will be filled in automatically.


## 18.16 Adding a map viewport

Main window > **Maps and structure** > **Logical tree** tab

### To add a map viewport:

1. Click  to add a map viewport.
2. Type the name of your map viewport.
3. To go to the location where you want to create your map viewport, type an address or location in the search field of the global map.

If you do not know the address or location, you can zoom in and out by using the  and  buttons or the mouse scroll wheel.

4. Click  to save your configuration.



### Notice!

If a map viewport contains different floors, the floor that is selected when saving the configuration, is the one displayed in the Operator Client when the operator opens the map viewport. The operator can change the floor of the map viewport in the image pane afterwards.

## 18.17 Enabling the Advanced tracking suite

The **Advanced tracking suite** includes features as the Map-based tracking assistant and Intelligent person tracking.

The Map-based tracking assistant helps you to track moving objects across multiple cameras. The respective cameras have to be configured on the global map. If an interesting moving object appears in live, playback, or in an alarm image pane, the user can start the Map-based tracking assistant that displays all nearby cameras automatically.

Intelligent person tracking is a surveillance feature that allows the user to track a specific person in real time across multiple cameras in a camera network.

### To enable the Advanced tracking suite:

1. Go to the Main window and select the **Settings** menu > **Options...** command.
2. In the **Maps and tracking** tab, under **Advanced tracking suite**, select the **Enable system feature** check box.
3. Click **OK**.

## 18.18 Adding a malfunction relay

Main window > **Maps and structure** > **Logical tree** tab >  > **Malfunction Relay** dialog box

### Intended use

A malfunction relay is intended to switch in case of any severe system error to trigger an external alert (strobe, siren, etc.).

The user must reset the relay manually.

The malfunction relay can be one from the following list:

- BVIP encoder or decoder relay
- ADAM relay
- Intrusion panel output

### Example

If something happens that severely affects the system functioning (for example a hard disk failure) or an incident occurs that endangers the security of a site (for example a failing reference image check), the malfunction relay is activated. This can for example trigger an audible alarm or can close doors automatically.

### Functional description

You can configure a single relay to act as a malfunction relay. The malfunction relay gets activated automatically when an event from a set of user-defined events is triggered.

Activation of a relay means that a command will be sent to the relay to close it. The subsequent “Relay Closed” event is decoupled from the command and will only be generated and received if the relay state is physically changed! For example a relay being closed before, will not send this event.

Apart from being automatically triggered by the set of user-defined events, the malfunction relay is treated like any other relay. Therefore, the user is able to deactivate the malfunction relay in Operator Client. The Web Client also allows deactivating the malfunction relay. Because the regular access permissions apply to the malfunction relay as well, all clients need to consider the permissions of the logged-on user.

### To add:

1. In the **Malfunction Relay** list, select the desired relay.
2. Click **Events...**  
The **Events selection for Malfunction Relay** dialog box is displayed.
3. Click to select the desired events that can trigger the malfunction relay.
4. Click **OK**.  
The malfunction relay is added to the system.

### 18.18.1 Malfunction Relay dialog box

Main window > **Maps and structure** > **Logical tree** tab >  > **Malfunction Relay** dialog box

You can add a malfunction relay to your system. You define the relay that is to be used as malfunction relay and you configure the events that can trigger the malfunction relay.

The relay must already be configured in the Logical Tree.

#### Malfunction Relay

In the list, select the desired relay.

#### Events...

Click to display the **Events selection for Malfunction Relay** dialog box.

## 18.19 Configuring bypass of devices

Main window > **Maps and structure** > **Logical tree** tab

It is possible to bypass certain encoders, cameras, inputs and relays, for example, during construction work. If an encoder, camera, input or relay is bypassed, recording is stopped, the BVMS Operator Client does not display any events or alarms and alarms are not recorded in the Logbook.

The bypassed cameras still show live video in the Operator Client and the Operator still has access to old recordings.



### Notice!

If the encoder is bypassed, no alarms and events are generated for all cameras, relays and inputs of this encoder. If a certain camera, relay or input is bypassed separately and the certain device will be disconnected from the encoder, these alarms are still generated.

---

### To bypass / unbyypass a device in the Logical Tree or in the Device Tree:

1. In the Logical Tree or in the Device Tree right-click the certain device.
2. Click **Bypass / Unbypass**.

### To bypass / unbyypass a device on a map:

See [Managing devices on a site map, page 274](#)



### Notice!

It is possible to filter bypassed devices in the search text field.

---

### Refer to

- [Managing devices on a site map, page 274](#)

## 19 Schedules page

Main window > **Schedules**

Allows you to configure Recording Schedules and Task Schedules.



Click to rename the selected Recording or Task Schedule.

### **Recording Schedules**

Displays the Recording Schedules Tree. Select an entry for configuring.

### **Task Schedules**

Displays the Task Schedules Tree. Select an entry for configuring.

### **Add**

Click to add a new Task Schedule.

### **Delete**

Click to delete the selected Task Schedule.

### **Refer to**

– *Configuring schedules, page 284*

## 19.1 Recording Schedules page

Main window > > Select an item in the Recording Schedules tree

Allows you to configure Recording Schedules.

### **Weekdays**

Click to display the Schedule Table for weekdays. The time periods of all configured Recording Schedules are displayed.

Drag the pointer to select the time periods for the selected schedule. All selected cells get the color of the selected schedule.

The 24 hours of the day are displayed horizontally. Every hour is divided into 4 cells. One cell represents 15 minutes.

### **Holidays**

Click to display the Schedule Table for holidays.

### **Exception Days**

Click to display the Schedule Table for exception days.

### **Add**

Click to display a dialog box for adding the required holidays or exception days.

### **Delete**

Click to display a dialog box for removing holidays or exception days.

### **Refer to**

- *Configuring a Recording Schedule, page 284*
- *Adding holidays and exception days, page 286*
- *Removing holidays and exception days, page 287*
- *Renaming a schedule, page 287*

## 19.2 Task Schedules page

Main window > > Select an item in the Task Schedules tree

Allows you to configure the available Task Schedules. You can configure a standard or a recurring pattern.

**Standard**

Click to display the Schedule Table for configuring standard Task Schedules. If you configure a Standard Pattern, no Recurring Pattern is valid for the selected schedule.

**Recurring**

Click to display the Schedule Table for configuring a recurring pattern for the selected Task Schedule. For example, you configure a schedule for every second Tuesday of every month or for the 4th of July of every year. If you configure a recurring pattern, no standard pattern is valid for the selected Task Schedule.

**Weekdays**

Click to display the Schedule Table for weekdays.

Drag the pointer to select the time periods for the selected schedule. The selected cells are displayed in the color of the selected schedule.

The 24 hours of the day are displayed horizontally. Every hour is divided into 4 cells. One cell represents 15 minutes.

**Holidays**

Click to display the Schedule Table for holidays.

**Exception Days**

Click to display the Schedule Table for exception days.

**Clear All**

Click to clear the time periods of all available days (weekdays, holidays, exception days).

**Select All**

Click to select the time periods of all available days (weekdays, holidays, exception days).

**Add...**

Click to display a dialog box for adding the required holidays or exception days.

**Delete...**

Click to display a dialog box for deleting holidays or exception days.

**Recurrence Pattern**

Click the frequency with which you want the Task Schedule to recur (Daily, Weekly, Monthly, Yearly) and then select the corresponding options.

**Day Pattern**

Drag the pointer to select the time period(s) for the recurring pattern.

**Refer to**

- *Adding a Task Schedule, page 285*
- *Configuring a standard Task Schedule, page 285*
- *Configuring a recurring Task Schedule, page 285*
- *Removing a Task Schedule, page 286*
- *Adding holidays and exception days, page 286*
- *Removing holidays and exception days, page 287*
- *Renaming a schedule, page 287*

## 20 Configuring schedules

Main window > **Schedules**

There are two schedule types available:

- Recording Schedules
- Task Schedules




You can configure a maximum of 10 different Recording Schedules in the Recording Schedule Table. In these segments the cameras can behave differently. For example, they can have different frame rate and resolution settings (to be configured in the **Cameras and recording** page). In every point in time, exactly one Recording Schedule is valid. There are no gaps and no overlaps.

You configure Task Schedules for scheduling various events which can occur in your system (to be configured in the **Events** page).

See glossary for definitions of Recording Schedules and Task Schedules.

The schedules are used in other pages of the Configuration Client:

- **Cameras and recording** page  
Used to configure recording.
- **Events** page  
Used to determine when events cause logging, alarms, or execution of Command Scripts.
- **User groups** page  
Used to determine when the members of a user group can log on.

- Click  to save the settings.
- Click  to undo the last setting.
- Click  to activate the configuration.

### Refer to


- *Recording Schedules page, page 282*
- *Task Schedules page, page 282*

### 20.1 Configuring a Recording Schedule

Main window > **Schedules**

You can add exception days and holidays to any Recording Schedule. These settings override the normal weekly settings.

The sequence of decreasing priority is: exception days, holidays, weekdays.

The maximum number of Recording Schedules is 10. The first three entries are configured by default. You can change these settings. Entries with the gray icon  do not have a time period configured.

Recording Schedules share the same weekdays.

Each Standard Task Schedule has its own weekdays patterns.

#### To configure a Recording Schedule:

1. In the **Recording Schedules** tree, select a schedule.
2. Click the **Weekdays** tab.
3. In the **Schedule Table** field, drag the pointer to select the time periods for the selected schedule. The selected cells are displayed in the color of the selected schedule.

**Notes:**

- You can mark a time period on a weekday of a Recording Schedule with the color of another Recording Schedule.

**Refer to**

- *Recording Schedules page, page 282*

## 20.2 Adding a Task Schedule

Main window > **Schedules**

**To add a Task Schedule:**

1. Click **Add**.  
A new entry is added.
2. Enter the appropriate name.
3. Click **Standard** for a standard Task Schedule or **Recurring** for a recurring Task Schedule. If you change the setting, a message box is displayed. Click **OK** if you want to change the schedule type.

A standard Task Schedule is displayed as , a recurring Task Schedule as .

4. Make the appropriate settings for the selected schedule.

**Refer to**

- *Task Schedules page, page 282*

## 20.3 Configuring a standard Task Schedule

Main window > **Schedules**

Each standard Task Schedule has its own weekdays patterns.

**To configure a standard Task Schedule:**

1. In the **Task Schedules** tree, select a standard Task Schedule.
2. Click the **Weekdays** tab.
3. In the **Schedule Table** field, drag the pointer to select the time periods for the selected schedule.

**Refer to**


- *Task Schedules page, page 282*

## 20.4 Configuring a recurring Task Schedule

Main window > **Schedules**

Each recurring Task Schedule has its own day pattern.

**To configure a recurring Task Schedule:**

1. In the **Task Schedules** tree, select a recurring Task Schedule .
2. In the **Recurrence Pattern** field, click the frequency with which you want the Task Schedule to recur (**Daily**, **Weekly**, **Monthly**, **Yearly**) and then make the corresponding settings.
3. In the **Start date**: list, select the appropriate start date.
4. In the **Day Pattern** field, drag the pointer to select the appropriate time period.

**Refer to**

- *Task Schedules page, page 282*

## 20.5 Removing a Task Schedule

Main window > > Select an item in the **Task Schedules** tree

### To remove a Task Schedule:

1. In the **Task Schedules** tree, select an item.
2. Click **Delete**.

The Task Schedule is deleted. All items that are assigned to this schedule, are not scheduled.

### Refer to

- *Task Schedules page, page 282*

## 20.6 Adding holidays and exception days

Main window > **Schedules**

### Notice!

You can configure empty exception days and holidays. Exception days and holidays replace the schedule of the corresponding week day.

Example:

Old configuration:

Weekday schedule configured to be active from 9:00 to 10:00

Exception day schedule configured to be active from 10:00 to 11:00

Result: activity from 10:00 to 11:00

Same behavior is valid for holidays.



You can add holidays and exception days to a Recording Schedule or to a Task Schedule. Recording Schedules share the same holidays and exception days. Each standard Task Schedule has its own holidays or exception days patterns.

### To add holidays and exception days to a schedule:

1. In the **Recording Schedules** or **Task Schedules** tree, select a schedule.
2. Click the **Holidays** tab.
3. Click **Add**.  
The **Add Holiday(s)** dialog box is displayed.
4. Select one or more holidays and click **OK**.  
The selected holidays are added to the Schedule Table.
5. Drag the pointer to select the appropriate time period (this is not possible for Recording Schedules).  
The selected cells are cleared and vice versa.
6. Click the **Exception Days** tab.
7. Click **Add**.  
The **Add Exception Day(s)** dialog box is displayed.
8. Select one or more special days and click **OK**.  
The selected exception days are added to the Schedule Table.
9. Drag the pointer to select the appropriate time period (this is not possible for Recording Schedules).  
The selected cells are cleared and vice versa.  
The sorting order of the added holidays and exception days is chronological.

### Notes:

- You can mark a time period on a holiday or exception day of a Recording Schedule with the color of another Recording Schedule.

**Refer to**

- *Recording Schedules page, page 282*
- *Task Schedules page, page 282*

## 20.7 Removing holidays and exception days

Main window > **Schedules**

You can remove holidays and exception days from a Recording Schedule or a Task Schedule.

**To remove holidays and exception days from a Task Schedule:**

1. In the **Recording Schedules** or **Task Schedules** tree, select a schedule.
2. Click the **Holidays** tab.
3. Click **Delete**.  
The **Select the holidays to delete** dialog box is displayed.
4. Select one or more holidays and click **OK**.  
The selected holidays are removed from the Schedule Table.
5. Click the **Exception Days** tab.
6. Click **Delete**.  
The **Select the exception days to delete** dialog box is displayed.
7. Select one or more exception days and click **OK**.  
The selected exception days are removed from the Schedule Table.


**Refer to**

- *Recording Schedules page, page 282*
- *Task Schedules page, page 282*

## 20.8 Renaming a schedule

Main window >

**To rename a schedule:**

1. In the **Recording Schedules** or **Task Schedules** tree, select an item.
2. Click  .
3. Enter the new name and press ENTER. The entry is renamed.

**Refer to**

- *Recording Schedules page, page 282*
- *Task Schedules page, page 282*

## 21 Cameras and Recording page



### Notice!

BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

Main window > **Cameras and recording**

Displays the Camera Table page or a Recording Table page.

Allows you to configure camera properties and recording settings.

Allows you to filter the cameras that are displayed according to their type.

### Icons

	Click to copy recording settings from one Recording Schedule to another.
	Click to display the <b>Stream Quality Settings</b> dialog box.
	Click to display the <b>Scheduled Recording Settings</b> dialog box.
	Click to display the dialog box for configuring a selected PTZ camera.
	Displays all available cameras regardless of their storage device.
	Click to change the Camera Table according to the selected storage device.
	Displays the corresponding Camera Table. No recording settings are available because these cameras are not recorded in BVMS.
	Click to select the columns that should be visible in the <b>Cameras</b> table.

### To search for items:

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

## 21.1 Cameras page

Main window > **Cameras and recording** > Click an icon to change the Cameras page according


to the desired storage device, for example

Displays various information on the cameras available in your BVMS.

Allows you to change the following camera properties:

- Camera name
- Assignment of an audio source
- Logical number
- PTZ control, if available
- Live quality (VRM and Live / Local Storage)
- Recording settings profile
- Minimum and maximum storage time
- Region of Interest (ROI)
- Automated Network Replenishment
- Dual recording

**To customize the Cameras table:**

1. Click  to select the columns that should be visible in the **Cameras** table.
2. Click a column title to sort the table by this column.

**Camera - Encoder**

Displays the device type.

**Camera - Camera**

Displays the name of the camera.

**Camera - Network Address**

Displays the IP address of the camera.

**Camera - Location**

Displays the location of the camera. If the camera is not assigned to a Logical Tree yet, **Unassigned Location** is displayed.

**Camera - Device Family**

Displays the name of the device family to which the selected camera belongs.

**Camera - Number**

Click a cell to edit the logical number that the camera received automatically when it was detected. If you enter an already used number, a corresponding error message is displayed. The logical number is "free" again when the camera is removed.

**Audio**

Click a cell to assign an audio source to the camera.

If an alarm occurs with low priority and with a camera that has audio configured, this audio signal is played even when an alarm with higher priority is currently being displayed. But this is only true, if the high priority alarm has no audio configured.

**Audio linking across cameras**

Audio linking enables a configurator to assign to any camera the audio input and output of another camera.

This feature is beneficial for scenarios such as assigning another camera's audio input and output to a camera that does not have a microphone and loudspeaker. This enables operators to communicate with individuals near either camera while viewing the live stream from any of the cameras.

The options for linking audio across devices are displayed in the following order:

1. **<No Audio>**
2. Selected device's audio
3. Audio from devices in the same location in the Device tree
4. Audio from all other available devices

**Streams / Stream limits**

This column is read only and indicates the stream limits of the respective camera.

**Note:** Stream limits are only displayed for CPP13, CPP14, and CPP16 cameras.



**Notice!**

You can not edit stream limits in BVMS. You can edit them on the encoder web site or in the Configuration Manager. After editing the stream limits on the web site or in the Configuration Manager, you must update the device capabilities in BVMS. If you do not update the device capabilities, BVMS will overwrite the updated stream limits with the old settings that displayed when you updated the device capabilities the last time.

**Stream 1 / Stream 2 / Stream 3 settings**



**Notice!**

Only CPP13, CPP14 and CPP16 cameras support a third stream.



**Notice!**

You can use stream 3 only for live display. Recording is not possible.

**Stream 1 - Codec / Stream 2 - Codec / Stream 3 - Codec (only available for VRM, Live Only and Local Storage cameras)**

Click a cell to select the desired video resolution.

The values for video resolution are loaded from the encoder. Displaying those values may take a while.

**Note:** This column only displays if you have at least one camera configured that supports a third stream.

**Stream 1 - Quality / Stream 2 - Quality / Stream 3 - Quality (only available for VRM, Live Only and Local Storage cameras)**

Select the desired quality of the stream used for live or recording. You configure quality settings in the **Stream Quality Settings** dialog box.

**Note:** This column only displays if you have at least one camera configured that supports a third stream.

**Stream 1 - Active platform / Stream 2 - Active platform / Stream 3 - Active platform (only available for VRM, Live Only and Local Storage cameras)**

Shows the name of the platform settings within the **Stream Quality Settings** dialog box. This column is read only and indicates which profile settings will be written to the encoder.

**Note:** This column only displays if you have at least one camera configured that supports a third stream.

**Stream 1/Profile, Stream 2/Profile (only available for ONVIF cameras)**

Click a cell to browse for the available profile tokens of this ONVIF camera.

If you select the **<Automatic>** entry, the stream with the highest quality is automatically used.

**Note:** If you have installed an older VSG version which does not support two streams, then automatically the option **<Use stream 1>** is set for **Stream 2/Profile**.

Make sure to install the latest VSG version.

**Stream 1/Image resolution, Stream 2/Image resolution (only available for ONVIF cameras)**

This column is read only and indicates the image resolution of the selected stream profile.

**Live Video - Stream (only available for VRM, Live Only and Local Storage cameras)**

Click a cell to select the stream for a VRM, or a local storage, or a live only encoder.

**Live Video - ROI (only available for VRM, Live Only and Local Storage cameras)**

Click to enable Region of Interest (ROI). This is only possible if in the **Quality** column the H.264 MP SD ROI or H.265 MP SD ROI item is selected for stream 2 and stream 2 is assigned to Live Video.

**Note:** If stream 1 is used for Live for a specific workstation then the Operator Client running on this workstation cannot enable ROI for this camera.



is automatically enabled in the  table.

**Live Video - Live Stream (only available for cameras which are connected through a VSG)**

Click a cell to select the desired live stream for the respective camera.

For ONVIF cameras, following options are available:

- **Direct (from camera)**
- **Stream 1 (via VSG)**
- **Stream 2 (via VSG)**

For other cameras, following options are available:

- **Stream 1**
- **Stream 2**

**Note:** If you select a Video Streaming Gateway device for retrieving the live video in a workstation, the live video will only be retrieved if you have selected the option **Direct (from camera)** for the live stream.

**Live Video - Profile (only available for ONVIF cameras connected through a VSG)**

Click a cell to browse for the available live profile tokens of this ONVIF camera.

**Note:** You can only select a live video profile, if you have selected the option **Direct (from camera)** for the live stream. If you select **Stream 1 (via VSG)** or **Stream 2 (via VSG)** for the live stream, then the live video profile is automatically set to **<Automatic>**.

**Recording - Setting**

Click a cell to select the required recording setting. You configure the available recording settings in the **Scheduled Recording Settings** dialog box.

**Recording - ANR**

Select a check box to enable the ANR function. You can only enable this function, if the encoder has an appropriate firmware version and an appropriate device type.

**Recording - Max Pre-Alarm Duration**

Displays the calculated maximum pre-alarm duration for this camera. This value can help you in calculating the required storage capacity of the local storage medium.

**Notice!**

If a Mirrored VRM is already configured for an encoder, you cannot change any settings for this encoder in the **Secondary Recording** columns.

**Secondary Recording - Setting (only available if a Secondary VRM is configured)**

Click a cell to assign a scheduled recording setting to the dual recording of this encoder.

Depending on your configuration it can happen that the configured stream quality for secondary recording is not valid. The stream quality configured for primary recording is then used instead.

### Secondary Recording - Profile (only available for ONVIF cameras)

Click a cell to browse for available recording profile tokens of this ONVIF camera.



(Only visible when you click **All**)

Select a check box to activate PTZ control.

#### Note:

For port settings refer to COM1.

**Port** (Only visible when you click **All**)

Click a cell to specify which encoder serial port is used for PTZ control. For a PTZ camera connected to an Allegiant system, you can select **Allegiant**. For such a camera you do not need to use a trunk line.

**Protocol** (Only visible when you click **All**)

Click a cell to select the appropriate protocol for the PTZ control.

**PTZ Address** (Only visible when you click **All**)

Type the address number for the PTZ control.

**Object tracking** (Only visible when you click and if the feature **Object visualization on map** is enabled (**Settings** menu > **Options...** > **Metadata processing**))

Allows you to enable/disable object tracking for the desired cameras.



#### Notice!

Object tracking is only available for cameras with CPP6 or higher, which are added to the logical tree and to the global map.

### Recording - Storage Min Time [days]

#### Secondary Recording - Storage Min Time [days] (only VRM and Local Storage)

Click a cell to edit the minimum number of days that video data from this camera is retained. Recordings younger than this number of days are not deleted automatically.

### Recording - Storage Max Time [days]

#### Secondary Recording - Storage Max Time [days] (only VRM and Local Storage)

Click a cell to edit the maximum number of days that video data from this camera is retained. Only recordings older than this number of days are deleted automatically. 0 = unlimited.

#### Refer to

- *Configuring dual recording in the Camera Table, page 306*
- *Configuring predefined positions and auxiliary commands, page 303*
- *Configuring PTZ port settings, page 303*
- *Configuring stream quality settings, page 295*
- *Copying and pasting in tables, page 294*
- *Configuring the ANR function, page 305*
- *Exporting the Camera Table, page 295*
- *Assigning an ONVIF profile, page 306*

- *Configuring the ROI function, page 305*

## 21.2 Recording settings pages

Main window > **Cameras and recording** >  > Click a Recording Schedule tab (for example **Day**)

Allows you to configure the recording settings.


The displayed Recording Schedules are configured in **Schedules**.

Only those columns are described that are not part of a camera table.

- ▶ Click a column title to sort the table by this column.


### Continuous Recording

In the **Quality** column, click a cell to disable recording or to select the stream quality of stream 1.

In the  column, select a check box to activate audio.


### Live/Pre-event Recording

In the **Quality** column, click a cell to select the stream quality of the live view (required for instant playback) and the pre-event recording (required for motion and alarm recording) mode of stream 2. If dual streaming is active on this encoder, you can select stream 1 to use for live or pre-event recording.

In the  column, select a check box to activate audio.

### Motion Recording

In the **Quality** column, click a cell to disable recording or to select the stream quality of stream 1.

In the  column, click a cell to activate audio.


In the **Pre-event [s]** column, click a cell to select the recording time before the motion event in seconds.

In the **Post-event [s]** column, click a cell to select the recording time after the motion event in seconds.

### Alarm Recording

In the **Quality** column, click a cell to select the stream quality of stream 1.

To enable alarm recording, configure a corresponding alarm.

In the  column, select a check box to activate audio.

In the **Pre-event [s]** column, click a cell to select the time before the alarm in seconds.

In the **Post-event [s]** column, click a cell to select the time after the alarm in seconds.

### Refer to

- *Copying and pasting in tables, page 294*

## 22 Configuring cameras and recording settings






### Notice!

This document describes some functions that are not available for BVMS Viewer.

For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

### Main window > Cameras and recording

This chapter provides information on how to configure the cameras in your BVMS. You configure various camera properties and the recording settings.

- Click  to save the settings.
- Click  to undo the last setting.
- Click  to activate the configuration.

### Refer to

- *Cameras page, page 288*
- *Scheduled Recording Settings dialog box (only VRM and Local Storage), page 300*
- *Stream Quality Settings dialog box, page 296*
- *Predefined positions and AUX commands dialog box, page 304*

## 22.1 Copying and pasting in tables

You can configure many objects simultaneously within a Camera Table, an Event Configuration Table, or an Alarm Configuration Table.

You can copy the configurable values of a table row in other rows:

- Copy all values of a row to other rows.
- Copy only one value of a row to another row.
- Copy the value of one cell to a complete column.

You can copy the values in two different ways:

- Copy into the clipboard and then paste.
- Direct copy and paste.

You can determine in which rows to paste:

- Copy in all rows.
- Copy in selected rows.

### To copy and paste all configurable values of a row into another row:

1. Right-click the row with the desired values and click **Copy Row**.
2. Click the row heading of the row that you want to modify.  
To select more than one row press the CTRL key and point to the other row headings.
3. Right-click the table and click **Paste**.  
The values are copied.

### To copy and paste one value of a row into another row:

1. Right-click the row with the desired values and click **Copy Row**.
2. Right-click the cell that you want to modify, point to **Paste Cell to**, and click **Current Cell**.  
The value is copied.

### To copy all configurable values directly:

1. Click the row heading of the row that you want to modify.  
To select more than one row press the CTRL key and point to the other row headings.

- Right-click the row with the desired values, point to **Copy Row to**, and click **Selected Rows**.  
The values are copied.

**To copy one value directly:**

- Click the row heading of the row that you want to modify.  
To select more than one row press the CTRL key and point to the other row headings.
- Right-click the cell with the desired value, point to **Copy Cell to**, and click **Selection in Column**.  
The value is copied.

**To copy a value of a cell to all other cells in this column:**

- Right-click the cell with the desired value, point to **Copy Cell to**, and click **Complete Column**.  
The value is copied.

**To duplicate a row:**

- Right-click the row and click **Add Duplicated Row**.  
The row is added below with a new name.

**Refer to**

- Cameras page, page 288
- Scheduled Recording Settings dialog box (only VRM and Local Storage), page 300
- Events page, page 308
- Alarms page, page 313

## 22.2 Exporting the Camera Table

Main window > **Cameras and recording**

Or

Main window > **Cameras and recording** > Click an icon to change the Cameras page according



to the desired storage device, for example

Displays various information on the cameras available in your BVMS.


You can export the Camera Table into a CSV file.

**To export:**


- Right-click anywhere in the Camera Table and click **Export table...**
- In the dialog box, type in an appropriate filename.
- Click **Save**.  
The selected Camera Table is exported in a csv file.

## 22.3 Configuring stream quality settings

**To add a stream quality settings entry:**

- Click  to add a new entry in the list.
- Type in a name.

**To remove a stream quality settings entry:**

- Select an entry in the list and click  to delete the entry.  
You cannot delete default entries.

**To rename a stream quality settings entry:**

- Select an entry in the list.
- Enter the new name in the **Name** field.  
You cannot rename default entries.
- Click **OK**.

**To configure stream quality settings:**

1. Select an entry in the list.
2. Make the appropriate settings.




### 22.3.1 Stream Quality Settings dialog box


Main window > **Cameras and recording** > 

Allows you to configure stream quality profiles that you can later assign on the **Cameras and recording** page to cameras or in the **Scheduled Recording Settings** dialog box.

A stream quality combines video resolution, frame rate, maximum bandwidth, and video compression.

**Stream Qualities**

 Select a predefined stream quality and click  to add a new stream quality on the basis of the predefined stream quality. When you select a single stream and click , this stream quality setting is copied as a childless top level node.

 Click to delete a selected stream quality. You cannot delete the stream quality settings.

The list displays all available predefined stream quality settings. We recommend assigning a stream quality with the same name as the platform of the camera.

The following profiles for stream qualities are available:

Image optimized: The settings are optimized for image quality. This can burden the network.

Bit rate optimized: The settings are optimized for low bandwidth. This can reduce the image quality.

Balanced: The settings offer a compromise between optimal image quality and optimal bandwidth usage.

The following profiles for stream qualities are available since BVMS 9.0 to support the Intelligent Streaming feature of cameras:

Cloud optimized 1/8 FR: The settings are optimized for low bandwidth and identically for all camera types.

PTZ optimized: The settings are optimized for PTZ cameras.

Image optimized quiet / standard / busy

Bit rate optimized quiet / standard / busy

Balanced quiet / standard / busy

Scene type categories:

quiet: The settings are optimized for images with low activity. 89% static scene, 10% normal scene, 1 % busy scene.

standard: The settings are optimized for images with medium activity. 54% static scene, 35% normal scene, 11 % busy scene.

busy: The settings are optimized for images with high activity. 30% static scene, 55% busy scene, 15% crowded scene.

The percentage values are related to a distribution during a day.

By default the Balanced standard profile is assigned.

**Notice!**

For each combination of camera platform (CPP3-CPP7.3) and for each of the available resolutions a specific setting exists to be able to set the correct bit rates for the cameras. The profile has to be selected manually with the corresponding scene type for each camera.

**Notice!**

If doing an update installation the new profiles have to be selected manually to become active. The old profiles remain.

**Name**

Displays the name of the stream quality. When you add a new stream quality, you can change the name.

**SD video resolution**

This setting is only applicable when the codec of the stream is set to SD resolution.

Select the desired video resolution. For an HD quality you configure the SD quality of stream 2.

**Note:** There is no impact on the resolution when the codec is configured as HD or UHD resolution (any higher than SD codec). The resolution of , for example, a HD camera cannot be reduced to SD with this setting.

**Image encoding interval**

Move the slider or type the appropriate value.

The system helps you in calculating the corresponding value for IPS.

With the **Image encoding interval** you configure the interval at which images are encoded and transmitted. If 1 is entered, all images are encoded. Entering 4 means that only every fourth image is encoded, the following three images are skipped – this can be particularly advantageous with low bandwidths. The lower the bandwidth the higher this value should be to achieve best-quality video.

The encoding engine gets for example 30 frames from the sensor as input. Required output for the live view or recording is 15 frames.

**To achieve this:**

- ▶ Set the **Image encoding interval** parameter to 2.
  - The encoder will skip every second frame from the sensor and deliver a H.264 encoded stream with 15 frames only.

**Image encoding interval:**

- 1= full frame rate as given in codec settings
- 2= 50% of fps given in codec settings

For quick frame rate calculations the formula is:  $IPS = \text{sensor mode} / \text{image encoding interval}$

**GOP structure**

Select the structure you require for the Group-of-Pictures (GOP). Depending on whether you place higher priority on having the lowest possible delay (IP frames only) or using as little bandwidth as possible, you choose IP, IBP or IBBP. (GOP selection is not available on some cameras.)

**Note:**

B-frames are only supported by cameras up to a resolution of 1080 p and from firmware 6.40. Avoid B-frames in live view and for PTZ as they result in live video latency.

**Bit Rate Optimization**

Bit rate optimization refers to the priority given towards image quality or bit rate reduction.

The **High quality** or **Maximum quality** provides less or no bitrate saving, but a good to excellent picture.

**Low bit rate** and **Medium** bit rate save more bandwidth, but the resulting image may provide less details.

If bit rate optimization is set off, an averaging bit rate of 24 h is expected (higher than the target bit rate).

**Target bit rate [Kbps]**

Move the slider or type the appropriate value.

You can limit the data rate for the encoder to optimize usage of bandwidth in your network. The target data rate should be set according to the desired picture quality for typical scenes with no excessive motion.

For complex images or frequent changes of image content due to frequent movements, this limit can be temporarily exceeded up to the value you enter in the **Maximum bit rate [Kbps]** field.

**Maximum bit rate [Kbps]**

Move the slider or type the appropriate value.

With the maximum bit rate you configure the maximum transmission speed which cannot be exceeded.

You set a bit rate limit to be able to reliably determine the appropriate disk space for storage of the video data.

Depending on the video quality settings for the I- and P-Frames, this fact can result in individual images being skipped.

The value entered here must be at least 10% higher than the value entered in the **Target bit rate [Kbps]** field. If the value entered here is too low, it will automatically be adjusted.

**I-frame Distance**

This parameter allows you to set the intervals in which the I-Frames are coded.

An entry of 1 indicates that I-Frames are continuously generated. An entry of 10 indicates that only every tenth image is an I-Frame, and 60 only every sixtieth image etc. The I-Frames in between are coded as P-Frames.

**Note:** When using a very long GOP (up to 255), combined with a low frame-rate (1fps), the time distance between the I-frames is too large and playback cannot be displayed. We recommend to reduce the GOP length to 30.

**Frame Quality Level**

Here you can set a value between 0 and 100 for both the I-Frames and the P-Frames. The lowest value results in the highest quality and the lowest frame refresh rate. The highest value results in the highest frame refresh rate and the lowest image quality.

The lower the available transmission bandwidth, the higher adjust the quality level to maintain high quality of the video.

**Note:**

If not instructed by technical support, we highly recommend to select the **Automatic** check boxes. The optimum relationship between motion and image definition is then automatically adjusted.

**VIP X1600 XFM4 Settings**

Allows you to configure the following H.264 settings for the VIP X 1600 XFM4 encoder module.


**H.264 deblocking filter:** Select to improve visual quality and prediction performance by smoothing the sharp edges.

**CABAC:** Select to activate high efficient compression. Uses a large amount of processing power.

**Refer to**

– *Configuring stream quality settings, page 295*

## 22.4 Configuring camera properties

Main window > **Cameras and recording** > 

**To change camera properties:**

1. In the **Camera** column, click a cell and type a new name for the camera.  
This name is displayed in all other places where cameras are listed.
2. Make the appropriate settings in the other columns.

For detailed information on the various fields, follow the link to the appropriate application window below.

**Refer to**

– *Cameras page, page 288*

## 22.5 Configuring recording settings (only VRM and Local Storage)

Main window > **Cameras and recording** > 


You can configure the recording settings of all devices that are added to the VRM Devices item in the Device Tree.

**Note:** For recording, ensure that the corresponding VRM or local storage is properly configured.


VRM: **Devices** > Expand  > 

Local Storage: **Devices** > Expand  > 

**To add a recording settings entry:**

1. Click  to add a new entry in the list.
2. Type in a name.

**To remove a recording settings entry:**

- ▶ Select an entry in the list and click  to delete the entry.  
You cannot delete default entries.

**To rename a recording settings entry:**

1. Select an entry in the list.
2. Enter the new name in the **Name:** field.  
You cannot rename default entries.
3. Click **OK**.

**To configure recording settings:**

1. Select an entry in the list.
2. Make the appropriate settings and click **OK**.

3. Click  or .

4. In the **Recording** column, select the desired recording setting for each encoder.


For detailed information on the various fields, see the Online Help for the appropriate application window.

**Refer to**

- *Scheduled Recording Settings dialog box (only VRM and Local Storage), page 300*

## 22.6

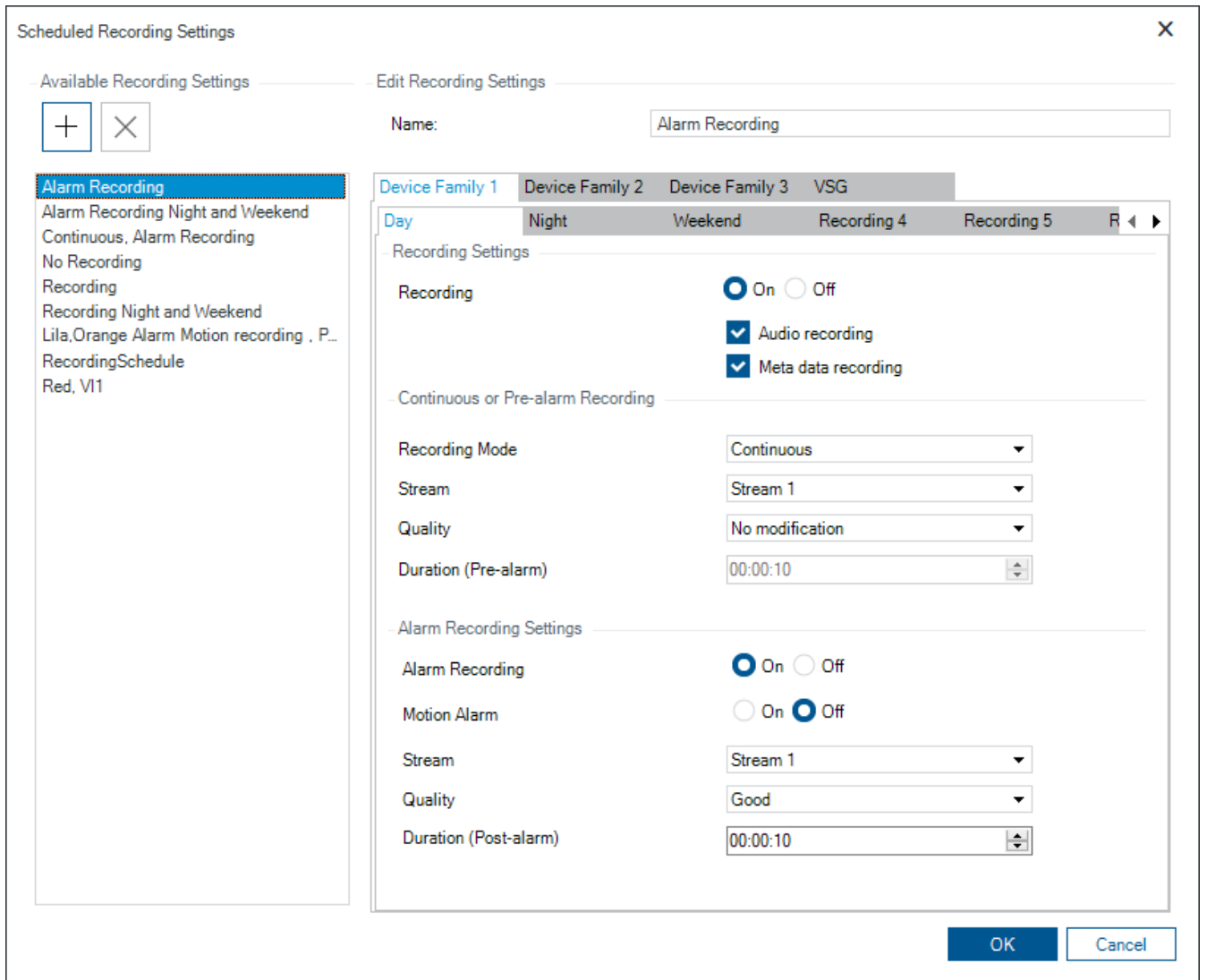
### Scheduled Recording Settings dialog box (only VRM and Local Storage)

Main window > **Cameras and recording** > 

Allows you to configure schedule-dependent recording settings for each available device family. A device family is available when at least one encoder of this device family has been added to the Device Tree. In the **Cameras** table, you assign such a recording setting to each camera.

You use the Recording Schedules configured on the **Schedules** page.

**Note:** Switching on or off the normal recording is valid for all device families.



**Available Recording Settings**

Select a pre-defined recording setting to change its properties. You can add or delete a user-defined setting.

**Name:**

Type in a name for the new recording setting.

**Device family tab**

Select the desired device family to configure the recording settings valid for this device family.

**Recording schedule tab**

For the selected device family, select a recording schedule to configure the recording settings.

**Recording**

Switch on or off the normal recording (continuous and prealarm).

**Audio recording**

Select, if you want to record audio.

**Meta data recording**

Select, if you want to record metadata.

### Recording Mode

Select the desired recording mode.  
The following items are available:

- **Continuous**
- **Pre-alarm**

### Stream

Select the desired stream used for normal recording.

**Note:** It depends on the device family which streams are available.

### Quality

Select the desired stream quality used for normal recording. The available quality settings are configured in the **Stream Quality Settings** dialog box.

### Duration (pre-alarm)

Enter the desired recording time before an alarm. You enter the time in the format hh.mm.ss.

**Note:** Only enabled when **Pre-alarm** is selected.

### Notice!



For pre-alarm settings between 1 and 10 s, the pre-alarms are automatically stored on the RAM of the encoder if enough RAM space is available, otherwise on the storage.

For pre-alarm settings greater than 10 s, pre-alarms are stored on the storage.

The storage of pre-alarms on the RAM of the encoder is only available for firmware version 5.0 or later.

### Alarm Recording Settings

Allows you to switch on or off the alarm recording for this camera.

### Motion Alarm

Allows you to switch on or off alarm recording triggered by motion.

### Stream

Select the stream used for alarm recording.

**Note:** It depends on the device family which streams are available.

### Quality

Select the desired stream quality used for alarm recording. The available quality settings are configured in the **Stream Quality Settings** dialog box.

Only for devices belonging to Device Family 2 or 3: When you select the **No modification** entry, alarm recording uses the same quality as used for continuous/prealarm recording. We recommend using the **No modification** entry. When you select a stream quality for alarm recording, only the values for image encoding interval and target bit rate are modified according to the settings in this stream quality. The other quality settings are used that are configured in the quality setting assigned to the continuous/prealarm recording.

### Duration (post-alarm)

Enter the desired alarm recording time. You enter the time in the format hh.mm.ss.

### Refer to

- *Copying and pasting in tables, page 294*
- *Configuring recording settings (only VRM and Local Storage), page 299*

## 22.7 Configuring PTZ port settings

Main window > **Devices** > Expand  > Expand  >  > **Interfaces** tab > **Periphery** tab

Main window > **Devices** >  >  > **Interfaces** tab > **Periphery** tab

You can only configure port settings for an encoder where the control of the camera is available and activated.

When the encoder or PTZ camera is exchanged, the port settings are not retained. You must again configure them.

After a firmware update check the port settings.

### To configure the port settings of an encoder:

- ▶ Make the appropriate settings.

The settings are valid immediately after saving. You do not have to activate the configuration.

For detailed information on the various fields, see the Online Help for the appropriate application window.



## 22.8 Configuring predefined positions and auxiliary commands


Main window > **Cameras and recording** > 


You can predefine and save camera positions for PTZ, ROI and panoramic cameras. For PTZ cameras you can also define auxiliary commands.

**Note:** First configure the port settings of your PTZ camera before you can configure the PTZ camera settings. Otherwise the PTZ control is not working in this dialog box.

### To configure a predefined position:


1. In the **Cameras** table, select the required encoder.
2. Only for PTZ cameras: to activate the control of a PTZ camera, select the check box in the column. 
3. Click the  button.  
The **Predefined positions and AUX commands** dialog box is displayed.
4. You can define the number of predefined positions that you want to use.
5. Select the position you want to define.
6. In the preview window, use the mouse control to navigate to the position you want to configure. Scroll to zoom in and out and drag to move the image section.
7. If required, type a name for the configured position.

8. Click  to save the predefined position.

**Note:** Click  for each defined position. Otherwise the position is not saved.

9. Click **OK**.

### To display already configured predefined positions:

1. In the **Cameras** table, select the required encoder.
2. Click the  button.  
The **Predefined positions and AUX commands** dialog box is displayed.
3. Select the appropriate position.

4. Click .

The predefined camera position is displayed in the preview window.

**Note:**

Predefined positions for PTZ and ROI cameras are stored on the camera directly. Predefined positions for panoramic cameras are stored in BVMS.

PTZ cameras move physically to the predefined position. Panoramic and ROI cameras only display an image section of the complete camera view.


**To configure auxiliary commands for PTZ cameras:**

1. In the **Cameras** table, select the required encoder.

2. Click the  button.

The **Predefined positions and AUX commands** dialog box is displayed.

3. Select the **AUX commands** tab.
4. Make the appropriate settings.

5. Click  to save the predefined commands.

For detailed information on the various fields, see the Online Help for the appropriate application window.

**Refer to**

- *Predefined positions and AUX commands dialog box, page 304*
- *Configuring PTZ port settings, page 303*
- *Configuring an alarm, page 325*
- *Select Image Pane Content dialog box, page 315*
- *Alarm Options dialog box, page 316*
- *Select Image Pane Content dialog box (MG), page 316*

## 22.9

### Predefined positions and AUX commands dialog box

Main window > **Cameras and recording** >  > Select a PTZ, ROI or panoramic camera >





Allows you to configure a PTZ, ROI or panoramic camera.

For ROI and panoramic cameras no auxiliary commands are available.

**Note:** First configure the port settings of your PTZ camera before you can configure the PTZ camera settings. Otherwise the PTZ control is not working in this dialog box.

**Icons**

	Click to move the camera to the predefined position or to execute the command.
	Click to save the predefined position or command.

**Predefined positions tab**

Click to display the table with the predefined positions.

**Nr**

Displays the number of the predefined position.

**Name**

Click a cell to edit the name of the predefined position.

**AUX commands tab (only for PTZ cameras)**

Click to display the table with the auxiliary commands.

**Note:** If an ONVIF encoder supports auxiliary commands, the auxiliary commands are provided from the ONVIF encoder directly.

**Nr**

Displays the number of the auxiliary command.

**Name**

Click a cell to edit the name of the command.

**Code**

Click a cell to edit the command's code.

**Refer to**

- *Configuring PTZ port settings, page 303*
- *Configuring predefined positions and auxiliary commands, page 303*

## 22.10 Configuring the ROI function



Main window > **Cameras and recording** > 

You can enable the ROI function for a fixed HD camera.

You must configure stream 2 for live video and you must configure the H.264 MP SD ROI or H.265 MP SD ROI codec for stream 2.

Ensure that stream 2 is used for live video on each workstation where ROI is to be used.

**To enable ROI:**

1. In the **Stream 2 - Codec** column, select the H.264 MP SD ROI or H.265 MP SD ROI codec.
2. In the **Live Video - Stream** column, select **Stream 2**.
3. In the **Live Video - ROI** column, click to select the check box.

**To disable ROI:**

1. In the **Live Video - ROI** column, click to disable the check box.
2. In the **Stream 2 - Codec** column, select the desired codec.

**Refer to**

- *Cameras page, page 288*

## 22.11 Configuring the ANR function



Main window > **Cameras and recording** > 

Before you enable the ANR function, you must add the storage media of an encoder to the desired encoder and configure this storage media.

You must disable dual recording for the encoder to configure ANR.

The ANR function only works on encoders with firmware version 5.90 or later. Not all encoder types support ANR even if the correct firmware version is installed.

**To enable:**

- ▶ In the row of the desired camera, in the **ANR** column, select the checkbox.

**Refer to**

- *Configuring dual recording in the Camera Table, page 306*
- *Cameras page, page 288*
- *Configuring the storage media of an encoder, page 234*

## 22.12

### Configuring dual recording in the Camera Table

Main window > **Cameras and recording** > 

You must disable the ANR function to configure dual recording.

If you configure dual recording for one camera of a multi-channel encoder, the system ensures that the same recording target is configured for all cameras of this encoder.

**To configure:**

1. In the **Secondary Recording - Target** column, click a cell of the desired encoder and then click the desired pool of a Secondary VRM.  
Automatically all cameras of the affected encoder are configured to be recorded to the selected Secondary VRM.
2. In the **Setting** column, select a scheduled recording setting.

**Refer to**

- *Configuring dual recording in the Device Tree, page 193*
- *Configuring the ANR function, page 305*
- *Dual / failover recording, page 30*
- *Cameras page, page 288*

## 22.13

### Managing Video Streaming Gateway

**Refer to**

- *Video Streaming Gateway device page, page 203*
- *Add / Edit Encoder dialog box, page 206*
- *Add / Edit ONVIF Encoder dialog box, page 207*
- *Add / Edit JPEG Camera dialog box, page 209*
- *Add / Edit RTSP Encoder dialog box, page 210*

### 22.13.1

#### Assigning an ONVIF profile

Main window > **Cameras and recording** > 

You can assign an ONVIF Media Profile token to an ONVIF camera.

You can assign either for live video or for recording.

**To assign a live video token:**

- ▶ In the **Live Video - Profile** column, select the desired entry.

**To assign a recording token:**

- ▶ In the **Recording - Profile** column, select the desired entry.

**Refer to**

- *Cameras page, page 288*


## 23 Events page

Main window > **Events**

Displays the Event Tree with all available events and an Event Configuration Table for each event. The events are grouped by their type, for example, all camera recording events like continuous recording or alarm recording are grouped under Recording Mode.

The available events are grouped beyond their corresponding devices. A state change of a

device is displayed beyond  as . All other events are displayed under device

dependant groups as .

You can configure for each event:


- Trigger an alarm according to a schedule (not available for all events).
- Log the event according to a schedule. An event is displayed in the Event List of the Operator Client if it is logged.
- Execute a Command Script according to a schedule (not available for all events).

- For events of type : Adding text data to recording.


If the event occurs, your settings are executed.


You can create a Compound Event which combines several events with Boolean expressions.

- ▶ Click a tree item to display the corresponding Event Configuration Table.


 Click to duplicate an event. Use it to generate multiple alarms for a certain event.

 Click to delete a duplicated or a Compound Event.

 Click to rename the selected Compound Event.

 Click to display a dialog box for creating Compound Events using Boolean expressions of other events (maximum 10).

Compound Events are added to the Event Configuration Table.

 Click to edit the selected Compound Event.

 Click to display a dialog box for creating and editing Command Scripts.

### To search for items:

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

### Refer to

- *Configuring events and alarms, page 321*
- *Configuring Command Scripts, page 92*
- *Options dialog box (Settings menu), page 124*
- *Configuring blinking hotspots, page 328*

## 23.1 Debounce Settings tab

**Note:** For some events the Debounce Settings tab is not available due to technical limitations.

Allows you to configure debounce settings for the selected event.

### Debounce time

During the entered time period all further events are ignored.

### Event state priority

For an event state you can assign a priority setting.

### Edit Priorities

Click to display a dialog box for configuring a priority setting.

### Add Setting


Click to add a row for configuring a debounce setting that is deviating from the debounce settings for all devices.


### Remove Setting

Click to remove a selected row. To select a row click the left row header.

## 23.2 Settings tab for advanced map display

The configuration of the color states on maps is only possible when you click to check the **Enabled advanced state display (hot spot coloring in maps depending on state)** option or the **Enabled advanced state display (hot spot coloring in maps depending on alarm)** option in the **Options** dialog box.


For each  event or alarm, you can configure the background color and the behavior

(blinking or not blinking) for hotspots. For example you can configure for a  event or alarm of a device that its device icon on a map starts blinking when the state of this device changes.

Additionally you can configure the display priority for all hotspots. This is required when different events occur for the same device. (1 = highest priority)

The configured color is valid for all hotspots with the same display priority. You can

change color, behavior and priority at any  event or alarm: The changed color and

behavior is used for all hotspots of all other  events or alarms which have the same priority.

### Enable color states on maps

Click to enable that the hotspots of the devices belonging to this event are displayed with colored background and can blink on maps.

### Display priority on map:

Click the arrows to change the priority for the hotspots of the devices belonging to this event.

### Background color on map:

Click the color field to select the background color used for the hotspots of the devices belonging to this event.

**Note:** All state events of all devices with the same priority have the same color.

**Blinking**

Click to enable blinking of the hotspots of the devices belonging to this event.

### 23.3 Settings tab for event configuration

**Device**

Only available for the event type **License plate detected**:

- The first column displays the color of the license plate list
- **List name**: Displays the name of the license plate list.

**Name**

Displays the name of the device or schedule.

**Network**

Displays the IP address of the corresponding IP device.

**Trigger Alarm**

Click a cell to select a Recording or Task Schedule for triggering an alarm.

Select **Always** if you want the alarm to be triggered independently from the point in time.

Select **Never** if you do not want the alarm to be triggered.

**Log**

In the **Schedule** column, click a cell to select a Recording or Task Schedule for logging.

Select **Always** if you want the event to be logged independently from the point in time.

Select **Never** if you do not want the event to be logged.

**Script**

In the **Script** column, click a cell to select a Command Script.

In the **Schedule** column, click a cell to select a Recording or Task Schedule for executing a Command Script.

Select **Always** if you want the Command Script to be executed independently from the point in time.

Select **Never** if you do not want the Command Script to be executed.

**Text Data Recording**

You can configure that text data is added to the continuous recording of a camera.

**Note:** This column is available only for events that contain text data, for example: **ATM/ POS Devices > ATM Input > Data Input**

### 23.4 Command Script Editor dialog box

Main window > **Events** > 

Allows you to create and edit Command Scripts.



Click to save the changed settings.



Click to restore the saved settings.










Click to check the code of a script.



Click to create a scriptlet file.



Click to delete a scriptlet file.

-  Click to display a dialog box for importing a script file.
-  Click to display a dialog box for exporting a script file.
-  Click to convert an existing script to the other available script language. All existing script text is deleted.
-   Click to display the Online Help for BVMS Script API.
-  Click to display the Online Help for BVMS.
-  Click to close the **Command script editor** dialog box.

**Refer to**

- *Configuring Command Scripts, page 92*

## 23.5 Create Compound Event / Edit Compound Event dialog box

Main window > **Events** > 

Allows you to create or modify a Compound Event.

**To search for items:**

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.  
Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

**Event name:**

Type the required name for the Compound Event.

**Event States:**

Select the state change that shall be part of a Compound Event.

**Objects:**

Select one or more of the available objects of the selected event state. This state and the selected object appear in the Compound Event Tree, as immediate child of the root operator.

**Compound Event:**

Allows you to build compound events in the Compound Event Tree. All immediate children of a Boolean operator (AND, OR) are combined by this operator.

**Refer to**

- *Creating a Compound Event, page 324*
- *Editing a Compound Event, page 325*

## 23.6 Select Script Language dialog box

Main window > **Events** > 

Allows you to set the script language for your Command Scripts.

You cannot change the script language for existing Command Scripts.

**Script Language:**

Select the required script language.

**Refer to**

– *Configuring Command Scripts, page 92*

## 23.7 Edit Priorities of Event Type dialog box

Main window > **Events** > **Debounce Settings** tab > **Edit Priorities** button

You can configure priorities for the different state changes of an event type if applicable, for example Virtual Input Closed and Virtual Input Opened. A state change with higher priority overrides the debounce time of another state change with lower priority.

**Name of Priority:**

Type in a name for the priority setting.

**State Value**

Displays the names of the event states of the select event.

**State Priority**

Enter the desired priority. 1=highest priority, 10=lowest priority.


## 23.8 Select Devices dialog box

Main window > **Events** >  or  > **Debounce Settings** tab > **Add Setting** button

**Select**

Select the check box for the desired entry and click **OK** to add a row in the **Devices with Deviating Debounce Settings** table.

## 23.9 Text Data Recording dialog box

Main window > **Events** > In the Event Tree select  **Data Input** (text data must be available, for example: **Foyer Card Reader Devices** > **Foyer Card Reader** > **Card Rejected**) > **Text Data Recording** column > ...

You can configure the cameras for which text data is added to the continuous recording.

**Refer to**

– *Triggering alarm recording with text data, page 326*

## 24

# Alarms page

Main window > **Alarms**

Displays the Event Tree and an Alarm Configuration Table for each event. Only the events configured on the **Events** page are displayed.

In the tables you configure for each event how an alarm triggered by this event is displayed and which cameras are recorded and displayed when this alarm occurs.

Some events are configured as alarms by default, e.g., a system error.

For the following events you cannot configure an alarm:

- Change of a recording mode
- Change of an alarm state
- Most of the user actions, e.g. PTZ action



Click to display the **Resource Manager** dialog box.



Displays a dialog box to set alarm settings valid for this Management Server.

### To search for items:

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.

**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

- ▶ Click a tree item to display the corresponding Alarm Configuration Table.

### Device

Only available for the event type **License plate detected**:

- The first column displays the color of the license plate list
- **List name:** Displays the name of the license plate list.

### Name

Displays the device of the event condition selected in the Events Tree.

### Network address

Displays the IP address of the corresponding IP device.

### Alarm identity

In the **Priority** column, click in a cell to type the alarm priority for the selected alarm (**100** is low priority, **1** is high priority). In the **Title** column, click in a cell to type the title of the alarm to be displayed in BVMS, for example in the Alarm List. In the **Color** column, click in a cell to display a dialog box for selecting a color for the alarm to be displayed in the Operator Client, for example in the Alarm List.

### Alarm Image Panes

In one of the **1-5** columns, click ... in a cell to display a dialog box for selecting a camera.

You can only select a camera that was added to the Logical Tree in **Maps and structure**.

You can configure the number of available Alarm Image panes in the **Alarm Settings** dialog box.

In the **Audio File** column, click ... in a cell to display a dialog box for selecting an audio file that is played in case of an alarm.

### Alarm Options

Click ... in a cell to display the **Alarm Options** dialog box.

### Refer to

- *Alarm handling, page 40*

## 24.1 Alarm Settings dialog box

Main window > **Alarms** > 

### Alarm Settings tab

#### Max. image panes per alarm:

Enter the maximum count of alarm image panes to be displayed in case of an alarm.

**Note:** If operating an Enterprise System, the highest maximum count that is configured on the online Management Servers, applies.

#### Auto-clear time:

Enter the number of seconds until an alarm is automatically cleared.

This only applies for alarms that are set to **Auto-clear alarm after configured time ('Alarm Settings' dialog box)** in the **Alarms** page.

#### Multi-row alarm display in alarm image window

Select the check box to enable the multi-row alarm display of the alarm image window.



### Notice!

For existing alarm configurations the multi-row alarm display is on, for new alarm configurations the default value is off and the single view display is active.

### Set the duration limit for state-triggered alarm recordings:

Select the check box to enable a duration limit for state-triggered alarm recordings. Enter the number of minutes for the duration of alarm recording. The alarm recording stops automatically after the defined time.

The user can enter a duration time between 1 and 1440 minutes.

When an alarm triggers a recording with a configured duration limit:

- If the alarm is retriggered before the timeout is reached, then the recording continues with the timeout restarting from 0.
- If the alarm is cancelled before the timeout is reached, then the recording continues to the configured post alarm timeout.

### Monitor groups tab

#### Display order in case of same alarm priority

Select the desired entry for sorting alarms of the same priority according to their time stamp.

#### Show blank screen

Click to configure that on a monitor not being used for alarm display nothing is shown.

#### Continue live display

Click to configure that on a monitor not being used for alarm display live display is shown.

**Refer to**

– [Configuring settings for all alarms, page 326](#)

## 24.2 Select Image Pane Content dialog box

Main window > **Alarms** >  or  > **Alarm image panes** column > Click ... in one of the **1-5** columns

Allows you to select the Logical tree item that is displayed and recorded (if the item is a camera) in case of the selected alarm.

**Notice!**

A site map displayed in an alarm image pane is optimized for display and contains only the initial view of the original map file.

**Search Item**

Enter text to find an item in the Logical Tree.

**Find**

Click to find the camera with the entered search text in its description.

**Live**

Click to determine that the live image of the camera is displayed in case of an alarm.

**Instant playback**

Click to determine that instant playback of the camera is displayed.

The rewind time for alarm instant playback is configured on the **Operator features** page, see [Operator features page, page 339](#).

**Pause playback**

Select the check box to display the alarm instant playback camera with paused instant playback. The user can start instant playback if needed.

**Loop playback**

Select the check box to display the alarm instant playback camera with looped instant playback.

The duration of looped instant playback in the alarm image pane is rewind time plus the duration of the alarm state plus rewind time.

**Record this camera**

Select the check box to enable alarm recording for this camera in case of an alarm. If an alarm is triggered, this camera is recorded in alarm recording quality. The duration of the recording is the duration of the alarm state plus pre- and post-alarm time. This setting directly changes the setting for alarm recording in the **Alarm Options** dialog box and vice versa.

**Note:** If a predefined position is selected for a panoramic camera, not only this image section is stored but the complete circle view.

**Panoramic predefined position**

If you have selected a panoramic camera, you can select a predefined camera position. When a user of the Operator Client accepts this alarm, the alarm image is displayed in the predefined position in cropped view.



If **<none>** is selected, the alarm image is displayed in panorama view.

**Refer to**

- *Operator features page, page 339*
- *Configuring an alarm, page 325*

## 24.3 Select Image Pane Content dialog box (MG)

Main window >

**Alarms** >  or  > **Alarm Options** column > Click ... > **Alarm Options** dialog box > **Monitor Group** tab > Click ... in one of the 1–10 columns

Allows you to select a camera from the Logical tree. This camera will be displayed in the assigned monitor in case of the selected alarm.

**Search Item**

Enter text to find an item in the Logical Tree.

**Find**

Click to find the camera with the entered search text in its description.

**Panoramic predefined position**

If you have selected a panoramic camera, you can select a predefined camera position. When a user of the Operator Client accepts this alarm, the alarm image is displayed in the predefined position in cropped view.

If you select **<none>**, the decoder displays the alarm image in circle view.

**No Camera**

Click to clear a camera from the monitor group column.

**Note:**

The field of view of a predefined panoramic camera position differs between the Operator or Configuration Client and the decoder.

**Notice!**

To use configured predefined positions for panoramic cameras, the **Mounting position** of the panoramic camera has to be **Wall** or **Ceiling**.

## 24.4 Alarm Options dialog box

Main window > **Alarms**>  or  > **Alarm Options** column > ...

Allows you to configure the following settings for alarms:

- Cameras that start recording in case of an alarm.
- Enabling protection for these alarm recordings.
- Enabling and configuring deviating alarm duration settings.
- Triggering PTZ commands in case of alarm.
- Notifications that are sent in case of an alarm.
- Workflow that has to be processed in case of an alarm.
- Assigning cameras that are displayed in monitor groups in case of an alarm.

**Cameras tab**

<b>Nr</b>	Displays the camera number as configured on the <b>Cameras and recording</b> page.
<b>Name</b>	Displays the camera name as configured on the <b>Cameras and recording</b> page.
<b>Location</b>	Displays the location as configured on the <b>Maps and structure</b> page.
<b>Record</b>	Select a check box to enable alarm recording for this camera in case of an alarm. If an alarm is triggered, this camera is recorded in alarm recording quality. The duration of the recording is the duration of the alarm state plus pre- and post-alarm time. This setting directly changes the setting for alarm recording in the <b>Select Image Pane Content</b> dialog box and vice versa.
<b>Protect Recording</b>	Select a check box to protect the alarm recording of this camera. <b>Note:</b> The protected video data will never be deleted by the VRM automatically. Be aware that too many protected blocks can fill up the storage and the camera may stop recording.
<b>Deviating Alarm Duration Settings</b>	The check box is automatically enabled when you enable the <b>Record</b> check box and when the camera supports ANR.
<b>AUX commands</b>	Click a cell to select an auxiliary command to be executed in case of an alarm. Entries in this list are only available for a PTZ camera.
<b>Predefined Position</b>	Click a cell to select a predefined position to be set in case of an alarm. Entries in this list are only available for a PTZ camera.

**Note:** You cannot configure both, **AUX commands** and **Predefined Position**, for the same camera and alarm.

**Notifications tab**

<b>E-mail</b>	Select the check box to send an e-mail in case of an alarm.
<b>Server:</b>	Select an e-mail server.
<b>Recipients:</b>	Type the e-mail addresses of the recipients separated by commas (example: name@provider.com).
<b>Text:</b>	Type the text of the notification.
<b>Information:</b>	Select the check box to add the corresponding information to the notification text. <b>Note:</b> For an e-mail the date of the time zone of the Management Server is used.

**Workflow tab**


<b>Record only alarm</b>	Select the check box to specify that the camera is only recorded and not being displayed in case of this alarm. This check box is only active if the <b>Record</b> check box on the <b>Cameras</b> tab is selected.
<b>Auto-clear alarm after configured time ('Alarm Settings' dialog box)</b>	Select the check box to specify that this alarm is automatically cleared.
<b>Auto-clear alarm when event state changes back to normal</b>	Select the check box to specify that this alarm is automatically cleared when the event that triggers this alarm changes its state. The alarm will not be cleared automatically if it is accepted and unaccepted.
<b>Prevent alarm clearing while triggering state lasts</b>	Select the check box to prevent that this alarm is deleted as long as the cause for the alarm exists.
<b>Suppress duplicate alarms in alarm list</b>	<p>Select the check box to avoid alarms for the same event type and device being duplicated in the Alarm List of BVMS Operator Client.</p> <p>As long as an alarm is active (in alarm state <b>Active</b> or <b>Accepted</b>), no further alarms for the same event type and device are displayed in the Alarm List.</p> <p><b>Note:</b></p> <ul style="list-style-type: none"> <li>– Events are still logged in the logbook.</li> <li>– Please be aware that all alarm actions triggered by this alarm (for example starting alarm recording etc.) are not retriggered.</li> </ul> <p>After the alarm has been cleared and a new alarm has been triggered for the same device and by the same event type, the new alarm appears again in the Alarm List and all alarm actions set for this alarm are triggered again.</p> <ul style="list-style-type: none"> <li>– This check box is preselected for person identification alarms.</li> </ul>
<b>Show action plan</b>	Select the check box to enable the workflow that must be processed in case of an alarm.
<b>Resources...</b>	Click to display the <b>Resource Manager</b> dialog box. Select a document with a description of the corresponding workflow.
<b>Display a comment box</b>	Select the check box to enable displaying a comment box in case of an alarm. In this comment box the user can type comments on the alarm.
<b>Force the operator to process the workflow</b>	Select the check box to force the user to process the workflow. If selected, the user cannot clear the alarm until he has entered a comment on the alarm.
<b>Execute the following Client Script when alarm is accepted:</b>	Select a Client Command Script that is executed automatically, when the user accepts an alarm.

**Monitor Group tab**

<b>1...10</b>	In a numbered column, click a cell. The <b>Select Image Pane Content</b> dialog box is displayed. Select a camera from the Logical Tree. This camera will be displayed in the assigned monitor in case of an alarm. Select predefined camera positions, if configured. For more information, see the Online Help for the <b>Select Image Pane Content (MG)</b> dialog box.
<b>Clear Table</b>	Click to remove all camera assignments to monitor groups.
<b>On-screen Display (OSD) (OSD) settings</b>	
<b>Alarm title</b>	Select the check box to configure that the title of the alarm is displayed on the monitors as an on-screen display.
<b>Alarm time</b>	Select the check box to configure that the time of the alarm is displayed on the monitors as an on-screen display.
<b>Alarm date</b>	Select the check box to configure that the date of the alarm is displayed on the monitors as an on-screen display.
<b>Alarm camera name</b>	Select the check box to configure that the name of the alarm camera is displayed on the monitors as an on-screen display
<b>Alarm camera number</b>	Select the check box to configure that the number of the alarm camera is displayed on the monitors as an on-screen display.
<b>Only on 1st monitor</b>	Select the check box to configure that the title and the time of the alarm is displayed only on the first monitor of the monitor group as an on-screen display.

**Deviating Alarm Duration Settings tab**

The settings on this tab are only available if ANR is enabled for this camera.

<b>Use profile settings</b>	Click to enable this setting. For this camera the pre-alarm and post-alarm duration settings are used that are configured in the <b>Scheduled Recording Settings</b> dialog box.
<b>Override settings</b>	Click to enable the following settings for pre-alarm and post-alarm duration.
<b>Duration (pre-alarm)</b>	Available for all events.
<b>Duration (post-alarm)</b>	Only available for  events.



**Threat level tab**

<b>Elevate threat level to</b>	Select the threat level that is triggered with this alarm. Select the <b>Reset threat level</b> entry if this alarm should end an active threat level. The Operator Client will then log off and the user can log in again.
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**Refer to**

- *Configuring decoders for on-screen display (OSD), page 238*
- *Select Image Pane Content dialog box (MG), page 316*
- *Triggering alarm recording with text data, page 326*
- *Configuring an alarm, page 325*
- *Configuring the pre- and post-alarm duration for an alarm, page 326*

**24.5****Select Resource dialog box**

Main window > **Alarms** >  or  > **Alarm identity** column > **Audio File** column > Click ...

Allows you to select an audio file that is played in case of an alarm.

**Play**

Click to play the selected audio file.

**Pause**

Click to pause the selected audio file.

**Stop**

Click to stop the selected audio file.

**Manage...**

Click to display the **Resource Manager** dialog box.

**Refer to**

- *Configuring an alarm, page 325*
- *Managing resource files, page 322*

# 25 Configuring events and alarms

Main window > **Events**

or

Main window > **Alarms**

This chapter provides information on how to configure events and alarms in your system.

The available events are grouped beyond their corresponding devices.

In the **Events** page, you configure when an event in your BVMS triggers an alarm, executes a Command Script, and is logged.

Example (part of an Event Configuration Table):

The screenshot shows a tree view on the left with 'Disconnected' selected under 'Connection State'. The main window displays a table with the following data:




Device Name	Network Address	Trigger Alarm Schedule	Log Schedule	Script	Script Schedule
Camera 1 (172.31.21.20)	172.31.21.20	Never	Always	<none>	Never
Camera 2 (172.31.21.20)	172.31.21.20	Never	Always	<none>	Never
Camera 3 (172.31.21.20)	172.31.21.20	Never	Always	<none>	Never
Camera 3 (172.31.21.21)	172.31.21.21	Never	Always	<none>	Never
Camera 4 (172.31.21.20)	172.31.21.20	Never	Always	<none>	Never
Camera 4 (172.31.21.21)	172.31.21.21	Never	Always	<none>	Never
Main	172.30.11.237	Never	Always	<none>	Never
Main Hall	172.31.21.21	Never	Always	<none>	Never
Main Hall Grd. Floor	172.31.21.21	Never	Always	<none>	Never
Parking Lot	172.30.11.39	Never	Always	<none>	Never

This example means:

If the video signal of the selected camera gets lost, an alarm is triggered, the event is logged, and no script is executed.

In **Alarms**, you define how an alarm is displayed, and which cameras are displayed and recorded in case of an alarm.

Some system events are configured as alarms by default.

- Click  to save the settings.
- Click  to undo the last setting.
- Click  to activate the configuration.

### Refer to

- *Debounce Settings tab, page 309*
- *Settings tab for advanced map display, page 309*
- *Settings tab for event configuration, page 310*
- *Command Script Editor dialog box, page 310*
- *Create Compound Event / Edit Compound Event dialog box, page 311*
- *Select Script Language dialog box, page 311*
- *Edit Priorities of Event Type dialog box, page 312*
- *Select Devices dialog box, page 312*
- *Text Data Recording dialog box, page 312*
- *Alarm Settings dialog box, page 314*
- *Select Image Pane Content dialog box, page 315*
- *Alarm Options dialog box, page 316*

## 25.1 Copying and pasting in tables

You can configure many objects simultaneously within a Camera Table, an Event Configuration Table, or an Alarm Configuration Table with a few clicks.

For detailed information, see [Copying and pasting in tables, page 294](#).

## 25.2 Removing a table row

Main window > **Alarms**

You can only remove a table row that you or another user have added, i.e. you can delete duplicated events or Compound Events.

Compound Events are located in the Event Tree under **System Devices > Compound Events**.

**To remove a table row:**

1. Select the row.

2. Click  .

**Refer to**

- [Events page, page 308](#)

## 25.3 Managing resource files

For detailed information see:

- [Managing resource files, page 266](#).

## 25.4 Configuring an event

Main window > **Events**

**To configure an event:**

1. In the tree, select an event or event state, for example **System Devices > Authentication > Operator Authentication Rejected**.  
The corresponding Event Configuration Table is displayed.
2. In the **Trigger Alarm - Schedule** column, click a cell and select the appropriate schedule.  
The schedule determines when the alarm is triggered.  
Select one of the Recording Schedules or Task Schedules that you have configured in the **Schedules** page.
3. In the **Log - Schedule** column, click a cell and select the appropriate schedule.  
The schedule determines when the event is logged.
4. In the **Script - Script** column, click a cell and select an appropriate Command Script.
5. In the **Script - Schedule** column, click a cell and select the appropriate schedule.  
The schedule determines when the event triggers the start of the Command Script.

**Refer to**

- [Events page, page 308](#)


## 25.5 Duplicating an event

Main window > **Events**

You can duplicate an event to trigger different alarms for a particular event.

**To duplicate an event:**

1. In the tree, select an event condition. The corresponding Event Configuration Table is displayed.

2. Select a table row.
3. Click . A new table row is added below. It has the default settings.

**Refer to**

- *Events page, page 308*

## 25.6 Logging user events

Main window > **Events** > Expand **System Devices** > **User Actions**

You can configure the logging behavior of several user actions for each available user group individually.

Example:

**To log user events:**

1. Select a user event to configure its logging behavior, e.g. **Operator Logon**.  
The corresponding Event Configuration Table is displayed.  
Each user group is displayed in the **Device** column.
2. If available: In the **Trigger Alarm - Schedule** column, click a cell and select the appropriate schedule.  
The schedule determines when the alarm that is supposed to notify the user is triggered.  
You can select one of the Recording Schedules or Task Schedules that you have configured in **Schedules**.
3. In the **Log - Schedule** column, click a cell and select the appropriate schedule.  
The schedule determines when the event is logged.  
In the example, the Operator logon of the Admin Group and the Power User Group are not logged whereas the Operator logon of the Live User Group are logged during **Day** schedule.

**Refer to**

- *Events page, page 308*

## 25.7 Configuring user event buttons

Main window > **Events**

You can configure the user event buttons available in the Operator Client. You can configure that one or more user event buttons are not displayed in the Operator Client. On the **User groups** page, you configure that the user event buttons are only available in the Operator Client of the corresponding user group.

**To configure user event buttons:**

1. In the tree, select **System Devices > Operator Client Event Buttons > Event Button Pressed**.  
The corresponding Event Configuration Table is displayed.
2. Select a user event button to configure its behavior.
3. In the **Trigger Alarm - Schedule** column, click a cell and select the appropriate schedule.  
The schedule determines when the alarm that is supposed to notify the user is triggered.
4. In the **Log - Schedule** column, click a cell and select the appropriate schedule.  
The schedule determines when the event is logged.  
Selecting **Never** makes the user event button unavailable in the Operator Client of all user groups that have the user event button permission.
5. In the **Script - Script** column, click a cell and select an appropriate Command Script.
6. In the **Script - Schedule** column, click a cell and select the appropriate schedule.  
The schedule determines when the Command Script is executed.

**Refer to**– *Events page, page 308*

## 25.8 Creating a Compound Event

Main window > **Events** >

You create a Compound Event. You can combine only state changes and their objects. Objects can be for example schedules or devices. You can combine both the state changes and their objects with the Boolean expressions AND and OR.

Example: You combine the connection states of an IP camera and a decoder. The Compound Event shall only occur when both the devices loose their connection. In this case you use the AND operator for the two objects (the IP camera and the decoder) and for the two connection states **Video Signal Lost** and **Disconnected**.

Create Compound Event ✕

✕ | Filter Objects...

---

Event name:

Construction Set for Event States and their Objects

Event States: Objects of Input Opened (1/1):

Events and Alarms

- [-] Dvr Devices
- [-] ONVIF Encoders
- [-] NVR Devices
- [-] Encoders/Decoders
- [-] VRM Devices
- [-] Allegiant Devices
- [-] System Devices
- [-] Compound Events
- [-] Schedules
- [-] Virtual Inputs
  - [-] Input State
    - Input Opened
    - Input Closed
    - Input Error
    - Unknown
- [-] Backup Video Data
- [-] Alarm State
- [-] Authentication
- [-] Operator Client Event Buttons

Virtual Input 1

Resulting Compound Event will be fired, IF:

Compound Event:

```

AND
├── Virtual Inputs.Input State.Input Opened
└── AND
    ├── Virtual Input 1
  
```

**To create a Compound Event:**

1. In the **Event name:** field, enter a name for the Compound Event.
2. In the **Event States:** field, select an event state.  
The available objects are displayed in the **Objects:** field.
3. In the **Objects:** field select device as required.  
The corresponding event and the selected devices are added to the Compound Event pane.
4. In the **Compound Event:** field, right-click a Boolean operation and change it where required.  
A Boolean operation defines the combination of its immediate child elements.
5. Click **OK**.  
The new Compound Event is added to the Event Configuration Table. You find it in the Event Tree below **System Devices**.

**Refer to**

- *Events page, page 308*

## 25.9 Editing a Compound Event

Main window > **Events**

You can change a previously created Compound Event.

**To edit a Compound Event:**

1. In the Event Tree, expand **System Devices > Compound Event State > Compound Event is True**.
2. In the Event Configuration Table, in the **Device** column, right-click the required Compound Event and click **Edit**.  
The **Edit Compound Event** dialog box is displayed.
3. Make the required changes.
4. Click **OK**.  
The Compound Event is changed.

**Refer to**

- *Events page, page 308*

## 25.10 Configuring an alarm

Main window > **Alarms**

Before configuring an alarm you must configure the trigger in **Events**.

**To configure an alarm:**

1. In the tree, select an alarm, for example **System Devices > Authentication > Operator Authentication Rejected**.  
The corresponding Alarm Configuration Table is displayed.
2. In the **Priority** column, click ... in a cell to type the alarm priority for the selected alarm (100 is low priority, 1 is high priority).  
In the **Title** column, click ... in a cell to type the title of the alarm to be displayed in BVMS, for example in the Alarm List.  
In the **Color** column, click ... in a cell to display a dialog box for selecting a color for the alarm to be displayed in the Operator Client, for example in the Alarm List.
3. In the 1-5 columns, click ... in a cell to display the **Select Image Pane Content** dialog box.  
Make the required settings.
4. In the **Audio File** column, click ... in a cell to display a dialog box for selecting an audio file that is played in case of an alarm.
5. In the **Alarm Options** column, click ... in a cell to display the **Alarm Options** dialog box.
6. Make the required settings.

For detailed information on the various fields, see the Online Help for the appropriate application window.

**Refer to**

- *Configuring an event, page 322*
- *Alarms page, page 313*
- *Select Image Pane Content dialog box, page 315*
- *Alarm Options dialog box, page 316*


## 25.11 Configuring settings for all alarms

Main window > **Alarms**

You can set the following alarm settings that are valid for this Management Server:

- Number of Image panes per alarm
- Auto-clear time
- Manual alarm recording time
- Multi-row alarm display in alarm image window
- Duration limit for state-triggered alarm recordings
- Configure the behavior of all monitor groups

**To configure all alarms:**

1. Click . The **Alarm Settings** dialog box is displayed.
2. Make the appropriate settings.
  - ▶ Click **OK**.


For detailed information on the various fields, see the Online Help for the appropriate application window.

**Refer to**

- *Alarm Settings dialog box, page 314*

## 25.12 Configuring the pre- and post-alarm duration for an alarm

For configuring pre-alarm and post-alarm duration settings you need a camera that supports ANR and firmware 5.90 or later must be installed.



Main window > **Cameras and recording** > 

- ▶ For the desired camera, click to enable **ANR**.

Main window > **Events**

- ▶ Configure the desired event for the ANR activated camera.

Main window > **Alarms**

1. Configure an alarm for this event.
2. Select  or .
3. In the **Alarm Options** column click ... The **Alarm Options** dialog box is displayed.
4. In the **Record** column, select the check box of the ANR enabled camera to enable alarm recording. The check box in the **Deviating Alarm Duration Settings** column is selected automatically.
5. Click the **Deviating Alarm Duration Settings** tab.
6. Configure the alarm duration settings as required.

**Refer to**

- *Alarm Options dialog box, page 316*

## 25.13 Triggering alarm recording with text data

Main window > **Alarms**

You can trigger alarm recording with text data.  
Before configuring an alarm you must configure an event that contains text data.

Example: **Events** > In the Event Tree select  (text data must be available, for example: **Foyer Card Reader Devices** > **Foyer Card Reader** > **Card Rejected**)



#### Notice!

Configure the debounce time for the selected event to 0.  
This ensures that no text data is lost.

#### To configure alarm recording:

1. In the tree, select an alarm, for example **ATM/POS Devices** > **ATM Input** > **Data Input**.  
The corresponding Alarm Configuration Table is displayed.
2. Make the required settings.
3. In the **Alarm Options** column, click ... in a cell to display the **Alarm Options** dialog box.
4. Click the **Cameras** tab and click to select the **Record** checkbox.

#### Refer to

- *Alarm Options dialog box, page 316*
- *Text Data Recording dialog box, page 312*

## 25.14

### Adding text data to continuous recording

Main window > **Events** > In the Event Tree select  **Data Input** (text data must be available, for example: **Foyer Card Reader Devices** > **Foyer Card Reader** > **Card Rejected**) > **Text Data Recording** column > ...

You can add text data to continuous recording.

## 25.15

### Protecting alarm recording

Main window > **Alarms**

Before configuring an alarm you must configure an event in **Events**.



#### Notice!

If you protect the alarm recording of a camera, the protected video data will never be deleted by the VRM automatically. Be aware that too many protected blocks can fill up the storage and the camera may stop recording. You have to manually unprotect the video data in the Operator Client.

#### To configure alarm recording:

1. In the tree, select an alarm, for example **ATM/POS Devices** > **ATM Input** > **Data Input**.  
The corresponding Alarm Configuration Table is displayed.
2. Make the required settings.
3. In the **Alarm Options** column, click ... in a cell to display the **Alarm Options** dialog box.
4. Click the **Cameras** tab and click to select the **Record** checkbox.
1. Select the **Protect Recording** checkbox.

#### Refer to

- *Alarm Options dialog box, page 316*

## 25.16 Configuring blinking hotspots




### Notice!


A blinking hotspot can only be configured for an event OR an alarm.

Main window > **Events**

or

Main window > **Alarms**


For each  event or alarm, you can configure the background color and the behavior

(blinking or not blinking) for hotspots. For example you can configure for a  event or alarm of a device that its device icon on a map starts blinking when the state of this device changes.

Additionally you can configure the display priority for all hotspots. This is required when different events occur for the same device. (1 = highest priority)


The configured color is valid for all hotspots with the same display priority. You can

change color, behavior and priority at any  event or alarm: The changed color and

behavior is used for all hotspots of all other  events or alarms which have the same priority.

The configuration of the color states on maps is only possible when you click to check the **Enabled advanced state display (hot spot coloring in maps depending on state)** option or the **Enabled advanced state display (hot spot coloring in maps depending on alarm)** option in the **Options** dialog box.

### To configure a blinking hotspot for an event:

1. In the tree, select an event state (  ), for example **Encoders/Decoders > Encoder Relay > Relay State > Relay Opened**.  
The corresponding Event Configuration Table is displayed.
2. Click **Enable color states on maps**.
3. In the **Display priority on map:** field, enter the desired priority.
4. Click the **Background color on map:** field to select the desired color.
5. If desired, click to enable **Blinking**.

### To configure a blinking hotspot for an alarm:

See chapter [Alarm identity](#), page 313 on the [Alarms page](#), page 313.



### Notice!

Only if the alarm is on the alarm list, the hotspot blinks.

The device icons on a map blink in the same color configured for the alarm or event.

### Refer to

- [Events page](#), page 308
- [Options dialog box \(Settings menu\)](#), page 124

## 25.17 Events and alarms for access control systems

Additional information about events and alarms for access control systems.

### Access requested event

The event allows a BVMS operator to manually grant or deny access to a person via an access control system. You can configure alarm recording, text data recording or additional information to this event.

Access requested events are only sent to BVMS, if the option **Additional verification** is set on each reader of the access control system. In the BVMS event configuration the **Access requested** events sent by the readers always trigger an alarm in BVMS.



### Notice!

We recommend to set the highest priority (1) for the **Access requested** alarms. This ensures that the alarms automatically pop-up and receive the necessary attention of the operator.

## 25.18 Events and alarms for Person Identification

Main window > **Events**

Additional information about events and alarms for Person Identification.

### Unauthorized person detected

For each camera you can configure which person group is authorized or unauthorized to access a certain area.

**Note:** The configuration of unauthorized and authorized person groups is only possible if you have the **Change Event Settings** permission.

### To configure Unauthorized person detected

1. Select the respective camera under **Video Analytics**.
2. Select the **Unauthorized person detected** event.
3. Select the **Unauthorized person detected** tab.
4. Click ... in the **Unauthorized** or the **Authorized** cell.  
The **Authorization for camera** dialog box displays.
5. By drag and drop set the configured person groups to the respective field.
6. Click **OK**.

For the respective camera, the configured person groups are now set as authorized or unauthorized.

## 26 User Groups page



### Notice!

BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

### Main window > User groups

Allows you to configure user groups, Enterprise User Groups and Enterprise Access.

The following user group is available by default:

- **Admin Group** (with one Admin user).

### Identity provider (IdP) mapping

Allows you to map your IdP groups to BVMS user groups.

Dual authorization groups and user groups that are assigned to logon pairs are excluded from mapping.

**Note:** The same IdP group cannot be mapped multiple times.

### To map your IdP groups to BVMS user groups:

1. Click **Add**.  
The **Add/Edit associated IdP groups** dialog box is displayed.
2. Enter the claim name and the claim value, then click **Add**.  
You can retrieve the necessary information from your external identity provider.  
**Note:** The **\*Claim name** field and the **\*Claim value** field are case-sensitive.
3. Click **OK** to save the changes.
4. If a user belongs to more than one mapped group, the list order defines the priority in which the BVMS user group is chosen. You can adjust the order using the up and down buttons.



5. Click to activate the configuration.

### User groups tab

Click to display the pages available for configuring the rights of the standard user group.

### Enterprise User Groups tab







Click to display the pages available for configuring the permissions of an Enterprise User Group.

### Enterprise Access tab

Click to display the pages available for adding and configuring Enterprise Access.

### User/user group options

Icon	Description
	Click to delete a selected entry.
	Click to add a new group or account.
	Click to add a new user to the selected user group. Change the default user name if desired.

Icon	Description
	Click to add a new dual authorization group.
	Click to add a new logon pair for dual authorization.
	Displays a dialog box for copying permissions from a selected user group to another user group.
	Click to display the page available for configuring the properties of this user.
	Click to display the page available for configuring the properties of this logon pair.
	Click to display the pages available for configuring the permissions of this dual authorization group.

**Activating user name changes and password changes**



Click to activate password changes.



Click to activate user name changes.



**Notice!**

User name changes and password changes are reverted after a configuration rollback.

**Permissions on an Enterprise System**

For an Enterprise System you configure the following permissions:

- Operating permissions of Operator Client defining the user interface for operating in the Enterprise System, for example the user interface of the alarm monitor.  
Use an Enterprise User Group. Configure it on the Enterprise Management Server.
- Device permissions that should be available for operating in an Enterprise Management Server are defined on each Management Server.  
Use Enterprise Accounts. Configure it on each Management Server.

**Permissions on a single Management Server**

For managing the access to one of the Management Servers, use the standard user group. You configure all permissions on this Management Server in this user group.

You can configure dual authorization user groups for standard user groups and for Enterprise User Groups.

Type	Contains	Available configuration settings	Where do you configure?
User group	Users	- Operating and device permissions	- Management Server

Type	Contains	Available configuration settings	Where do you configure?
Enterprise User Group	Users	<ul style="list-style-type: none"> <li>– Operating permissions</li> <li>– Per Management Server: Name of the corresponding Enterprise Access Accounts with logon credentials</li> </ul>	<ul style="list-style-type: none"> <li>– Enterprise Management Server</li> </ul>
Enterprise Account	-	<ul style="list-style-type: none"> <li>– Device permissions</li> <li>– Account key</li> </ul>	<ul style="list-style-type: none"> <li>– Management Server</li> </ul>
Dual authorization user group	User groups	<ul style="list-style-type: none"> <li>– See user groups</li> </ul>	<ul style="list-style-type: none"> <li>– See user groups</li> </ul>
Enterprise dual authorization	Enterprise User Groups	<ul style="list-style-type: none"> <li>– See Enterprise User Groups</li> </ul>	<ul style="list-style-type: none"> <li>– See Enterprise User Groups</li> </ul>

**To search for items:**

- ▶ In the search field  type a string and press the ENTER key to filter the displayed items.

Only items containing the string and their corresponding parent items (only in trees) are displayed. The count of filtered items and the total count of items is provided.


**Note:** Enclose strings with double quotes to find them exactly, for example "Camera 1" exactly filters the cameras with this name, not camera 201.

## 26.1

### User Group Properties page

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **User group properties** tab

or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **User group properties** tab

Allows you to configure the following settings for the selected user group:

- Logon schedule
- Selection of an associated LDAP user group

**User group properties****Description:**

Type an informative description for the user group.

**Language**

Select the language of the Operator Client.

**Logon schedule**

Select a task or recording schedule. The users of the selected group can only log on to the system in the times defined by this schedule.

### LDAP properties

#### Search for groups

Click to display the available associated LDAP groups in the **Associated LDAP group** list. To select an associated LDAP group, you must make the appropriate settings in the **LDAP server settings** dialog box.

#### Associated LDAP group

Select an LDAP group in the **Associated LDAP group** list that you want to use for your system.

#### Refer to

- *Selecting an associated LDAP group, page 359*
- *Associating an LDAP group, page 121*
- *Scheduling user logon permission, page 359*

## 26.2

### User Properties page

Main window > **User groups** > **User groups** tab  >   
or

Main window > **User groups** > **Enterprise User Groups** tab >  > 

Allows you to configure a new user in a standard user group or in an Enterprise User Group. If you change the password for a user or delete a user while this user is logged on, this user can still continue working with Operator Client after password change or deletion. If after password change or deletion the connection to Management Server is interrupted (for example after activating the configuration), the user cannot automatically reconnect to the Management Server again without logoff/logon at Operator Client.

#### Account is enabled

Select check box to activate a user account.

**Note:** Every new user account is disabled by default. You have to set a password first and then activate the user account.

#### Full name

Type the full name of the user.

#### Description

Type an informative description for the user.

#### User must change password at next logon

Select check box to enforce users to set a new password at next logon.

#### Enter new password


Type the password for the new user.

#### Confirm password

Type the new password again.



#### Notice!

To activate the changes in this dialog, click  .

**Notice!**


We highly recommend to assign a specific password to all new users, and have the user change this at logon.

**Notice!**

Clients of Web Client, iOS App and SDK clients are not able to change the password on logon.

**Apply**

Click to apply the settings.

Click  to activate the password.



**Additional information**

After upgrading to BVMS 9.0.0.x the **User Properties** settings are the following:



- **Account is enabled** is set.
- **User must change password at next logon** is not set.

## 26.3

### Logon Pair Properties page

Main window > **User groups** > **User groups** tab >  **New dual authorization group** > 

or

Main window > **User groups** > **Enterprise User Groups** tab >  **New enterprise dual authorization group** > 

Allows you to modify a pair of user groups to a dual authorization group. The users of the first user group are the users that must log on in the first dialog box for logging on, the users of the second user group confirm the logon.

**Select Logon Pair**

In each list, select a user group.

**Force dual authorization**

Select the check box to force each user to log on only together with a user of the second user group.

**Notice!**

Users who are members of a dual authorization group cannot log on to Operator Client using single sign-on.

**Refer to**


- *Adding a logon pair to dual authorization group, page 357*

## 26.4 Camera Permissions page




### Notice!

BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

Main window > **User groups** > **User groups** tab >  > **Device permissions** tab > **Camera permissions** tab

or

Main window > **User groups** > **Enterprise Access** tab >  > **Device permissions** tab > **Camera permissions** tab

Allows you to configure the access rights for the features of a selected camera or camera group for the selected user group.

If new components are added, camera permissions must be configured afterwards.

You can recall the access to a camera on the **Camera** page.

### Camera

Displays the camera name as configured on the **Cameras and recording** page.

### Location

Displays the location of the camera as configured on the **Maps and structure** page.

### Access

Select a check box to allow access to this camera.

### Live Video

Select a check box to allow using live video.

### Live Audio

Select a check box to allow using live audio.

### Manual Recording

Select a check box to allow manual recording (alarm recording).

You can select or clear this check box only when the manual alarm recording is enabled on the **Operator features** page.

### Playback Video

Select a check box to allow using playback video.

You can select or clear this check box only when playback is enabled on the **Operator features** page.

### Playback Audio

Select a check box to allow using playback audio.

You can select or clear this check box only when playback is enabled on the **Operator features** page.

### Text Data

Select a check box to allow displaying metadata.

You can select or clear this check box only when the display of metadata is enabled on the **Operator features** page.

**Export**

Select a check box to allow exporting video data.

You can select or clear this check box only when the export of video data is enabled on the **Operator features** page.

**PTZ/ROI**

Select a check box to allow using the PTZ control or the ROI of this camera.

You can select or clear this check box only when the PTZ control or ROI of this camera is enabled on the **Operator features** page. Additionally you must configure PTZ or ROI in the Camera Table.

**Aux**

Select a check box to allow executing auxiliary commands.

You can select or clear this check box only when the PTZ control of a camera is enabled on the **Operator features** page.

**Set predefined positions**

Select a check box to allow the user to set prepositions of this PTZ camera.

You can also set prepositions for the Region of Interest feature, if enabled and authorized.

You can select or clear this check box only when the PTZ control of a camera is enabled on the **Operator features** page.


**Reference Image**

Select a check box to allow updating the reference image of this camera.

**Privacy overlay**

Select a check box to enable Privacy overlay for this camera in live and playback mode.

**26.5****Control Priorities page**

Main window > **User groups** > **User groups** tab >  > **Device permissions** tab > **Control priorities** tab  
or

Main window > **User groups** > **Enterprise Access** tab >  > **Device permissions** tab > **Control priorities** tab

**Control priorities**

Move the appropriate slider to the right to decrease the priority for acquiring PTZ controls and Allegiant trunk lines. A user with a high priority can lock the PTZ controls or the control of a trunk line for users with lower priorities. You set the timeout for locking PTZ control on the **Timeout in min.** field. The default setting is 1 minute.

**Timeout in min.**

Enter the time period in minutes.

**Refer to**

– *Configuring various priorities, page 360*

**26.6****Copy User Group Permissions dialog box**

Main window > **User groups** > **User groups** tab >  > 

or

Main window > **User groups** > **Enterprise User Groups** tab >  > 

Allows you to select user group permissions to be copied to selected user groups.

**Copy from:**

Displays the selected user group. Its permissions are to be copied to another user group.

**Settings to copy**

Select a check box to select the desired user group permissions for copying.

**Copy to:**


Select a check box to specify the user group where to copy the selected user group permissions to.

**Refer to**

– *Copying user group permissions, page 363*

## 26.7

### Decoder Permissions page

Main window > **User groups** > **User groups** tab >  > **Device permissions** tab > **Decoder permissions** tab

or

Main window > **User groups** > **Enterprise Access** tab >  > **Device permissions** tab > **Decoder permissions** tab

Allows you to configure the decoders that the users of this group have access to.

**Decoder**

Displays the available decoders.

Click the check box to give the user group access to this decoder.

**Monitor Group**

Select the check box to give the users of the selected user group access to this monitor group.

## 26.8

### Events and Alarms page

Main window > **User groups** > **User groups** tab >  > **Device permissions** tab > **Events and alarms** tab

or

Main window > **User groups** > **Enterprise Access** tab >  > **Device permissions** tab > **Events and alarms** tab

Allows to configure the permissions for the Events Tree, for example you set the events the user group is authorized or not authorized to use.

You cannot change these settings for a default user group.

For each event there is at least one device. For example, for the **Video Loss** event the available cameras are the devices. For an event like **Backup Finished** the corresponding device is **Time Controlled Backup**. Hence, a device can be a software process.

1. Expand a tree item and click the required check boxes for enabling the events. In the **Access** column, select the check box of a device to enable the events of this device. The access to the devices is configured on the **Camera** page and on the **Camera permissions** page.
2. To enable or disable all events at once, select or clear the **Events and alarms** check box.

## 26.9 Credentials page

Main window > **User groups** > **Enterprise Access** tab >  > **Device permissions** tab > **Credentials** tab

Configure the credentials of an Enterprise Account on a Management Server.

You configure Enterprise Access on each Management Server that is member of your Enterprise System. The Enterprise Management Server uses this credential to grant access to the devices of this Management Server for the Operator Client that logs on as a user of an Enterprise User Group.

### Description:

Type in a description for the desired Enterprise Account.

### Strong key policy

The **Strong key policy** check box is pre-selected for all newly created user groups.

We highly recommend to keep this setting to enhance the protection of your computer against unauthorized access.

The following rules apply:

- Minimum key length as set on the **Account policies** page for the appropriate user group.
- Do not use one of the previous keys.
- Use at least one upper-case letter (A through Z).
- Use at least one number (0 through 9).
- Use at least one special character (for instance: ! \$ ' .).


### Enter new key: / Confirm key:

Type in and confirm the key for this Management Server.

### Refer to

- *Creating an Enterprise Account, page 355*

## 26.10 Logical Tree page

Main window > **User groups** > **User groups** tab >  > **Device permissions** tab > **Logical tree** tab

or

Main window > **User groups** > **Enterprise Access** tab >  > **Device permissions** tab > **Logical tree** tab

Allows you to configure the Logical Tree for each user group.

### To configure permissions:

- ▶ Select or clear the check boxes as appropriate.
  - Selecting an item below a node, automatically selects the node.
  - Selecting a node, automatically selects all items below.

**Camera**

Select a check box to give the users of the selected user group access to the corresponding devices.

You can recall the access to a camera on the **Camera permissions** page.


**Monitor Group**


Select the check box to give the users of the selected user group access to this monitor group.

**Refer to**

– *Configuring device permissions, page 360*

**26.11 Operator features page**

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **Operator features** tab  
or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **Operator features** tab

Allows you to configure various permissions for the selected user group.

**PTZ control of dome cameras**

Select the check box to allow the control of a camera.

**Control priorities** page: In the **Control priorities** field, you can set the priority for acquiring the control of a camera.

**Allegiant trunk lines**

Select the check box to allow accessing Allegiant trunk lines.

**Control priorities** page: In the **Control priorities** field, you can set the priority for acquiring Allegiant trunk lines.

**Print and save**

Select the check box to allow printing and saving video, maps and documents.

**Alarm display**

Select the check box to allow alarm display. If you select this option, the **Alarm processing** is deactivated simultaneously.

**Alarm processing**

Select the check box to allow alarm processing.

**Interrupt the windows screen saver for incoming alarms**

Select the check box to ensure that an incoming alarm is displayed even when the screen saver is active. If the screen saver requires a user name and password for being interrupted, this setting has no effect.

**Activate/Deactivate Video Analysis**

Select the check box to allow the users of the selected user group to activate or deactivate video analysis.

**Playback**

Select the check box to allow various playback features.

**Export video**

Select the check box to allow exporting video data.

**Export to non-native formats**

Select the check box to allow exporting video data to non-native format.

**Protect video**

Select the check box to allow protecting video data.

**Unprotect video**

Select the check box to allow both protecting and unprotecting video data.

**Restrict video (restricted video can only be viewed by users that have this permission)**

Select the check box to allow restricting video data.

**Unrestrict video**

Select the check box to allow both, restricting and unrestricting video data.



**Notice!**

VRM

Configure the user permissions for restricting and unrestricting video data in BVMS as required. Only a user, that has the **Restrict video (restricted video can only be viewed by users that have this permission)** permission, can see restricted video in the timeline of the Operator Client. The restricted time range is otherwise displayed as **No Recording**.



**Notice!**

DIVAR AN

Configure the user permissions for restricting and unrestricting video data on your DIVAR AN device as required. Create a user in BVMS with the same credentials and configure the permissions for restricting and unrestricting video data accordingly. Display of restricted video is not affected and must be configured separately on the DIVAR AN device.

**Delete video**

Select the check box to allow deleting video data.

**Access to video that has been recorded in periods when the user group has not been allowed to log on**

Select the check box to allow accessing the described video data.

**Display video watermark for live**

Select the check box to add a watermark overlay to live video data displayed in the image pane.

**Display video watermark for playback**

Select the check box to add a watermark overlay to playback video data displayed in the image pane.

**Logbook access**

Select the check box to allow accessing the Logbook.

**Erase text data from logbook entries (for erasing person-related data)**

Select the check box to allow erasing text data from logbook entries.

**Operator event buttons**

Select the check box to allow user event buttons in the Operator Client.

**Close Operator Client**

Select the check box to allow closing the Operator Client.

**Minimize Operator Client**

Select the check box to allow minimizing the Operator Client.

**Audio Intercom**

Select the check box to allow the user to speak on the loudspeakers of an encoder with audio-in and audio-out function.

**Manual alarm recording**

Select the check box to allow manual alarm recording.

**Set reference image**

Select the check box to allow updating the reference image in the Operator Client.

**Set area selection for reference image**

Select the check box to allow selecting the area in the camera image for updating the reference image in the Operator Client.

**Change password**

Select the check box to allow a user of Operator Client to change the password for logging on.

**Arm intrusion panel areas**

Select the check box to allow a user of Operator Client to arm areas configured in an intrusion panel that is part of your BVMS configuration.

**Force arm intrusion panel areas**

Select the check box to allow a user of Operator Client to force the arming of areas configured in an intrusion panel that is part of your BVMS configuration.

**Disarm intrusion panel areas**

Select the check box to allow a user of Operator Client to disarm areas configured in an intrusion panel that is part of your BVMS configuration.

**Silence bells for intrusion panel areas**

Select the check box to allow a user of Operator Client to switch off alarm sirens of areas configured in an intrusion panel that is part of your BVMS configuration.

**Bypass intrusion panel points**

Select the check box to allow a user of Operator Client to change the state of a point configured in an intrusion panel to the **Point bypassed** state. A bypassed point cannot send an alarm. When the state is changed back to **Point unbypassed**, a pending alarm is sent if available

**Unlock intrusion panel doors**

Select the check box to allow a user of Operator Client to unlock a door configured in an intrusion panel.

**Secure and unsecure intrusion panel doors**

Select the check box to allow a user of Operator Client to secure and unsecure a door configured in an intrusion panel.

**Cycle intrusion panel doors**

Select the check box to allow a user of Operator Client to cycle a door configured in an intrusion panel.

**Operate access doors**

Select the check box to allow a user of Operator Client to change the access door state (secure, lock, unlock).

**Make access decision**

Select the check box to allow a user of Operator Client to make an access decision.

**Person management**

Select the check box to allow a user of Operator Client to manage persons for person identification alarms.

**License plate management**

Select the check box to allow the users of the selected user group to manage license plates.

**Reset threat level**

Select the check box to allow a user of Operator Client to reset the threat level if the Operator Client is in threat level mode.

**Import/Export favorites and bookmarks**

Select the check box to allow a user of Operator Client to import or export favorites or bookmarks.

**Live stream selection**

Select the check box to allow a user of Operator Client to switch between live streams.

**Alarm Settings****Display order in case of same alarm priority**

Select the appropriate value to configure the order of Alarm Image panes in the Alarm Display of Operator Client.

**Instant playback rewind time:**

Enter the number of seconds for the duration of alarm instant playback.

**Repeat alarm audio:**

Select the check box and enter the number of seconds after an alarm sound is repeated.

**Restrictions****Limit access to recorded video to the last n minutes:**

Select the check box to limit the access to recorded videos.

In the list, enter the number of minutes.


**Enforce automatic Operator logoff after this time of inactivity:**

Select the check box to enable the automatic logoff of Operator Client after the configured time period.


**Refer to**

– *Inactivity logoff, page 44*

**26.12****Priorities page**

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **Priorities** tab

or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **Priorities** tab

Allows you to configure the timeout for explicit PTZ locking. You can set the priorities for PTZ control and the display of incoming alarms.

### Automatic popup behavior


Move the slider to adjust the priority value of Live Image window or Playback Image window. This value is required for incoming alarms to decide whether this alarm is automatically displayed in the Alarm Image window.

For example: If you move the slider for Live Image window to 50 and for the Playback Display to 70 and an alarm comes in with a priority of 60, the alarm is only automatically displayed if the user has Playback Display active. The alarm is not automatically displayed when the user has Live Display active.


### Refer to

- *Configuring various priorities, page 360*

## 26.13 User Interface page

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **User interface** tab

or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **User interface** tab

Allows you to configure the user interface of 4 monitors used by Operator Client. You can configure a multi monitor mode with up to 4 monitors. You set for every monitor what is displayed on it, e.g. monitor 2 only displays Live Image panes or Monitor 1 and Monitor 2 use the 16:9 aspect ratio for HD cameras.

### Control Monitor

Select the monitor which should be used as a control monitor.

### Max. rows of image panes in playback

Select the maximum rows of Image panes displayed in the Playback Image window on the Control monitor.

### Alarm Monitor

Select the alarm monitor which can display either live and alarm content or only alarm content.

### Monitor 1 - 4

In the corresponding list of each monitor, select the required entry.

- For the Control monitor the entry **Control** is preselected and cannot be changed.
- For the Alarm monitor you can select one of the following entries:
  - **Live video and alarm content**
- For the remaining monitors you can select one of the following entries:
  - **Live video only**
  - **Two maps and document**
  - **Fullscreen live video**
  - **Quad live image**

### Max. rows of image panes

Select the maximum rows of Image panes displayed in the Image window on the appropriate monitor.

**Note:** This option is only available for the following views:

- **Control**

- **Alarm content only**
- **Live video and alarm content**
- **Live video only**

The remaining views have a fixed layout with a fixed number of Image pane rows and cannot be changed.

#### **Image panes aspect ratio**

For each monitor select the required aspect ratio for the initial startup of Operator Client. Use 16:9 for HD cameras.

#### **Restore Default**

Click to restore the default settings of this page. All list entries are reset to their default settings.

## 26.14 Server Access page

Main window > **User groups** > **Enterprise User Groups** tab >  > **Server access** tab

You configure the server access on an Enterprise Management Server.

You enter the name of the Enterprise Account and its password for each Management Server of your Enterprise System. This account is configured on each Management Server.

#### **Management Server**

Displays the name of the Management Server that you configured on this Enterprise Management Server.

#### **Network address**

Displays the private IP address or DNS name of the Management Server.

#### **Server Number**

Displays the number of the Management Server. This number is used by a IntuiKey keyboard to select the desired Management Server.

#### **Access**

Select the checkbox when you want to grant access to the Management Server. This Management Server is now an Enterprise Management Server.

#### **Enterprise Account**

Type the name of the Enterprise Account that has been configured on the Management Server.

#### **Authentication**

Select the respective authentication option in the **Authentication settings** dialog.

#### **Config API**

Select the checkbox if the access token should allow access to the Config API service of the Management Server.

#### **Server Description**

Displays the descriptive text for this server.

Further columns are displayed if they have been added to the Server List.

#### **Refer to**

- *Creating a group or account, page 354*
- *Creating an Enterprise System, page 88*
- *Configuring the Server List for Enterprise System, page 88*
- *Token-based authentication, page 90*


## 26.15 Configuration Permissions page




### Notice!

This document describes some functions that are not available for BVMS Viewer.

For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **Configuration permissions** tab

or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **Configuration permissions** tab

Allows you to configure various user permissions for the Configuration Client.

### Device Tree

In this section you can specify the permissions on the **Devices** page. Select the check box for the respective permission.

### Maps and structure

In this section you can specify the permissions on the **Maps and structure** page. Select the check box of the respective permission.

### Schedules

In this section you can specify the permissions on the **Schedules** page. Select the check box of the respective permission.

### Cameras and recording

In this section you can specify the permissions on the **Cameras and recording** page. Select the check box of the respective permission.

### Events

In this section you can specify the permissions on the **Events** page. Select the check box of the respective permission.

### Alarms

In this section you can specify the permissions on the **Alarms** page. Select the check box of the respective permission.

### User groups

In this section you can specify the permissions for configuring user groups. Select the check box of the respective permission.



### Notice!

To select the check box **Configure User Groups/Enterprise Accounts** and the check boxes **Configure Users** and **Configure Enterprise Users** are mutually exclusive options for security reasons.



### Notice!

After you have assigned the permissions **Configure Users** and **Configure Enterprise Users**, on the **User group permissions** page, you must assign the user groups in which new users can be added and configured.

**Audit Trail**

In this section you can specify if a user can use the Audit Trail feature and export Audit Trail data.

Select the check box of the respective permission.

**Menu commands**

In this section you can specify the permissions for configuring menu commands. Select the check box of the respective permission.

**Reports**

In this section you can specify the permissions for configuring reports. Select the check box of the respective permission.

**Notice!**

If you want to use the Config API service of the Management Server, you have to select the following

**Configuration permissions:**

- Change device properties
- Call Activation Manager


**Notice!**

If you want to configure the **Trusted certificate settings**, you have to select the **Configure User Groups/Enterprise Accounts** permission.

**26.16****User Group Permissions page**

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **User group permissions** tab

or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **User group permissions** tab

Allows you to assign in which user groups the users of a specific user group can add new users.

**Notice!**

You can only assign user group permissions to a user group, to which you have assigned the permission to configure users before. You assign this permission on the **Configuration permissions** page.


**Notice!**

The users of a standard user group are not allowed to add new users to the Admin Group. This check box is not active.

**Refer to**

- *Configuration Permissions page, page 345*

## 26.17 Account policies page

Main window > **User groups** > **User groups** tab >  > **Security** tab > **Account policies** tab  
or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Security** tab > **Account policies** tab

Allows you to configure settings for users and passwords.

### Strong password policy

Select the check box to enable the password policy.

For more information see: [Configuring users, permissions and Enterprise Access, page 353](#)



### Notice!

The **Strong password policy** setting is only applied to the users if the check box is selected in the corresponding user group.

We highly recommend to keep this setting to enhance the protection of your computer against unauthorized access.

### Minimum password length

This setting determines the least number of characters that can make up a password for a user account.

Select the check box to enable the setting and enter the minimum number of characters.

### Maximum password age in days

This setting determines the period of time (in days) that a password can be used before the system requires the user to change it.

Select the check box to enable the setting and enter the maximum number of days.

### Number of used passwords in history

This setting determines the number of unique new passwords that must be associated with a user account before an old password can be reused.

Select the check box to enable the setting and enter the minimum number of passwords.

### Maximum invalid logon attempts

This setting determines the disabling of an account after a specific number of invalid logon attempts.

Select the check box to enable the setting and enter the maximum number of attempts.

If the **Maximum invalid logon attempts** check box is selected, you can specify the following two settings:

### Account lockout duration

This setting determines the number of minutes that a disabled account remains disabled before automatically becoming enabled.

Select the check box to enable the setting and enter the number of minutes.

### Reset account lockout counter after

This setting determines the number of minutes that must elapse from the time a user fails to log on before the failed logon attempt counter is reset to zero.

Select the check box to enable the setting and enter the number of minutes.

**Notice!**

If the maximum number of invalid logon attempts exceeds, the account is disabled.  
 If the **Account lockout duration** check box is not selected, the account has to be enabled manually.  
 If the **Account lockout duration** check box is selected, the account automatically becomes enabled after the defined time period.

**Notice!**

The counter of invalid logon attempts resets to zero:  
 After a successful login.  
 Or after the specified duration, if the **Reset account lockout counter after** check box is selected.

**Disable offline client**

Select the check box to disable logon to an offline client.

**Additional information**

From BVMS 9.0 on the following **Account policies** settings apply as default:

- The **Strong password policy** check box is pre-selected.
- The **Minimum password length** check box is pre-selected. The default value is 10.
- The **Maximum password age in days** check box is not pre-selected. The default value is 90.
- The **Number of used passwords in history** check box is not pre-selected. The default value is 10.
- The **Maximum invalid logon attempts** check box is not pre-selected. The default value is 1.
- The **Disable offline client** check box is not pre-selected.

From BVMS 10.0.1 on the following **Account policies** settings are selected by default for all user groups:

- **Maximum invalid logon attempts**
- **Account lockout duration**
- **Reset account lockout counter after**

**26.17.1****Offline Operator Client**

With the feature of the Offline Operator Client the following use cases are possible:

- Operator Client continues operation for Live, Playback and Export without connection to the Management Server computer.
- If a workstation was connected once to the Management Server computer, it can log on offline any time with any user.

For Offline Mode BVMS must have version 3.0 or later.

If an Operator Client workstation is disconnected from the Management Server computer, it is possible to continue working. Some main functions are still available, for example live and playback video.

As of BVMS V5.5 an Operator Client workstation can work offline with a configuration of BVMS V5.0.5.

**Notice!**

When a password change on the Management Server occurs during the period when Operator Client is offline, this password change is not propagated to this Operator Client.  
 When Operator Client is online, the user must log on using the new password.  
 When Operator Client is offline, the user must again use the old password for logon. This is not changed until a new configuration is activated and transferred to the Operator Client workstation.

**Notice!**

When a camera is called up for display in a monitor group with a workstation connected Intuikey keyboard, and the workstation is offline, the keyboard does not send an error tone.

**26.17.1.1****Working with Offline Mode**

When Operator Client is disconnected from a Management Server, the respective overlay icon



is displayed in the Logical Tree on the disconnected Management Server. You can continue working with Operator Client even if the disconnection lasts longer, but some functions are not available.

If the connection to the Management Server is reestablished, a respective overlay icon is displayed.

If a new configuration on a Management Server has been activated, a respective icon is displayed in the Logical Tree on the icon of the affected Management Server and a dialog box is displayed for some seconds. Accept or refuse the new configuration.

If your Operator Client instance is scheduled to log off at a specific point in time, this logoff occurs even when the connection to the Management Server is not reestablished at this point in time.

When a user of Operator Client logs on using Server Lookup in offline state, the Server List of the last successful logon is displayed. Offline state here means that the Operator Client workstation does not have a network connection to the server containing the Server List.

**Functions not available during disconnection**


When disconnected from Management Server the following functions are not available in Operator Client:

- Alarm List:  
This includes handling alarms. The alarm list is empty and will automatically be filled on reconnection.
- Allegiant:  
The trunk line handling is not available. In earlier versions, Allegiant cameras were automatically closed with a message-box when a trunk line handling was unavailable. With BVMS V3.0 we will show a more user friendly Image pane informing the user about the impossibility to display this camera right now.
- MG:  
It is not possible to drag cameras on the MG control. The control is disabled and will automatically be enabled on reconnection.
- PTZ priorities:  
Without a connection to Management Server, an offline Operator Client can connect a PTZ camera as long as the PTZ camera itself is not locked. The dome priorities will automatically be updated on reconnection.
- Input:  
Input cannot be switched.
- Logbook:  
The Logbook is not available and cannot be opened. An opened Logbook search window is not closed automatically. Existing search results can be used and exported.
- Operator Client SDK:  
Operator Client SDK functions with IServerApi cannot be processed.  
Creating a RemoteClientApi is not possible.

- Some methods that are only available at client API do not work, for example ApplicationManager (try GetUserName()).
- Password change:  
The operator is not able to change his password.
  - Relay:  
Relays cannot be switched.
  - Server Script:  
The server methods of the IServerApi will be processed but cannot be sent to the Client which are:
    - AlarmManager
    - AnalogMonitorManager
    - CameraManager
    - CompoundEventManager
    - DecoderManager
    - DeviceManager
    - DomeCameraManager
    - EventManager
    - InputManager
    - LicenseManager
    - Logbook
    - MatrixManager
    - RecorderManager
    - RelayManager
    - ScheduleManager
    - SendManager
    - SequenceManager
    - VirtualInputManager
  - State overlays:  
No state overlays of cameras, inputs or relays are available.

### Device state overlay

The device states (recording dot, too noisy, too dark, ...) are processed by the Management Server. On disconnection between Client and Server the states cannot be updated in the Client. A new state overlay will give you a visual feedback that all device states are not available at the moment. If the client has an established connection to the server again, the state overlays are updated automatically.


-  State unknown  
The state overlay of a device in the Logical Tree or on a map when client is disconnected from the Management Server computer.


### Reasons for disconnection

Reasons for disconnection between Operator Client and Management Server can be:

- Physical connection is broken.
- Password of logged on user has changed during offline time.
- Management Server has given away floating workstation license to another online Operator Client while the now disconnected Operator Client was offline.
- Operator Client and Management Server have different versions (Management Server earlier than version 5.5).

## 26.18 Permissions for logon per application type page

Main window > **User groups** > **User groups** tab >  > **Application permissions** tab > **Permissions for logon per application type** tab  
or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Application permissions** tab > **Permissions for logon per application type** tab

Allows you to configure various user permissions for the different applications.

### **Operator Client or Cameo SDK (direct to Management Server)**

Select the check box to allow direct logon to the Management Server of the Operator Client or Cameo SDK application.

### **Operator Client (to Unmanaged Site)**

Select the check box to allow the logon to Operator Client application by connecting to an unmanaged site.

### **Configuration Client**

Select the check box to allow logon to Configuration Client application.

### **Configuration API**

Select the check box to allow logon to **Configuration API**.

### **Mobile access by Video Security Client**

Select the check box to allow mobile access by Video Security Client.

### **BVMS Server SDK / Server API**

Select the check box to allow logon to BVMS server SDK application.

### **BVMS Client SDK (allows connection to Operator Client)**

Select the check box to allow logon to Client SDK application for certain user groups.

## 26.19 Threat management settings page

Main window > **User groups** > **User groups** tab >  > **Threat management** tab > **Settings** tab

Allows you to configure if a group membership should change based on different threat levels.

**Note:** In case of a threat level alarm, the current Operator Client user is logged off and the Operator Client restarts. The user has to log in again to the Operator Client in threat level mode. Depending on the configuration of the user group, the corresponding user then will get the permissions of the configured user group for the active threat level.

**To configure a threat level for a user group:**

1. Select the respective user group.
2. In the respective threat level dropdown menu, select the user group that should be active in this threat level.

## 27

## Configuring users, permissions and Enterprise Access

**Notice!**




BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

**Main window > User groups**

This chapter provides information on how to configure user groups, Enterprise User Groups and Enterprise Access.

You configure all device permissions and operating permissions per user group and not per user.

The following rules apply:

- A BVMS user can only be the member of one BVMS user group or Enterprise User Group. An LDAP user can be member of several LDAP user groups.
- You cannot change the settings of a default user group.
- This user group has access to all the devices of the Full Logical Tree and is assigned the **Always** schedule.
- For accessing the Windows user groups of a domain, LDAP user groups are used.
- Click  to save the settings.
- Click  to undo the last setting.
- Click  to activate the configuration.

**Strong password policy**

To enhance the protection of your computer against unauthorized access, it is recommended to use strong passwords for user accounts.

Hence a strong password policy is enabled by default for all newly created user groups. This includes admin user group as well as standard user groups, Enterprise user groups and Enterprise Access.

The following rules apply:

- Minimum password length as set on the **Account policies** page for the appropriate user group.
- Do not use one of the previous passwords.
- Use at least one upper-case letter (A through Z).
- Use at least one number (0 through 9).
- Use at least one special character (for instance: ! \$ ' .).

When the Admin user starts Configuration Client for the first time, the **Password policy is violated** dialog box is displayed asking him to set a password for the Admin user account. We highly recommend to keep this setting and to set a strong password for the Admin user account according to the password policy rules.

When creating new user groups in Configuration Client the strong password policy setting is enabled by default. If you do not set passwords for the new user accounts of the appropriate user group, you cannot activate the configuration. The **Password policy is violated** dialog box is displayed listing all users for whom no password has been set. To activate the configuration, set the missing passwords.

**Refer to**

- *Account policies page, page 347*
- *User Group Properties page, page 332*
- *User Properties page, page 333*
- *Logon Pair Properties page, page 334*
- *Camera Permissions page, page 335*
- *Control Priorities page, page 336*
- *Copy User Group Permissions dialog box, page 336*
- *Decoder Permissions page, page 337*
- *Events and Alarms page, page 337*
- *LDAP Server Settings dialog box (Settings menu), page 119*
- *Credentials page, page 338*
- *Logical Tree page, page 338*
- *Operator features page, page 339*
- *Priorities page, page 342*
- *User Interface page, page 343*
- *Server Access page, page 344*

## 27.1 Creating a group or account


Main window > **User groups**

You can create a standard user group, an Enterprise User Group or an Enterprise Account. For adapting the user group permissions to your requirements, create a new user group and change its settings.

### 27.1.1 Creating a standard user group

Main window > **User groups**

**To create a standard user group:**

1. Click the **User groups** tab.
2. Click . The **New user group** dialog box is displayed.
3. Type in the name and a description.
4. Click **OK**. A new group is added to the corresponding tree.
5. Right-click the new user group and click **Rename**.
6. Enter the desired name and press ENTER.

**Refer to**

- *User Group Properties page, page 332*
- *Operator features page, page 339*
- *Priorities page, page 342*
- *User Interface page, page 343*


### 27.1.2 Creating an Enterprise User Group

Main window > **User groups**

You perform the task of creating an Enterprise User Group for an Enterprise System on the Enterprise Management Server.

You create an Enterprise User Group with users to configure their operating permissions. These operating permissions are available on an Operator Client that is connected to the Enterprise Management Server. An example of an operating permission is the user interface of the alarm monitor.

**To create an Enterprise User Group:**

1. Click the **Enterprise User Groups** tab.  
**Note:** The **Enterprise User Groups** tab is only available if the appropriate license is available and if one or more Management Server computers are configured in **Devices > Enterprise System > Server List / Address Book**.
2. Click .  
The **New enterprise user group** dialog box is displayed.
3. Type in the name and a description.
4. Click **OK**.  
The Enterprise User Group is added to the corresponding tree.
5. Right-click the new Enterprise group and click **Rename**.
6. Enter the desired name and press ENTER.
7. On the **Operating permissions** page, configure the operating permissions and server access for the configured Management Server computers as required.

**Refer to**

- *User Group Properties page, page 332*
- *Operator features page, page 339*
- *Priorities page, page 342*
- *User Interface page, page 343*
- *Server Access page, page 344*

### 27.1.3 Creating an Enterprise Account

Main window > **User groups**




**Notice!**

At least one device must be configured in the Device Tree before you can add an Enterprise Account.

You perform the task of creating an Enterprise Account on a Management Server. Repeat this task on each Management Server that is a member of your Enterprise System.

You create an Enterprise Account to configure the device permissions for an Operator Client using an Enterprise System.

**To create an Enterprise Account:**

1. Click the **Enterprise Access** tab.
2. Click .  
The **New Enterprise Account** dialog box is displayed.
3. Type in the name and a description.
4. The **User must change password at next logon** check box is pre-selected for all newly created user accounts.  
Type the key according to the key policy rules and confirm this key.
5. Click **OK**.  
A new Enterprise Account is added to the corresponding tree.

6. Right-click the new Enterprise Account and click **Rename**.
7. Enter the desired name and press ENTER.
8. On the **Device permissions** page, configure the credentials and the device permissions as required.

#### Refer to

- *Strong password policy* , page 353
- *Credentials page* , page 338
- *Logical Tree page* , page 338
- *Events and Alarms page* , page 337
- *Control Priorities page* , page 336
- *Camera Permissions page* , page 335
- *Decoder Permissions page* , page 337

## 27.2

### Creating a user

Main window > **User groups** > **User groups** tab

or

Main window > **User groups** > **Enterprise User Groups** tab




You create a user as a new member of an existing standard user group or Enterprise User Group.



#### Notice!

A user who wants to operate an IntuiKey keyboard connected to a decoder, must have a number-only user name and password. The user name can have maximum 3 numbers; the password can have maximum 6 numbers.

#### To create a user:

1. Select a group and click  or right-click the desired group and click **New user**.  
A new user is added to the **User groups** tree.
2. Right-click the new user and click **Rename**.
3. Enter the desired name and press ENTER.
4. On the **User Properties** page, type the user name and a description.
5. The **User must change password at next logon** check box is pre-selected for all newly created user accounts.  
Type the password according to the password policy rules and confirm this password.
6. Click **Apply** to apply the settings.
7. Select the **Account is enabled** check box to activate the user account.
8. Click  to activate the password.
9. Click  to activate the configuration.

**Note:** After adding a new user, you always have to activate the configuration.

#### Refer to

- *User Properties page* , page 333
- *Strong password policy* , page 353
- *User Groups page* , page 330

## 27.3 Creating a dual authorization group

Main window > **User groups** > **User groups** tab

or


Main window > **User groups** > **Enterprise User Groups** tab

You can create a dual authorization for a standard user group or for an Enterprise User Group.

For Enterprise Access, a dual authorization is not available.

You select two user groups. The members of these user groups are the members of the new dual authorization group.

**To create a dual authorization group:**

1. Click .
 

The **New dual authorization group** dialog box respectively the **New enterprise dual authorization group** dialog box is displayed.
2. Type in a name and a description.
3. Click **OK**.
 

A new dual authorization group is added to the corresponding tree.
4. Right-click the new dual authorization group and click **Rename**.
5. Enter the desired name and press ENTER.




### Notice!


Users who are members of a dual authorization group cannot log on to Operator Client using single sign-on.

### Refer to


- *Adding a logon pair to dual authorization group, page 357*
- *User Group Properties page, page 332*
- *Operator features page, page 339*
- *Priorities page, page 342*
- *User Interface page, page 343*

## 27.4 Adding a logon pair to dual authorization group

Main window > **User groups** > **User groups** tab >  **New dual authorization group**

Main window > **User groups** > **Enterprise User Groups** tab >  **New enterprise dual authorization group**

**To add a logon pair to a dual authorization group:**

1. Select the desired dual authorization group and click  or right-click the group and click **New logon pair**.
 

The appropriate dialog box is displayed.
2. Select a user group in each list.
 

The users of the first user group are the users that must log on in the first dialog box for logging on, the users of the second user group confirm the logon.

It is possible to select the same group in both lists.

3. For each group, select **Force dual authorization** if required.  
When this check box is selected, each user of the first group can only log on together with a user of the second group.  
When this check box is cleared, each user of the first group can log on alone but he only has the access rights of his group.
4. Click **OK**.  
A new logon pair is added tot he appropriate dual authorization group.
5. Right-click the new logon pair and click **Rename**.
6. Enter the desired name and press ENTER

**Notice!**

Users who are members of a dual authorization group cannot log on to Operator Client using single sign-on.

**Refer to**


- *Creating a dual authorization group, page 357*
- *Logon Pair Properties page, page 334*


**27.5****Configuring Admin Group**

Main window > **User groups** > **User groups** tab  Admin Group

Allows you to add new admin users to the Admin Group, to rename admin users and to remove them from the Admin Group.


**To add a new admin user to the Admin Group:**

1. Click  or right-click the Admin Group and click **Add new user**.  
A new admin user is added to the Admin Group.
2. On the **User Properties** page, type the user name and a description.
3. The **User must change password at next logon** check box is pre-selected for all newly created user accounts.  
Type the password according to the password policy rules and confirm this password.
4. Click **Apply** to apply the settings.

5. Click  to activate the password.

**To rename an admin user:**

1. Right-click the desired admin user and click **Rename**.
2. Enter the desired name and press ENTER.

3. Click  to activate the user name changes.

**To remove an admin user from the Admin Group:**

- ▶ Right-click the desired admin user and click **Remove**.  
The admin user is removed from the Admin Group.


**Note:**

You can remove an admin user from the Admin Group only if other admin users exist.  
If there is a single admin user in the Admin group it cannot be removed.

**Refer to**

- *User Groups page, page 330*
- *User Properties page, page 333*
- *Strong password policy , page 353*

## 27.6 Selecting an associated LDAP group

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **User group properties** tab

or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **Enterprise user group properties** tab

You configure LDAP groups in standard user groups or Enterprise User Groups.

**To select an associated LDAP group:**


1. Click the **Search for groups** button.
2. In the **Associated LDAP group** list, select the respective LDAP group.

For detailed information on the various fields, follow the link to the appropriate application window below.

**Refer to**

- *LDAP Server Settings dialog box (Settings menu), page 119*
- *User Group Properties page, page 332*

## 27.7 Scheduling user logon permission

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **User group properties** tab

or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **Enterprise user group properties** tab


You can limit the members of a user group or Enterprise User Group to log on to their computers at specified time periods.

You cannot change these settings for a default user group.

**To schedule logging on:**

1. Click the **User group properties** tab.
2. In the **Logon schedule** list, select a schedule.

## 27.8 Configuring operating permissions

Main window > **User groups** > **User groups** tab >  > **Operating permissions** tab > **User group properties** tab

or

Main window > **User groups** > **Enterprise User Groups** tab >  > **Operating permissions** tab > **Enterprise user group properties** tab

- You can configure operating permissions like Logbook access or user interface settings.
- You cannot change these settings for a default user group.
- You configure operating permissions in standard user groups or Enterprise User Groups.

For detailed information on the various fields, see the Online Help for the appropriate application window.

For detailed information on the various fields, follow the link to the appropriate application window below.

#### Refer to

- *User Group Properties page, page 332*
- *Operator features page, page 339*
- *Priorities page, page 342*
- *User Interface page, page 343*
- *Server Access page, page 344*

## 27.9 Configuring device permissions

Main window > **User groups** > **User groups** tab > **Device permissions** tab

or

Main window > **User groups** > **Enterprise Access** tab > **Device permissions** tab

You can set the permissions for all devices of the Logical Tree independently.

After you have moved permitted devices to a folder that is not permitted for this user group, you must set the permissions for the folder to grant access to its devices.

- You cannot change these settings for a default user group.
- You configure device permissions in standard user groups or Enterprise Accounts.

For detailed information on the various fields, see the Online Help for the appropriate application window.

For detailed information on the various fields, follow the link to the appropriate application window below.

#### Refer to

- *Logical Tree page, page 338*
- *Events and Alarms page, page 337*
- *Control Priorities page, page 336*
- *Camera Permissions page, page 335*
- *Decoder Permissions page, page 337*

## 27.10 Configuring various priorities

Problem	Possible cause	Action
1. No sound	Amplifier	Verify all the electronics are on, the signal routing is correct, the source is active; the volume is turned up, no channels are muted, etc. Correct/repair/replace as necessary. If there is still no sound, the problem may be wiring.
	Wiring	Verify you have connected the correct cables to the amplifier. Play something at a low level through the amplifier. Connect a test loudspeaker in parallel with the malfunctioning line. If the sound level is

Problem	Possible cause	Action
		gone or is very weak, the line has a short in it (possibly a severe scrape, pinch, or a missed connection). Using the test loudspeaker, move down the line and test each connection/junction until you find the problem and correct it. Observe proper polarity.
2. Intermittent output such as crackling or distortion	Faulty connection	Check all connections at amplifier and loudspeakers to ensure they are all clean and tight. If the problem persists, check the wiring. See problem 1.
3. Constant noise such as buzzing hissing or humming	Defective source or other electronic device	If noise is present, but no program material is playing, evaluate each component as necessary to isolate the problem. Most likely there is a break in the signal path.
	Poor system grounding or ground loop	Check and correct the system grounding, as required.
4. No sound produced with microphone connected to INPUTS 1-2	Microphone requires phantom power.	Ensure the microphone is connected to INPUTS 1-2. Ensure that PHANTOM is set to <b>ON</b> in this channel. Phantom power is not available on INPUT 3-6.
	Input channel is muted or LEVEL is too low.	Select the channel and verify the channel is not muted. If it is not muted, slowly increase the channel LEVEL until sound is produced.
5. Sound is distorted front LED is OFF, LCD screen LIMIT is ON	Excessive input level	Reduce the input level or loudspeaker level to prevent limit.
	Incorrect gain structure or source input (mixing console/preamp) is overdriven	Verify level controls of the source are properly structured by using the VU meter indicator on the LCD screen. If the VU meter bar is solid or the system indicates CLIP or LIMIT, the input or source level is too high.
6. Microphone produces acoustic feedback when input level is amplified	Incorrect gain structure	Reduce the microphone signal by reducing the INPUT level. Positioning the microphone close to the sound source increases gain before feedback.
	MODE is set to MUSIC	Change the MODE to LIVE or SPEECH.
	Microphone position is too close to the front of the loudspeaker	Whenever possible, setup the loudspeakers so the microphone is behind them. If using a separate loudspeaker in a monitor position, aim the loudspeaker to the back of the microphone.
7. DSP control menu is locked	The menu <b>LOCK</b> function has been turned on. A lock symbol displays on the LCD screen.	Press the <b>MASTER VOLUME</b> knob or input selection soft keys to unlock.

Problem	Possible cause	Action
8. QuickSmart Mobile app does not detect the loudspeaker	Enable Bluetooth®	Ensure Bluetooth® is enabled on the loudspeaker. For Android: ensure location services are activated. Remove loudspeaker from iOS/Android in device settings (sometimes called "FORGET"). Restart pairing. Ensure phone/tablet has required OS version and latest updates installed. Ensure the latest QuickSmart Mobile App is installed. Ensure no other phone/tablet is connected to the same loudspeaker.
9. PIN code unlock not successful	Incorrect PIN code entered	Retry PIN code entry Or Press and hold the soft key for <b>INPUT 2</b> and <b>MASTER VOLUME</b> knob for at least 15 seconds to reset the loudspeaker to default settings.
10. Sound is distorted or interrupted if using QuickSmart Link	Improper cable or cable that is too long	Use shielded CAT5 (or better) cables that are not longer than 100 m (328 ft).
	Network hardware (Switches / Routers) connected	Only a direct connection between no more than two EKX systems is allowed to work correctly.

Main window > **User groups** > **User groups** tab

or

Main window > **User groups** > **Enterprise User Groups** tab

or

Main window > **User groups** > **Enterprise Access** tab

You can configure the following priorities:

- For standard user groups and **Enterprise User Groups**: You can configure the alarm priorities for Live Mode and Playback Mode.
- For standard user groups and **Enterprise Access**: You can configure the priorities for acquiring PTZ controls and Allegiant trunk lines.

You can configure a time period for PTZ locking, i.e. a user with higher priority can take over the camera control from a user with a lower priority and locks it for this time period.

**To configure live and playback priorities:**

1. Select a standard user group or an Enterprise User Group.
2. Click **Operating permissions** .
3. Click the **Priorities** tab.
4. In the **Automatic popup behavior** field, move the sliders as required.

**To configure priorities for PTZ and Allegiant trunk lines:**

1. Select a standard user group or an Enterprise Account.
2. Click **Device permissions** tab.
3. Click the **Control priorities** tab.
4. In the **Control priorities** field, move the sliders as required.
5. In the **Timeout in min.** list, select the required entry.

**Refer to**

- *Control Priorities page, page 336*
- *Priorities page, page 342*

## 27.11 Copying user group permissions

Main window > **User groups** > **User groups** tab

or

Main window > **User groups** > **Enterprise User Groups** tab

or

Main window > **User groups** > **Enterprise Access** tab

You can copy permissions from one group or account to another. You must have configured at least 2 groups or accounts.

**To copy permissions:**

1. In the User Groups tree, select a group or account.

2. Click  .

The **Copy User Group Permissions** dialog box is displayed.

3. Select the appropriate permissions and the appropriate target group or account.
4. Click **OK**. The group permissions of this group are copied to the other group or account. The dialog box is closed.

## 28 Audit Trail page



### Notice!

BVMS Viewer offers only basic features. Advanced features are included in BVMS Professional. For detailed information about the different BVMS editions refer to [www.commerce.iqsight.com](http://www.commerce.iqsight.com) and the BVMS Quick Selection Guide.

Main window > **Audit Trail**

The Audit Trail feature allows you to track all system configuration changes and to export the data to a CSV file.



### Prerequisites:

1. Install the Audit Trail database by selecting it in the BVMS setup (optional setup feature).
2. You have the the following permission: **Show Audit Trail page**.
3. Audit Trail is enabled under **Settings > Options... > Audit Trail**.

### Recommendations:

- Do not enable the Audit Trail feature from the beginning as the logging is extensive.
- Instead, do the initial system configuration, create reports for the commissioning and afterwards enable the Audit Trail feature to log further changes.
- For configuration imports, also disable the Audit Trail feature.

### To expand / collapse Audit Trail data:

1. Click  to expand one data node.
2. Click  to collapse one data node.
3. Click **Expand all / Collapse all** to expand / collapse all loaded data nodes.

### To load Audit Trail data:

- ▶ Click **Load more**.

**Note:** By clicking the **Load more** button, only ten data nodes will load at once.

### To export Audit Trail data:

- ▶ Click **Export** to save the loaded data as CSV file.

**Note:** Only the data that is loaded will be exported.

### Refer to

- *Options dialog box (Settings menu), page 124*
- *Configuration Permissions page, page 345*

## 28.1 Logging details for Audit Trail

**Note:** If there is not enough database space, the oldest entries will be deleted automatically. When the retention time expires, these entries are automatically deleted.

The Audit Trail table contains the following columns:

<b>Action</b>	The modification that was triggered by the user.
---------------	--

<b>Created</b>	A new object was added to the BVMS configuration, for example a camera or user.
<b>Modified</b>	An existing object in the configuration was modified, for example the display name of a camera.
<b>Deleted</b>	An existing object in the configuration was deleted.
<b>List item added</b>	An object was added to a list, for example a camera was added to a VRM pool.
<b>List item removed</b>	An object was removed from a list, for example a camera was removed from a VRM pool or a VSG.
<b>Object type</b>	The type of the configuration object that was changed.
<b>Object</b>	The object that was modified, for example a camera, a user, a schedule.
<b>Network address</b>	The network address of the object if available.
<b>Object context 1 / Object context 2</b>	A context of the modified item, typically an ancestor of the object. For example: A target of an iSCSI device is added. Device context 1 is the parent iSCSI device, context 2 the VRM, where the iSCSI device belongs to.
<b>Property</b>	The name of the property that was modified.
<b>Old value</b>	The old value before the change was triggered.
<b>New value</b>	The new value that was set during the modification.
<b>Context 1 / Context 2</b>	Additional context that describes the modification. For example: If you change settings of a camera in the alarm options of an alarm, this camera will be added as context.

## 28.2 Audit Trail filter dialog

The filter dialog allows to filter or to search for specific information in the Audit Trail database.

The dialog contains the following predefined filters:

- Category
- Action
- Time period

If you select several categories or actions in the filter dialog, all these sections are included in your search.

Additionally it is possible to enter strings in the free text search field that allow you to filter for specific users, devices or settings, for example. If you enter multiple search terms, the result must contain all words entered in the search field.


You can use quotation marks for terms that contain a blank, for example: "Camera 1".

### Example:

You select the categories **Devices** and **Maps and structure**, and enter the camera name "Cam1" and the user name "X" in the free text field.

Result: The Audit Trail database will find all changes done by the user “X” to configuration objects for the camera “Cam1” which are included either in **Devices** or **Maps and structure**.

**To use the Audit Trail filter:**

1. Click **Filter**.  
The Audit Trail filter dialog opens.
2. After your filter configuration, click **Apply**.
3. Click  to delete single filter objects.
4. Click **Reset all filters** to reset your complete filter configuration.

## 29 Configuring video-based fire alarm detection

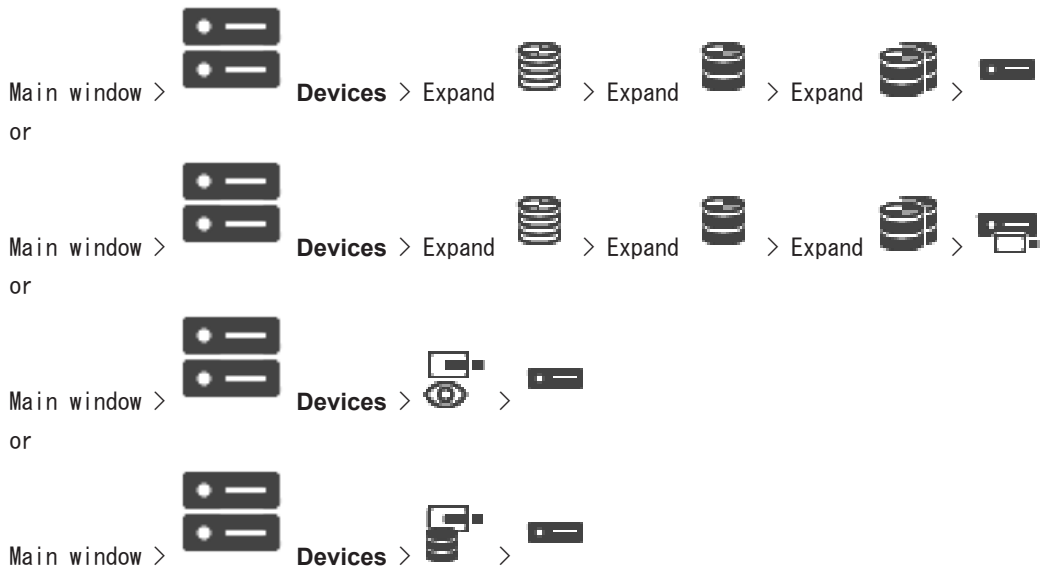
For configuring a video-based fire alarm you must perform the following steps:

1. Configure a fire detection on your fire detection camera.  
You use the Webpage of the camera for this configuration.  
For detailed information on configuring a fire detection camera, see
  - [Configuring a fire detection camera, page 367](#)
2. Add this fire detection camera to the system. You can add the fire detection camera to a VRM pool, as a live only encoder, or as a local storage encoder.  
For detailed information on adding a camera, see
  - [Adding an encoder to a VRM pool, page 223](#)
  - [Adding a live only encoder, page 223](#)
  - [Adding a local storage encoder, page 223](#)
3. Configure a fire event for this camera.
  - [Configuring a fire event, page 369](#)
4. Configure the alarm for the fire event.
  - [Configuring a fire alarm, page 370](#)

### Refer to

- [Adding an encoder to a VRM pool, page 368](#)
- [Adding a live only encoder, page 223](#)
- [Adding a local storage encoder, page 223](#)
- [Configuring a fire event, page 369](#)
- [Configuring a fire alarm, page 370](#)

### 29.1 Configuring a fire detection camera



For configuring a video-based fire alarm, you must first configure the fire detection on the fire detection camera.

For details see the Operation Manual of your fire detection camera.

### To configure:

1. Right-click the device icon and click **Show webpage in browser**.
2. Click **Configuration**.
3. On the navigation pane, expand **Alarm** and click **Fire detection**.

4. Perform the desired settings.

## 29.2 Adding an encoder to a VRM pool


To add encoders to a VRM pool, see [Adding Encoders via scan, page 183](#).

### Refer to


- [Adding a device, page 129](#)

## 29.3 Adding Encoders via scan


To add encoders via scan:

1. Right-click  and click **Scan for Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the required encoders, select the desired VRM pool and click **Assign** to assign them to the VRM pool.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.

In the **Status** column, the successful logons are indicated with .


The failed logons are indicated with .

5. Click **Finish**.  
The device is added to the Device Tree.

The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

## 29.4 Adding live only devices via scan

To add live only devices via scan:

1. Right-click  and click **Scan for Live Only Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.
2. Select the desired check boxes for the devices that you want to add.
3. Click **Next >>**.  
The **Authenticate Devices** dialog box of the wizard is displayed.
4. Type in the password for each device that is protected by a password.  
Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.  
If the passwords of all devices are identical, you can enter it in the first **Password** field. Then

right-click this field and click **Copy cell to column**.




In the **Status** column, the successful logons are indicated with



The failed logons are indicated with

- 5. Click **Finish**.

The device is added to the Device Tree.


The  icon indicates an error that you need to take care of. Check the tool tip for more information about the specific error.

## 29.5 Adding local storage encoders via scan

Main window > **Devices** > Expand  > 

Allows you to add and configure encoders with local storage.

**To add local storage encoders via scan:**

- 1. In the Device Tree right-click  and click **Scan for Local Storage Encoders**.  
The **BVMS Scan Wizard** dialog box is displayed.

- 2. Select the desired check boxes for the devices that you want to add.

- 3. Click **Next >>**.

The **Authenticate Devices** dialog box of the wizard is displayed.

- 4. Type in the password for each device that is protected by a password.

Password check is performed automatically, when you do not enter a further character in the password field for a few seconds or you click outside the password field.

If the passwords of all devices are identical, you can enter it in the first **Password** field. Then right-click this field and click **Copy cell to column**.



In the **Status** column, the successful logons are indicated with



The failed logons are indicated with

- 5. Click **Finish**.

The device is added to the Device Tree.

## 29.6 Configuring a fire event



Main window > **Events**

**To configure:**

- 1. In the tree, select **Encoders/Decoders > Camera > Fire or Smoke State > Fire or Smoke detected**.

The corresponding Event Configuration Table is displayed.

- 2. In the **Trigger Alarm - Schedule** column, click a cell and select the appropriate schedule.

The schedule determines when the alarm is triggered.

Select one of the Recording Schedules or Task Schedules that you have configured in the **Schedules** page.

- 3. Make the required settings.

**Note:** You can use the same procedure for the other available fire events.

## 29.7 Configuring a fire alarm

Main window > **Alarms**

**To configure:**

1. In the tree, select **Encoders/Decoders > Camera > Fire or Smoke State > Fire or Smoke detected**.  
The corresponding Alarm Configuration Table is displayed.
2. Make the required settings.

## 30

### Configuring MIC IP 7000 connected to a VIDEOJET 7000 connect

For operating a MIC IP 7000 camera connected to a VIDEOJET 7000 connect, you must perform the following configuration for proper working.

Before you add the MIC IP camera to BVMS, perform the following tasks:

1. Reset both the MIC IP 7000 camera and the VIDEOJET 7000 connect device to the factory default settings on the Web page of each device.
2. Set the MIC IP 7000 camera to the **MIC IP Starlight 7000 HD-VJC-7000** variant.
3. Configure the MIC IP 7000 camera and the VIDEOJET 7000 connect device according to the documentation delivered with the devices.
4. If you want to use ANR, execute the ANR Setup Utility for the VIDEOJET 7000 connect device. Perform this task on a computer being member of the same network as the VIDEOJET 7000 connect device.

You find the ANR Setup Utility on the product catalog page for the VIDEOJET 7000 connect device.

Perform this procedure to add and configure the MIC IP 7000 camera in BVMS:

1. In the Device Tree, add only the MIC IP 7000 camera.  
You cannot add the VIDEOJET 7000 connect device to BVMS.
2. Right-click the just added camera and click **Edit Encoder**.  
The **Edit Encoder** dialog box is displayed.  
The device capabilities are automatically retrieved according to the variant configured above.
3. If required, configure ANR on the **Cameras and recording** page.

## 31 Using Intelligent person tracking

Main window >  >   
or

Main window >  > Image pane > 

This chapter provides information on how to use the Intelligent person tracking feature. Intelligent person tracking is a surveillance feature that allows the user to track a specific person in real time across multiple cameras in a camera network. The feature is based on an AI-powered re-identification engine (ReID) that runs locally on the Operator Client workstation. Once the user selects a person of interest from a live video stream, the system continuously analyzes incoming video images from cameras in the area. Any camera on which this person is detected is highlighted, without the need to manually switch between cameras.

### Prerequisites:

- The appropriate license is available.
- **Advanced tracking suite** and **Object visualization on map** is enabled in the Configuration Client.
- **Object tracking** is enabled in the **Cameras and recording** tab in the Configuration Client.
- The respective cameras are placed on the global map.

### To activate Intelligent person tracking:

1. Select the image pane of the respective camera.
2. Hold down the **Ctrl** key while clicking the respective person

or click  and select a person to track

or click .

The initialization gallery opens. All detected persons are displayed. If you have selected a person of interest directly, the person is already highlighted.

3. Verify, if the correct person is selected and adapt the selection if necessary.
4. If there are more reference images of the same person available, a new gallery opens. Select the best reference image of the person.

The Intelligent person tracking display opens.

### To use Intelligent person tracking:

1. Select the respective camera from the camera slots.

The selected camera is displayed in the image pane. Blue color indicates the currently selected camera.

**Note:** If you switch **Auto-tracking** on, the system automatically selects the camera where the person of interest is currently detected. This camera slot is indicated by a green symbol. Find more information about the color indicators in chapter Intelligent person tracking display.

2. You can manually adjust the sensitivity scale to up to five levels to control the similarity threshold relative to the reference image of the respective person of interest.



**Note:** The further to the right you set the sensitivity, the more accurate the tracking will be.

3. In the **Appearance history** field, click the respective entry to open instant looped playback in the image pane.

**To add the appearance history to bookmarks:**

1. In the **Appearance history** field, click **Save to bookmarks**.  
The **Save to bookmarks** dialog opens.
2. If applicable, write a new folder name and click **OK**.  
The complete appearance history is saved to bookmarks.
3. Select the bookmarks tab.
4. Drag and drop a single bookmark or the complete bookmarks folder to the image window to open the corresponding recorded video in decoupled playback mode.  
**Note:** In the timeline, each camera is only displayed once, regardless of the number of tracking matches.

**To stop Intelligent person tracking:**

- ▶ Click  or click .

**Intelligent person tracking display****Auto-tracking**

Switch the **Auto-tracking** on or off.

**Note:** If **Auto-tracking** is on, the system will automatically select the camera where the tracked person appears.

**Sensitivity**

You can manually adjust the sensitivity scale to up to five levels. By default, the scale is set to four.

**Appearance history**

Every appearance of a tracked person is recorded with a time range. If you double-click on an entry, this exactly time range pops up as instant looped playback video. Now you can verify the entry without leaving the person tracking display.

**Save to bookmarks**

You can add the appearance history to bookmarks.

## 32 Troubleshooting

This chapter contains information on how to handle known problems using BVMS Configuration Client.

### Problems during installation

Issue	Cause	Solution
Setup displays wrong characters.	The Windows language settings are not correct.	<a href="#">Configuring the desired language in Windows, page 375</a>
Setup stops with a message that OPC Server cannot be installed.	OPC Server files cannot be overwritten.	Uninstall OPC Core Components Redistributable and restart BVMS Setup.
The software cannot be uninstalled by executing Setup.		Start Control Panel > Add/Remove Programs and uninstall BVMS.

### Problems immediately after starting the application

Issue	Cause	Solution
BVMS displays the wrong language.	Windows is not switched to the desired language.	<a href="#">Configuring the language of Configuration Client, page 76</a> or <a href="#">Configuring the language of Operator Client, page 76</a>
The logon dialog box of Operator Client shows the wrong language.	Although you have changed the language for Operator Client in Configuration Client, the language for the logon dialog box of Operator Client depends on the Windows language.	<a href="#">Configuring the desired language in Windows, page 375</a>

### Problems with display language

Issue	Cause	Solution
Some display texts in Configuration Client or Operator Client are in a foreign language, usually English.	The OS language of the computer where the Management Server is installed, is often English. Hence, when the BVMS database is generated on this computer, many display texts are created in English. They remain unchanged regardless of the Windows language of an Operator Client computer. To avoid such language discrepancies, install	Do not change this.

Issue	Cause	Solution
	Management Server software on a computer with the desired Windows interface language.	

**Problems with IntuiKey keyboard**

Issue	Cause	Solution
The IntuiKey keyboard triggers an alarm and the softkey display displays Off Line.	The connection to the workstation is lost. Either the cable is damaged or unplugged, or the workstation has been reset.	<i>Reestablishing the connection to an IntuiKey keyboard, page 376</i>

**Problems with the settings in the recording control of your soundcard**

Issue	Cause	Solution
Feedbacks occur when using a microphone for Intercom functionality.	In the recording control of your soundcard the microphone must be selected, not the stereo mix (or something else). Operator Client checks its configuration file during startup and changes the settings in the recording control accordingly. This configuration file contains a default entry which might not match your system configuration. This setting is restored during each start of Operator Client.	Change the setting in the configuration file of Operator Client to microphone.

**Crashing Configuration Client**

Issue	Cause	Solution
Configuration Client crashes.	If there are many cameras configured in an Allegiant file which are not connected to BVMS, you can reduce this number. This avoids unnecessary system load.	See <i>Reducing the number of Allegiant cameras, page 376</i> .

**32.1**

**Configuring the desired language in Windows**

If you want to change the display language for the setup of BVMS, you must switch the language in your Windows. For activating the language settings the computer is restarted after performing the following steps.

**To configure the desired language:**

1. Click **Start**, click **Control Panel**, and then double-click **Regional and Language Options**.

2. Click the **Advanced** tab, under **Language for non-Unicode programs**, select the desired language.
3. Click **OK**.
4. In each of the next message boxes, click **Yes**.  
Your computer is restarted.

## 32.2 Reestablishing the connection to an IntuiKey keyboard

1. Plug in the cable again or wait until the workstation is online.  
The Off Line message disappears.
2. Press the Terminal softkey to enter BVMS.

## 32.3 Reducing the number of Allegiant cameras

You need the Allegiant Master Control Software to edit the Allegiant file.

### To reduce the number of Allegiant cameras:

1. Start the Master Control Software.
2. Open the Allegiant file.
3. Click the Camera tab.
4. Mark the cameras that are not required.
5. On the Edit menu, click Delete.
6. Save the file. The file size remains unchanged.
7. Repeat the last step for monitors that you do not need. Click the Monitors tab.
8. Import this file in BVMS (refer to [Adding a device, page 129](#)).

## 32.4 Used ports

This section lists for all components of BVMS the ports that must be open within a LAN. Do not open these ports to the Internet! For operation via Internet use secure connections like VPN.

Each table lists the local ports that must be open on the computer where the server is installed or on the router/level 3 switch that is connected to the hardware.

On a Windows Firewall, configure an Inbound Rule for each open port.

Allow all outgoing connections for all BVMS software applications.

### Management Server / Enterprise Management Server ports

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Management Server	UDP	123	Encoder	TimeServer NTP
Management Server	TCP	5322	Operator Client	SSH connection
Management Server	TCP	5422	Operator Client	Authorization Provider Service
Management Server	TCP	5389	ONVIF device	ONVIF proxy, event notification
Management Server	TCP	5390	Operator Client, Configuration Client	.NET Remoting

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Management Server	TCP	5391	Operator Client, Configuration Client, NVR clients	Remoting port for all NVR services
Management Server	TCP	5392	Operator Client, Configuration Client, BVMS SDK Application	WCF, gateway.push.apple.com
Management Server	TCP	5393	Operator Client, VRM	Data-Access-Service
Management Server	TCP	5394	Operator Client	Remoting port for Operator Client
Management Server	TCP	5395	Configuration Client, Operator Client	User preferences, File transfer
Management Server	TCP	5396	Configuration Client, WCF clients	Mex Entry point (normally switched off)
Management Server	TCP	5397	Operator Client for NoTouchDeployment	NoTouchDeployment port
Management Server	TCP	5398	Configuration API client	Internal communication between <a href="#">AKKA.Net</a> component and CS
Management Server	UDP	12544	SNMP client	BVMS SNMP get port
Management Server	TCP	162	SNMP	
Management Server	TCP	5389 - 5396	BVMS ports	
Management Server	TCP, UDP	135	BRS DCOM	BRS
Management Server	TCP	808	BRS WebService (DIBOS)	Central Server connected to Dibos on this port when using WCF
Management Server	TCP	1756 / 1757	RCP	1757 for secondary VRM

#### Additional central components

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Configuration Client	UDP	1024 - 65535	Encoder, VRM	Video Streaming
Configuration API	TCP	5399	REST API client	Configuration API
Management Server	TCP	5443	PID	PID connection, access via HTTPS

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Workstation monitoring	TCP	5410	Operator Client, Management Server	
Workstation monitoring	TCP	5411	GRPC service	
Metadata Service	TCP	5460	GRPC service	
AI video processor service	TCP	5465	GRPC service	

#### Video Recording Manager ports

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
VRM	TCP	554 / 555	RTSP client	Retrieve primary / secondary RTSP stream
VRM	TCP	40023	Telnet client	Telnet (local host only from VRM 4.x)
VRM	TCP	40080 / 40081	VRM clien	HTTP port vj_generic.dll
VRM	TCP	41080 / 41081	VRM cient	HTTP vj_generic.dll (local host only)
VRM	TCP	1756 / 1757	Management Server, Configuration Client	via RCP+, (1757 for secondary VRM RCP+ client)
VRM	UDP	1757	Management Server, Operator Client	Scan Target Broadcast
VRM	UDP	1758	Management Server, Configuration Client	Scan Response
VRM	UDP	1759	Management Server, Configuration Client	Network discovery, Scan Target Multicast
VRM	UDP	1760		
VRM	UDP	1800 / 1900	Management Server, Operator Client	Scan Target Multicast
VRM	TCP	80	Operator Client	Primary VRM playback via http
VRM	TCP	443	Operator Client	Primary VRM playback via https
VRM	TCP	81	Operator Client	Secondary VRM playback via http
VRM	TCP	444	Operator Client	Secondary VRM playback via https

### Video Streaming Gateway ports

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Video Streaming Gateway	TCP	8080 - 8086	VRM, Management Server, Configuration Client, Operator Client	HTTP
Video Streaming Gateway	TCP	8443 - 8449	VRM, Management Server, Configuration Client, Operator Client	HTTPS
Video Streaming Gateway	TCP	8756 - 8762	VRM, Management Server, Configuration Client	RCP +
Video Streaming Gateway	TCP	8443-8449	VRM, Management Server, Configuration Client, Operator Client	HTTPS
Video Streaming Gateway	UDP	1757	VRM client	Scan Target Broadcast
Video Streaming Gateway	UDP	1758	VRM client	Scan Response
Video Streaming Gateway	UDP	1759	VRM client	Network discovery, Scan Target Multicast
Video Streaming Gateway	UDP	1800, 1900	VRM Configuration Client	Network discovery, Scan Target Multicast
Video Streaming Gateway	UDP	1064-65535	Encoder, VRM	Video streaming

### iSCSI Storage System ports

Configure port forwarding at the connected router for this device.

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
iSCSI storage system	TCP	3260	Encoder, VRM, Configuration Client, Operator Client	iSCSI storage system

### DVR ports

Configure port forwarding at the connected router for this device.

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
DVR	TCP	80	Management Server, Configuration Client, Operator Client	Access via HTTP
DVR	TCP	443	Management Server, Configuration Client, Operator Client	Access via HTTPS

**ONVIF camera / camera / encoder ports**

Configure port forwarding at the connected router for this device.

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Encoder	TCP	80	Management Server, VSG, Configuration Client, Operator Client	Access via HTTP
Encoder	TCP	443	Management Server, VSG, Configuration Client, Operator Client	Access via HTTPS
Encoder	UDP	123	Management Server, VRM	SNTP
Encoder	UDP	161	Management Server, VRM	SNMP
Encoder	TCP	554	Operator Client, BVMS SDK application, VSG	RTSP streaming
Encoder	TCP	3260	Encoder (outbound)	iSCSI recording
Encoder	TCP	1756	Decoder, Management Server, Operator Client	Outgoing connection for the cameras
Encoder	UDP	1757	Decoder, Management Server, Operator Client	Scan Target Broadcast
Encoder	UDP	1758	Decoder, Management Server, Operator Client	Scan Response
Encoder	UDP	1800	Decoder, Management Server, Operator Client	Network discovery, Scan Target Multicast
Encoder	UDP	1900		SSDP (optional encoder port)
Encoder	TCP	21		FTP (optional encoder port)
Encoder	UDP	3702		UPNP (optional encoder port)
Encoder	UDP	9554		SRTSP (optional encoder port)
Encoder	UDP	15344 / 15345		RTSP send (optional encoder port)

**BVMS decoder ports**

Configure port forwarding at the connected router for this device.

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Decoder	TCP	1756	Management Server, Operator Client, Configuration Client, BVMS SDK Application	Outgoing connection for the cameras

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Decoder	UDP	1757	Management Server, Operator Client	Scan Target Broadcast
Decoder	UDP	1758	Management Server, Operator Client	Scan Response
Decoder	UDP	1800	Management Server, Operator Client	Network discovery, Scan Target Multicast
Decoder	TCP	80	Operator Client	Access via HTTP
Decoder	TCP	443	Operator Client	Access via HTTPS
Decoder	UDP	1024-65535	Encoder	Streaming ports
Decoder	UDP	123	Management Server, VRM	SNTP
Decoder	UDP	161	Management Server, VRM	SNMP

#### BVMS Operator Client / Cameo SDK ports

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
Operator Client	TCP	5394	BVMS SDK application, BIS	WCF
Operator Client	UDP	1024-65535	Encoder, VRM	Video streaming
Operator Client	TCP	40082		
Operator Client	TCP	41756		

#### LPR, BVMS Device Adapter ports

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
BVMS Device Adapter	TCP	31000	LPR camera client	VRC

#### AMS, Access Management System ports

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
AMS	TCP	62904	Management Server	Access via HTTPS

#### Transcoder

Server (Listener)	Protocol	Inbound ports	Client (Requester)	Remark
	UDP	5080		
	UDP	5443		
	UDP	5756		

## 32.5 Enabling logging for ONVIF events



### Notice!

**Be aware that this feature is soon end of life.**

Use the ONVIF Camera Event Driver Tool for easy ONVIF event mapping.

See [Starting ONVIF Camera Event Driver Tool from Configuration Client, page 212](#).

You can enable logging for ONVIF events for example when you encounter problems with receiving BVMS events. Logging then helps you to find the issue.

### To enable logging:

1. Open the file `%programfiles%\Bosch\VMS\AppData\Server\CentralServer\BVMSLogCfg.xml` in an appropriate editor, for example Notepad. Run the Notepad application as administrator.
2. Navigate to the line containing the following string:  
Add logging for onvif events of a device by network address  
The commented lines contain a brief explanation.
3. As the logger name, type in `OnvifEvents.<Networkaddress>`.  
Type in only `OnvifEvents` to log the events for all ONVIF devices.
4. As level value, type in `DEBUG` for all incoming and outgoing events.  
Type in `INFO` for all outgoing events.  
Type in `WARN` or `ERROR` to disable.

**Note:** The activation might require a restart of the central server.

The following lines show an example for logging the events from device 172.11.122.22 with all outgoing and incoming events:

```
<logger name="OnvifEvents.172.11.122.22" additivity="false">
<level value = "DEBUG"/>
<appender-ref ref="OnvifRollingFileAppender"/>
</logger>
```



### Support

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### Keenfinity Academy

Visit the Keenfinity Academy website and have access to **training courses, video tutorials** and **documents**: <https://academy.keenfinity-group.com>.

### Refer to

- [Starting ONVIF Camera Event Driver Tool from Configuration Client, page 212](#)
- [Configuring an ONVIF mapping table, page 245](#)
- [ONVIF event mapping, page 43](#)



